Design and Analysis of Algorithms Unit-2

Binomial Heap

Binomial Tree

Definition

The binomial tree B_k is an ordered tree defined recursively.

- 1. The binomial tree B_0 consists of a single node.
- 2. The binomial tree B_k consists of two binomial trees B_{k-1} i.e.

$$B_k = B_{k-1} + B_{k-1}$$

They are linked together in the following way:

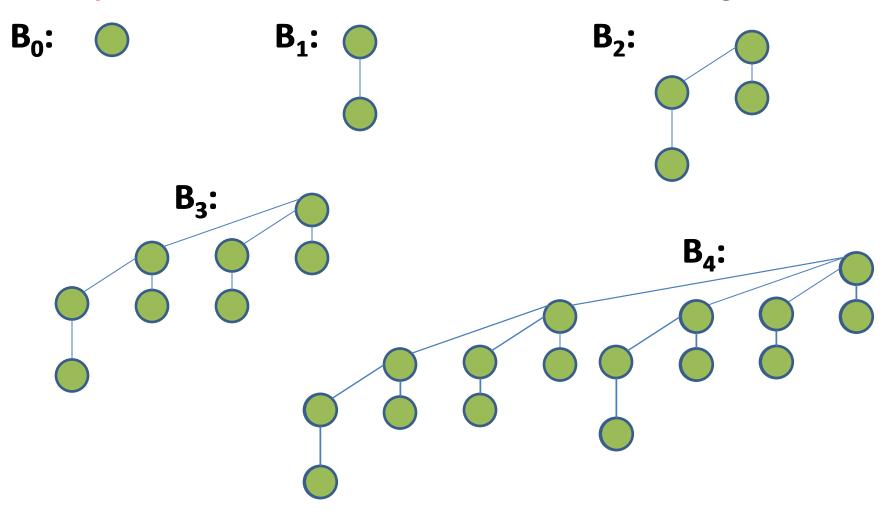
The root of one is the leftmost child of the root of the other.

Example: Some binomial trees are the following:-

B0:

Binomial Tree

Example: Some binomial trees are the following:-



Properties of binomial trees

For the binomial tree B_k ,

- There are 2^k nodes.
- 2. The height of the tree is k.
- 3. There are exactly $\binom{k}{i}$ nodes at depth i for i = 0, 1, ..., k.
- 4. The root has degree k, which is greater than that of any other node. Moreover if the children of the root are numbered from left to right by k-1, k-2, ..., 2, 1, 0, then child i is the root of a subtree B_i.

Properties of binomial trees(cont.)

Proof: The proof is by induction on k. For each property, the basis is the binomial tree B_0 . Verifying that each property holds for B_0 is trivial. For the inductive step, we assume that all the properties holds for B_{k-1} .

1. Since binomial tree B_k consists of two copies of binomial tree B_{k-1} , therefore

Number of nodes in $B_k = 2^{k-1} + 2^{k-1} = 2 \cdot 2^{k-1} = 2^k$

2. Since in B_k , one B_{k-1} is child of the other B^{k-1} , therefore the height of B_k = the height of B_{k-1} +1

$$= (k-1) + 1$$

= k

Properties of binomial trees(cont.)

3. Let D(k, i) be the number of nodes at depth i of binomial tree B_k . Since B_k is composed of two copies of B_{k-1} linked together, a node at depth i in B_{k-1} appears in B_k once at depth i and i in B_k is the number of nodes at depth i in B_{k-1} plus the number of nodes at depth i–1 in B_{k-1} . Thus,

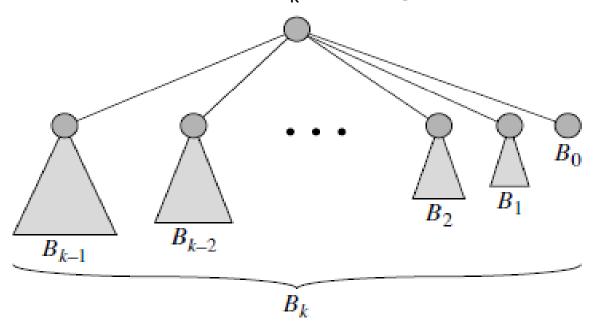
$$D(k,i) = D(k-1,i) + D(k-1, i-1)$$

$$= {\begin{pmatrix} k-1 \\ i \end{pmatrix}} + {\begin{pmatrix} k-1 \\ i-1 \end{pmatrix}}$$

$$= {\begin{pmatrix} k \\ i \end{pmatrix}}$$

Properties of binomial trees(cont.)

