

IT632: SOFTWARE ENGINEERING

GROUP ID: 7

PROJECT: A REAL-TIME MOBILE APP FOR SHARING CARS

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(1) Introduction

A real time app for sharing cars is an android application that is made for sharing cars among users. Through the application, any user can register by adding the necessary details and then can easily update that (s)he is available to share the ride. Then on the other side, the user who wants to take a ride can view the users available to share the ride and can request any one of them. This way the users can easily share the ride with another user.

(2) Overall Description

(2.1) Scope Of The Project

Carpooling is one of the latest technologies, making travelling convenient and efficient for the commoner. It is also known as car-sharing, in which one can travel to their destination while sharing a vehicle and the expenses incurred. Hence fuel costs, tolls and the stress of driving will be reduced when more people travel together in one vehicle. It also helps to reduce traffic congestion and other poisonous gases in the air. It can help to save a lot of space in the parking lot.

Using the carpooling system is an intelligent decision during high fuel prices and high pollution periods. In our application, we will make an Android-based application that will allow passengers to collaborate with other like-minded people and plan out their journey using the easy UI of the app after signing in to it. Pre-registration ensures security, as only identified people get into the vehicle to establish trust. People will also be able to share expenses and not have to worry about reaching late while making new connections.

(2.2) Users And Stakeholders

Users:

- Carpoolers: Users who are offering rides to start pooling practice.
- Riders: Users who are taking a ride that is offered by the user.
- Admin: Accepts Or Rejects the request sent for adding a car to validate the car details and avoid malfunctioning in the application.

Stakeholders:

The term "stakeholder" refers to the people or groups affected by a software development project. Stakeholders exist for both within the organisation and outside of it.

- Government: Governments can also be considered a major stakeholder in a business, as they collect taxes from the company (corporate income taxes), as well as from all the people it employs (payroll taxes) and from other spending the company incurs (sales taxes).
- NGOs: NGOs are generally regarded as important stakeholders,
 representatives of key stakeholder groups and most trusted institution
- Private Institutions: Independent entity owned by a non-State entity, such as a firm, business enterprise or individual.
- Development Team: A development team is a group of people that work together to create software.
- Project Managers: The project manager is the individual responsible for delivering the project. The individual leads and manages the project team, with authority and responsibility from the project board, to run the project on a day-to-day basis.
- Carpoolers (users offering ride): an arrangement in which a group of people commute together by car.
- Riders (users sharing ride): A rider is someone who rides with the one offering a ride.
- Admin: The one who maintains the application and validates car details.

(2.3) Possible Features

- 1. Logging in
- 2. Personal Profile
- 3. Add vehicle details
- 4. Verifying Vehicle details
- 5. Add Licence details
- 6. Verifying details
- 7. Temperature and vaccination status
- 8. Offer Ride
- 9. Take ride
- 10. View active rides
- 11. Accepting or Reject requests
- 12. Cancel request (user requesting can also cancel request until accepted)
- 13. Cancel ride
- 14. Modify ride
- 15. Real-time tracking for mobility updates
- 16. Getting the quickest and shortest route
- 17. Navigation
- 18. Pricing estimation
- 19. Messaging
- 20. Notifications
- 21. Billing section
- 22. Split-the-bill option
- 23. Multiple payment channel integrations
- 24. Feedback section
- 25. Report
- 26. Support feature

(2.4) Requirement Elicitation Technique

Use Case Approach

Use case approach is being used as a requirement elicitation technique. The use cases describe the 'what' of a system and not 'how'. Hence, they only give a functional view of the system.

The components of the use case design include three crucial things:

1. Actor:

It is the external agent that lies outside the system but interacts with it somehow. An actor, maybe a person, a machine etc.

In our project actors are:

- 1. User offering ride
- 2. User taking ride
- 3. Admin

2. Use Cases:

They describe the sequence of interactions between actors and the system. They capture who(actors) do what(interaction) with the system.

3. Use Case Diagram:

A use case diagram graphically represents what happens when an actor interacts with a system.

(2.5) Process Model

Scrum

It is a type of Agile framework. It is a framework within which people can address complex adaptive problems while productivity and creativity of delivering product is at highest possible values. Scrum uses an Iterative process.

