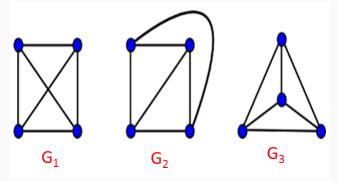
# Discrete Structures and Theory of Logic Lecture-43

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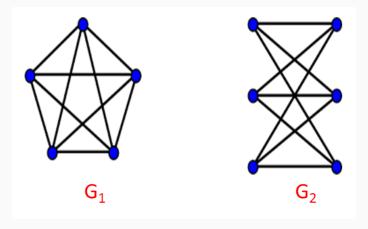
# **Planar Graph**

A graph is said to be planar if it can be drawn on a plane without crossing their edges.

**Example:** Are the following graphs planar?



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#### **Properties of Planar Graphs:**

- 1. If a connected planar graph G has e edges and r regions, then  $r \ge (2/3)e$ .
- 2. If a connected planar graph G has e edges and v vertices, then 3v-e>6.
- 3. A complete graph  $K_n$  is a planar if and only if n < 5.
- 4. A complete bipartite graph  $K_{mn}$  is planar if and only if m < 3 or n < 3.

**Example:** Prove that complete graph  $K_4$  is planar.

**Solution:** The complete graph  $K_4$  contains 4 vertices and 6 edges. We know that for a connected planar graph 3v-e  $\geq 6$ . Hence for  $K_4$ , we have 3x4-6 = 6 which satisfies the property. Thus  $K_4$  is a planar graph. Hence Proved.

#### **Euler's Formula**

Let G be a connected planar graph and let n, e and r denote respectively the number of vertices, edges and region in a plane representation of G, then n-e+r=2.

## Matrix representation of Graphs

There are two principal ways to represent a graph G with the matrix, i.e., adjacency matrix and incidence matrix representation.

# **Adjacency Matrix Representation**

If an undirected Graph G consists of n vertices, then the adjacency matrix of a graph is an n x n matrix  $A = [a_{ij}]$  and defined by  $a_{ij} = 1$ , if there exists an edge between vertex  $v_i$  and  $v_j$  = 0, otherwise

## **Incidence Matrix Representation**

If an undirected Graph G consists of n vertices and m edges, then the incidence matrix is an n x m matrix  $C = [c_{ij}]$  and defined by  $c_{ij} = 1$ , if the vertex  $v_i$  incident by edge  $e_j = 0$ , otherwise

**Note:** The number of ones in an incidence matrix of the undirected graph (without loops) is equal to the sum of the degrees of all the vertices in a graph.

## **Graph Coloring**

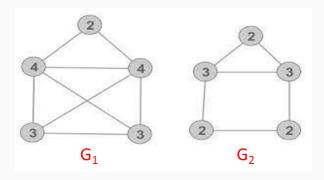
# **Vertex Coloring**

Vertex coloring is an assignment of colors to the vertices of a graph 'G' such that no two adjacent vertices have the same color.

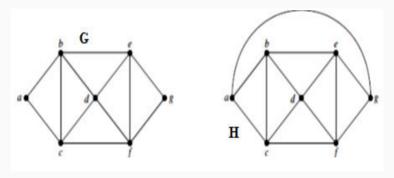
#### **Chromatic Number**

The minimum number of colors required for vertex coloring of graph 'G' is called as the chromatic number of G, denoted by X(G).

**Example:** Find the chromatic number of the following graphs



**Example:** Find the chromatic number of the following graphs



**Note:**  $\chi(G)=1$  , if and only if 'G' is a null graph. If 'G' is not a null graph, then  $\chi(G)\geq 2$ .

**Note:** A graph 'G' is said to be n-coverable if there is a vertex coloring that uses at most n colors, i.e.,  $X(G) \ge n$ .

**Note:** The chromatic number of  $K_n$  is n.

# **Region Coloring**

Region coloring is an assignment of colors to the regions of a planar graph such that no two adjacent regions have the same color. Two regions are said to be adjacent if they have a common edge.