

LABORATORY PROGRAM – 12

To construct a WLAN and make the nodes communicate wirelessly

18/12/24

Lab No 13
WLAN (Wireless LAN)

Aim:- To construct a Wireless LAN and make the nodes communicate wirelessly.

Initial Topology:

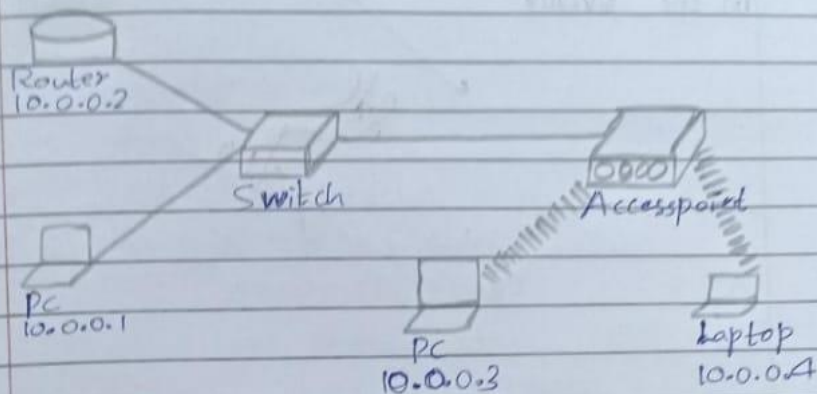
```
graph LR; Router[Router 10.0.0.2] --- Switch[Switch]; Switch --- AP[Access point]; PC1[PC 10.0.0.1] --- Switch; PC2[PC 10.0.0.3] --- AP; Laptop[Laptop 10.0.0.4] --- AP;
```

Procedure:-

- ① Create the Topology as given above and Configure the devices.
- ② Configure Access Point;
click Accesspoint → Config → Port 1:
SSID: bmsce
Select ☐ WEP
Set key: 1234567890
- ③ Configure PC & Laptop with wireless standards.
→ Switch off Device
→ Drag the existing PT-HOST-NM-LAN to the component listed in the LHS of Physical
→ Drag WMP300N wireless interface to the empty port.
→ Switch on the device
- ④ In the config Tab a new wireless interface was added.

- ⑤ configure the device by entering SSID, WEP, WEP key, IP address and Gateway.

Topology after Wireless Configuration:-



- ⑥ Ping from every device to every other device to check for connection.

Observation:-

- ① We were able to ping from every device to every other device
- ② #Access point:

→ Creates bridge between wired and wireless devices

#SSID broadcasting → announces the wireless network's name (SSID) to allow devices to connect using WEP, WPA or WPA2

- ③ WMP300N wireless interface:

→ Wireless network adapter that enables devices to communicate with access point using wireless signals

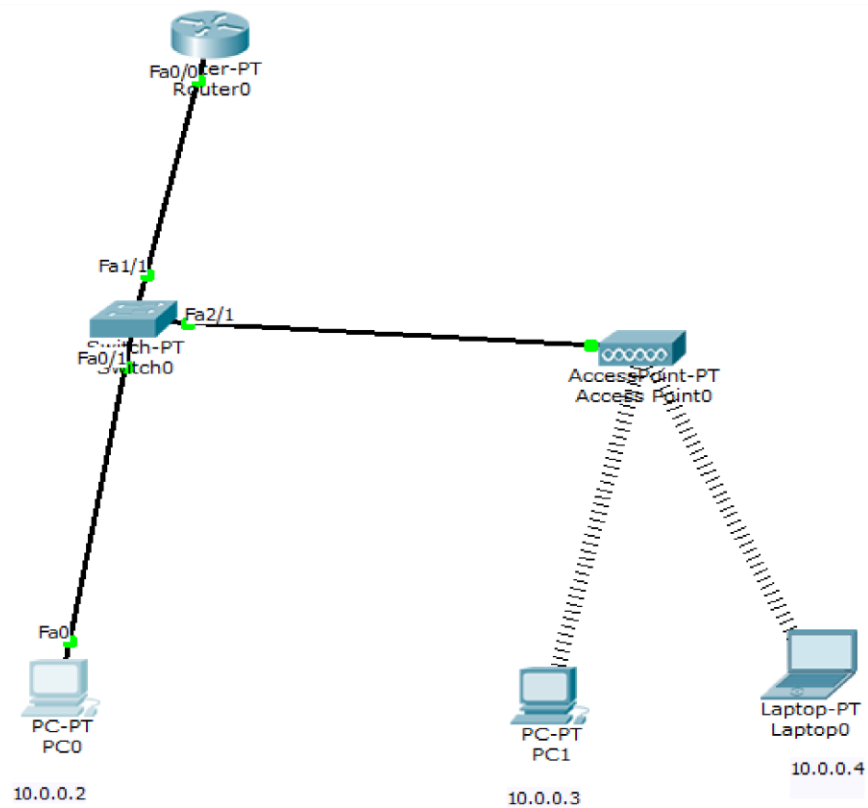
- ④ Pinging: 10.0.0.1 to 10.0.0.3:

10.0.0.1 → Switch → AccessPoint → 10.0.0.3

This is after the ARP tables are updated after broadcasting

- ⑤ Pinging: 10.0.0.3 to 10.0.0.1

10.0.0.3 → Accesspoint → Switch → 10.0.0.1



PC0

Physical
Config
Desktop
Custom Interface

Command Prompt

Packet Tracer PC Command Line 1.0
PC>ping 10.0.0.3

Pinging 10.0.0.3 with 32 bytes of data:

Reply from 10.0.0.3: bytes=32 time=22ms TTL=128
Reply from 10.0.0.3: bytes=32 time=6ms TTL=128
Reply from 10.0.0.3: bytes=32 time=3ms TTL=128
Reply from 10.0.0.3: bytes=32 time=7ms TTL=128

Ping statistics for 10.0.0.3:
Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
Minimum = 3ms, Maximum = 22ms, Average = 9ms

PC>ping 10.0.0.4

Pinging 10.0.0.4 with 32 bytes of data:

Reply from 10.0.0.4: bytes=32 time=19ms TTL=128
Reply from 10.0.0.4: bytes=32 time=5ms TTL=128
Reply from 10.0.0.4: bytes=32 time=6ms TTL=128
Reply from 10.0.0.4: bytes=32 time=7ms TTL=128

Ping statistics for 10.0.0.4:
Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
Minimum = 5ms, Maximum = 19ms, Average = 9ms

PC>