This process includes a Scrum Master who sets up the scrum team, arranges the meeting and ensures the process happens smoothly. The scrum team manages its work and organises it to complete the sprint. It is a combination of incremental and iterative methodology. The process involves breaking down each project into prioritised requirements, and delivering each individually within an iterative cycle. An iteration is the routine of developing small sections of a project at a time. Each iteration is reviewed and assessed by the development team and client.

Reasons for choosing Scrum

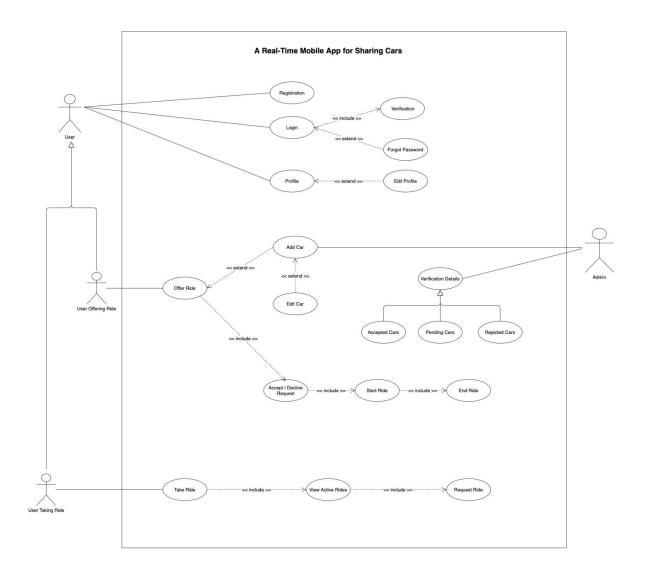
- 1. In this model, the development team does not attempt to develop all features at once. Instead, we divide the car-pooling project into multiple iterations to focus on the quality.
- 2. Every iteration includes cross functional teams working on different areas such as planning, requirements, analysis, coding and testing.
- 3. After every iteration, the project will be reviewed by different users of the application.
- 4. Adaptability is one of the key reasons as in this model teams can easily make changes in the plan.
- 5. The iterations in it are shorter in duration ranging from 2 weeks to 2 months.
- 6. It reduces the risk as the application will be developed in a sprint allowing us to find out whether we are on track or not.

(3) Functional Requirements

(3.1) User Stories

- As a user, I want to register myself, so that I can log in to the application.
- As a user, I want to log in, so that I can use the functionalities of the application.
- As a user, I want the application to verify users' login credentials, so that no user can access the application without registration.
- As a user, I want to reset the password, so that I can log in again in case I forgot the password.
- As a user, I want to take a tour of the application, so that I don't face any difficulty while using it.
- As a user, I want to edit my profile details, so that I can update the details whenever required.
- As a user offering a ride, I want to add the car, so that I can offer the ride.
- As a user offering a ride, I want to edit the car details, so that I can update the information whenever required.
- As an admin, I want to accept or reject the cars that the user adds so that I can authenticate that the information is genuine.
- As an admin, I want to view all accepted cars, so that I can view that information in future.
- As an admin, I want to view all rejected cars, so that I can view that information in future.
- As a user offering a ride, I want to offer a ride by filling in the necessary details, so that anybody who wants to share the ride can request me.
- As a user offering a ride, I want to accept or reject users' taking a ride, so that I can choose according to my choice.
- As a user offering a ride, I want to start the ride, so that I can keep the record of rides (when it started).
- As a user offering a ride, I want to end the ride, so that I can keep the record of rides (when it ended).
- As a user taking a ride, I want to view the offered rides, so that I can select the ride according to my requirements.
- As a user taking a ride, I want to request a ride to a user available, so that I can take a ride with that user.

(3.2) USE CASE DIAGRAM



(3.3) Use Case Description

Sr. No	Use Case	Description
1	Registration	Users have to register by providing necessary details.
2	Login	After registration, users need to log in to access the functionalities of the application.
3	Verification	The application will verify the details of the user with the database before letting him / her login.
4	Profile	The user will be able to access his profile details whenever required.
5	Offer Ride	The user will select this feature to offer the ride to another user.
6	Add Car	The user offering a ride will be required to add the car and licence details which further will be verified by the admin
7	Edit Car	The user will be able to edit the car details whenever required.
8	Accept / Decline Request	The user can accept or decline the request of the users who are requesting to share the ride.
9	Take Ride	In order to take a ride, the user needs to click on the take a ride button and provide the necessary details.
10	View Rides	The user will be able to view the ride(s) available according to the details filled by him/her.
11	Request Ride	In order to take a ride, the user needs to request another available user.
12	Verification Details	The admin will be able to view the verification details log where he can see all accepted, pending and rejected car and licence details of the users.

