# Computer Network

### Lecture-28

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# Unit-3

### **IPv4 ADDRESSES**

An IPv4 address is a 32-bit address that uniquely and universally defines the connection of a device (for example, a computer or a router) to the Internet.

**Note:** Two devices on the Internet can never have the same address at the same time.

**Note:** If a device operating at the network layer has m connections to the Internet, then it needs to have m addresses. Router is such a device that uses many addresses.

### **Address Space**

- A protocol such as IPv4 that defines addresses has an address space. An address space is the total number of addresses used by the protocol. If a protocol uses N bits to define an address, the address space is 2<sup>N</sup> values.
- ❖ IPv4 uses 32-bit addresses, which means that the address space is 2<sup>32</sup> or 4,294,967,296 (more than 4 billion).

### **Notations**

There are two prevalent notations to show an IPv4 address: binary notation and dotted decimal notation.

### **Binary Notation**

In binary notation, the IPv4 address is displayed as 32 bits. Each octet is often referred to as a byte.

The following is an example of an IPv4 address in binary notation:

01110101 10010101 00011101 00000010

#### **Dotted-Decimal Notation**

The following is the dotted-decimal notation of the above address:

117.149.29.2

### **Example**

Change the following IPv4 addresses from binary notation to dotted-decimal notation.

- a. 10000001 00001011 00001011 11101111
- b. 11000001 10000011 00011011 11111111

### Solution

- a. 129.11.11.239
- b. 193.131.27.255

### **Example**

Change the following IPv4 addresses from dotted-decimal notation to binary notation.

- a. 111.56.45.78
- b. 221.34.7.82

### Solution

- a. 01101111 00111000 00101101 01001110
- b. 11011101 00100010 00000111 01010010

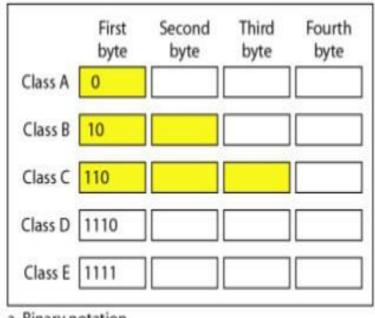
### **Example**

Find the error, if any, in the following IPv4 addresses.

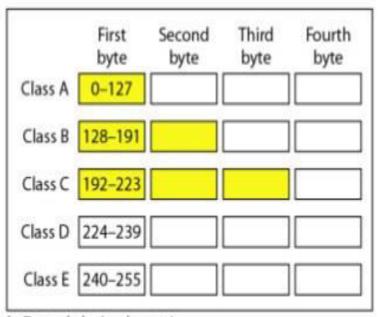
- a. 111.56.045.78
- b. 221.34.7.8.20
- c. 75.45.301.14
- d. 11100010.23.14.67

### **Classful Addressing**

In classful addressing, the address space is divided into five classes: A, B, C, D, and E. Each class occupies some part of the address space.



a. Binary notation



b. Dotted-decimal notation

### **Example**

Find the class of each address.

- (a) 00000001 00001011 00001011 11101111
- (b) 11000001 10000011 00011011 11111111
- (c) 14.23.120.8
- (d) 252.5.15.111

### **Classes and Blocks**

One problem with classful addressing is that each class is divided into a fixed number of blocks with each block having a fixed size as shown in the following table:-

Class	Number ofBlocks	Block Size	Application	
Α	128	16,777,216	Unicast	
В	16,384	65,536	Unicast	
С	2,097,152	256	Unicast	
D	1	268,435,456	Multicast	
Е	1	268,435,456	Reserved	

**Note:** In classful addressing, a large part of the available addresses were wasted.

### **Netid and Hostid**

In classful addressing, an IP address in class A, B, or C is divided into netid and hostid. These parts are of varying lengths, depending on the class of the address.

- In class A, one byte defines the netid and three bytes define the hostid.
- In class B, two bytes define the netid and two bytes define the hostid.
- ❖ In class C, three bytes define the netid and one byte defines the hostid.

#### Mask

Mask is a 32-bit number made of contiguous 1's followed by contiguous 0's. The masks for classes A, B, and C are shown in the following table. The concept does not apply to classes D and E.

Class	Binary	Dotted-Decimal	CIDR
Α	1111111 00000000 00000000 00000000	255.0.0.0	/8
В	1111111 11111111 00000000 00000000	255.255.0.0	/16
С	1111111 1111111 11111111 00000000	255.255.255.0	/24

The mask is used to find the netid and the hostid. For example, the mask for a class A address has eight 1s, which means the first 8 bits of any address in class A define the netid; the next 24 bits define the hostid.

- ❖ The last column of Table shows the mask in the form /n where n can be 8, 16, or 24 in classful addressing.
- This notation is also called slash notation or Classless Interdomain Routing (CIDR) notation.
- This notation is used in classless addressing.

### **Subnetting**

- If an organization was granted a large block in class A or B, it could divide the addresses into several contiguous groups and assign each group to smaller networks called subnets.
- Subnetting increases the number of 1's in the mask.

### Supernetting

- In supernetting, an organization can combine several class C blocks to create a larger range of addresses. In other words, several networks are combined to create a super network or a supernet. An organization can apply for a set of class C blocks instead of just one.
- ❖ For example, an organization that needs 1000 addresses can be granted four contiguous class C blocks. The organization can then use these addresses to create one super network.
- Supernetting decreases the number of 1's in the mask. For example, if an organization is given four class C addresses, the mask changes from /24 to /22.