

# Design and Analysis of Algorithms

## Lecture-22

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# Operations defined on binomial heaps

## Finding the minimum key

The procedure BINOMIAL-HEAP-MINIMUM returns a pointer to the node with the minimum key in an  $n$ -node binomial heap  $H$ .

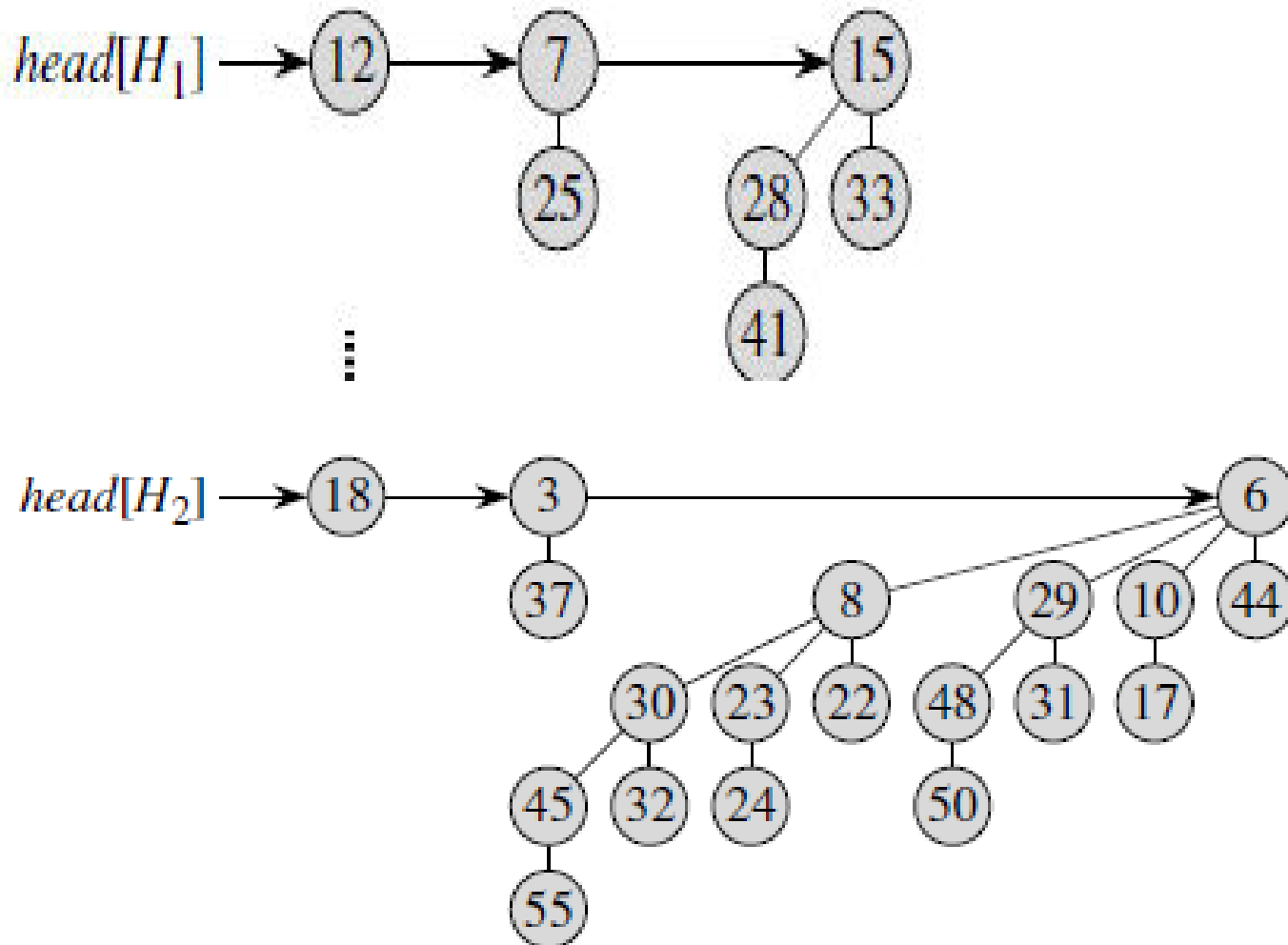
**BINOMIAL-HEAP-MINIMUM( $H$ )**

```
1   $y \leftarrow \text{NIL}$ 
2   $x \leftarrow \text{head}[H]$ 
3   $\text{min} \leftarrow \infty$ 
4  while  $x \neq \text{NIL}$ 
5      do if  $\text{key}[x] < \text{min}$ 
6          then  $\text{min} \leftarrow \text{key}[x]$ 
7               $y \leftarrow x$ 
8           $x \leftarrow \text{sibling}[x]$ 
9  return  $y$ 
```