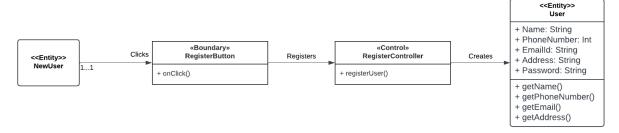
(4) Non-Functional Requirements

- As a user, I want to be able to run the application on all Android versions so that I can
 use it on any android device.
- As a user, I want the application to be available 99.99% of the time so that I can access it whenever required.
- As a user, I want the application to respond quickly so that I can have a pleasant and seamless experience.
- As a user, I also want to use the application on iOS devices so that I can use the application irrespective of the type of mobile.
- As a user, I want the application not to share any of my personal details with any third party without my permission so that I can trust and use the application without any fear.
- As an application user, I want the number of users to be scalable in the database so that the application works smoothly.
- As a user, I want an easy user interface, so that it is easy to navigate the application.

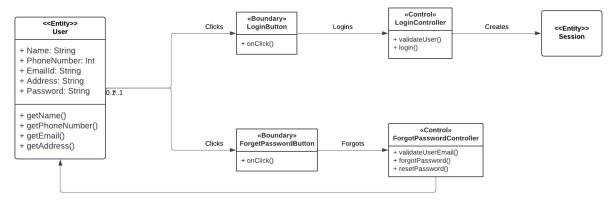
(5) Analysis Design Documents

(5.1) Analysis Class Diagram

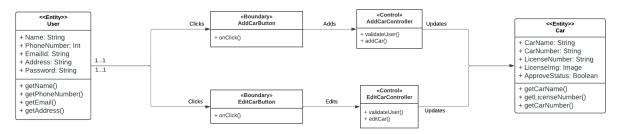
REGISTRATION CLASS DIAGRAM



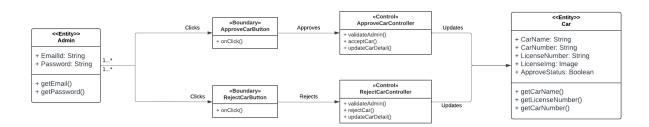
LOGIN FORGOT PASSWORD



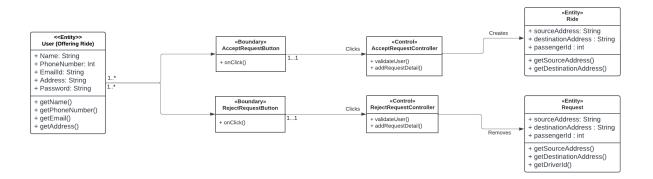
ADD CAR CLASS DIAGRAM



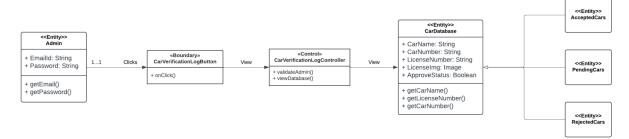
• ADMIN VERIFYING CAR DETAILS CLASS DIAGRAM



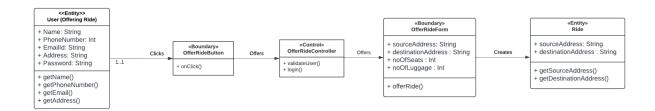
RESPOND TO RIDE REQUEST CLASS DIAGRAM



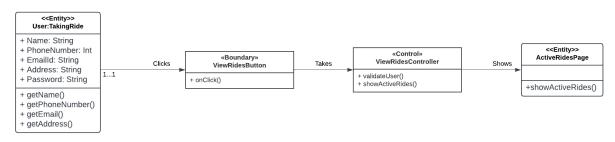
CAR VERIFICATION LOG CLASS DIAGRAM



• OFFER RIDE CLASS DIAGRAM

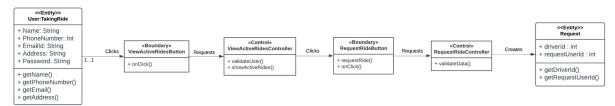


