

Write a C program to simulate real-time CPU Scheduling algorithms:

a) Rate-Monotonic

```
#include <stdio.h>
```

```
#define MAX_TASKS 100
```

```
typedef struct {
```

```
    int pid;
```

```
    int period;
```

```
    int exec_time;
```

```
    int deadline;
```

```
} Task;
```

```
float cpu_utilization (Task tasks[], int n) {
```

```
    float total_util = 0.0;
```

```
    for (int i = 0; i < n; i++) {
```

```
        float task_util = (float) tasks[i].exec_time / tasks[i].period;
```

```
        total_util += task_util;
```

```
    }
```

```
    float cpu_util = total_util * 100;
```

```
    return cpu_util;
```

```
}
```

```
void rateMonotonic() {
```

```
    int n, i;
```

```
    printf("Enter the number of tasks: ");
```

```
    scanf("%d", &n);
```

```
    Task tasks[MAX_TASKS];
```

```
    for (i = 0; i < n; i++) {
```

```
        printf("Task %d\n", i+1);
```

```
printf ("Enter period: ");  
scanf ("%d", & tasks[i].period);  
printf ("Enter execution time: ");  
scanf ("%d", & tasks[i].exec-time);  
printf ("Enter deadline: ");  
scanf ("%d", & tasks[i].deadline);  
tasks[i].pid = i+1;
```

```
}  
float cpu_util = cpu_utilization (tasks, n);  
printf ("cpu utilization: %.4f\n", cpu_util);  
}
```

```
void main() {
```

```
int choice, n, i;
```

```
printf ("1. Rate monotonic\n2. exit\n\n");
```

```
while (1) {
```

```
scanf ("%d", & choice);
```

```
switch (choice) {
```

```
case 1: rateMonotonic();
```

```
break;
```

```
case 2: exit(0);
```

```
default: printf ("Wrong choice\n");
```

```
}  
}
```


Output

1. Rate Monotonic

2. Exit.

1. Enter the number of tasks: 3

Task 1

Enter period: 90

Enter execution time: 3

Enter deadline: 90

Task 2

Enter period: 5

Enter execution time: 2

Enter deadline: 5

Task 3

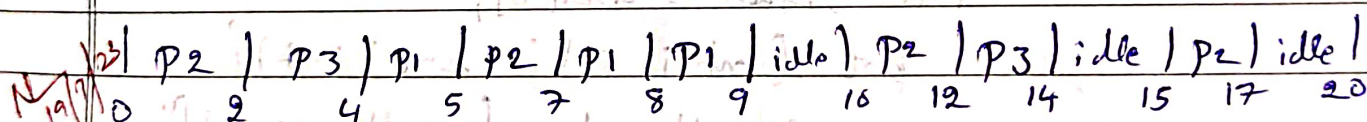
Enter period: 10

Enter execution time: 2

Enter deadline: 10

CPU utilization: 75.0000%

Gantt chart



19/7/21
LS
6/10

Enter the number of tasks: 3

Enter the execution time and period for task 1: 1 10

Enter the execution time and period for task 2: 2 5

Enter the execution time and period for task 3: 3 20

Task2 -> starts:0.000, ends:2.000, execution time:2.000, period:5.000

Task1 -> starts:2.000, ends:3.000, execution time:1.000, period:10.000

Task3 -> starts:3.000, ends:6.000, execution time:3.000, period:20.000

Week-5

Q E.D.F

```
#include <stdio.h>
#include <stdlib.h>
```

```
int dt[10], i, n, dl[10], p[10], ready[10], flag=1;
```

```
int lcm(int a, int b) {
    int max = (a > b) ? a : b;
    while (1) {
        if (max % a == 0 && max % b == 0)
            return max;
        max++;
    }
}
```

```
int lcmArray(int arr[], int n) {
    int result = arr[0];
    for (int i = 1; i < n; i++) {
        result = lcm(result, arr[i]);
    }
    return result;
}
```

```
Void edf() {
    int time = lcmArray(dl, n);
    int op = 0, pr = 0, pre = -1;
    int flag, i;
```

```
while (op <= time) {
    for (i = 0; i < n; i++) {
        if (op % dl[i] == 0) {
```



```

    ready[i] = 1;
}
}

flag = 0;
for (i = 0; i < n; i++) {
    if (op % d[i] == 0) {
        ready[i] = 1;
        flag = 1;
        break;
    }
}

```

```

flag = 0;
for (i = 0; i < n; i++) {
if (flag == 0) {
    pr = -1;
    else {
        pr = -1;
        for (i = 0; i < n; i++) {
            if (ready[i] == 1) {
                if (pr == -1 || p[i] < p[pr]) {
                    pr = i;
            }
        }
    }
}

