Drupal * Plugins

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"Modules, which provide plugins that extend Drupal's functionality, extend Drupal's functionality."

Joe Shindelar



This presentation starts out simple, and then gets pretty technical. Hold on tight!

https://github.com/eojthebrave/icecream

What Are Plugins?

"The D8 plugin system provides a set of guidelines and reusable code components to allow developers to expose pluggable components within their code and (as needed) support managing these components through the user interface."

- drupal.org Handbook

What Are Plugins?

"A discreet class that executes an operation within the context of a given scope, as a means to extend Drupal's functionality."

- Chelior

What Are Plugins?

- O Limited in scope (e.g. only act on images)
- Do only one thing (e.g. change image color)
- O Configurable & reusable (e.g. change to green, or change to pink)

Some Examples

- O Blocks
 - Field Types, Field Widgets,
 Field Formatters
- Actions
- o Image effects
- O CKEditor buttons

D8 Plugin = D7 Into Hook

Drupal 7

```
function example_block_info()
function example_block_configure($delta = '')
function example_block_view($delta = '')
function example_block_save($delta = '', $edit = array())
```

Drupal 8

```
namespace Drupal\example\Plugin\Block;

class MyBlock extends BlockBase {
    // Plugin code goes here ...
}
```

Why Plugins?

- · All the code (def. & implementation) in one place
- · Easy to re-use across projects
- · Extensible, no need to re-write/copy just extend
- · Plugins are lazy loaded
- No more switch statements in hook_block_view implementations. 1 Block = 1 Plugin.

Before We Plugin

- You DO NOT need to learn Symfony
- O PSR-4
- Annotations
- Dependency Injection
- O The Drupal Service Container



VendorNamespace\SubNamespace\ClassName

Directory Structure

modules/peter/src/Plugin/Block/PeterBlock.php

Code

namespace Drupal\peter\Plugin\Block;

class PeterBlock extends BlockBase {}

https://www.drupal.org/node/2156625

Annotations

Regular comments are ignored by opcode caches

```
// This is a regular comment.
/* This is a normal mult-line
    comment. */
```

docblock style comments are available for introspection

```
/**
 * Provides a 'New forum topics' block.
 *
 * @Block(
 * id = "forum_new_block",
 * admin_label = @Translation("New forum topics"),
 * category = @Translation("Lists (Views)")
 * )
 */
class NewTopicsBlock extends ForumBlockBase {
```

http://www.slideshare.net/rdohms/annotations-in-php-they-exist

Dependency Injection

```
class MyClass {
  public function __construct() {
    $db = new MySQLDatabase();
    // Do things with the $db ...
}
}
$instance = new MyClass();
```

NOT INJECTED

MJECTEDI

```
class MyClass {
  public function __construct(DatabaseInterface $db) {
     // Do things with the $db ...
  }
}
$db = new MySQLDatabase();
$instance = new MyClass($db);
```

Service Containers

Automatically instantiate service-oriented classes with all their registered dependencies.

```
example.services.yml
services:
    example.myservice:
    class: Drupal\example\namespace\ClassName
    arguments: [@db]

$db = new Database();
$instance = new ClassName($db);
```

\$instance = \Drupal::service('my module.my service');

Hecop

M PSR-4 Autoloading

X Annotations

Dependency Injection

X Service Container

CODY & Daste

```
/**
 * @file
 * Contains \Drupal\chad\Plugin\Block\ChadBlock.
namespace Drupal\chad\Plugin\Block;
use Drupal\block\BlockBase;
/**
 * Provides a simple hello world block plugin.
  @Block(
     id = "chad block",
    admin label = @Translation("Chad block"),
     category = @Translation("Tacos")
 *
 */
class ChadBlock extends BlockBase {
  /**
   * {@inheritdoc}
   */
 public function build() {
    return array(
      '#type' => 'markup',
      '#markup' => 'Hello World',
    );
```

modules/chad/src/Plugin/Block/ChadBlock.php

Extend the BaseClass

In most cases when creating a plugin of a given type there is a base class that can be extended.

What Are Plugins Types?

Describe how plugins of this "type" will be located, instantiated, and generally what they'll do.