• VIEWING ACTIVE RIDE

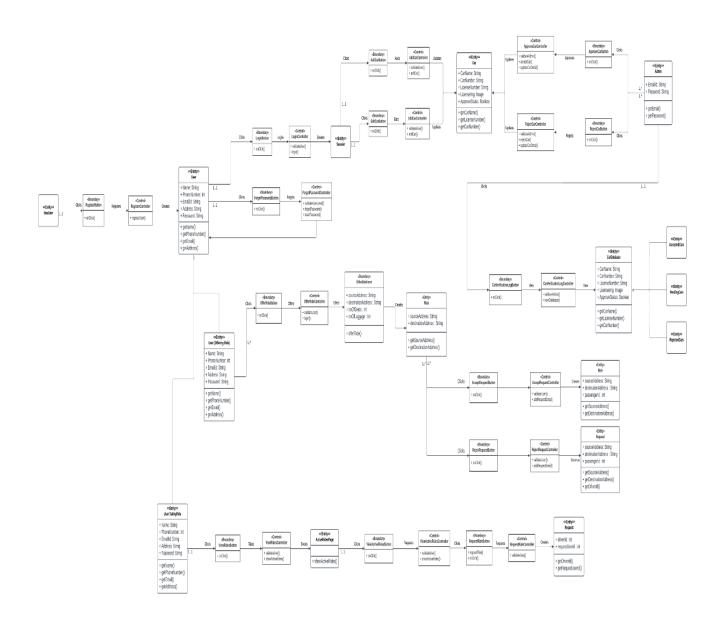


•

• REQUESTING RIDE

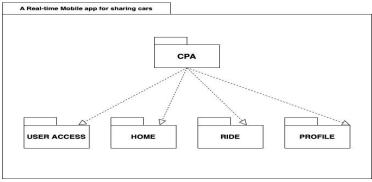


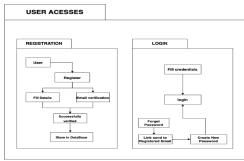
(5.2) Complete Analysis Class Diagram

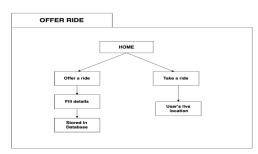


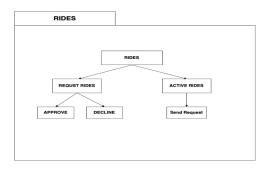
(6) System Design

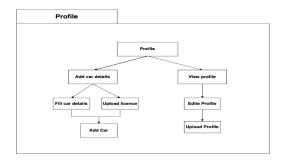
(6.1) Sub System Design



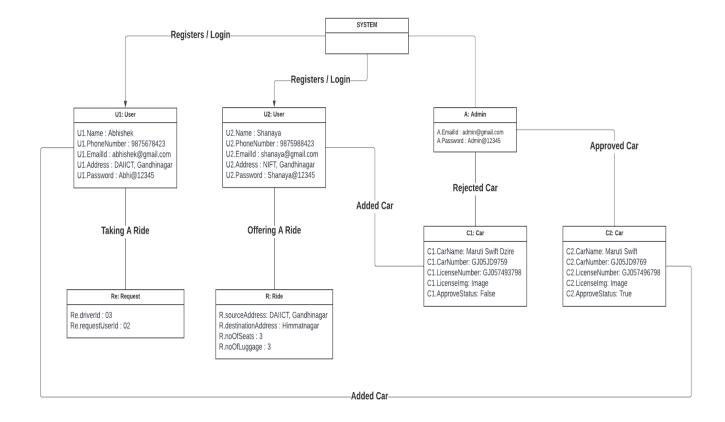








(6.2) Object Design



(7) Testing plan

There are two ways to test an Android application:

Manual Testing

Manual testing is performed manually by user or beta testers. Thus, it is very time consuming. 20% testing of applications is done using this technique.

We have implemented testing with the help of testing techniques like documentation testing, functional testing, usability testing, compatibility testing, ui testing and many more. Testers get navigational charts, screen layouts, and other requirements invisible on the design. These requirements are analysed for completeness and inconsistency. Contradictions in the requirements must be resolved before the start of development.

Artefacts like Requirements (Specification, PRD), Test Plan, Test Cases, Traceability Matrix are created and analysed on this stage. The installation of the application should take place without significant errors, if the device meets the system requirements. Verify the application automatically starts correctly. Ensure the user manual is available. Ensure the application's operation during startup/exit meets the basic requirements.

