Project Planning Phase Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	22 October 2022
Team ID	PNT2022TMID28579
Project Name	SmartFarmer – IoT Enabled Smart Farming Application
Maximum Marks	8 Marks



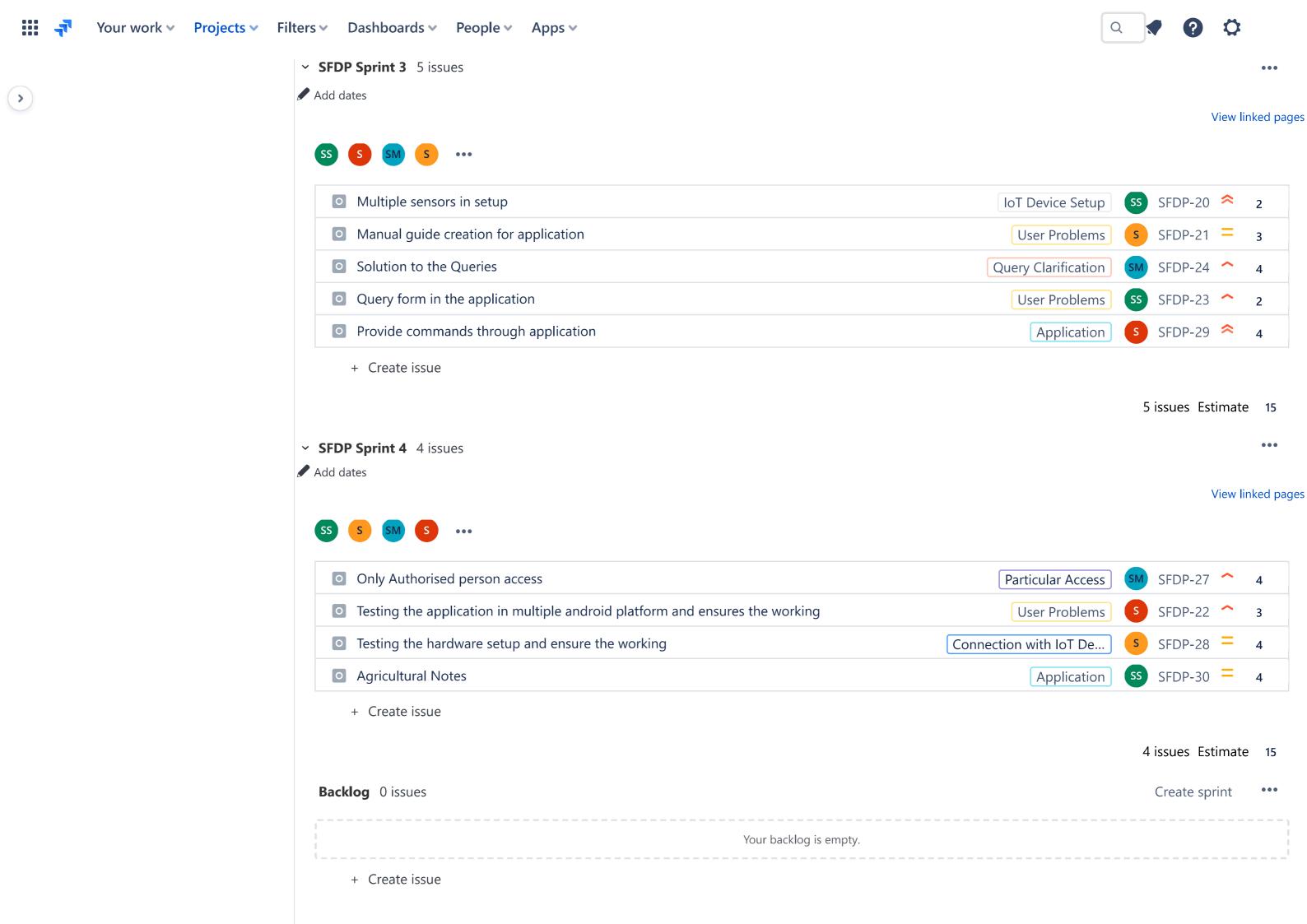
+ Create issue







Projects / Smart Farmer Development Phase / SFDP board Share Backlog **✓** Insights Q Only My Issues **Recently Updated** Search backlog **EPICS** Create epic X VERSIONS **Start sprint** SFDP Sprint 1 4 issues All issues ••• Add dates > Registration View linked pages > Login Creation of Login page in Application SFDP-10 🕿 > Dashboard Registration Developing Logic for Sign in and Sign Up and Database Integration SFDP-11 🕿 Registration > IoT Device Setup Testing the created sign in and sign up page in our app and ensure the working of the app Registration SFDP-12 ^ > User Problems User can log into application by entering the email and password SFDP-13 = \blacksquare Login + Create issue Query Clarification 4 issues Estimate 15 > Particular Access SFDP Sprint 2 5 issues Add dates Connection with IoT Devices View linked pages Application Least Devices and Better Output SFDP-18 **IoT Device Setup** Issues without epics Graphical / Pictorial Representantion for app and web ui SFDP-15 Dashboard SFDP-19 🕿 IoT Device Setup Low cost setup SFDP-16 = Single Widget Representation Dashboard SFDP-14 🕿 Organised widget section Dashboard



Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	t Functional User Story User Story / Task Requirement (Epic)		Story Points	Priority	Team Members	
Sprint-1	Registration	USN-1	Creating of Login page in application	4	Highest	Sreedhar
Sprint-1	Registration	USN-2	Developing logic for sign in and sign up and Database Integration	5	Highest	Selvaraj
Sprint-1	Registration	USN-3	Testing the created sign in and sign up page in our app and Database Integration	3	High	Shanmugam
Sprint-1	Login	USN-4	User can login into application by entering email and password	3	Medium	Shreedharen
