

**B. TECH.**  
**(SEM V) THEORY EXAMINATION 2019-20**  
**DESIGN AND ANALYSIS OF ALGORITHM**

Time: 3 Hours

Total Marks: 70

Note: 1. Attempt all Sections. If require any missing data; then choose suitably.

**SECTION A**

1. Attempt all questions in brief. 2 x 7 = 14

- a. How do you compare the performance of various algorithms?
- b. Take the following list of functions and arrange them in ascending order of growth rate. That is, if function  $g(n)$  immediately follows function  $f(n)$  in your list, then it should be the case that  $f(n)$  is  $O(g(n))$ .  
 $f_1(n) = n^{2.5}$ ,  $f_2(n) = \sqrt{2}^n$ ,  $f_3(n) = n + 10$ ,  $f_4(n) = 10n$ ,  $f_5(n) = 100n$ , and  $f_6(n) = n^2 \log n$
- c. What is advantage of binary search over linear search? Also, state limitations of binary search.
- d. What are greedy algorithms? Explain their characteristics?
- e. Explain applications of FFT.
- f. Define feasible and optimal solution.
- g. What do you mean by polynomial time reduction?

**SECTION B**

2. Attempt any three of the following: 7 x 3 = 21

- a. (i) Solve the recurrence  $T(n) = 2T(n/2) + n^2 + 2n + 1$   
 (ii) Prove that worst-case running time of any comparison sort is  $\Omega(n \log n)$
- b. Insert the following element in an initially empty RB-Tree.  
 12, 9, 81, 76, 23, 43, 65, 88, 76, 32, 54. Now Delete 23 and 81.
- c. Define spanning tree. Write Kruskal's algorithm for finding minimum cost spanning tree. Describe how Kruskal's algorithm is different from Prim's algorithm for finding minimum cost spanning tree.
- d. What is dynamic programming? How is this approach different from recursion? Explain with example.
- e. Define NP-Hard and NP-complete problems. What are the steps involved in proving a problem NP-complete? Specify the problems already proved to be NP-complete.

**SECTION C**

3. Attempt any one part of the following: 7 x 1 = 7

- (a) Among Merge sort, Insertion sort and quick sort which sorting technique is the best in worst case. Apply the best one among these algorithms to Sort the list E, X, A, M, P, L, E in alphabetic order.
- (b) Solve the recurrence using recursion tree method:  
 $T(n) = T(n/2) + T(n/4) + T(n/8) + n$

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4. Attempt any *one* part of the following:

7 x 1 = 7

- (a) Using minimum degree 't' as 3, insert following sequence of integers 10, 25, 20, 35, 30, 55, 40, 45, 50, 55, 60, 75, 70, 65, 80, 85 and 90 in an initially empty B-Tree. Give the number of nodes splitting operations that take place.
- (b) Explain the algorithm to delete a given element in a binomial Heap. Give an example for the same.

5. Attempt any *one* part of the following:

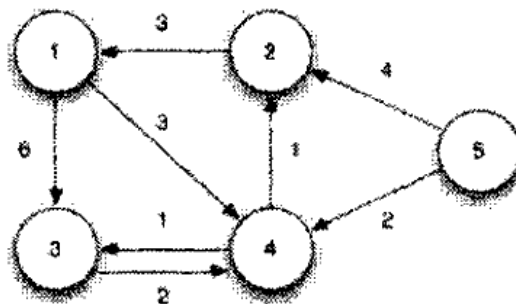
7 x 1 = 7

- (a) Compare the various programming paradigms such as divide-and-conquer, dynamic programming and greedy approach.
- (b) What do you mean by convex hull? Describe an algorithm that solves the convex hull problem. Find the time complexity of the algorithm.

6. Attempt any *one* part of the following:

7 x 1 = 7

- (a) Solve the following 0/1 knapsack problem using dynamic programming.  
 $P=[11,21,31,33]$   $w=[2,11,22,15]$   $c=40$ ,  $n=4$ . <https://www.aktuonline.com>
- (b) Define Floyd Warshall Algorithm for all pair shortest path and apply the same on following graph:

7. Attempt any *one* part of the following:

7 x 1 = 7

- (a) Describe in detail Knuth-Morris-Pratt string matching algorithm. Compute the prefix function  $\pi$  for the pattern ababbabbabbabbabb when the alphabet is  $\Sigma = \{a,b\}$ .
- (b) What is an approximation algorithm? What is meant by P (n) approximation algorithms? Discuss approximation algorithm for Travelling Salesman Problem.