Automated Testing

Automated Testing saves time and increases efficiency. Used for 80% test cases. This is mainly used when manual testing gets tedious.

In automated testing we have used the **appium** tool and adb installer to test the application. Different test cases are being generated and tested using emulators and some other physical devices.

(8) Testing Strategies and Framework

Installing and running the application

The installation of the application should take place without significant errors, if the device meets the system requirements.

Verify the application automatically starts correctly.

Ensure the user manual is available.

Ensure the application's operation during startup/exit meets the basic requirements.

Fields testing

Verify the required fields work correctly.

Make sure that mandatory and optional fields are displayed in different ways.

Interruptions testing

Incoming and outgoing calls, SMS, and MMS.

Battery discharge/removal.

Disconnecting and connecting the network/Wi-Fi.

Disconnecting and connecting the SD-card.

Charging the device.

Constant users feedback testing

Downloading content messages

Progress bar.

The appropriate reaction of the buttons on pressing.

Network access error messages.

Attempt to delete important information messages.

Availability and synchronisation of sound, vibration, and visual notifications.

The appearance of a screen (message) at the end of the process (game).

Update testing

All user data is saved after updates.

Ensure the update progress is displayed properly.

Make sure updates are supported by older operating systems.

Testing various ways of installing updates (Wi-Fi, Bluetooth, USB)

Device resources testing

Lack of space to install or run the application.

Memory leaks. Pay attention to windows, with a lot of information, and tasks with long workflow.

Installing/replacing the app on the SD-card.

The absence of some functions supported by the application (3G, SD-card, etc.).

Ensure the installed application does not interfere with the normal operation of other apps and does not consume their memory.

Some other verifications:

Make sure the information error messages are correct on time and appropriate.

Verify connection to analytical tools like Google Analytics.

Testing the power consumption.

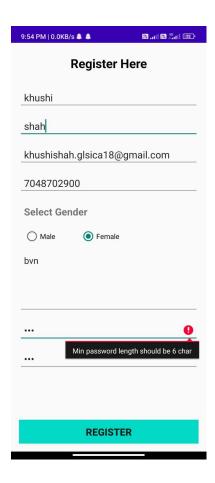
Verify the necessary options to correct work with social networks – Share, Publish, Navigation.

Black Box Testing

Registration Flow -

SR	Class	Valid/Invalid
C1	password.length > 6	Invalid
C2	password.length = 6	Valid
C3	password.length < 6	Invalid

Test Action and Input Data	Expected Outcome	Class	
Eq	uivalence Class		
password = tus736	Successfully Registered	C2	
password = bsg2	Register Unsuccessful	C1	
password = bsk28	Register Unsuccessful	С3	
Boundary Value Analysis			
password = jei83	Register Successful	С3	
password = sjd2871	Register Successful	C1	



Add Car Flow -

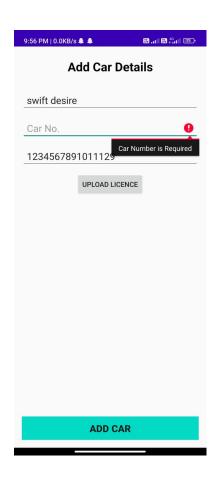
SR	Class	Valid/Invalid
C1	LicenseNumber.length > 13	Invalid
C2	LicenseNumber.length = 13	Valid
C3	LicenseNumber.length < 13	Invalid

Test Action and Input Data	Expected Outcome	Class	
Equivalence Class			
LicenseNumber = GJ1234567890123	Successfully Registered	C2	
LicenseNumber = GJ01234567	Register Unsuccessful	C1	
LicenseNumber = GJ01234	Register Unsuccessful	С3	
Boundary Value Analysis			
LicenseNumber = GJ0123456123456	Register Unsuccessful	С3	



SR	Class	Valid/Invalid
C1	CarNumber.length > 10	Invalid
C2	CarNumber.length = 10	Valid
C3	CarNumber.length < 10	Invalid

Test Action and Input Data	Expected Outcome	Class	
Equivalence Class			
CarNumber = GJ51AJ2231	Successfully Registered	C2	
CarNumber = GJ51AJ22	Register Unsuccessful	C1	
CarNumber = GJ51A	Register Unsuccessful	С3	
Boundary Value Analysis			
CarNumber = GJ51AJ2239	Register Unsuccessful	C3	
CarNumber = GJ51a5534	Register Unsuccessful	C1	

