

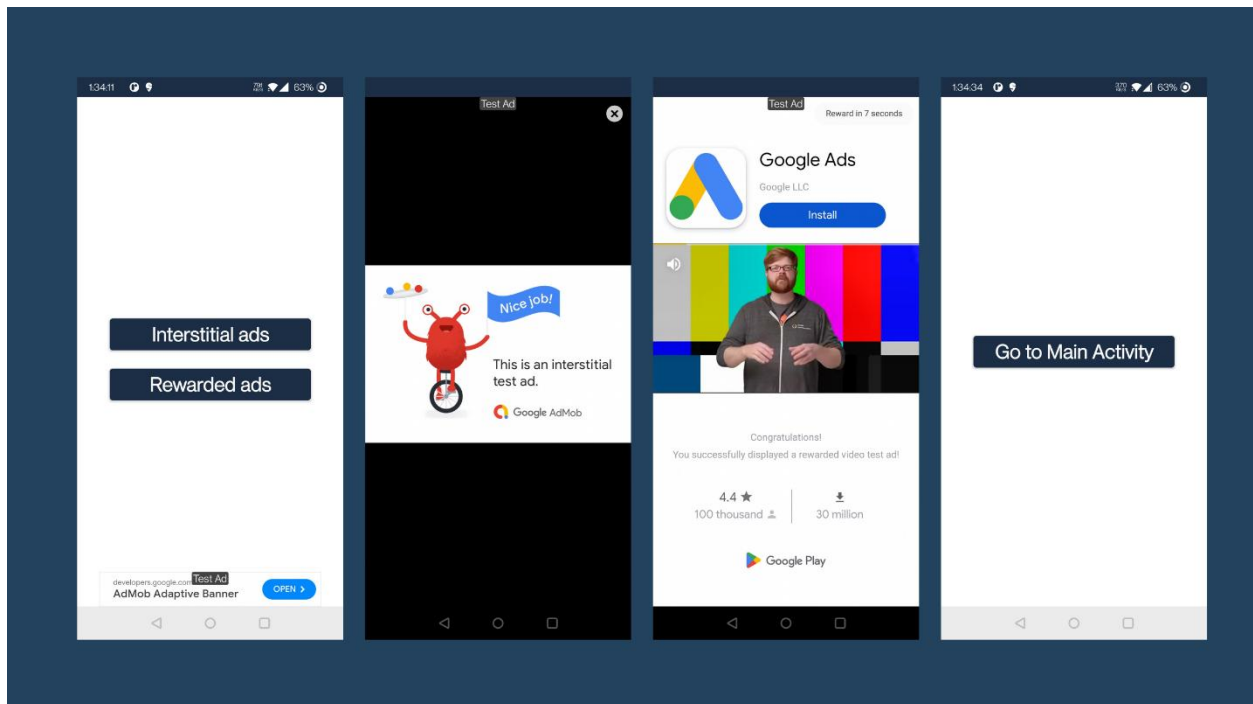
# Implementation Of Ads

## 1. Task Description

This project demonstrates the integration of Google Ads (Banner, Interstitial, Video Ads) for app monetization.

- **Interstitial Ads:** Interstitial ads are full-screen ads that cover the interface of their host app. They're typically displayed at natural transition points in the flow of an app, such as between activities or during the pause between levels in a game.
- **Banner Ads:** Banner ads are rectangular ads that occupy a portion of an app's layout. They stay on screen while users are interacting with the app, either anchored at the top or bottom of the screen or inline with content as the user scrolls.
- **Rewarded Ads:** Rewarded ads allow you to reward users with in-app items for interacting with video ads, playable ads, and surveys.

## 2. Task Output Screenshot



## 3. Widget/Algorithm Used In Task

- Button Widget Used For Interstitial ads and Rewarded ads.
- adView Used For Display Banner ads.
- Intent Used For moving to other activity.