



os1.cpp os2.cpp os3.cpp os4.cpp os5.cpp os6.cpp os7.cpp os8.cpp [*] os9.cpp os10.cpp

```
1 //dharshini j
2 //192324059
3
4 #include<stdio.h>
5 #include<unistd.h>
6 int main()
7 {
8     printf("Process ID: %d\n", getpid() );
9     printf("Parent Process ID: %d\n", getpid() );
10    return 0;
11 }
12
```



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```
1 //dharshini j
2 //192324059
3 #include <stdio.h>
4 #include <stdlib.h>
5 int main()
6 {
7     FILE *fptr1, *fptr2;
8     char filename[100], c;
9     printf("Enter the filename to open for reading \n");
10    scanf("%s", filename);
11    fptr1 = fopen(filename, "r");
12    if (fptr1 == NULL)
13    {
14        printf("Cannot open file %s \n", filename);
15        exit(0);
16    }
17    printf("Enter the filename to open for writing \n");
18    scanf("%s", filename);
19    fptr2 = fopen(filename, "w");
20    if (fptr2 == NULL)
21    {
22        printf("Cannot open file %s \n", filename);
23        exit(0);
24    }
25    c = fgetc(fptr1);
26    while (c != EOF)
27    {
28        fputc(c, fptr2);
29        c = fgetc(fptr1);
30    }
31    printf("\nContents copied to %s", filename);
32    fclose(fptr1);
33    fclose(fptr2);
34    return 0;
35 }
```

```
1 //dharshini j
2 //192324059
3
4 #include <stdio.h>
5 int main()
6 {
7     int A[100][4];
8     int i, j, n, total = 0, index, temp;
9     float avg_wt, avg_tat;
10    printf("Enter number of process: ");
11    scanf("%d", &n);
12    printf("Enter Burst Time:\n");
13    for (i = 0; i < n; i++) {
14        printf("P%d: ", i + 1);
15        scanf("%d", &A[i][1]);
16        A[i][0] = i + 1;
17    }
18    for (i = 0; i < n; i++) {
19        index = i;
20        for (j = i + 1; j < n; j++)
21            if (A[j][1] < A[index][1])
22                index = j;
23        temp = A[i][1];
24        A[i][1] = A[index][1];
25        A[index][1] = temp;
26        temp = A[i][0];
27        A[i][0] = A[index][0];
28        A[index][0] = temp;
29    }
30    A[0][2] = 0;
31    for (i = 1; i < n; i++) {
32        A[i][2] = 0;
33        for (j = 0; j < i; j++)
34            A[i][2] += A[j][1];
35        total += A[i][2];
```



```
1 //dharshini j
2 //192324059
3
4 #include <stdio.h>
5
6 int main() {
7     int bt[20], p[20], wt[20], tat[20], i, j, n, total = 0, pos, temp;
8     float avg_wt, avg_tat;
9
10    printf("Enter number of processes: ");
11    scanf("%d", &n);
12
13    printf("\nEnter Burst Time:\n");
14    for (i = 0; i < n; i++) {
15        printf("p%d: ", i + 1);
16        scanf("%d", &bt[i]);
17        p[i] = i + 1;
18    }
19
20    for (i = 0; i < n; i++) {
21        pos = i;
22        for (j = i + 1; j < n; j++) {
23            if (bt[j] < bt[pos]) {
24                pos = j;
25            }
26        }
27
28        temp = bt[i];
29        bt[i] = bt[pos];
30        bt[pos] = temp;
31
32        temp = p[i];
33        p[i] = p[pos];
34        p[pos] = temp;
35    }
```

```
30     bt[pos] = temp;
31
32     temp = p[i];
33     p[i] = p[pos];
34     p[pos] = temp;
35 }
36
37 wt[0] = 0;
38 for (i = 1; i < n; i++) {
39     wt[i] = 0;
40     for (j = 0; j < i; j++) {
41         wt[i] += bt[j];
42     }
43     total += wt[i];
44 }
45
46 avg_wt = (float)total / n;
47 total = 0;
48
49 printf("\nProcess\t Burst Time \tWaiting Time \tTurnaround Time\n");
50 for (i = 0; i < n; i++) {
51     tat[i] = bt[i] + wt[i];
52     total += tat[i];
53     printf("p%d\t\t %d\t\t %d\t\t %d\n", p[i], bt[i], wt[i], tat[i]);
54 }
55
56 avg_tat = (float)total / n;
57
58 printf("\nAverage Waiting Time = %.2f", avg_wt);
59 printf("\nAverage Turnaround Time = %.2f\n", avg_tat);
60
61 return 0;
62 }
63
```