```

```

if (pr != prc) {
    if (pr == -1) {
        printf("%d Idle", op);
    } else {
        printf("%d p%d", op, pr+1);
    }
}

```

```

op++;
if (pr != -1)
    p[pr] = p[pr] - 1;

```

```

if (p[pr] == 0) {
    p[pr] = et[pr];
    ready[pr] = 0;
}

```

```

pre = pr;

```

```

printf("\n");
}

```

```

int main() {
    int ch, k=1;
    while (k) {

```

```

        printf("Enter your choice : 1. Monolithic, 2. EDF, 3. proportional, 4. Exit\n");

```

```

        scanf("%d", &ch);

```

```

        if (ch == 4)
            exit(0);

```

```

        printf("Enter the number of processes:");

```

```

        scanf("%d", &n);

```

```

        printf("Enter execution time: \n");

```

```

        for (i=0; i<n; i++)

```

```

            scanf("%d", &et[i]);

```

```

        printf("Enter deadline: \n");

```

```

        for (i=0; i<n; i++)

```

```

            scanf("%d", &dl[i]);

```

```

        for (i=0; i<n; i++)

```

```

            p[i] = et[i];

```

```

        for (i=0; i<n; i++)

```

```

            ready[i] = 0;

```

```

        switch (ch) {

```

```

            case 1: mono();
                    break;

```


Case 2:

edf();

break;

Case 3:

prop();

break;

Case 4:

K=0;

break;

default:

printf("Invalid choice. \n"); { }

return 0;

}

output

1. EDF

2. Exit

1.

Enter the number of processes : 9

Enter execution times : 25 35

Enter deadlines : 150 80

0 P1 25 P2 60 P1 85 P2 120 P1 145 Idle 150 P1
175 P2 210 P1 235 Idle 240 P2 250 P1 275 P2 300 P1
325 P2 360 P1 385 Idle 400 P1

P1	P2	P2	P1	P2	P1	Idle	P1
0	25	60	60	85	120	145	175

P1
400

9/10

21/7/23


```
Enter number of tasks:3
Enter Task 1 parameters
Arrival time: 0
Execution time: 2
Deadline time: 5
Period: 5
Enter Task 2 parameters
Arrival time: 0
Execution time: 3
Deadline time: 8
Period: 8
Enter Task 3 parameters
Arrival time: 0
Execution time: 1
Deadline time: 10
Period: 10
CPU Utilization 0.875000
```

Tasks can be scheduled

```
0 Task 1
1 Task 1
2 Task 2
3 Task 2
4 Task 2
5 Task 1
6 Task 1
7 Task 3
8 Task 2
9 Task 2
10 Task 1
11 Task 1
12 Task 2
13 Task 3
14 Idle
15 Task 1
16 Task 1
17 Task 2
18 Task 2
19 Task 2
20 Task 1
21 Task 1
22 Task 3
23 Idle
24 Task 2
25 Task 1
26 Task 1
27 Task 2
28 Task 2
29 Idle
30 Task 1
31 Task 1
32 Task 2
33 Task 2
34 Task 2
35 Task 1
36 Task 1
37 Task 3
38 Idle
39 Idle
40 Task 1
```

Initial Numbers: 3 4 6 5 4

Decrementing number at index 4: 3 4 6 5 3

Decrementing number at index 0: 2 4 6 5 3

Decrementing number at index 4: 2 4 6 5 2

Decrementing number at index 2: 2 4 5 5 2

Decrementing number at index 1: 2 3 5 5 2

Decrementing number at index 0: 1 3 5 5 2

Decrementing number at index 2: 1 3 4 5 2

Decrementing number at index 1: 1 2 4 5 2

Decrementing number at index 1: 1 1 4 5 2

Decrementing number at index 2: 1 1 3 5 2

Decrementing number at index 4: 1 1 3 5 1

Decrementing number at index 3: 1 1 3 4 1

Decrementing number at index 2: 1 1 2 4 1

Decrementing number at index 2: 1 1 1 4 1

Decrementing number at index 3: 1 1 1 3 1

Decrementing number at index 0: 0 1 1 3 1

Decrementing number at index 2: 0 1 0 3 1

Decrementing number at index 1: 0 0 0 3 1

Decrementing number at index 4: 0 0 0 3 0

Decrementing number at index 3: 0 0 0 2 0

Decrementing number at index 3: 0 0 0 1 0

Decrementing number at index 3: 0 0 0 0 0

All numbers reached 0.