## **DEADLOCK AVOIDANCE**

## Aim:

To find out a safe sequence using Banker's algorithm for deadlock avoidance.

## **Program Code:**

```
#include <stdio.h>
#include <stdbool.h>
#define P 5 // Number of processes
#define R 3 // Number of resources
int main() {
  int need[P][R], allot[P][R], max[P][R], avail[R];
  int finish[P] = \{0\}, safeSeq[P];
  int i, j, k;
  // Example values (you can modify or take as input)
  int allocation[P][R] = {
     \{0, 1, 0\},\
     \{2, 0, 0\},\
     {3, 0, 2},
     {2, 1, 1},
     \{0, 0, 2\}
  };
  int maximum[P][R] = {
     \{7, 5, 3\},\
     {3, 2, 2},
     \{9, 0, 2\},\
     \{2, 2, 2\},\
     \{4, 3, 3\}
  };
  int available[R] = \{3, 3, 2\};
  // Calculate need matrix
  for (i = 0; i < P; i++) {
     for (j = 0; j < R; j++) {
        need[i][j] = maximum[i][j] - allocation[i][j];
        allot[i][j] = allocation[i][j];
     }
  int count = 0;
  int work[R];
```

```
for (i = 0; i < R; i++)
     work[i] = available[i];
  while (count < P) {
     bool found = false;
     for (i = 0; i < P; i++) {
       if (!finish[i]) {
          for (j = 0; j < R; j++)
             if (need[i][j] > work[j])
               break;
          if (j == R) \{
             for (k = 0; k < R; k++)
               work[k] += allot[i][k];
             safeSeq[count++] = i;
             finish[i] = 1;
             found = true;
          }
     }
     if (!found) {
        printf("\nNo SAFE Sequence Found (System is in UNSAFE state)\n");
       return 0;
     }
  }
  // Print the Safe Sequence
  printf("The SAFE Sequence is:\n");
  for (i = 0; i < P; i++)
     printf("P%d%s", safeSeq[i], (i < P - 1) ? " -> " : "\n");
  return 0;
}
OUTPUT:
 The SAFE Sequence is:
 P1 -> P3 -> P4 -> P0 -> P2
```