

## LABORATORY PROGRAM – 9

To construct simple LAN and understand the concept and operation of Address Resolution Protocol (ARP)

18/12/2024

Lab No 10  
ARP (Address Resolution Protocol)

Aim:- To construct Simple LAN and understand the concept and Operation of address Resolution protocol (ARP)

Topology:

```
graph TD; Server[Server 10.0.0.4] --- Switch[Switch]; PC1[PC 10.0.0.1] --- Switch; PC2[PC 10.0.0.2] --- Switch; PC3[PC 10.0.0.3] --- Switch;
```

Procedure:-

- ① Create the topology as shown above
- ② Configure the PCs and Server.
- ③ Click on Inspect mode (Q), then click on the end devices and open ARP tables.
- ④ Send a data packet from any end device say server to other end devices say 10.0.0.3 PC.
- ⑤ Open simulation mode to capture each step of data transfer.

### OBSERVATIONS:

- ① The ARP tables of all end devices are initially empty
- ② When the data packet from Server arrives at Switch, Since the Source MAC address is unknown, it sends a broadcast message to all devices.
- ③ The device with the IP address present in the destination address of the data packet responds to the message
- ④ The Server and the PC Update their ARP Tables matching IP address to MAC address.
- ⑤ Overtime, the ARP tables grows as datapackets are sent.
- ⑥ The MAC Table of the Switch which was initially empty Updates its mac-table gradually too

ARP Table for 10.0.0.4:-

IP address	Hardware Address	Interface
10.0.0.3	0001.C726.A7E5	fastEthernet0

- ⑦ Similarly other ARP tables are Updated.