There's a pretty good list at:

https://api.drupal.org/api/drupal/core!modules!system!system.api.php/group/annotation/8

Behind The Scenes

- O Plugin Manager
- O Plugin Discovery
- O Plugin Factory
- Mapper
- O PluginManagerInterface

Plugin Discovery

AnnotatedClassDiscovery

```
new AnnotatedClassDiscovery('Plugin/Block', $namespaces, 'Drupal\block\Annotation\Block');
```

HookDiscovery

```
new HookDiscovery($this->moduleHandler, 'block info');
```

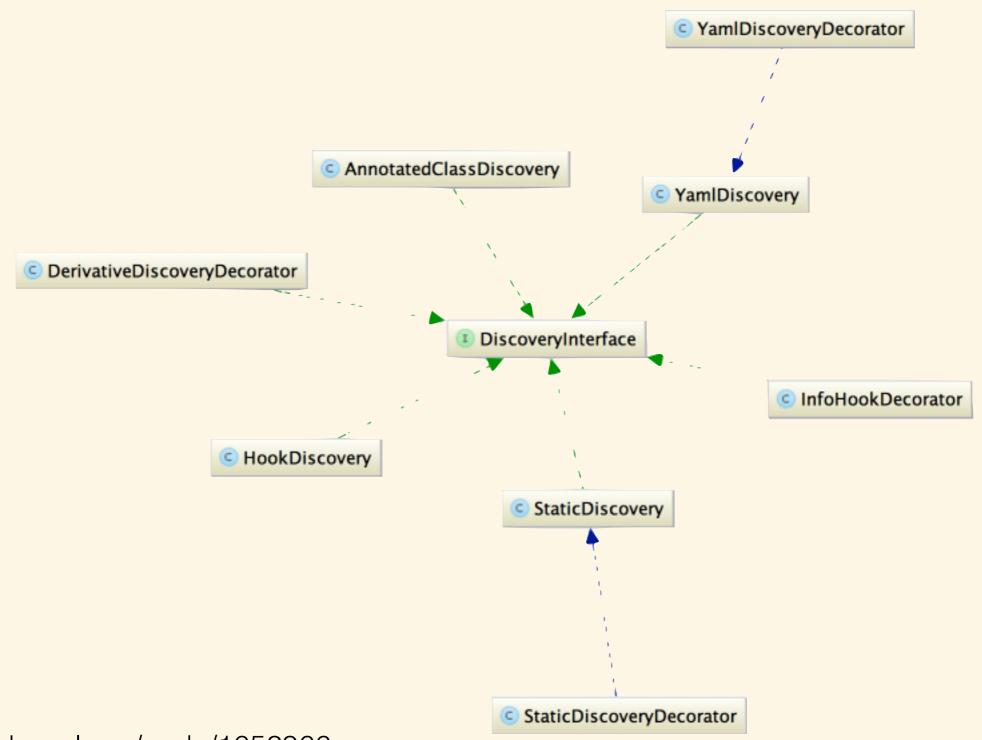
YamlDiscovery

```
new YamlDiscovery('blocks', $module_handler->getModuleDirectories());
```

StaticDiscovery

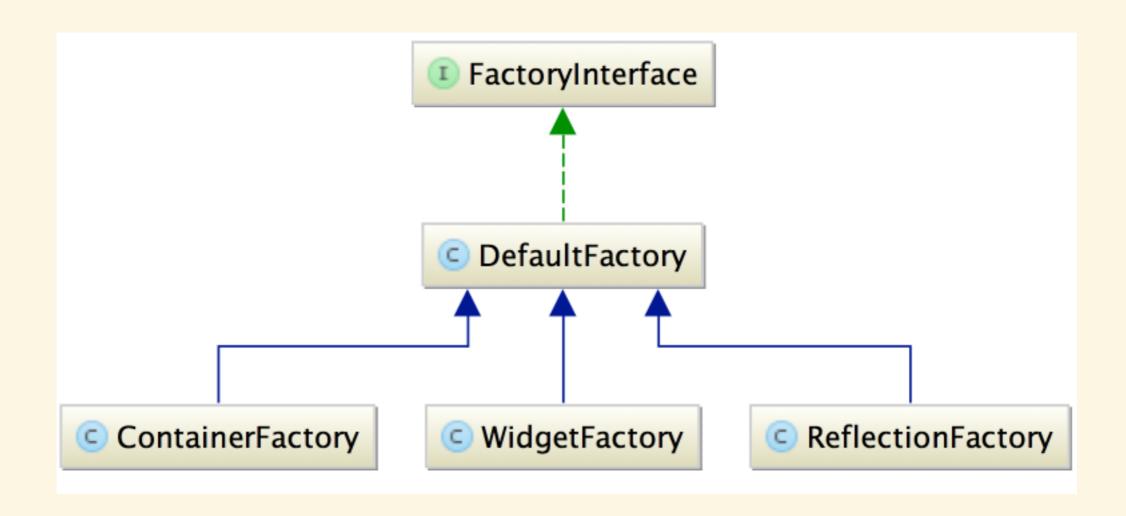
```
new StaticDiscovery();
```

Decorator Classes



https://www.drupal.org/node/1652966

Pius Factories



\$plugin = \$this->createInstance(\$plugin_id, \$configuration);

Piusin Factories

what class?