```
1 //dharshini j
2 //192324059
3
4 #include<stdio.h>
5 struct priority_scheduling {
6     char process_name;
7     int burst_time;
8     int waiting_time;
9     int turn_around_time;
10    int priority;
11 };
12 int main() {
13     int number_of_process;
14     int total = 0;
15     struct priority_scheduling temp_process;
16     int ASCII_number = 65;
17     int position;
18     float average_waiting_time;
19     float average_turnaround_time;
20     printf("Enter the total number of Processes: ");
21     scanf("%d", & number_of_process);
22     struct priority_scheduling process[number_of_process];
23     printf("\nPlease Enter the Burst Time and Priority of each process:\n");
24     for (int i = 0; i < number_of_process; i++) {
25         process[i].process_name = (char) ASCII_number;
26         printf("\nEnter the details of the process %c \n", process[i].process_name);
27         printf("Enter the burst time: ");
28         scanf("%d", & process[i].burst_time);
29         printf("Enter the priority: ");
30         scanf("%d", & process[i].priority);
31         ASCII_number++;
32     }
33     for (int i = 0; i < number_of_process; i++) {
34         position = i;
35         for (int j = i + 1; j < number_of_process; j++) {
```




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```
33 for (int i = 0; i < number_of_process; i++) {
34     position = i;
35 for (int j = i + 1; j < number_of_process; j++) {
36     if (process[j].priority > process[position].priority)
37         position = j;
38     }
39     temp_process = process[i];
40     process[i] = process[position];
41     process[position] = temp_process;
42     }
43     process[0].waiting_time = 0;
44 for (int i = 1; i < number_of_process; i++) {
45     process[i].waiting_time = 0;
46 for (int j = 0; j < i; j++) {
47     process[i].waiting_time += process[j].burst_time;
48     }
49     total += process[i].waiting_time;
50     }
51     average_waiting_time = (float) total / (float) number_of_process;
52     total = 0;
53     printf("\n\nProcess_name \t Burst Time \t Waiting Time \t Turnaround Time\n");
54     printf("-----\n");
55 for (int i = 0; i < number_of_process; i++) {
56     process[i].turn_around_time = process[i].burst_time + process[i].waiting_time;
57     total += process[i].turn_around_time;
58     printf("\t %c \t\t %d \t\t %d \t\t %d", process[i].process_name,
59     process[i].burst_time, process[i].waiting_time, process[i].turn_around_time);
60     printf("\n-----\n");
61     }
62     average_turnaround_time = (float) total / (float) number_of_process;
63     printf("\n\n Average Waiting Time : %f", average_waiting_time);
64     printf("\n\n Average Turnaround Time: %f\n", average_turnaround_time);
65     return 0;
66 }
```

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```
40     scanf("%d %d %d", &processes[i].arrival_time, &processes[i].burst_time, &processes[i].priority);
41     processes[i].process_id = i + 1;
42     processes[i].remaining_time = processes[i].burst_time;
43 }
44
45 for (int i = 0; i < n - 1; i++) {
46     for (int j = 0; j < n - i - 1; j++) {
47         if (processes[j].arrival_time > processes[j + 1].arrival_time)
48             swap(&processes[j], &processes[j + 1]);
49     }
50 }
51
52 printf("\nGantt Chart:\n-----\n");
53 while (1) {
54     int flag = 1;
55     for (int i = 0; i < n; i++) {
56         if (processes[i].remaining_time > 0 && processes[i].arrival_time <= current_time) {
57             flag = 0;
58             printf("| P%d ", processes[i].process_id);
59             processes[i].remaining_time--;
60             if (processes[i].remaining_time == 0) {
61                 printf("|");
62                 printf("\n");
63             }
64         }
65     }
66     if (flag)
67         break;
68     current_time++;
69 }
70
71 int total_waiting_time = 0, total_turnaround_time = 0;
72 for (int i = 0; i < n; i++) {
73     total_turnaround_time += current_time - processes[i].arrival_time;
74     total_waiting_time += (current_time - processes[i].arrival_time) - processes[i].burst_time;
```



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```
49     }
50 }
51
52 printf("\nGantt Chart:\n-----\n");
53 while (1) {
54     int flag = 1;
55     for (int i = 0; i < n; i++) {
56         if (processes[i].remaining_time > 0 && processes[i].arrival_time <= current_time) {
57             flag = 0;
58             printf("| P%d ", processes[i].process_id);
59             processes[i].remaining_time--;
60             if (processes[i].remaining_time == 0) {
61                 printf("|");
62                 printf("\n");
63             }
64         }
65     }
66     if (flag)
67         break;
68     current_time++;
69 }
70
71 int total_waiting_time = 0, total_turnaround_time = 0;
72 for (int i = 0; i < n; i++) {
73     total_turnaround_time += current_time - processes[i].arrival_time;
74     total_waiting_time += (current_time - processes[i].arrival_time) - processes[i].burst_time;
75 }
76
77 printf("\nAverage Waiting Time: %.2f\n", (float)total_waiting_time / n);
78 printf("Average Turnaround Time: %.2f\n", (float)total_turnaround_time / n);
79
80 return 0;
81 }
82
```



```
1 //dharshini j
2 //192324059
3
4 #include<stdio.h>
5 #include<stdlib.h>
6 #include<unistd.h>
7 #include<sys/shm.h>
8 #include<string.h>
9 int main()
10 {
11     int i;
12     void *shared_memory;
13     char buff[100];
14     int shmid;
15     shmid=shmget((key_t)2345, 1024, 0666|IPC_CREAT);
16     printf("Key of shared memory is %d\n",shmid);
17     shared_memory=shmat(shmid,NULL,0);
18     printf("Process attached at %p\n",shared_memory);
19     printf("Enter some data to write to shared memory\n");
20     read(0,buff,100);
21     strcpy(shared_memory,buff);
22     printf("You wrote : %s\n",(char *)shared_memory);
23 }
```

```
1 //dharshini j
2 //192324059
3
4 #include <stdio.h>
5 struct clientData
6 {
7     unsigned int acctNum;
8     char lastName[ 15 ];
9     char firstName[ 10 ];
10    double balance;
11 };
12 int main( void )
13 {
14     unsigned int i;
15     struct clientData blankClient = { 0, "", "", 0.0 };
16     FILE *cfPtr;
17     if ( ( cfPtr = fopen( "credit.dat", "wb" ) ) == NULL )
18     {
19         puts( "File could not be opened." );
20     }
21     else
22     {
23         for ( i = 1; i <= 100; ++i )
24         {
25             fwrite( &blankClient, sizeof( struct clientData ), 1, cfPtr );
26         }
27         fclose ( cfPtr );
28     }
29 }
```