4. The only node with greater degree in B_k than in B_{k-1} is the root, which has one more child than in B_{k-1} . Since the root of B_{k-1} has degree k-1, therefore the root of B_k has degree k.



Now, by the inductive hypothesis, and as figure shows, from left to right, the children of the root of B_{k-1} are roots of B_{k-2} , B_{k-3} , ..., B_0 . When B_{k-1} is linked to B_{k-1} , therefore, the children of the resulting root are roots of B_{k-1} , B_{k-2} , ..., B_0 .

Binomial Tree

Lemma: The maximum degree of any node in an n-node binomial tree is $\lg n$.

Proof: Let the maximum degree of any node is k.

According to property (4), the root node has a maximum degree. Therefore degree of root node is k. This imply that the binomial tree will be B_k .

According to property (1), the total number of nodes in binomial tree B_k is 2^k . Since the number of nodes in binomial tree is n, therefore

$$2^k = n \Rightarrow k = \lg n$$

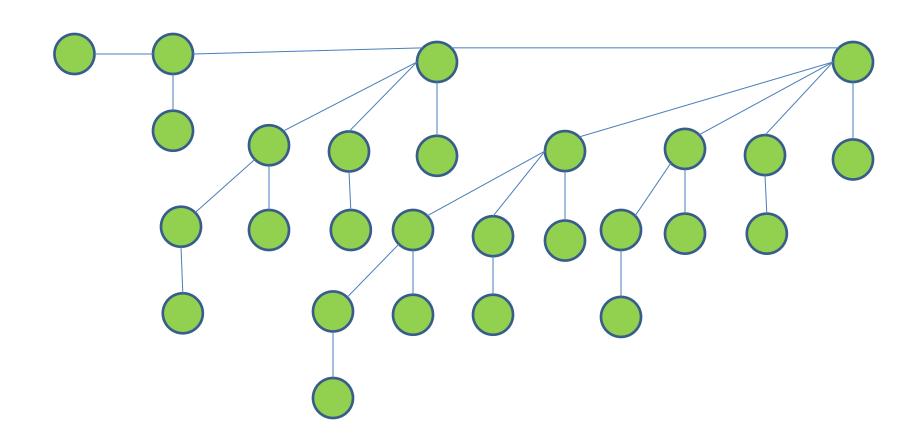
It is proved.

Binomial heaps

- A binomial heap H is a set of binomial trees that satisfies the following binomial heap properties.
- 1. Each binomial tree in H obeys the min-heap property: the key of a node is greater than or equal to the key of its parent. We say that each such tree is min-heap-ordered.
- 2. For any non-negative integer k, there is at most one binomial tree in H whose root has degree k.
- **Note:** An n-node binomial heap H consists of at most [lg n] + 1 binomial trees.
- **Example:** Construct binomial heap for 27 nodes.
- Solution: First we find binary number of 27. After it, we compare this number with $B_4B_3B_2B_1B_0$. If the corresponding binary number is 1, then we use the corresponding binomial tree in the Binomial heap.
- Binary number of 27 = 11011
- Therefore, binomial tree in binomial heap will be B₄, B₃, B₁, B₀.

Binomial heaps

Therefore, binomial heap for 27 nodes will be



- ➤ Each binomial tree within a binomial heap is stored in the left-child, right-sibling representation.
- Each node x in binomial heap consists of following fields:-

