

Economic Factors

Focus on short-term productivity over innovation

Job security concerns that stifle risk-taking

Limited funding for creative projects and initiatives

Over-reliance on technology for problem-solving

Instant gratification leading to reduced patience for creative processes

Algorithms influencing content and creativity

Technological impact

Psychological Factors

Fear of failure or judgement

Low self-esteem or confidence

Stress and mental health issues

Peer pressure to conform

Influence of social media and comparison

Lack of diverse perspectives and collaboration

Social influences

Environmental Factors

Lack of stimulation

Limited access to nature

Conformist culture

Emphasis on standardized testing

Rigid curriculum that prioritizes rote learning

Lack of encouragement for exploration and risk-taking

Educational system

"Why are people not creative today?"

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