

2.1 Context Free Grammars

- 1) They recognise a larger class of languages than the regular languages
- 2) They have applications in programming languages and compiler designs.

↳ Informal definition :

- 1) Terminal Symbols Similar to alphabet Symbols
- 2) Variable Symbols (Non-terminals) Can be replaced with String of Variables and terminals.
- 3) Production rules dictate how variables get replaced.
- 4) We have a start Variable | Starting point of Computation

↳ Process of Computation :

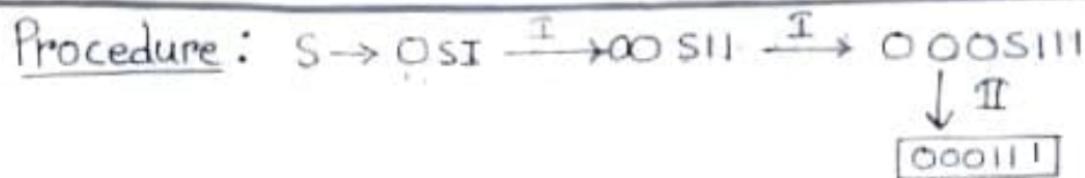
- 1) Write down the Start Symbol as the Current String.
- 2) Pick a Variable in Current String and replace it with one of its production rule
- 3) Follow above process till we get all terminals in the string.

eg : $\Sigma = \{0, 1\}$
 $V = \{S\}$

Rules : $S \rightarrow OS \mid \rightarrow I$
 $S \rightarrow E \rightarrow II$
Start Symbol $\{S\}$

Collate Notes

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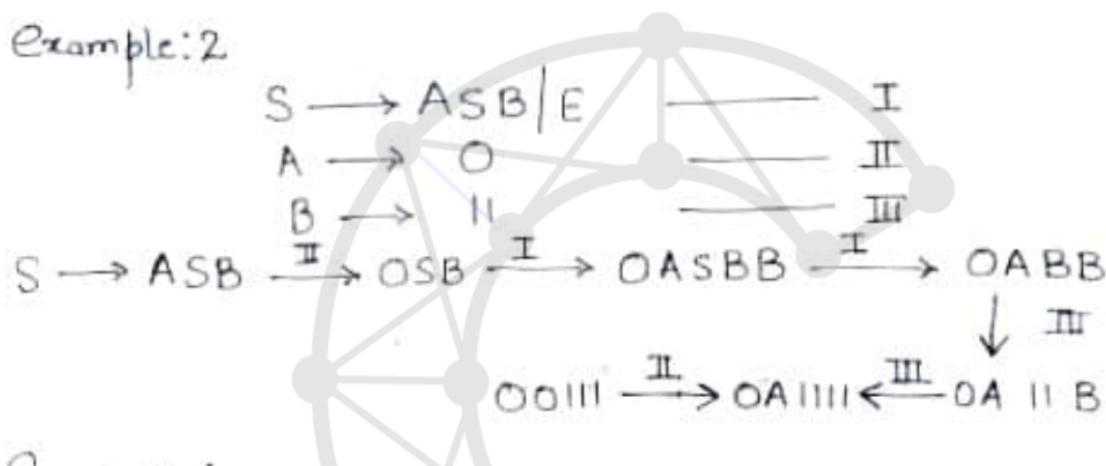


General: It produces language of all terminal type

$0^n 1^m$ which is not regular (Pumping lemma) but
CFG accept their language.

Where $n > 0$

Example: 2



General:

Language accepted: $0^n 1^{2n}; n > 0$

↳ Formal Definition of CFG:

A CFG can be defined using 4 tuple representation
 (V, Σ, P, S) or (V, T, P, S) where

- (i) $V \rightarrow$ Set of Vertices / Variables
- (ii) Σ or $T \rightarrow$ Set of terminals
- (iii) $P \subseteq V \times \{V \cup \Sigma\}^*$ is a set of production rules
- (iv) SEV is the start symbol.

