Verification and Validation Report: Mechatronics

Team 28, Controls Freaks

Abhishek Magdum Dharak Verma Jason Surendran Laura Yang Derek Paylor

March 9, 2023

Revision History

Date	Version	Notes
03/08/23	1.0	

Symbols, Abbreviations and Acronyms

See SRS Documentation here.

Contents

1	Fun	ctional Requirements Evaluation 1						
2	2.1	functional Requirements Evaluation Look and Feel						
	2.2	Usability						
	2.3	Performance						
	2.4	Maintainability and Support						
	2.5	Security and Support						
3	Uni	t Testing 4						
	3.1	Driver Interface Module						
	3.2	Vehicle Dynamics Module						
	3.3	Motor Interface Module						
	3.4	Battery Monitor Module						
4	Inte	egration Testing 10						
5	Cha	anges Due to Testing 14						
6								
7	Tra	ce to Requirements 14						
8	Cod	le Coverage Metrics 14						
${f L}$	\mathbf{ist}	of Figures						
	1	Driver Interface - Unit Test Simulation Environment						
	$\stackrel{-}{2}$	DI1.1 and DI1.2 Simulation Results						
	3	DI1.3 and DI1.4 Simulation Results						
	4	Vehicle Dynamics - Unit Test Simulation Environment 6						
	5	VD1 Simulation Results						
	6	Motor Interface - Unit Test Simulation Environment						
	7	Battery Monitor - Unit Test Simulation Environment						
	8	BM1 Simulation Results						
	9	Vehicle Control System - System Test Simulation Environment						
	10	Vehicle Control System - Controller model						
	11	Vehicle Control System - Plant model						
	12	VCS1 Simulation Results						

This document provides the results of unit tests and integration tests the system underwent according to the VnV Plan documentation and to ensure requirements layed out in the SRS are met and traceable to tests performed.

1 Functional Requirements Evaluation

Based on the results in Sections 3 & 4, our control system meets basic functionality requirements. This VnV Report has prompted the team to generate a more comprehensive selection of requirements and tests, on the unit and system level, which will be reflected in the final documentation.

2 Nonfunctional Requirements Evaluation

All non-functional requirements, although subjective in certain cases, have been met to some degree.

2.1 Look and Feel

NFR1 - (SRS: The control system Simulink models shall follow a standardized format that facilitates readability and encapsulation)

The control models followed the following variable naming scheme: OriginNode_QuantityType_VariableDescription

Example: DI_p_BrakePedalPosition

- OriginNode Driver Interface
- QuantityType 'p' denotes percentage (0-100). 'V' is used for voltage, 'T' for a torque value, etc.

Example: VD_n_LeftMotorSpeedRequest

- OriginNode Vehicle Dynamics
- QuantityType 'n' denotes speed

This naming scheme made development, debugging, and maintaining the model much easier. Since finding the exact reference to a signal can be cumbersome in Simulink, our naming scheme greatly decreased the time and effort required to understand a model or set of blocks. On top of that, when the control system was converted to C code, the naming scheme was a great aid in integrating the relevant input and output variables into the embedded C layer, as we knew exactly where the signal came from, where it was going, and what its purpose was.

2.2 Usability

NFR2 - (SRS: The control system build target shall be the team-selected microcontroller platform, STM32F7)

The Simulink model was successfully converted into C code using the Simulink code generation toolkit. The autogenerated code was then integrated into our embedded C wrapped and successfully flashed onto MFE's STM32F767ZI Front Controller ECU. The Front Controller was able to step through the control system at its required periodicity, supply all required inputs via CAN, SPI, UART, and I2C communication protocols, and successfully take the control system outputs and propagate them to the motor controllers.

2.3 Performance

NFR3 - (SRS: Running the control system on the embedded controller shall not exceed the computational throughput of the controller.)

After utilizing the C Code Generation tool in Simulink, we were prompted to run the "step" function for the model at a certain periodicity. This periodicity, which Simulink had calculated internally and requested us to set, was the speed at which the control system would be refreshed and updated with new inputs and outputs. For our model, Simulink deemed that it must be refreshed a minimum of every 200ms for the C code to function exactly as the Simulink models did during our testing. This 200ms scan periodicity is used by the Simulink-generated C code to control timers, counters, delays, etc. (anything time-based), and any deviations from the 200ms periodicity of the step function would break the internal timing logic of the system.

Due to the above reasons, we decided it was wise to avoid messing with the scan rate of our control system and instead left it up to Simulink's discretion.

2.4 Maintainability and Support

NFR4 - (SRS: The control system shall make use of hardware abstraction modules, that have consistent outputs to our system regardless of changing the underlying hardware)

Hardware hiding in our build-model has been achieved by using our CAN hardware supplier's Simulink blockset, which allows our models to write signals to the vehicle's CAN bus simply by sending it to another block. The underlying implementation of the CAN transmission and reception is unknown to the control system. Similarly, the potentometer inputs (pedals, steering) have been hidden under the Formula team's embedded C GPIO layer.

NFR5 - (SRS: The control system modules shall incorporate modularization principles, including encapsulation and information hiding.)

The control system's architecture, as explained in Design Documents, has been developed from the start as a modularized system, with each subsystem handling an unique category of functionality in which the implementation is unknown to the other modules.

2.5 Security and Support

The non-functional requirements listed below are self evident and do not require formalized verification.

- NFR7 (The control system repository shall be public for the duration of the capstone project.)
- NFR8 (The control system repository shall be made private upon completion of the project.)

3 Unit Testing

Unit testing was carried out by creating single-module environments in which module inputs are supplied via manually-created timeseries signals (created via Simulink's Root-level importer and Signal Editor), and outputs are logged during simulation for inspection with a scope-like interface (Simulink Data Inspector). These environments are shown for each module below.

3.1 Driver Interface Module

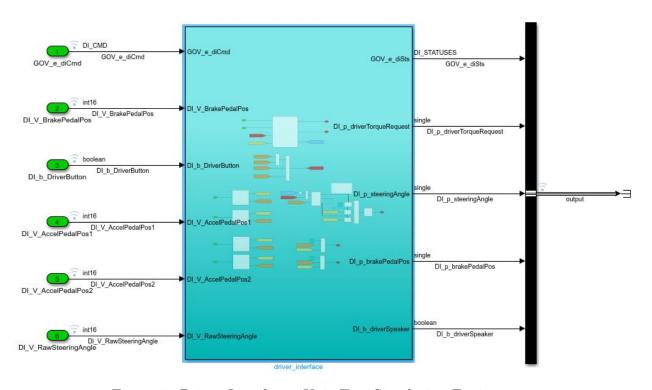


Figure 1: Driver Interface - Unit Test Simulation Environment

	TID	Requirement	Test Input	Expected Result	Actual Result	Result
Ī	DI1.1	FR-CRIT-	APPS1 Pot	APPS1 internal fault	APPS1 internal fault	Pass
		FAIL-VDR1	signal > 4096	is set; APPS2 is used	is set; APPS2 is used	
		(VnV Plan		for torque request	for torque request	
		rev0)				

TID	Requirement	Test Input	Expected Result	Actual Result	Result
DI1.2	FR-CRIT-	APPS2 Pot	APPS2 internal fault	APPS2 internal fault	Pass
	FAIL-VDR1	signal > 4096	is set; APPS1 is used	is set; APPS1 is used	
	(VnV Plan		for torque request	for torque request	
	rev0)				

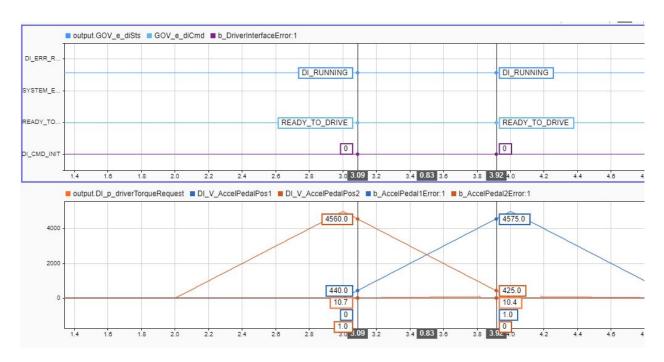


Figure 2: DI1.1 and DI1.2 Simulation Results

TII	Requirement	Test Input	Expected Result	Actual Result	Result
DI1	.3 FR-CRIT-	BPPS Pot sig-	Internal fault is set;	Internal fault is set;	Pass
	FAIL-VDR1	nal > 4096	Driver Interface re-	Driver Interface re-	
	(VnV Plan		ports Error status	ports Error status	
	rev0)				

TID	Requirement	Test Input	Expected Result	Actual Result	Result
DI1.4	FR-CRIT-	Steering Pot	Steering internal	Steering internal	Pass
	FAIL-VDR1	signal > 4096	fault is set; Driver	fault is set; Driver	
	(VnV Plan		Interface reports	Interface reports	
	rev0)		Error status	Error status	