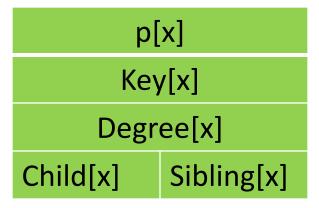
```
Key[x] → value stored in the node x

p[x] → pointer representing parent of node x

child[x] → pointer representing left most child of node x

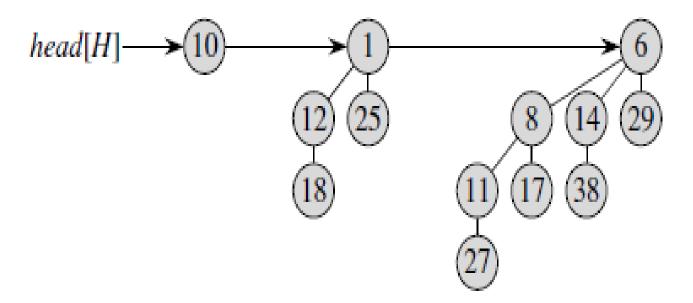
sibling[x] → pointer representing immediate right sibling of node x

degree[x] → the number of children of node x
```



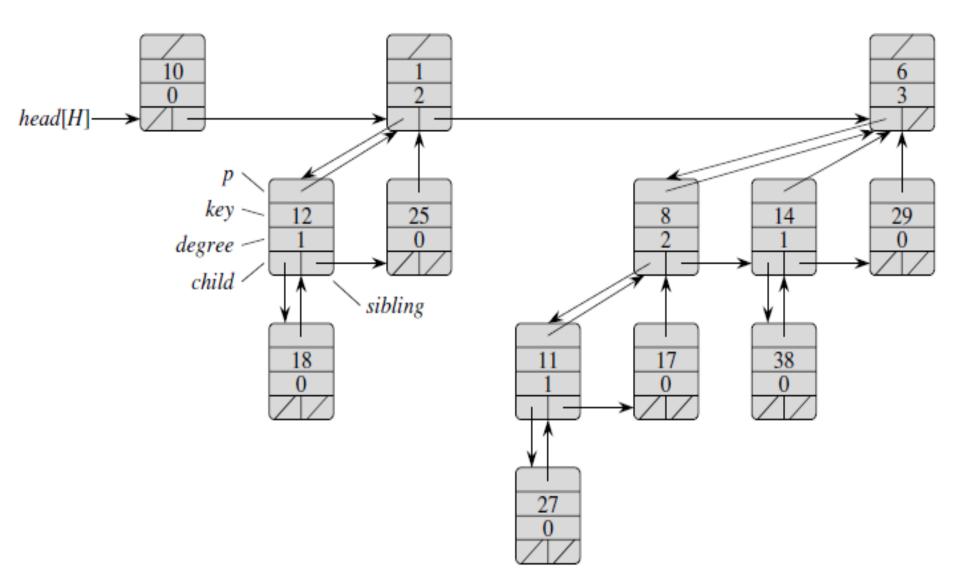
- ➤ The roots of the binomial trees within a binomial heap are organized in a linked list, which we refer to as the root list. The degrees of the roots strictly increase as we traverse the root list.
- The sibling field has a different meaning for roots than for non roots. If x is a root, then sibling[x] points to the next root in the root list.
- ➤ A given binomial heap H is accessed by the field head[H], which is simply a pointer to the first root in the root list of H. If binomial heap H has no elements, then head[H] = NIL.

Example: Consider the following binomial heap:-



Find the representation of this binomial heap.

Representation of binomial heap is



Operations defined on binomial heaps

Finding the minimum key

The procedure BINOMIAL-HEAP-MINIMUM returns a pointer to the node with the minimum key in an n-node binomial heap H.

```
BINOMIAL-HEAP-MINIMUM(H)

1  y \leftarrow \text{NIL}

2  x \leftarrow head[H]

3  min \leftarrow \infty

4  while x \neq \text{NIL}

5  do if key[x] < min

6  then min \leftarrow key[x]

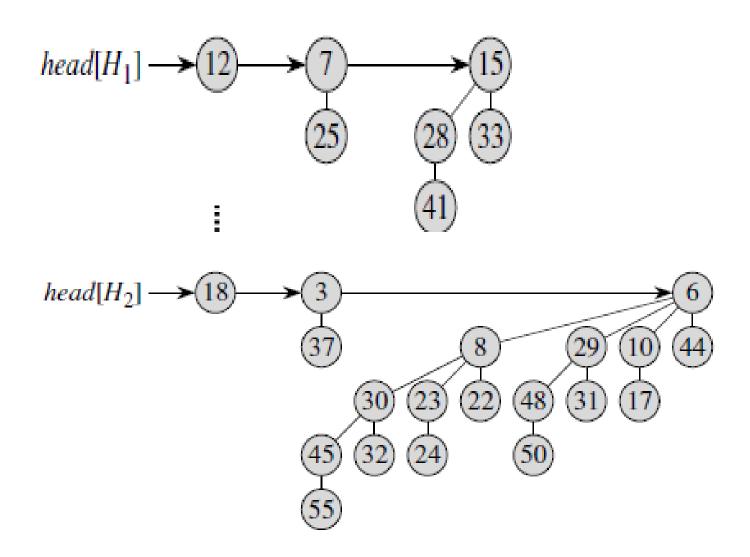
7  y \leftarrow x

8  x \leftarrow sibling[x]

9  return y
```