\$instance = new ClassName(\$arg1, \$arg2, \$arg3);

what arguments?

Piugin Factories

DefaultFactory

```
new $plugin_class($config, $plugin_id, $plugin_def);
```

ContainerFactory

```
$plugin_class::create(\Drupal::getContainer(), $config, $plugin_id, $plugin_def);
```

WidgetFactory

```
$plugin_class($plugin_id, $plugin_def, $config['field_definition'], $config['settings']);
```

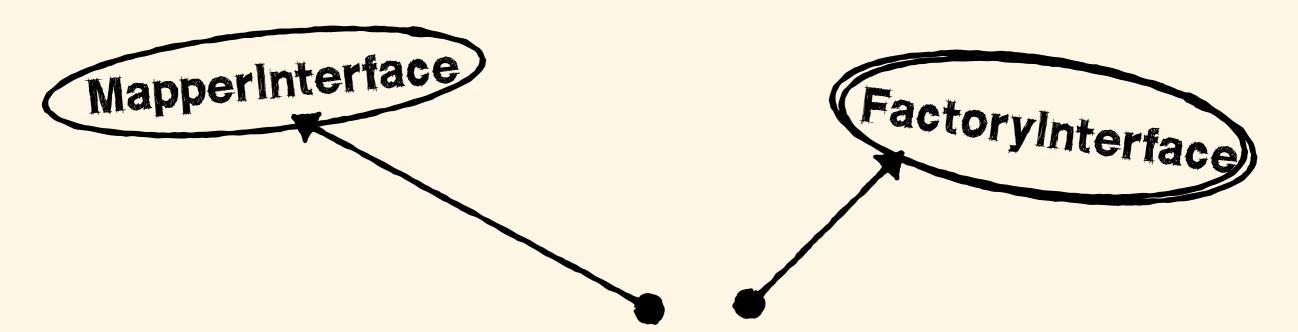
ReflectionFactory

```
$ref = new \ReflectionClass($plugin_class);
$arguments = $this->getInstanceArguments($ref, $plugin_id, $plugin_def, $config);
$instance = $reflector->newInstanceArgs($arguments);
```

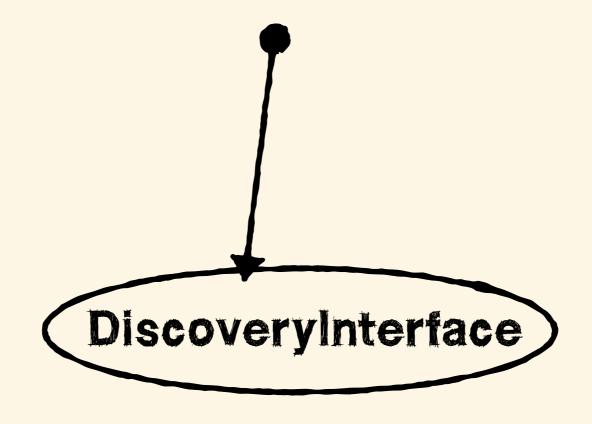
Plugin Mapper

MapperInterface

Dynamically figure out which plugin to load based on application state and context.



PluginManagerInterface



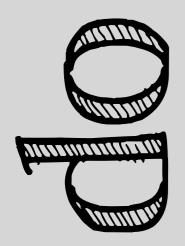
MyManager extends DefaultPluginManager

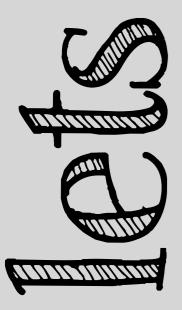
Use the default, it does almost everything you need!

Create a system that:

- Provides a new plugin type for defining ice-cream flavors
- Defines what info an ice-cream flavor plugin should contain
- Provides a base class that can be extended to ease new flavor creation
- ☐ Provides 2 sample ice-cream flavors







src/Plugin/IcecreamManager.php

```
namespace Drupal\icecream;
use Drupal\Core\Plugin\DefaultPluginManager;
use Drupal\Core\Cache\CacheBackendInterface;
use Drupal\Core\Extension\ModuleHandlerInterface;
/**
 * Icecream plugin manager.
 */
class IcecreamManager extends DefaultPluginManager {
  /**
   * Constructs an IcecreamManager object.
   */
  public function construct(\Traversable $namespaces, CacheBackendInterface $cache backend,
                     ModuleHandlerInterface $module handler) {
    parent:: construct('Plugin/Flavor', $namespaces, $module_handler,
                         'Drupal\icecream\Annotation\Flavor');
    $this->alterInfo('icecream flavors info');
    $this->setCacheBackend($cache backend, 'icecream flavors');
```