For $U, V \in (V \cup \Sigma)^*$, we say that U yields V if

- $U = V$ or
- \exists a seq of strings $U_0, U_1, U_2, \dots, U_k$ such that $U_0 = U$ and $U_k = V$ and U_{i-1} yields U_i in one step

Denoted as $U \Rightarrow^* V$

We define the language of G_n as
 $L(G_n) = \{ w \in \Sigma^* \mid S \Rightarrow^* w \}$

A language L is said to be Context free language if \exists a CFG (G) such that

$$L = L(G)$$

Types of production in CFG :

$$A \rightarrow \alpha$$

$$\begin{array}{l} A \rightarrow \text{Variable} \\ \alpha \rightarrow (VUT)^* \end{array}$$

Example1: CFG for $L = \{a^n b^m \mid n \geq 0, n \leq m \leq 2n\}$

$$S \rightarrow ASB \mid \epsilon$$

$$A \rightarrow a$$

$$B \rightarrow b \mid bb$$

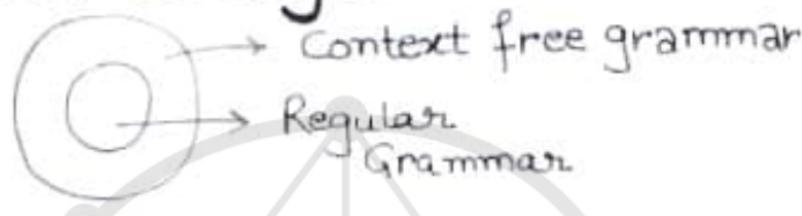
Example2. $L = \{ w \in \{0,1\}^* \mid \text{no of 0's} = \text{no of 1's} \}$
 → Start with 0
 → Start with 1

$$S \rightarrow OSIS / ISOS / \epsilon$$

Example.3 L - Language of Well balanced parenthesis

$$\Sigma = \{ (,) \}^*$$
$$S \rightarrow (s) / ss / \epsilon$$

↳ Comparison to Regular :



Thus we can say that all regular languages are generated by Context free Grammar So Regular are subset of Context free Grammars

2.2 Parse tree / Derivation tree

Formally it is defined as :

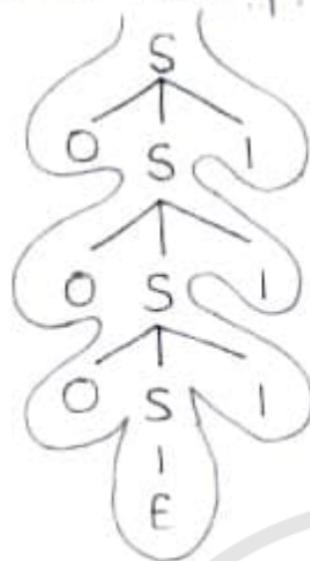
→ Let G_i be a CFG and w be a string $\in L(G_i)$ then a parse tree of a String w is a rooted ordered tree that represent the derivation of w with respect to G_i .

It is visual representation of derivation used in Construction syntax tree in Compiler Design.

Construct a parse tree :

$$S \rightarrow OSI / \epsilon$$
$$w = O^3 I^3$$

Draw parse tree for w?



→ Parsing proceeds from Left to Right and top to bottom
→ Consider only terminals

↳ Properties of Parse / Derivation Tree :

- (1) Every internal node is a variable
- (2) Every leaf node is either a terminal or ϵ
If it is ϵ , then it is the only child of its parent.
- (3) Every internal node is expanded using production rules already specified
- (4) Parse from left to right and top to bottom
- (5) For unambiguous grammars, we get only one (unique) parse tree.

2.3 Ambiguity in Grammar

(CollateNotes)

(Important)

↳ **Left most derivation**: of w with respect to

ϵ is a derivation where in each step the left most variable of a string gets replaced.

A string $w \in L(G)$ is ambiguous if it has 2 left most derivation for the same string.

→ A Grammar is ambiguous if it has any string which has more than one parse tree is left most derivation.

→ A Context free language L is inherently ambiguous if all CFGs accepting L are ambiguous.

Example: $S \rightarrow SbS / a$
Deriving string : abababa



We can construct two parse tree thus the Grammar is ambiguous.