Sprint-2	IoT Device Setup	USN-5	Least Device and Better Output 2		Highest	Sreedhar
Sprint-2	Dashboard	USN-6	Graphical / Pictorial Representation for app and web ui		Shanmugam	
Sprint-2	IoT Device Setup	USN-7	Low cost setup	2	Highest	Shreedharen
Sprint-2	Dashboard	USN-8	Single widget Representation 5		Medium	Selvaraj
Sprint-2	Dashboard	USN-9	Organised widget section 3 High		Highest	Shreedharen
Sprint-3	orint-3 IoT Device Setup USN-10 Multiple sensors in setup		2	Highest	Selvaraj	

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-3	User Problems	USN-11	Manual Guide creation for application	3	Medium	Shreedharen
Sprint-3	Query Clarification	USN-12	Solution to the queries 4		High	Sreedhar
Sprint-3	User Problems	USN-13	Query form in the application	2	High	Selvaraj
Sprint-3	Application	USN-14	Provide Commands through application	4	Highest	Shanmugam
Sprint-4	Particular Access	USN-15	Only authorised person access	4	High	Sreedhar
S	User Problems	USN-16	Testing the application in multiple platform and ensure the working	3	High	Shanmugam
Sprint-4	Connection with IoT devices	USN-17	Testing the hardware setup and ensure the working	4	Medium	Shreedharen
Sprint-4	Sprint-4 Application USN-18 Agricultural Notes		4	Medium	Selvaraj	

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned	Sprint Release Date (Actual)
					End Date)	
Sprint-1	15	5 Days	26 Oct 2022	30 Oct 2022		30 Oct 2022
Sprint-2	15	7 Days	31 Oct 2022	06 Nov 2022		07 Nov 2022
Sprint-3	15	6 Days	07 Nov 2022	12 Nov 2022		13 Nov 2022
Sprint-4	15	6 Days	13 Nov 2022	18 Nov 2022		18 Nov 2022 – 19 Nov 2022

Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

Total Story Points = 60

Total Sprint = 4

Average velocity = 60/4 = 15

Burndown Chart:

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile <u>software development</u> methodologies such as <u>Scrum</u>. However, burn down charts can be applied to any project containing measurable progress over time.