**Note:** The running time of BINOMIAL-HEAP-MINIMUM is  $O(\lg n)$ .

# Union of two binomial heaps

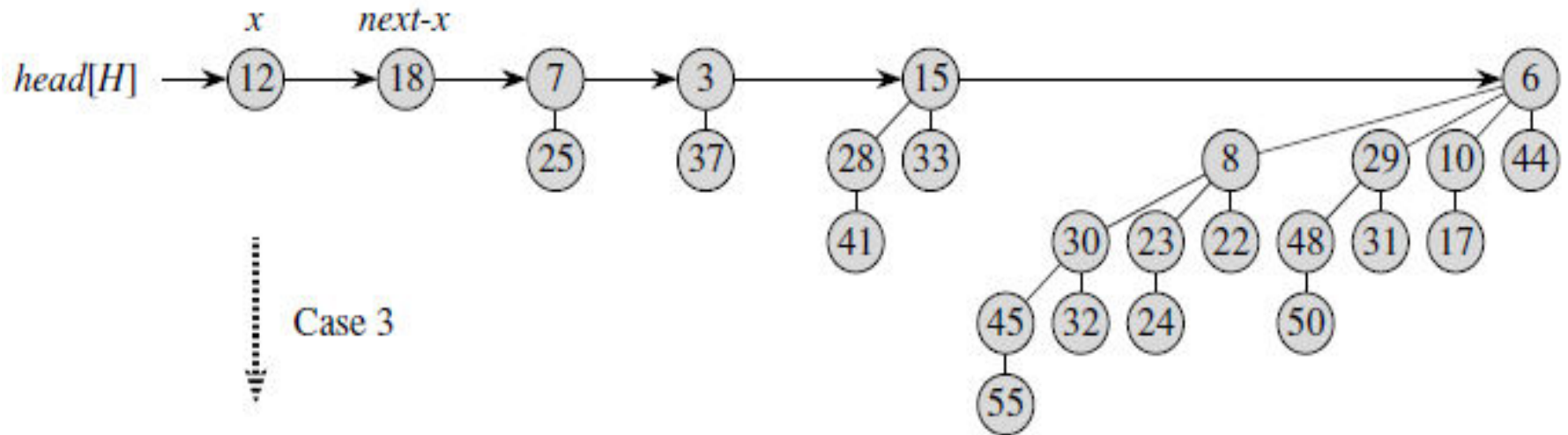
**Example:** Consider following two binomial heaps  $H_1$  and  $H_2$ . Find the union of these binomial heaps.



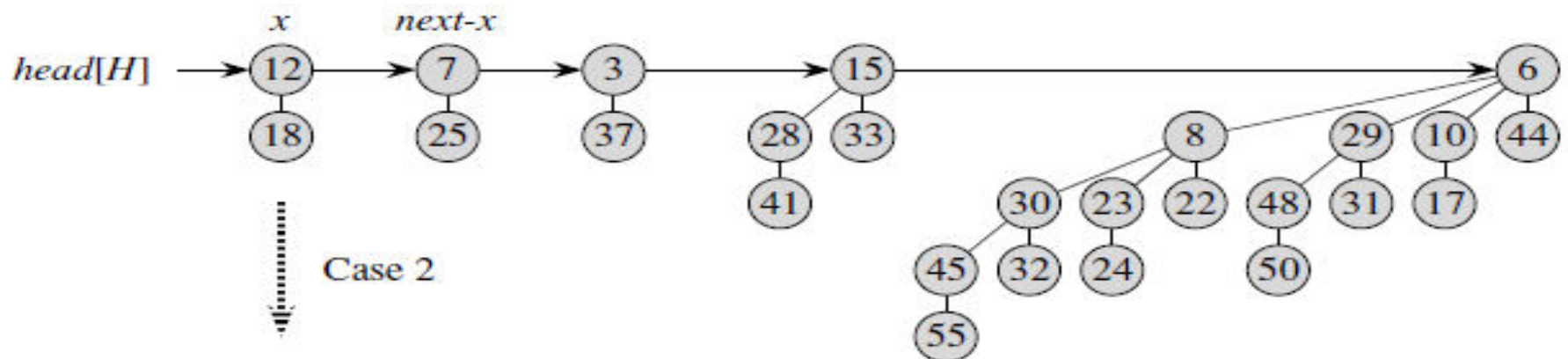
# Union of two binomial heaps

Solution:

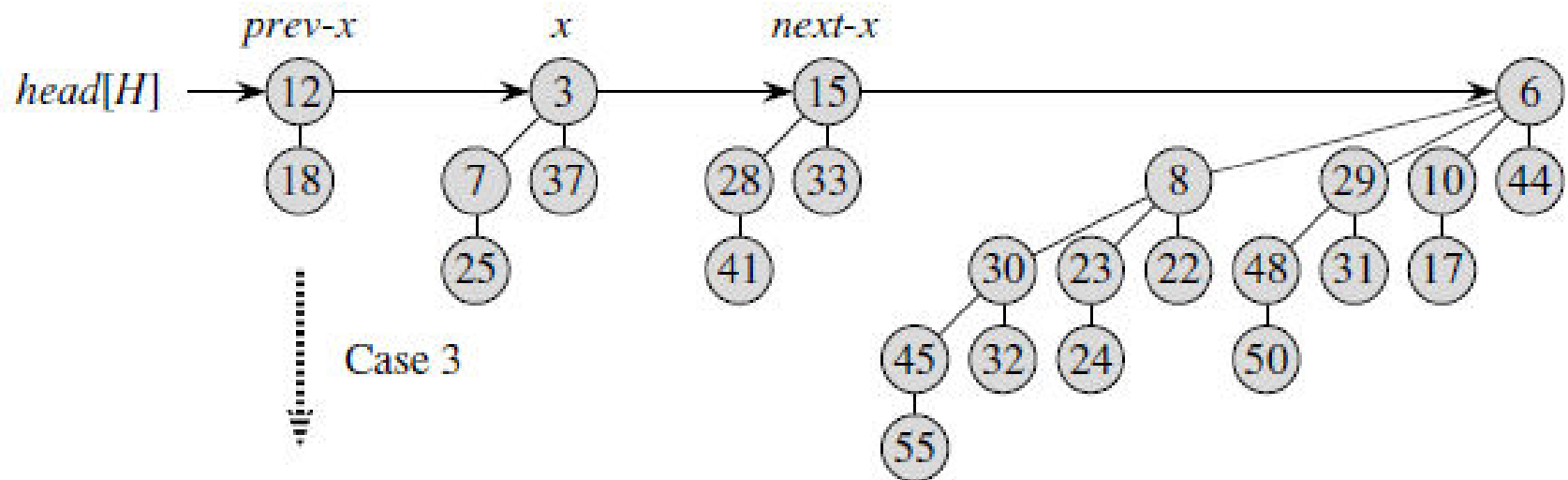
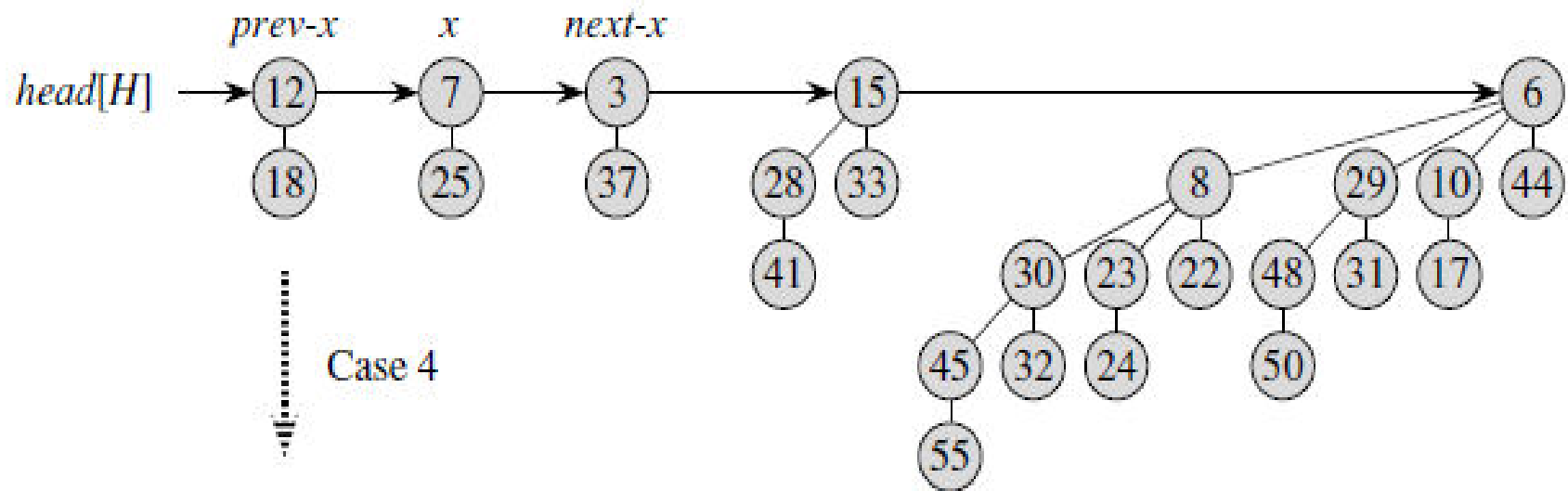
Step-1: Merge both binomial heaps.