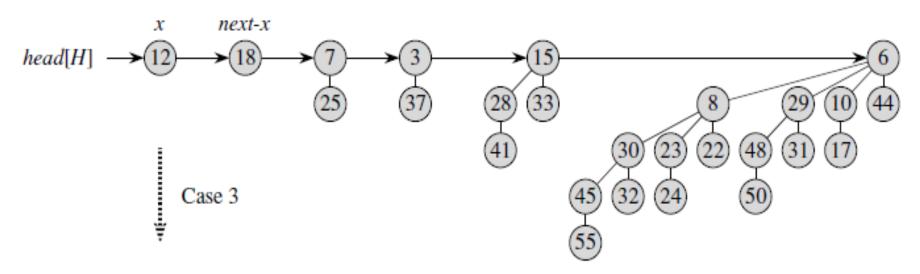
Note: The running time of BINOMIAL-HEAP-MINIMUM is O(lg n).

Example: Consider following two binomial heaps H_1 and H_2 . Find the union of these binomial heaps.

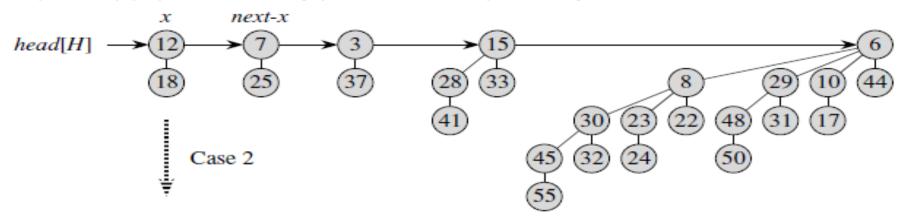


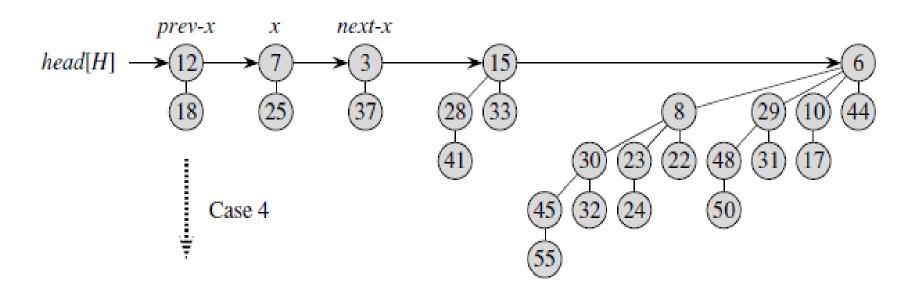
Solution:

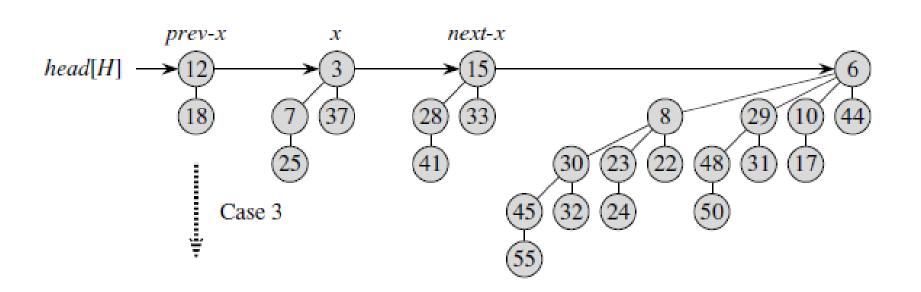
Step-1: Merge both binomial heaps.