- ① $S \rightarrow sbs \rightarrow abs \rightarrow absbs \rightarrow ababs \rightarrow abababa$
 $\qquad\qquad\qquad\qquad\qquad\longleftarrow abababs \leftarrow ababsbs$
- ② $S \rightarrow sbs \rightarrow sbsbs \rightarrow sbsbsbs \rightarrow absbsbs$
 $\qquad\qquad\qquad\qquad\qquad abababa \leftarrow abababs \leftarrow ababsbs$
- Thus, 2 left most derivation

2.4 Simplification of Context Free Grammars

A Simplified grammar is one such that it is free of any E_0 production, unit production and also useless symbols. A Simplified grammar is usually preferred for parsing and also representation. Simplified or reduced grammar is free of following things:

(i) E_0 productions

(ii) Unit productions: (such that Non terminal \rightarrow Non terminal)

Example: $A \rightarrow B$ type

(iii) Useless Symbols: they are such that either they don't derive any thing ie not deriving or they are not reachable.

Removing these in the aforesaid fashion is safe and they we will follow the above rules in order to Simplify a grammar.

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→ Removing E Production :

- Steps:
- ① find Nullable set
 - ② After Nullable Set write production with or without Nullable Variable.
 - ③ After the step only production Containing Null is $S \rightarrow \epsilon$ (ie start symbol) if Start Symbol is in the Null set.

Example: $S \rightarrow AB$

$$\begin{array}{l} A \rightarrow aAA | \epsilon \\ B \rightarrow bBB | \epsilon \end{array}$$

$$\text{Null} = \{ A, B, \{\} \}$$

$$A \rightarrow \epsilon \quad B \rightarrow \epsilon$$

: it is composed of both nullable variable
 $S \rightarrow \epsilon$ will come

Now write each production with and without Nullable Variable.

$$\begin{array}{l} S \rightarrow AB / B / A / \epsilon \\ A \rightarrow aAA / aA / a \\ B \rightarrow bBB / bB / b \end{array}$$

this is grammar without ϵ
only start symbol can contain ϵ

Example: $S \rightarrow Aba C$

$$\begin{array}{l} A \rightarrow B \quad C \\ B \rightarrow b / \epsilon \\ C \rightarrow D / \epsilon \\ D \rightarrow d \end{array}$$

$$\text{Null} = \{ B, C, A \}$$

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$\left\{ \begin{array}{l} S \rightarrow ABA/C / BA/C / ABA/ba \\ A \rightarrow BC / B/C \\ B \rightarrow b \\ C \rightarrow D \\ D \rightarrow d \end{array} \right\}$

We don't replace both B and C and write $A \rightarrow \epsilon$; it is not a start symbol.

↳ Remaining Unit Productions :

- Steps:
- (i) follow path and find all chains.
 - (ii) Add the Result
 - (iii) Delete the Unit production

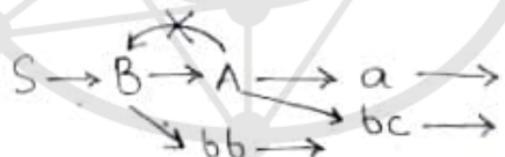
Example:

$S \rightarrow Aa / B$
 $B \rightarrow A / bb$
 $A \rightarrow a / bc / B$

Unit productions

{① $S \rightarrow B$
② $B \rightarrow A$
③ $A \rightarrow B$ }

following Paths:



$B \rightarrow A \rightarrow a \rightarrow$
 $\downarrow bc \rightarrow$
 \swarrow
 $A \rightarrow B \rightarrow bb$

Remove Unit Production and add the Results

$\left\{ \begin{array}{l} S \rightarrow Aa / a / bc / bb \\ B \rightarrow a / bc / bb \\ A \rightarrow a / bc / bc \end{array} \right\}$

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Example : $S \rightarrow AB$
 $A \rightarrow a$
 $B \rightarrow c/b$
 $C \rightarrow D$
 $D \rightarrow E$
 $E \rightarrow a$

Unit Productions : $\left\{ \begin{array}{l} B \rightarrow C \\ C \rightarrow D \\ D \rightarrow E \end{array} \right\}$

$B \rightarrow C \rightarrow D \rightarrow E \rightarrow a$
 $C \rightarrow D \rightarrow E \rightarrow a$
 $D \rightarrow E \rightarrow a$

Delete Unit production and add the results

$S \rightarrow AB$
 $A \rightarrow a$
 $B \rightarrow b/a$
 $C \rightarrow a$
 $D \rightarrow a$
 $E \rightarrow a$

↳ Removing Useless Symbols :

- Steps :
- ① Create Useful set ie
 - ② Terminals are always useful & derivable
 - ③ Variables formed by Symbols in useful set are also useful.
 - ④ Above is an iterative process
 - ⑤ Remove the not useful symbols.
 - ⑥ then check reachability.

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Example: $S \rightarrow AB$
 $A \rightarrow a$
 $B \rightarrow b/a$
 $C \rightarrow a$
 $D \rightarrow a$
 $E \rightarrow a$

Useful = $\{a, c, D, E, B, A, \{\epsilon\}\}$
Every thing is useful but
 $\{C, D, E\}$ are not reachable
So remove

$$\left\{ \begin{array}{l} S \rightarrow AB \\ A \rightarrow a \\ B \rightarrow b/a \end{array} \right\}$$

Example 2: $S \rightarrow AB/\epsilon$
 $A \rightarrow Bc/b$
 $B \rightarrow aB/c$
 $C \rightarrow ac/B$

Useful: $\{a, b, A, \{\epsilon\}\}$

$\therefore B$ and C are not useful delete them.

$$\boxed{S \rightarrow a}$$

 $A \rightarrow b$

$\left\{ \begin{array}{l} B \text{ Production removed} \\ Bc \text{ production also removed} \end{array} \right\}$



here A is not reachable so delete.

$\boxed{S \rightarrow a}$ is reduced grammar.

2.5 Normal Forms

CollateNotes

Context free grammars

Chomsky Normal form

Greibach Normal form

Production allowed:

$$A \rightarrow B C$$

$$A \rightarrow a$$

&

$$S \rightarrow E$$

↓

(Start symbol)

Production allowed:

$$A \rightarrow a \alpha$$

$\alpha \rightarrow$ terminal

$$\alpha \in V^*$$

- * Chomsky Normal form is useful in membership algorithm like CYK algorithm.
- * Greibach normal form is useful in membership in Conversion of Grammar to push down Automata.

2.5.1 Chomsky Normal Form

Production allowed

$$\left\{ \begin{array}{l} A \rightarrow B C \\ A \rightarrow a \\ S \rightarrow E \end{array} \right\}$$

Convert Context free grammar to chomsky Normal form

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- Steps:
- ① If Start Symbol present in RHS of any production Create new start production.
So $\rightarrow \{$
 - ② Remove E₀ production
 - ③ Remove Unit Production
 - ④ Use observation skill to Convert to required form.

Example 1: Convert following grammar to CNF

$$\begin{aligned} S &\rightarrow ASB \\ A &\rightarrow aAS/a/E \\ B &\rightarrow Sbs/A/bb \end{aligned}$$

- ① S appear on RHS so replace start symbol.

$$S_0 \rightarrow S$$

$$S \rightarrow ASB$$

$$A \rightarrow aAS/a/E$$

$$B \rightarrow Sbs/A/bb$$

- ② Remove E₀ productions

$$\text{Nullable} = \{A, B\}$$

Remove E₀ productions

$S_0 \rightarrow S$	$\left\{ \begin{array}{l} Sx \text{ (Redundant)} \\ \text{not written} \end{array} \right\}$
$S \rightarrow ASB/SB/AS$	
$A \rightarrow aAs/a/as$	
$B \rightarrow Sbs/A/bb$	

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(III) Remove Unit productions

$$\left\{ \begin{array}{l} ① S_0 \rightarrow \{\} \\ ② B \rightarrow A \end{array} \right\}$$

$$S_0 \rightarrow S \rightarrow ASB / SB / AS$$
$$B \rightarrow A \rightarrow aAS / a / as$$

$$\boxed{\begin{array}{l} S_0 \rightarrow As / ASB / SB \\ S \rightarrow As / ASB / SB \\ A \rightarrow aAs / as / a \\ B \rightarrow sbs / bb / aAS / as / a \end{array}}$$

(IV) the observation skills and Convert to form

$S_0 \rightarrow As / PB / SB$	$P \rightarrow As$
$S \rightarrow As / PB / SB$	$x \rightarrow a$
$A \rightarrow xP / xs / a$	$y \rightarrow b$
$B \rightarrow Qs / yy / xP / xs / a$	$Q \rightarrow SY$

This grammar is in CNF.