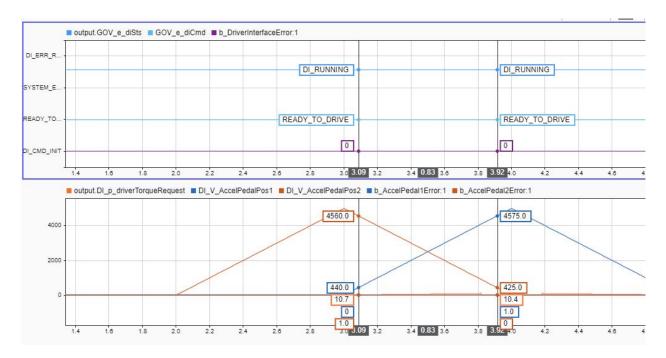


Figure 3: DI1.3 and DI1.4 Simulation Results

3.2 Vehicle Dynamics Module

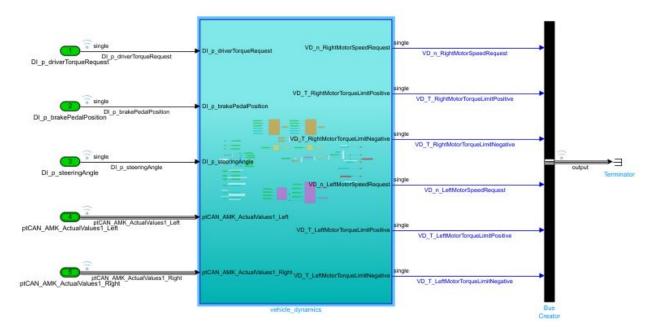


Figure 4: Vehicle Dynamics - Unit Test Simulation Environment

TID	Requirement	Test Input	Expected Result	Actual Result	Result
VD1	FR-WARN-	Torque Re-	Motor positive	Motor positive	Pass
	VDR1 (VnV	quest & Brake	torque limits $= 0$	torque limits $= 0$	
	Plan rev0)	Pedal Position			
		> 0			

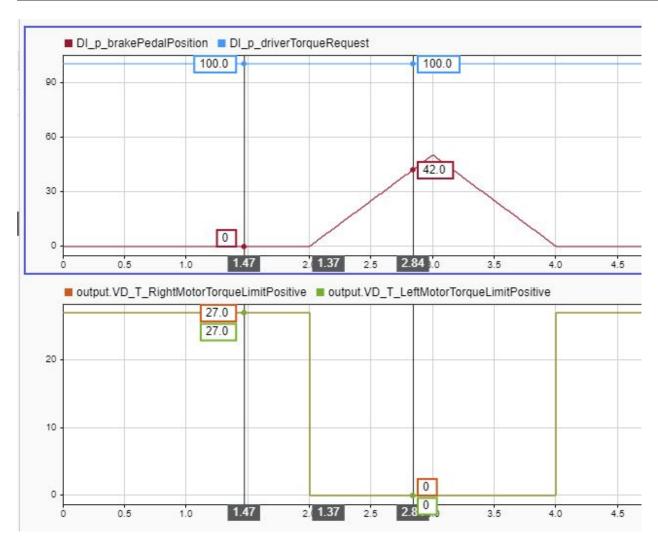


Figure 5: VD1 Simulation Results

3.3 Motor Interface Module

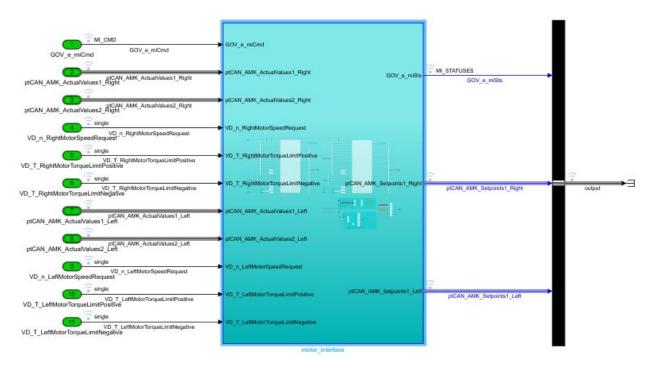


Figure 6: Motor Interface - Unit Test Simulation Environment

TID	Requirement	Test Input	Expected Result	Actual Result	Result
MI1	TMR1	AMK startup	Control signals sent	Control signals sent	Pass
	TMR2	feedback sig-	according to AMK	according to AMK	
	TMR3	nals (AMK	8.2.6; Motor inter-	8.2.6; Motor inter-	
	TMR4 (SRS	documenta-	face reports 'Run-	face reports 'Run-	
	rev0)	tion 8.2.6)	ning' state	ning' state	

Note: TMR6 and TMR7 from the SRS are validated under test case VD1.