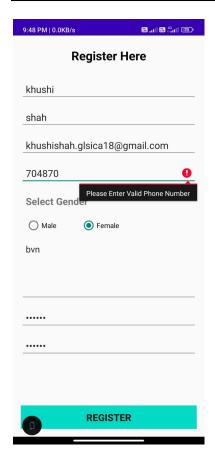


Add User -

SR	Class	Valid/Invalid
C1	phoneNumber.length > 10	Invalid
C2	phoneNumber.length = 10	Valid
C3	phoneNumber.length < 10	Invalid

Test Action and Input Data	Expected Outcome	Class	
Equivalence Class			
phoneNumber = 9875678989	Successfully Registered	C2	
phoneNumber = 98756789	Register Unsuccessful	C1	
phoneNumber = 987567	Register Unsuccessful	C3	
Boundary Value Analysis			
phoneNumber = 98756789	Register Unsuccessful	C3	

phoneNumber = 98756	Register Unsuccessful	C1
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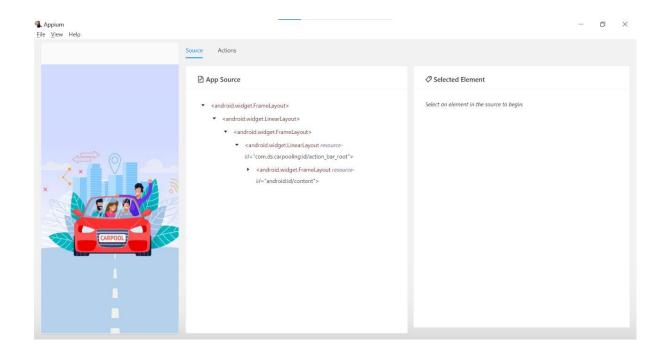


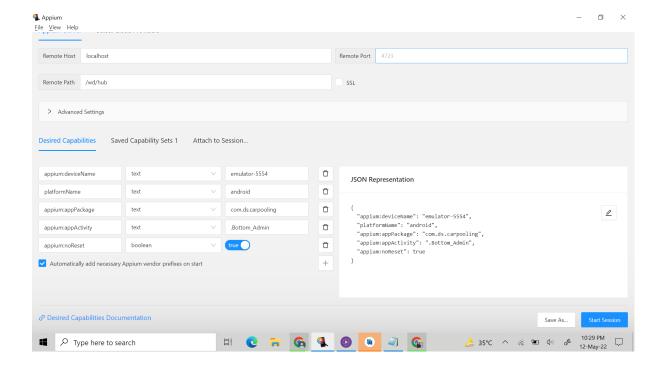
General Manual Testing

Test Id	Test case name	Test case Description	Input Description	Expected output	Observed	Status
1	Login	Username/ password is wrong.	Username/ password is wrong.	Enter correct username and password	Enter correct username and password	Fail
2	Login	Username/ Password is right	Entering registered username and password	Successfully logged in	Successfully logged in	Success
3	Registrati on	Registering with non-valid ID	abcgmail.co m	Please Provide Email like abc@gmail.c om	Please Provide valid Email	Fail
4	Offering ride	Offering ride without entering destination address	Enter Source address	Destination Address is also Required	Destination Address is also Required	Fail
5	Offering ride	Offer Ride without entering source destination	Enter Destination address	Source destination address is also required	Source destination address is also required	Fail
6	Taking ride	Take Ride without allowing GPS	Gps not enabled	Enable gps for user's current location	Enable gps for user's current location	Fail
7	Offering Ride	Offering ride with entering same source and destination address	Exactly same source and destination address	Enter different source and destination address	Not able to offer ride as address of source and destination is same	Fail
8	Profile	Add car detail	Add car name =Verna, Car no=Gj09514 1, Licence no=12C036 KK532,	Car details Successfully Updated.	You have to fill all details,like Car model name,Car No,licence No & Upload licence also	Success

			upload licence= image.png			
9	Profile	Add car detail	After clicking on add a car again it should show previous car detail which was add before	Car detail Not showing previous added cars	Not showing the previous data	Fail
9	Profile	View Profile/Detail s	After clicking on view profile the detail which was entered at the time of registration	Successfully showing all the details in view profile	You can see the detail which was already registered	Success
10	Profile Update details	Detail updation in update profile	By editing the details on the already provided details it should be updated	Successfully updated	You have to modify previous detail	Success
11	Rides	Offer a Rides	Destination and other required details input	After clicking on offer a ride compulsory user need to fill all the required details in order to request	Successfully giving error message	Success
12	Rides	Active a ride	Asking for request by clicking on Request button	After clicking Request button it should show the the detail on request ride	Successfully showing the output	Success

