

CPS566 Image Processing
University of Dayton
Department of Computer Science
Spring 2019
Project-3

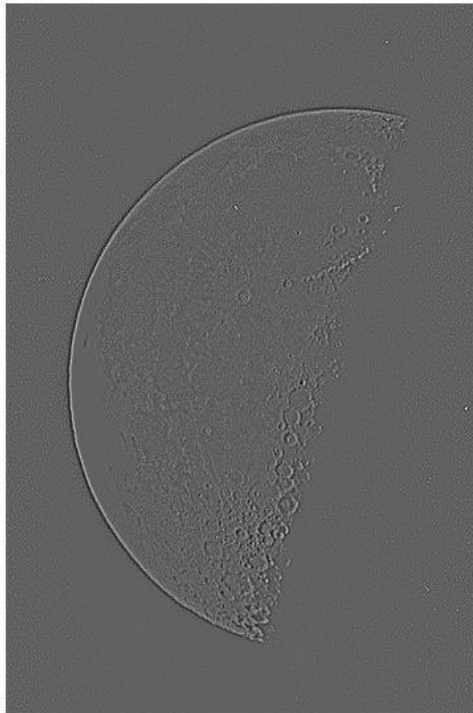
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Original Image



1. Laplacian (second order derivative) of the image

```
LO = [0, -1, 0; -1, 4, -1; 0, -1, 0];  
L = zeros(x, y);  
for i = 1 : x  
    for j = 1 : y  
        L(i, j) = sum(sum(I(i : i + 2, j : j + 2) .* LO));  
    end  
end
```



2. Sharpened image by adding Laplacian with the input

$$S = \text{img} + L;$$



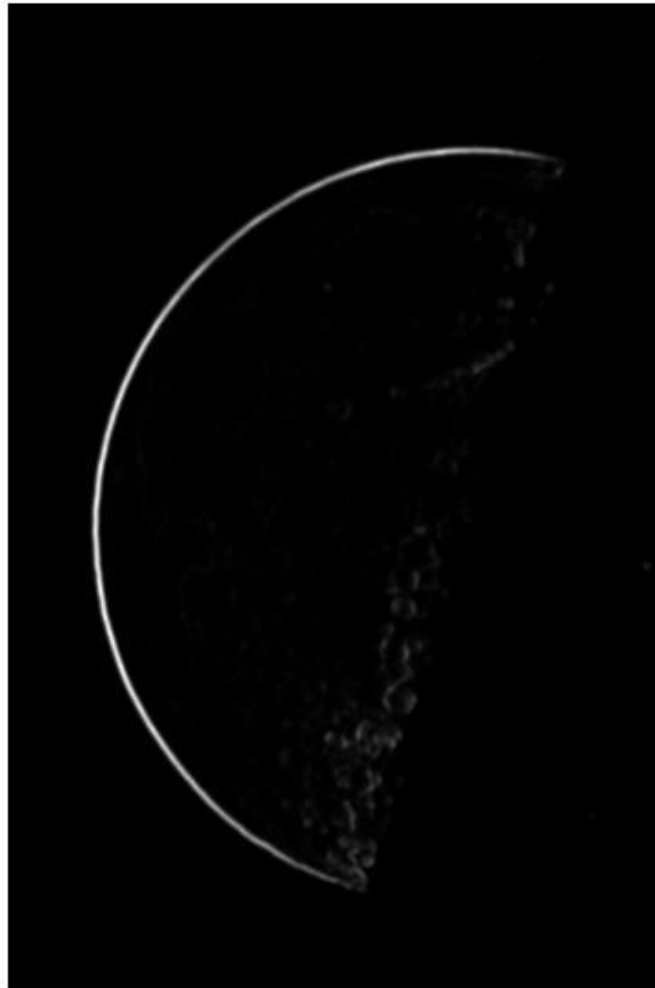
3. Gradient image of the input by using Sobel operators

```
Sx = [-1, -2, -1; 0, 0, 0; 1, 2, 1];  
Sy = [-1, 0, 1; -2, 0, 2; -1, 0, 1];  
  
Gx = zeros(x, y);  
for i = 1 : x  
    for j = 1 : y  
        Gx(i, j) = abs(sum(sum(I(i : i + 2, j : j + 2) .* Sx)));  
        Gy(i, j) = abs(sum(sum(I(i : i + 2, j : j + 2) .* Sy)));  
    end  
end  
  
Gxy = Gx .* Gx + Gy .* Gy;  
  
Gx = normalize(Gx);  
Gy = normalize(Gy);  
Gxy = normalize(Gxy);
```



4. Smoothened gradient image by using a 5×5 window

```
GO = [1,4,7,4,1;  
      4,16,26,16,4;  
      7,26,41,26,7;  
      4,16,26,16,4;  
      1,4,7,4,1] / 273;  
  
gxy = zeros(x + 4, y + 4);  
gxy(3 : x + 2, 3 : y + 2) = Gxy;  
G = zeros(x, y);  
for i = 1 : x  
    for j = 1 : y  
        G(i, j) = sum(sum(gxy(i : i + 4, j : j + 4) .* GO));  
    end  
end  
  
G = normalize(G);  
figure(); imshow(G, []);
```



5. Mask image by multiplying the results in steps 2 and 4

```
Mask = S .* G;
```



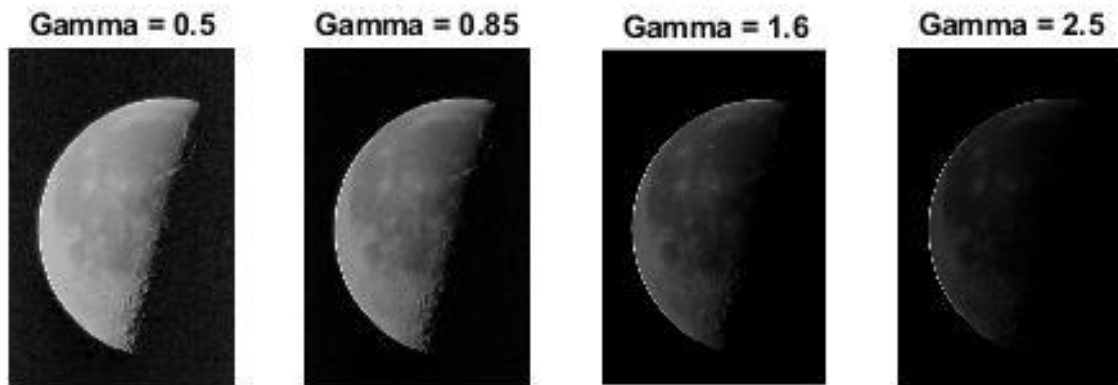
6. Sharpened image by adding the input with the Mask image

```
Sh = img + Mask;
```



7. Power-law transformation (Gamma = 0.5, 0.85, 1.6, 2.5)

```
g(:, :, x) = im2double(Sh);  
g = g(:, :, x);  
g = g.^gamma(x);  
g(:, :, x) = g;
```



Adjusting the image

```
function N = normalize(n)
    N = n;
    minR = min(N(:));
    maxR = max(N(:));
    N = (N - minR) / (maxR - minR);
end
```