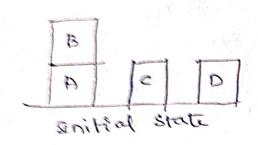
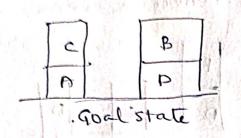
K. Phanoing ag P22126 C52149 CSMC

1) what is goal stack planning & Implement Goal stack planning for the given configuration of Blacks worlds problem.





in which it works the backwards from goal state to initial state.

- we start at the goal state and we try to fulfilling the preconditions require to exhibit the initial state.

These preconditions in turn have their own set of preconditions which one nequired to be satisfied that, we keep solving these goals and subgoals until we findly arrive the without state.

- Apost from the 'initial state' and the 'God State', we maintain a 'world state configuration' as well.

If the end of this algorithm we are left with an empty stack and a set of actions which helps us mavigate from the initial state to the world state.

- Representing the configuration as a list of 'preclicates'.

- Predicates can be thought of as a statement which helps to convey the information about a configuration is Blocks world.

given below are the list of predicates as well as this intended

1) ON (AIB) : Block A is on B.

2) ON TABLE (A): A is on table.

3) CLEAR (A): Nothing is on top of A.

4) HOLDING [M: AAM is holding A

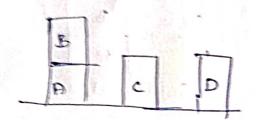
51 ARM EMPTY: Bam is holding nothing

2

Using these preclicates, we represent the initialistate and the gow state in our example like this

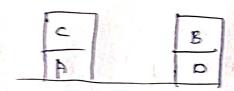
Initial states

THERRED A CLERKE A CLERK CO) A ARM EMPLY.



Good state:

CLEARCE) & ARMEMPTY.



They a configuration can be thought of as a list of predicates describing the current scenario.

- 2) Explain about syntactic processing in NLP and How does syntaction
- P), syntactic processing involves a series of steps, including tokenization parts of speech, tagging, parsing and semantic analysis,
- world of tokens.
- Parts of speech (Pos) tagsing involves identifying the part of each token.
- Syntactic analysis also referred to as syntax analysis of parsing to the grammag.

- not individual words.
- syntactic analysis basically assigns a semantic structure to tent.
- It focus on understanding the grammatical structure of sentences,
- named entity recognition (MER): Identifying and categorizing named entities such as names of people organizations and location.

Working:-

Let us consider an example for syntactic processing. The quick brown for jumps over the lazy boy!

- 1) Tokenia ation:-
- The sentence is split into individual words or tokens:
 "The", "Quick", "brown", "for ", 'jumps", "over", "the" "lazy", "dog".
- Each word is assigned in grammatical category "The" (Determiny)
 "quick" (dejective), "brown" Ladjective), "for" (moun) "jumps" (verb),
 "over" (preposition), "the (Determiney), "lazy "(adjective), "dog" (moun)
- 3) Passing ewe can perform constituency or dependency to analyze the sentences structure.
- consistency parsing might identify the structure as:

 (HP (Def the) (Adjective) (Adj brown) (N fox) (VP (V jumps) (PP (over) CHP (Def the) (Adj Lazy) (N dog))
- u) Named Entity Recognition:

In this crample , these are no numed entities, but it there were MER would identify and categorize them. For instance, it the sentence organization.

- 3) What is mule based expert systems! Explain the components of mule based systems.
- D) of A system that netice on a collection of predetermined rules to decide what to do next is known as a rule based system.
 - There laws are predicted on several circumstances and decoli
 - of apps that we state based systems.

Characterstics !-

The following are some of the primary trails of the rule based systems.

- The rules are corritten simply for humans to comprehend, making rule based systems simply to troubleshoot and maintain.
- -) A rule based system in A.I is transparent because the standards are clear and open to human inspection, which makes its impley to comprehend, how the system operates.
- 7 It is scalable !
- It can be modified or updated more easily, because the rules can be divided into smally components.
- The components of a rule based System.
 - & the Knowledge base
- # The database.
- * Explanation facilities.
- * user Interface
- = External interface.
- * The interface engine.
- * working memory

The knowledge Bare:

It contains the specialised expertise required for solving the problem. the information is represented as a set of rules in a rule based system Every orde has an It conditions - THEN believe Attracture and defines

- relationship, suggestion, directive, strategy or houristic. I the rule is activated and the action position is coursed out a soon
 - as the conditional position of the rule is met.

The database:-

The database contains a collection of facts compared to the knowledge baser's sule If (condition) clause.

facilities: Emplanations

The user can use the explanation facilities to the question the expert system on how it came to a particular conclusion or why a particular fact is necessary. The expect system must be able to define its logic recommendations, analysis and conclusions.

User Interface:

- is the channel through which the user interacts with , The user interface the expert system to find asolution to a issue.
 - -) The user interface should be a simple and interitive as possible and the dialogue should be as helpful and friendly as possible.
- -) However the mechanism might also include a few extra parits.
- The working brain and the external interface are two examples of these parts'

Extranal connection! -

- I An expert system can intercel- with external data tiles and programs worlden in traditional compiler languages like C, pascal, PORTANIA

- 41 Emplain about spell checking in NLP.
 - Spell checking is a process of deleting, and sometimes providing suggestions for incorrectly spelled words in a text.
 - In compating, spell cheeker is an application, program that flag words in adocument that may not be spelled correctly.
 - I spell checks may be Stand alone capable of operating on a book a text as word processor, electronic dictionary
- A basic spell chackes carries out the following processes
- -1 It scans the text and entracts the word contained in It
- I Am additional step is a longuage dependent algorithm for handling morphology.
- Spell checking typically involves two main steps.
- + error detection
- & Error correction
- 1) for or detection:-

This step involves identitying the words in the tent that are likely mispelled. Techniques for error detection include comparing words against adictionary correctly, and using startical methods to detect deviations from expected language pattern.

21 Emar comection;

once spelling errors are detected , the next step is to suggest corrections for these errors. This can be done curing various method such as.

Rule-based correction :-

Applying predefined rules to correct common spelling mistakes such as franspositions, omissions or substitutions of letters.

Statistical collection :-

rusing statistical models to suggest corrections based on the litelihood of observing certain word sequences. This can involve analyzing the content of mispelled word within the surrounding tent to possipose the most likely correction.

- -1 contextual amalysis: -
- considering the surrounding word and content to better understand the intended mecuning and suggest appropriate corrections.
- -1 User keedback:Allowing users to provide feedback on suggested corrections to
 further improve the system over tune.