13	Rides	Request a ride(Approve	Asking for request Approve	After clicking on accept button request should be approved	Successfully Showing the output	Success
14	Rides	Request a ride(Decline)	Asking for Decline	After clicking on Decline button request should be Decline	Successfully showing the output	Success





Session Capablities:

```
{
"platform": "LINUX",
"webStorageEnabled": false,
"takesScreenshot": true,
"javascriptEnabled": true,
"databaseEnabled": false,
"networkConnectionEnabled": true,
"locationContextEnabled": false,
"warnings": {},
"desired": {
  "platformName": "android",
  "app": "C:\\Users\\darsh\\Downloads\\app-debug.apk",
  "deviceName": "emulator-5554",
  "ensureWebviewsHavePages": true,
  "nativeWebScreenshot": true,
  "newCommandTimeout": 3600,
  "connectHardwareKeyboard": true
},
"platformName": "android",
"app": "C:\\Users\\darsh\\Downloads\\app-debug.apk",
"deviceName": "emulator-5554",
"ensureWebviewsHavePages": true,
"nativeWebScreenshot": true,
"newCommandTimeout": 3600,
"connectHardwareKeyboard": true,
"deviceUDID": "emulator-5554",
"appPackage": "com.ds.carpooling",
"deviceApiLevel": 30,
"platformVersion": "11",
"deviceScreenSize": "1080x2280",
"deviceScreenDensity": 440,
```

```
"deviceModel": "sdk_gphone_x86",
"deviceManufacturer": "Google",
"pixelRatio": 2.75,
"statBarHeight": 135,
"viewportRect": {
    "left": 0,
    "top": 135,
    "width": 1080,
    "height": 1842
},
"lastScrollData": null
}
```

(9) Challenges We Faced

(9.1) Open Issues

We faced many issues while working on this android application. While developing, there were some issues like fragment layout, integrating maps, routing different routes and many more. Challenges were easily solved as it was a team of ten members.

We can also add on the feature of payment after the completion of ride, splitting the bill and also cancelling the ride if it is accepted by 2 users offering the ride. We can improve the verification process in our application.

(10) Lessons Learnt

By using software engineering concepts at various stages of software development, we were able to gain a better understanding of them.

We also learned about other software engineering tools, such as appium, adb.

We learned how to organise and coordinate among ourselves both offline and online because our group was just ten students.

It is not only important to develop the architecture beforehand, but it is also significant to think of how you will handle bugs and other problems. For all systems that are bigger than a few lines of code, it is necessary to develop a roadmap so you will know when and where to look for the problem and what exactly happens inside the program.

Most of the development tasks require changing existing lines of code in one way or another. Even new features need to fit into the original functionality. First, developers need to examine and understand the pros and cons of the current solution and only then build something new.

CONTRIBUTION

ID	NAME	WORK
202112002	Devansh Dalmia	Documentation, Routing, Registration / Login Module, Presentation, Splash Screen
202112016	Jainam Shah	Use Case Diagram, Routing, View Profile, Edit Profile, Presentation, Designing, Active Ride Fragment
202112020	Abhishek Aneja	Documentation, Recycler View, Designing, Add car, Backend Integration, Testing
202112028	Yash Solanki	Sub System Diagram, Testing, Add Profile Module, Usecase description, Analysis class diagram
202112056	Kartik Trivedi	Recycler View, Designing, Ride Fragment, View Profile, Presentation
202112109	Dharmil Shah	Firebase, Add a car, Request to admin, Admin side (Pending, Rejected, Approved), Map Integration, Add a car, Rides Fragment
202112113	Darshi Desai	Admin Side Panel, Testing, Map Integration, Offer a ride
202112123	Khushi Shah	Firebase integration, Documentation, Routing, Forgot Password, Email Verification, Backend, Map Integration
202112125	Nisha Shah	Admin Side Panel, Testing, Map Integration, Take a ride
202112127	Shreya Acharya	Testing, Analysis Class Diagram