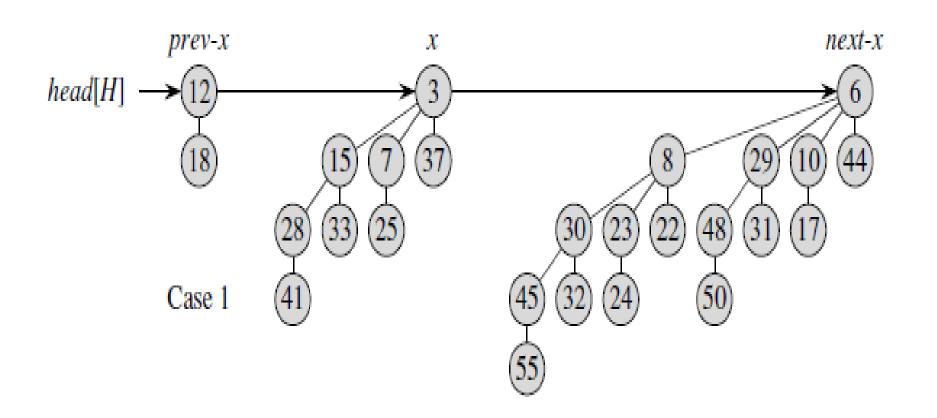


Step-2: Apply the linking process of equal degree root nodes.









Final binomial heap

```
BINOMIAL-HEAP-UNION (H_1, H_2)
     H \leftarrow \text{Make-Binomial-Heap}()
     head[H] \leftarrow BINOMIAL-HEAP-MERGE(H_1, H_2)
 3
     free the objects H_1 and H_2 but not the lists they point to
 4
     if head[H] = NIL
 5
        then return H
     prev-x \leftarrow NIL
 7
     x \leftarrow head[H]
 8
     next-x \leftarrow sibling[x]
 9
     while next-x \neq NIL
10
           do if (degree[x] \neq degree[next-x]) or
                   (sibling[next-x] \neq NIL \text{ and } degree[sibling[next-x]] = degree[x])
11

    Cases 1 and 2

                 then prev-x \leftarrow x
12
                                                                           \triangleright Cases 1 and 2
                       x \leftarrow next-x
13
                 else if key[x] \le key[next-x]
14
                         then sibling[x] \leftarrow sibling[next-x]
                                                                                   ⊳ Case 3
15
                                BINOMIAL-LINK (next-x, x)
                                                                                   ⊳ Case 3
16

    Case 4

                         else if prev-x = NIL
17

    Case 4

                                  then head[H] \leftarrow next-x
18
                                  else sibling[prev-x] \leftarrow next-x
                                                                                  ⊳ Case 4
19
                                BINOMIAL-LINK (x, next-x)
                                                                                   ⊳ Case 4
20

    Case 4

                                x \leftarrow next-x
21
              next-x \leftarrow sibling[x]
22
     return H
```

The BINOMIAL-HEAP-UNION procedure has two phases.

- The first phase, performed by the call of BINOMIAL-HEAP-MERGE, merges the root lists of binomial heaps H1 and H2 into a single linked list H that is sorted by degree into monotonically increasing order.
- In the second phase, we link roots of equal degree until at most one root remains of each degree.

```
BINOMIAL-LINK (y, z)
```

- $1 \quad p[y] \leftarrow z$
- 2 $sibling[y] \leftarrow child[z]$
- 3 $child[z] \leftarrow y$
- 4 $degree[z] \leftarrow degree[z] + 1$

Time Complexity:

Time complexity of BINOMIAL-HEAP-UNION is $O(\lg n)$.