3.4 Battery Monitor Module

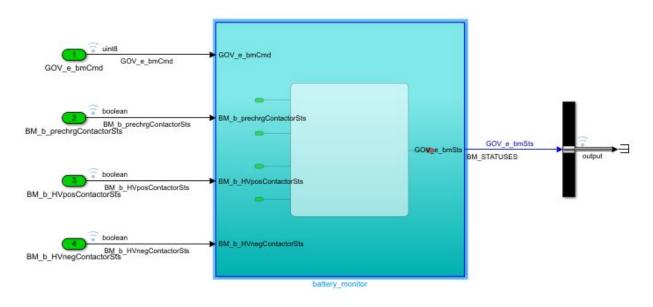


Figure 7: Battery Monitor - Unit Test Simulation Environment

TID	Requirement	Test Input	Expected Result	Actual Result	Result
BM1	FR-CRIT-	Contactors:	Battery Monitor re-	Battery Monitor re-	Pass
	FAIL-AMR1	HV positive	ports Error state on	ports Error state on	
	(VnV Plan	= 0; HV	startup	startup	
	rev0)	negative $= 0;$			
		precharge = 1			

Note: AMR2-9 are no longer applicable due to scope reduction; the Formula team now intends to use an off-the-shelf BMS, so a full battery management system is no longer required for this system.

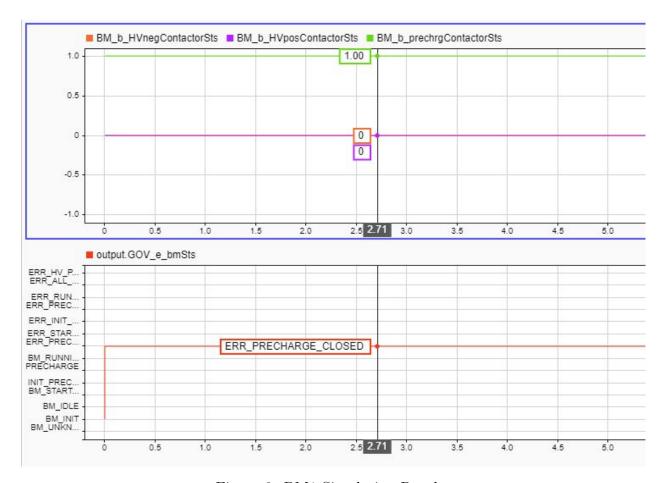


Figure 8: BM1 Simulation Results

4 Integration Testing

Shown below is the simulation environment for our control system. The Controller model (on the left), containing all the subsystems (tested in Section 3), all running simultaneously and supplying signals to a Plant model (on the right). The Plant model was designed by our team to simulate feedback from the vehicle's sensors and other controllers. AMK motor feedback, vehicle speed and acceleration are simulated using a physics model. Driver Inputs and Battery Contactor states are modelled simply by manually-created timeseries signals.

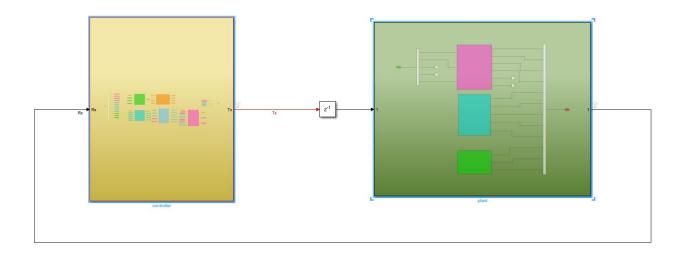


Figure 9: Vehicle Control System - System Test Simulation Environment

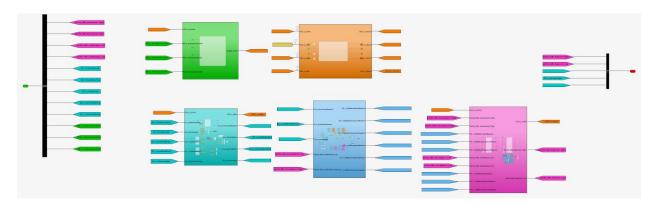


Figure 10: Vehicle Control System - Controller model

TID	Requirement	Test Input	Expected Result	Actual Result	Result
VCS1	MSR1	Contactors	Governor issues	Governor issues	Pass
	MSR2	in expected	ready-to-drive once	ready-to-drive once	
	MSR5 (SRS	startup se-	BM, DI and MI re-	BM, DI and MI re-	
	rev0)	quence; Driver	port 'running' state;	port 'running' state;	
		inputs prompt	vehicle responds to	vehicle responds to	
		vehicle start	throttle input	throttle inputs	
		(button and			
		brakes en-			
		gaged), fol-			
		lowed by			
		throttle inputs			