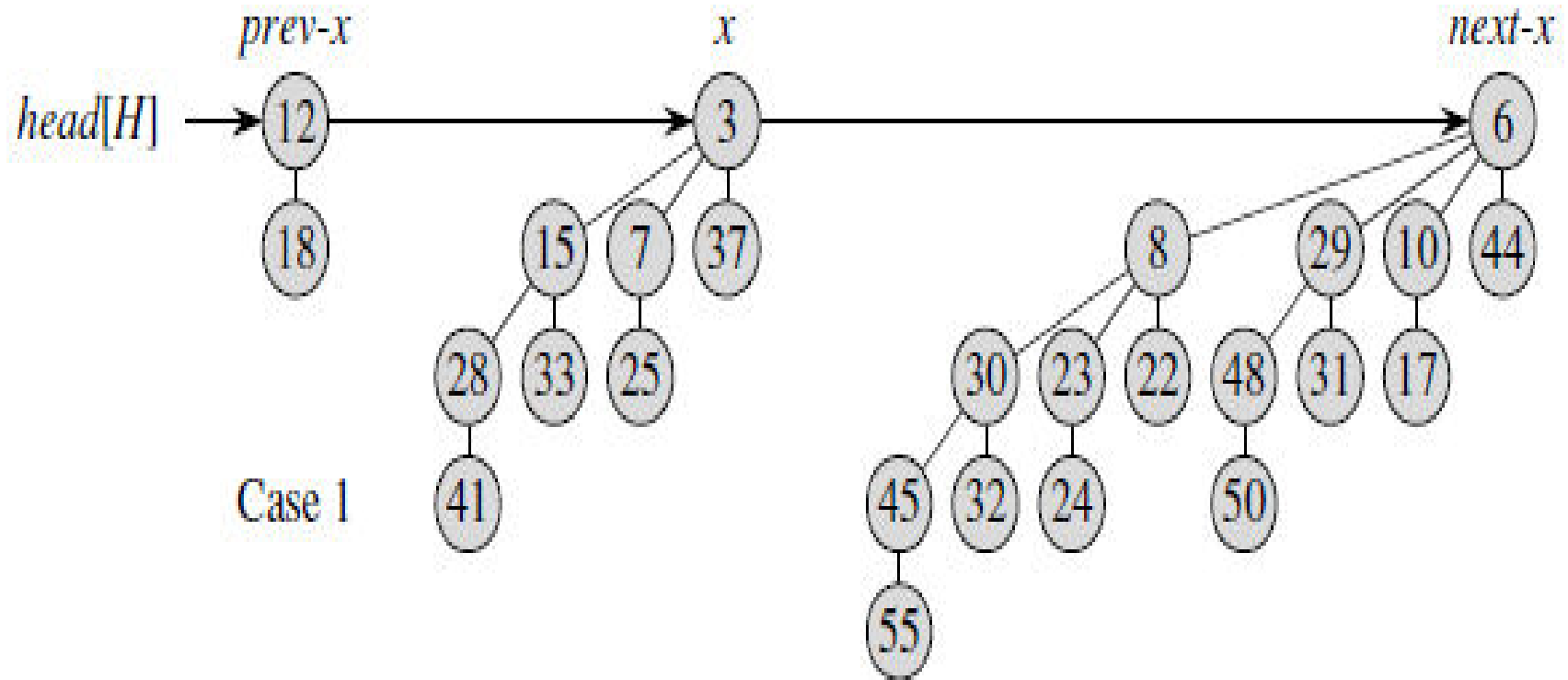
Step-2: Apply the linking process of equal degree root nodes.



