Ex: No: 8 Simple Calculator Using RMP 28-10-21 Aim: To Write java Program to Create a Simple Calculator that demonstrate the use of RMI Procedure: Step 1: Create the remote interface Step 2: Provide the implementation of the remote interface. Step 3: Compile the implementation Class and Create the stub and skeleton Objects using the smic tool. Step4: Start the registry openvice by miregistry Lool. Step 5: Create and Start the remote application Step 6: Create and Start the Client application.

/* Ex- 8. Create a simple calculator application that demonstrates the use of RMI. You are not required to create GUI. */

To Implement RMI example:

- create the remote interface as "Adder.java"
- Provide the implementation of the remote interface as "AdderRemote.java"
- Create server application "RMIServer"
- Create client application "RMIClient"

To execute RMI:

- 1. compile all the java files
 - > javac Adder.java
 - > javac AdderRemote.java
 - > javac RMIServer.java
 - > javac RMIClient.java
- 2. create stub and skeleton object by rmic tool
 - > rmic AdderRemote
- 3. start rmi registry in one command prompt
 - > rmiregistry 5000
- 4. start the server in another command prompt
 - > java RMIServer
- 5. start the client application in another command prompt
 - > java RMIClient

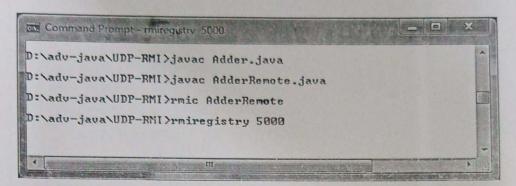
The output will be displayed in the client side

/* Ex- 8. Create a simple calculator application that demonstrates the use of RMI. You are not required to create GUI. */

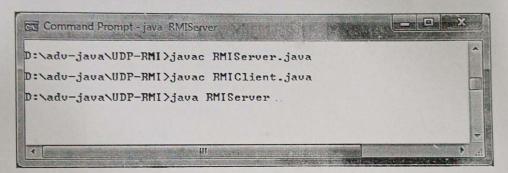
```
//creating remote interface (Adder.java)
import java.rmi.*;
public interface Adder extends Remote
{
  public int add(int x,int y)throws RemoteException;
}

//implementation of the remote interface (AdderRemote.java)
import java.rmi.*;
import java.rmi.server.*;
public class AdderRemote extends UnicastRemoteObject implements Adder
{
  AdderRemote()throws RemoteException
{
  super();
}
  public int add(int x,int y)
{return x+y;
}
}
```

```
//Creating server application (RMIServer.java)
 import java.rmi.*;
 import java.rmi.registry.*;
 public class RMIServer
public static void main(String args[])
try
Adder stub=new AdderRemote();
Naming.rebind("rmi://localhost:5000/sonoo",stub);
catch(Exception e)
System.out.println(e);
//Creating Client Application (RMIClient.java)
import java.rmi.*;
public class RMIClient
public static void main(String args[])
try
Adder stub=(Adder)Naming.lookup("rmi://localhost:5000/sonoo");
System.out.println(stub.add(34,4));
eatch(Exception e)
{}
```



Server screen:



Client screen:

