

Database Management System (DBMS)

Lecture-39

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Schedule

A schedule is a sequence of instructions of all the transactions in which order these instructions will execute.

There are two types of schedule. (1) Serial schedule (2) Concurrent schedule

Serial schedule: The serial schedule is a type of schedule where one transaction is executed completely before starting another transaction. In the serial schedule, when the first transaction completes its cycle, then the next transaction is executed. **Concurrent sched-**

ule: If interleaving of operations is allowed, then the schedule will be concurrent schedule.

Transaction

Example: Consider the following two transactions:-

Let T1 and T2 be two transactions that transfer funds from one account to another. Transaction T1 transfers \$50 from account A to account B. It is defined as

```
T1: read(A);
```

```
A := A - 50;
```

```
write(A);
```

```
read(B);
```

```
B := B + 50;
```

```
write(B).
```

Transaction T2 transfers 10 percent of the balance from account A to account B. It is defined as

```
T2: read(A);
```

```
temp := A * 0.1;
```

```
A := A - temp;
```

```
write(A);
```

```
read(B);
```

```
B := B + temp;
```

```
write(B).
```

Transaction

Now we make following four schedules for these transactions.
schedule-1, schedule-2, schedule-3, and schedule-4.

Schedule-1

T_1	T_2
read(A) $A := A - 50$ write(A) read(B) $B := B + 50$ write(B)	read(A) $temp := A * 0.1$ $A := A - temp$ write(A) read(B) $B := B + temp$ write(B)

Schedule-2

T_1	T_2
read(A) $A := A - 50$ write(A) read(B) $B := B + 50$ write(B)	read(A) $temp := A * 0.1$ $A := A - temp$ write(A) read(B) $B := B + temp$ write(B)

Schedule-3

T ₁	T ₂
read(A) $A := A - 50$ write(A)	
	read(A) $temp := A * 0.1$ $A := A - temp$ write(A)
read(B) $B := B + 50$ write(B)	
	read(B) $B := B + temp$ write(B)

Schedule-4

T_1	T_2
read(A) $A := A - 50$	read(A) $temp := A * 0.1$ $A := A - temp$ write(A) read(B)
write(A) read(B) $B := B + 50$ write(B)	 $B := B + temp$ write(B)

Serializability

To ensure consistency of database system, we must make a serializable schedule. Here, we will study two types of Serializability. These are

- (1) Conflict Serializability
- (2) View Serializability.

Conflict Serializability

Conflict Instructions:

Consider a schedule S in which there are two consecutive instructions I_i and I_j , of transactions T_i and T_j , respectively ($i \neq j$). If I_i and I_j operates on same data item such as Q , then these instructions will be conflicting instructions if any one of the following is satisfied.

- (1) $I_i = \text{read}(Q)$, and $I_j = \text{write}(Q)$.
- (2) $I_i = \text{write}(Q)$, and $I_j = \text{read}(Q)$.
- (3) $I_i = \text{write}(Q)$, and $I_j = \text{write}(Q)$.

In all other cases, instructions I_i and I_j will be non-conflicting.

Conflict Serializability (cont.)

Conflict equivalent: Two schedules S and S' are said to be conflict equivalent if a schedule S can be transformed into a schedule S' by using swapping of non-conflicting instructions.

Conflict serializable: A schedule S is said to be conflict serializable if it is conflict equivalent to a serial schedule.

Some examples:

Example: Check schedule-1, schedule-2, schedule-3 and schedule-4 are conflict serializable or not.

Solution:

(1) Clearly schedule-1 and schedule-2 are serial schedules, therefore these schedules are conflict serializable.

Transaction

(2) Consider schedule-3 i.e.

Schedule-3

T ₁	T ₂
read(A) $A := A - 50$ write(A)	
	read(A) $temp := A * 0.1$ $A := A - temp$ write(A)
read(B) $B := B + 50$ write(B)	
	read(B) $B := B + temp$ write(B)

Transaction

- In this schedule, instruction $\text{read}(B)$ in transaction T_1 is non-conflicting with instructions $\text{read}(A)$ and $\text{write}(A)$ in transaction T_2 , therefore we can swap instructions $\text{read}(B)$ in T_1 and $\text{write}(A)$ in T_2 . Similarly, we can swap instructions $\text{read}(B)$ in T_1 and $\text{read}(A)$ in T_2 .
- Similarly, instruction $\text{write}(B)$ in transaction T_1 is non-conflicting with instructions $\text{read}(A)$ and $\text{write}(A)$ in transaction T_2 , therefore we can swap instructions $\text{write}(B)$ in T_1 and $\text{write}(A)$ in T_2 . Similarly, we can swap instructions $\text{write}(B)$ in T_1 and $\text{read}(A)$ in T_2 .
- Therefore, using swapping, schedule-3 can be transformed into a serial schedule-1 i.e. $T_1 T_2$. Therefore schedule-3 is conflict serializable.

Transaction

(3) Consider schedule-4 i.e.

<u>Schedule-4</u>	
T_1	T_2
read(A) $A := A - 50$	read(A) $temp := A * 0.1$ $A := A - temp$ write(A) read(B)
write(A) read(B) $B := B + 50$ write(B)	$B := B + temp$ write(B)

In this schedule, instruction write(A) in transaction T_1 and instruction write(A) in transaction T_2 are conflicting instructions, therefore, we can not swap these two instructions. Therefore, schedule-4 can not be transformed in to any serial schedule. Hence, schedule-4 is not conflict serializable.

Example: Consider the following schedule-5:-

Schedule-5

T_3	T_4
read(Q)	
	write(Q)
write(Q)	

Is this schedule conflict serializable?

Solution:

Clearly, in this schedule, instruction $\text{read}(Q)$ in transaction T_3 and instruction $\text{write}(Q)$ in transaction T_4 are conflicting instructions, therefore, we can not swap these two instructions.

Similarly, instruction $\text{write}(Q)$ in transaction T_3 and instruction $\text{write}(Q)$ in transaction T_4 are conflicting instructions, therefore, we can not swap these two instructions.

In this situation, this schedule can not be transformed into any serial schedule. Therefore, the schedule-5 is non-conflict serializable.

Example: Consider the following schedule-6:-

Schedule-6

T_1	T_5
read(A) $A := A - 50$ write(A)	
	read(B) $B := B - 10$ write(B)
read(B) $B := B + 50$ write(B)	
	read(A) $A := A + 10$ write(A)

Is this schedule conflict serializable?

Solution:

In this schedule, instruction $\text{read}(B)$ in transaction T_1 and instruction $\text{write}(B)$ in transaction T_5 are conflicting instructions, therefore, we can not swap these two instructions. Hence, this schedule can not be transformed into serial schedule $T_1 T_5$.

Similarly, instruction $\text{write}(A)$ in transaction T_1 and instruction $\text{read}(A)$ in transaction T_5 are conflicting instructions, therefore, we can not swap these two instructions. Hence, this schedule can not be transformed into serial schedule $T_5 T_1$.

Therefore, this schedule-6 is non-conflict serializable.