

1. Java Program to Create a Generic Method that Takes a List of Numbers and Returns the Sum of All the Even and Odd Numbers

CODE:

```
import java.util.List;
```

```
public class SumEvenOdd {
```

```
    public static <T extends Number> void sumEvenOdd(List<T> numbers) {
```

```
        int sumEven = 0;
```

```
        int sumOdd = 0;
```

```
        for (T number : numbers) {
```

```
            int intValue = number.intValue();
```

```
            if (intValue % 2 == 0) {
```

```
                sumEven += intValue;
```

```
            } else {
```

```
                sumOdd += intValue;
```

```
            }
```

```
        }
```

```
        System.out.println("Sum of Even Numbers: " + sumEven);
```

```
        System.out.println("Sum of Odd Numbers: " + sumOdd);
```

```
    }
```

```
    public static void main(String[] args) {
```

```
        List<Integer> intList = List.of(1, 2, 3, 4, 5, 6);
```

```
        List<Double> doubleList = List.of(1.5, 2.0, 3.5, 4.0);
```

```
        System.out.println("For Integer List:");
```

```
        sumEvenOdd(intList);
```

```

        System.out.println("For Double List (converted to integers):");
        sumEvenOdd(doubleList);
    }
}

```

OUTPUT:

Output

Clear

```

java -cp /tmp/IM65ureLCw/SumEvenOdd
For Integer List:
Sum of Even Numbers: 12
Sum of Odd Numbers: 9
For Double List (converted to integers):
Sum of Even Numbers: 6
Sum of Odd Numbers: 4

=== Code Execution Successful ===

```

2. Java Program to Create a Generic Method that Takes a List of Any Type and a Target Element, Returns the Index of the First Occurrence of the Target Element

CODE:

```
import java.util.List;
```

```
public class FindElementIndex {
```

```

    public static <T> int findFirstOccurrence(List<T> list, T target) {
        for (int i = 0; i < list.size(); i++) {
            if (list.get(i).equals(target)) {
                return i;
            }
        }
        return -1;
    }

```

```

    public static void main(String[] args) {

```

```

List<Integer> intList = List.of(1, 2, 3, 4, 5);

List<String> strList = List.of("dharu", "nandhu", "riya");


System.out.println("Index of 3 in intList: " + findFirstOccurrence(intList, 3));

System.out.println("Index of 'nandhu' in strList: " + findFirstOccurrence(strList, "banana"));

System.out.println("Index of 'riya' in strList: " + findFirstOccurrence(strList, "grape"));

}

}

```

OUTPUT:

Output

Clear

```

java -cp /tmp/4nbEqUXvrL/FindElementIndex
Index of 3 in intList: 2
Index of 'nandhu' in strList: -1
Index of 'riya' in strList: -1

=== Code Execution Successful ===

```

3.

```

class Box<T> {
    private T item;

    public <U extends T> void setItem(U item) {
        this.item = item;
    }

    public <U extends T> U getItem() {
        return (U) item;
    }
}

public class GenericExample {
    public static void main(String[] args) {
        Box<Integer> intBox = new Box<>();
        intBox.setItem(123);
    }
}

```

```
System.out.println("Integer Value: " + intBox.<Integer>getItem());  
Box<String> strBox = new Box<>();  
strBox.setItem("Hello dharu");  
System.out.println("String Value: " + strBox.<String>getItem());  
}  
}
```