Inserting a node

The following procedure inserts node x into binomial heap H, assuming that x has already been allocated and key[x] has already been filled in.

```
BINOMIAL-HEAP-INSERT (H, x)

1 H' \leftarrow \text{Make-Binomial-Heap}()

2 p[x] \leftarrow \text{NIL}

3 child[x] \leftarrow \text{NIL}

4 sibling[x] \leftarrow \text{NIL}

5 degree[x] \leftarrow 0

6 head[H'] \leftarrow x

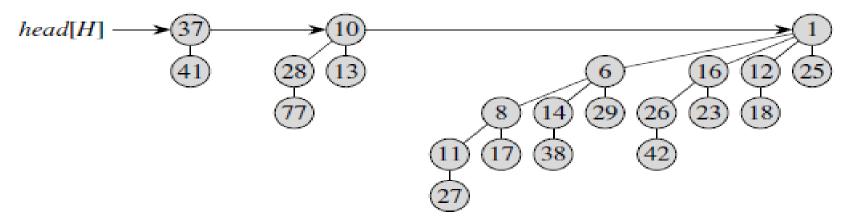
7 H \leftarrow \text{Binomial-Heap-Union}(H, H')
```

Time Complexity:

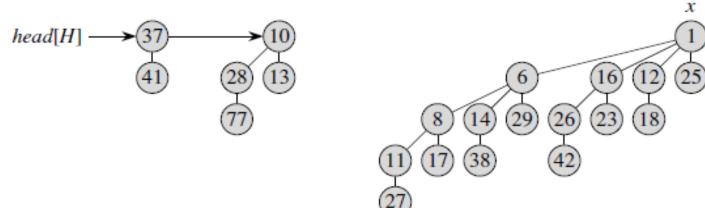
Time complexity of this algorithm is $O(\lg n)$.

Extracting the node with minimum key

Example: Extract the node with the minimum key from the following binomial heap H:-

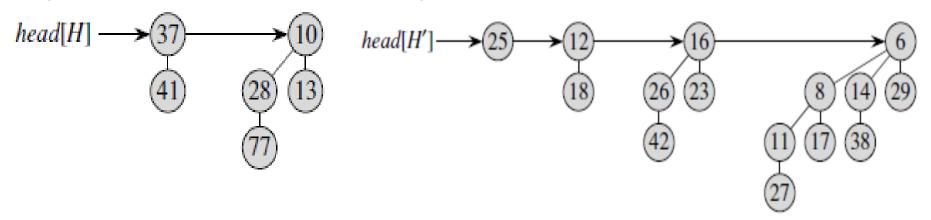


<u>Solution:</u> Step-1: Find the node with minimum key and remove that node.

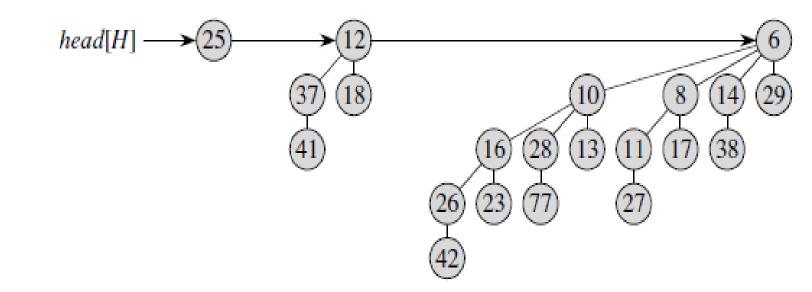


Extracting the node with minimum key

Step-2: Make the binomial heap H' from children of minimum node.



Step-3: Find the union of H and H'.



Extracting the node with minimum key

The following procedure extracts the node with the minimum key from binomial heap H and returns a pointer to the extracted node.

BINOMIAL-HEAP-EXTRACT-MIN(H)

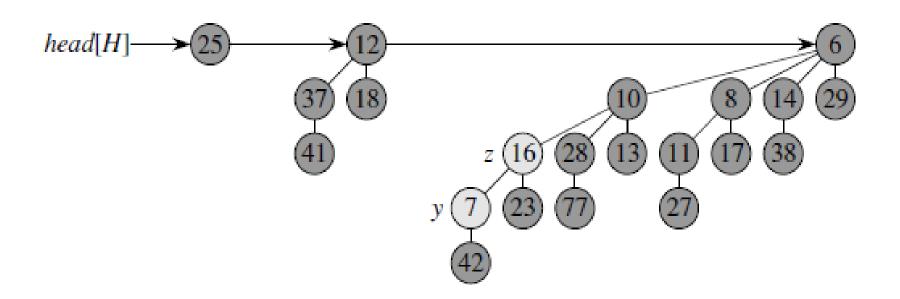
- 1 find the root x with the minimum key in the root list of H, and remove x from the root list of H
- 2 $H' \leftarrow MAKE-BINOMIAL-HEAP()$
- 3 reverse the order of the linked list of x's children, and set head[H'] to point to the head of the resulting list
- 4 $H \leftarrow \text{BINOMIAL-HEAP-UNION}(H, H')$
- 5 return x