src/Plugin/IcecreamManager.php

```
namespace Drupal\icecream;
use Drupal\Core\Plugin\DefaultPluginManager;
use Drupal\Core\Cache\CacheBackendInterface;
use Drupal\Core\Extension\ModuleHandlerInterface;
/**
 * Icecream plugin manager.
 */
class IcecreamManager extends DefaultPluqinManager {
  /**
   * Constructs an IcecreamManager object.
   */
  public function construct(\Traversable $namespaces, CacheBackendInterface $cache backend,
                     modulemandlerinterlace $module handler) {
    parent:: construct('Plugin/Flavor', $namespaces, $module_handler,
                         'Drupal\icecream\Annotation\Flavor');
    $this->alterInfo('icecream flavors info');
    $this->setCacheBackend($cache backend, 'icecream flavors');
```

src/FlavorInterface.php

```
namespace Drupal\icecream;
/**
 * Defines an interface for ice cream flavor plugins.
interface FlavorInterface {
  /**
   * Return the name of the ice cream flavor.
   * @return string
   */
  public function getName();
  /**
   * Return the price per scoop of the ice cream flavor.
   * @return float
  public function getPrice();
  /**
   * A slogan for the ice cream flavor.
   * @return string
   */
 public function slogan();
```

src/Annotation/Flavor.php

```
namespace Drupal\icecream\Annotation;
use Drupal\Component\Annotation\Plugin;
/**
 * Defines a flavor item annotation object.
 * @Annotation
 */
class Flavor extends Plugin {
  /**
   * The plugin ID.
   * @var string
   */
  public $id;
  /**
   * The name of the flavor.
   * @var \Drupal\Core\Annotation\Translation
   */
  public $name;
  /**
   * The price of one scoop of the flavor in dollars.
   * @var float
  public $price;
```

src/FlavorBase.php

```
/**
 * @file
 * Provides Drupal\icecream\FlavorBase.
 */
namespace Drupal\icecream;
use Drupal\Component\Plugin\PluginBase;
class FlavorBase extends PluginBase implements FlavorInterface {
 public function getName() {
    return $this->pluginDefinition['name'];
 public function getPrice() {
    return $this->pluginDefinition['price'];
 public function slogan() {
    return t('Best flavor ever.');
```

src/Plugin/Flavor/Vanilla.php

```
/**
 * @file
 * Contains \Drupal\icecream\Plugin\Flavor\Vanilla.
 */
namespace Drupal\icecream\Plugin\Flavor;
use Drupal\icecream\FlavorBase;
/**
 * Provides a 'vanilla' flavor.
 *
 * @Flavor(
 * id = "vanilla",
 * name = @Translation("Vanilla"),
 * price = 1.75
 * )
 */
class Vanilla extends FlavorBase {}
```

src/Plugin/Flavor/Chocolate.php

```
/**
 * @file
 * Contains \Drupal\icecream\Plugin\Flavor\Chocolate.
 */
namespace Drupal\icecream\Plugin\Flavor;
use Drupal\icecream\FlavorBase;
/**
 * Provides a 'chocolate' flavor.
 *
 * @Flavor(
 * id = "chocolate",
 * name = @Translation("Chocolate"),
   price = 1.75
 * )
 */
class Chocolate extends FlavorBase {
  public function slogan() {
    return t('The other best flavor.');
```

1. Follow the PSR-4 standard

mymodule/src/Plugin/Flavor/MyFlavor.php

namespace Drupal \mymodule \Plugin \Flavor

class MyFlavor extends FlavorBase {}

2. Use the "Plugin/Flavor" sub-namespace

3. Extend the base class.

icecream.services.yml

```
services:
   plugin.manager.icecream:
     class: Drupal\icecream\IcecreamManager
     parent: default_plugin_manager
```

Use your IcecreamManager Service

```
$manager = \Drupal::service('plugin.manager.icecream');
$plugins = $manager->getDefinitions();

// OR

$vanilla = $manager->createInstance('vanilla');
print $vanilla->getPrice();
```



Plugins are PHP classes that implement a defined interface.

Creating new plugins requires knowledge of PSR-4, Annotations, and sometimes Dependency Injection and Service Containers.

Plugins types are defined and managed by a plugin manager.

Drupal & Plugins

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