# Union of two binomial heaps



# Union of two binomial heaps



Final binomial heap

# Union of two binomial heaps

**BINOMIAL-HEAP-UNION( $H_1, H_2$ )**

```
1   $H \leftarrow \text{MAKE-BINOMIAL-HEAP}()$ 
2   $\text{head}[H] \leftarrow \text{BINOMIAL-HEAP-MERGE}(H_1, H_2)$ 
3  free the objects  $H_1$  and  $H_2$  but not the lists they point to
4  if  $\text{head}[H] = \text{NIL}$ 
5      then return  $H$ 
6   $\text{prev-}x \leftarrow \text{NIL}$ 
7   $x \leftarrow \text{head}[H]$ 
8   $\text{next-}x \leftarrow \text{sibling}[x]$ 
9  while  $\text{next-}x \neq \text{NIL}$ 
10     do if ( $\text{degree}[x] \neq \text{degree}[\text{next-}x]$ ) or
        ( $\text{sibling}[\text{next-}x] \neq \text{NIL}$  and  $\text{degree}[\text{sibling}[\text{next-}x]] = \text{degree}[x]$ )
11         then  $\text{prev-}x \leftarrow x$                                 ▷ Cases 1 and 2
12              $x \leftarrow \text{next-}x$                                 ▷ Cases 1 and 2
13     else if  $\text{key}[x] \leq \text{key}[\text{next-}x]$ 
14         then  $\text{sibling}[x] \leftarrow \text{sibling}[\text{next-}x]$           ▷ Case 3
15              $\text{BINOMIAL-LINK}(\text{next-}x, x)$                         ▷ Case 3
16     else if  $\text{prev-}x = \text{NIL}$                                        ▷ Case 4
17         then  $\text{head}[H] \leftarrow \text{next-}x$                         ▷ Case 4
18             else  $\text{sibling}[\text{prev-}x] \leftarrow \text{next-}x$           ▷ Case 4
19              $\text{BINOMIAL-LINK}(x, \text{next-}x)$                         ▷ Case 4
20              $x \leftarrow \text{next-}x$                                 ▷ Case 4
21      $\text{next-}x \leftarrow \text{sibling}[x]$ 
22 return  $H$ 
```

# Union of two binomial heaps

The BINOMIAL-HEAP-UNION procedure has two phases.

- The first phase, performed by the call of BINOMIAL-HEAP-MERGE, merges the root lists of binomial heaps H1 and H2 into a single linked list H that is sorted by degree into monotonically increasing order.
- In the second phase, we link roots of equal degree until at most one root remains of each degree.

**BINOMIAL-LINK**( $y, z$ )

```
1   $p[y] \leftarrow z$   
2   $sibling[y] \leftarrow child[z]$   
3   $child[z] \leftarrow y$   
4   $degree[z] \leftarrow degree[z] + 1$ 
```

Time Complexity:

Time complexity of BINOMIAL-HEAP-UNION is  $O(\lg n)$ .



# Inserting a node

The following procedure inserts node  $x$  into binomial heap  $H$ , assuming that  $x$  has already been allocated and  $\text{key}[x]$  has already been filled in.

**BINOMIAL-HEAP-INSERT( $H, x$ )**

- 1  $H' \leftarrow \text{MAKE-BINOMIAL-HEAP}()$
- 2  $p[x] \leftarrow \text{NIL}$
- 3  $\text{child}[x] \leftarrow \text{NIL}$
- 4  $\text{sibling}[x] \leftarrow \text{NIL}$
- 5  $\text{degree}[x] \leftarrow 0$
- 6  $\text{head}[H'] \leftarrow x$
- 7  $H \leftarrow \text{BINOMIAL-HEAP-UNION}(H, H')$

Time Complexity:

Time complexity of this algorithm is  $O(\lg n)$ .