Time Complexity:

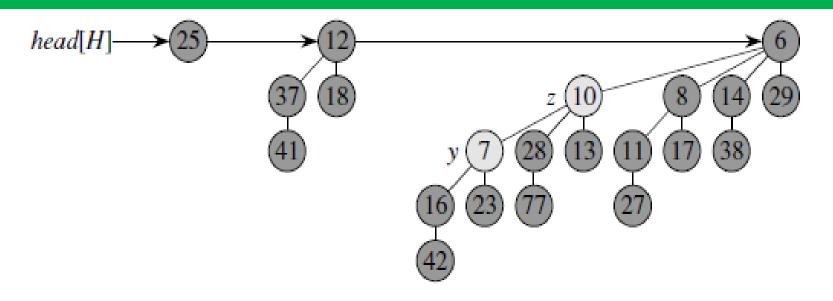
Time complexity of this algorithm is $O(\lg n)$.

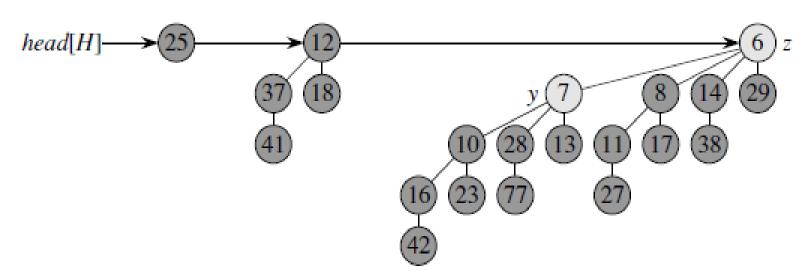
Decreasing a key

Example: Decrease the value of a node y to be 7.



Decreasing a key





Decreasing a key

The following procedure decreases the key of a node x in a binomial heap H to a new value k. It signals an error if k is greater than x's current key.

```
BINOMIAL-HEAP-DECREASE-KEY(H, x, k)
 1 if k > key[x]
         then error "new key is greater than current key"
 3 \quad key[x] \leftarrow k
 4 \quad y \leftarrow x
 5 z \leftarrow p[y]
 6 while z \neq NIL and key[y] < key[z]
           do exchange key[y] \leftrightarrow key[z]
               \triangleright If y and z have satellite fields, exchange them, too.
               y \leftarrow z
               z \leftarrow p[y]
10
```

Time Complexity:

Time complexity of this algorithm is $O(\lg n)$.

Deleting a key

Following procedure is used to delete the key value of a node. This implementation assumes that no node currently in the binomial heap has a key of $-\infty$.

BINOMIAL-HEAP-DELETE(H, x)

- 1 BINOMIAL-HEAP-DECREASE-KEY $(H, x, -\infty)$
- 2 BINOMIAL-HEAP-EXTRACT-MIN(H)

Time Complexity:

Time complexity of this algorithm is $O(\lg n)$.

AKTU examination questions

- 1. Explain various properties of Binomial Tree.
- 2. Prove that maximum degree of any node in an n node binomial tree is log n.
- 3. Explain the algorithm to extract the minimum elements in a binomial Heap. Give an example for the same.
- 4. Define Binomial Heap with example.
- 5. Explain the algorithm to delete a given element in a binomial Heap. Give an example for the same.
- 6. Explain properties of Binomial Heap in .Write an algorithm to perform uniting two Binomial Heaps. And also to find Minimum Key.
- 7. Explain the different conditions of getting union of two existing binomial Heaps. Also write algorithm for union of two Binomial Heaps. What is its complexity?

Thank You.