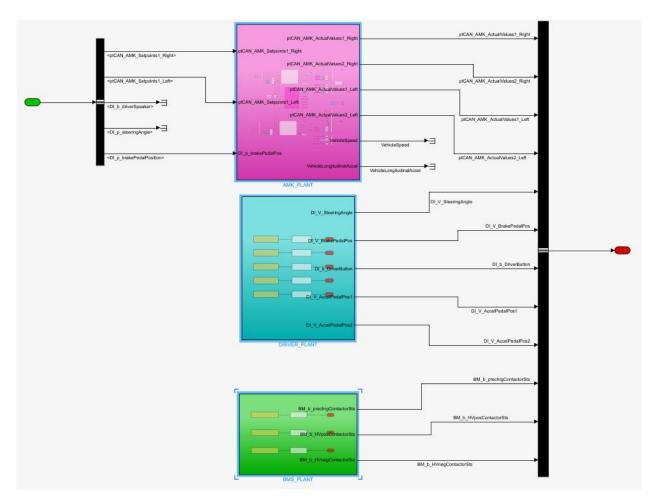


Figure 11: Vehicle Control System - Plant model

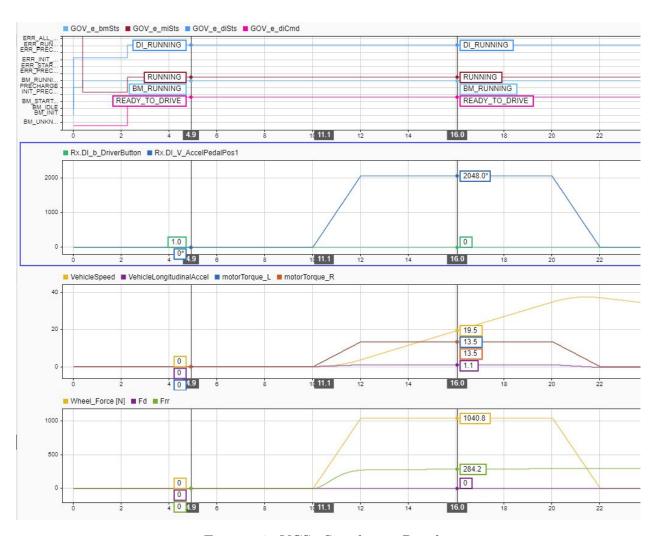


Figure 12: VCS1 Simulation Results

5 Changes Due to Testing

The process of validation (as well as instructor questioning during the PoC and rev0 demos) has highlighted the need to add control logic to handle various edge cases, such as errors in driver input sensors. This was implemented in the Driver Interface module, in the form of sub-modules which monitor each potentiometer reading for error states. When the Driver Interface detects any such errors, this error state is reported to the rest of the control system, and the motor torque request is set to 0 for the vehicle to coast down.

6 Automated Testing

It was not in the project scope or timeline to develop automated test tools for model-based development. Testing was carried out by building manual simulation environments as described in the VnV Plan.

7 Trace to Requirements

Corresponding requirements are mentioned in-line with validation summaries throughout Sections 2, 3 and 4.

8 Code Coverage Metrics

The concept of code coverage is not applicable in model-based design.

Appendix — Reflection

The testing procedure (simulation environments) outlined in the VnV Plan, for system-level and unit tests, was adhered to fairly closely. This can be seen in the unit test and system test environments above, where module/system inputs are simulated using plant models, or supplied from manual signal building tools, and outputs are inspected using signal visualization tools.

Despite this, in terms of specific test cases, we found our VnV Plan to be inadequate for testing minimum-level functionality of the control system. This is due primarily to its lack of consideration of unit tests, as this was early-stage of the project well before Design Documentation. Moreover, as our team honed our project's scope based on continual feedback and changing requirements from McMaster Formula Electric, the control system had major functionality cuts - most notably, the removal of the cooling control subsystem and battery management system (Formula will be using an off-the-shelf BMS) - as well as architecture design changes following early design discussions, such as a re-design of the "torque path" (any and all control logic between driver input and motor command output; in our control system, this was reflected in the Driver Interface -> Vehicle Dynamnics -> Motor Interface module flow).

In the future, we would know to better manage interaction with our "user" - Mac Formula Electric. Discussion of specific control system topics was fragmented across time and across team members - in hindsight, it would've been ideal to call a team-lead "all-hands" in mid-Fall to review the control system's intended role and function on the vehicle, and how this relates to each team-lead's system.