Example 2: $S \rightarrow ASB$
 $A \rightarrow aASA | a | \epsilon$
 $B \rightarrow sbs | A | bb$ (This is different example)

① Replace Start Symbol:

$$\begin{array}{l} S_0 \rightarrow S \\ S \rightarrow ASB \\ A \rightarrow aASA | a | \epsilon \\ B \rightarrow sbs | A | bb \end{array}$$

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① Remove E Production

Nullable = { A, B }

S₀ → {

S → ASB | SB | AS

A → aAsA | a | asA | asA | as

B → Sbs | bb | A

② Remove Unit Production

S₀ → { → ASB | SB | AS

B → A → aASA | a | asA | aAS | as

S₀ → ASB | SB | AS

S → ASB | SB | As

A → aASA | asA | aAS | as | a

B → Sbs | bb | aAsA | asA | aAs | as | a

③ Use observation skills

S₀ → U₁ B | SB | AS

S → U₁ B | SB | AS

A → U₂ A | U₃ A | V₁ U₁ | V₁ S | a

B → U₄ S | V₂ V₂ | U₂ A | U₃ A | V₁ U₁ | V₁ S | a

U₁ → As

U₂ → V₁ U₁

U₃ → V₁ S

U₄ → SV₂

V₁ → a

V₂ → b

This is required grammar.

2.5.2 Greibach Normal Form

Production Accepted :- $A \rightarrow a^\alpha$
 $S \rightarrow e_0$ ($S \rightarrow$ start symbol)

Where $\{ a \in \text{terminal} \}$
 $\{ \alpha \in V^* \}$

It is useful to convert CNF to PDA

Steps :- ① Remove ϵ production and unit production
 ② Convert Grammar to CNF
 (An Exam usually above steps are done already)

③ Rename all the Symbols e.g

$$S \rightarrow AA$$



$$[A_1 \rightarrow A_2 A_2]$$

ie $\{ S \rightarrow A_1 \}$
 rename
 $\{ A \rightarrow A_2 \}$

④ If $A_i \rightarrow A_j r$ where ($j > i$) \rightarrow ok

but for

$$A_i \rightarrow A_j r \text{ where } j < i$$

Expand terminal A_j

⑤ Eliminate left Recursion

$$\text{ie } A_k \rightarrow A_k r$$

$$\text{Rule: } A \rightarrow A \alpha_1 / A \alpha_2 \dots B_1 / B_2$$

introduce new terminal Z

$$\left\{ \begin{array}{l} A \rightarrow B_1 / B_2 \dots \\ A \rightarrow B_1 Z / B_2 Z \dots \\ Z \rightarrow \alpha_1 / \alpha_2 \dots \\ Z \rightarrow \alpha_1 Z / \alpha_2 Z \dots \end{array} \right\}$$

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- ⑥ Finally Expand remaining not in form terminals including 2.

Example: $S \rightarrow AA/a$ } Convert to GNF
 $A \rightarrow SS/b$ }

- ① Eliminate null/unit production.

- ② Convert to CNF

- ③ Rename

$$\begin{cases} A_1 \rightarrow A_2 A_2/a \\ A_2 \rightarrow A_1 A_1/b \end{cases}$$

④ $A_1 \rightarrow a$

$A_1 \rightarrow A_2 A_2$

$A_2 \rightarrow b$

$A_2 \rightarrow A_1 A_1 \times \quad (j < i)$

Expand

$$A_2 \rightarrow A_2 A_2 A_1/a A_1$$

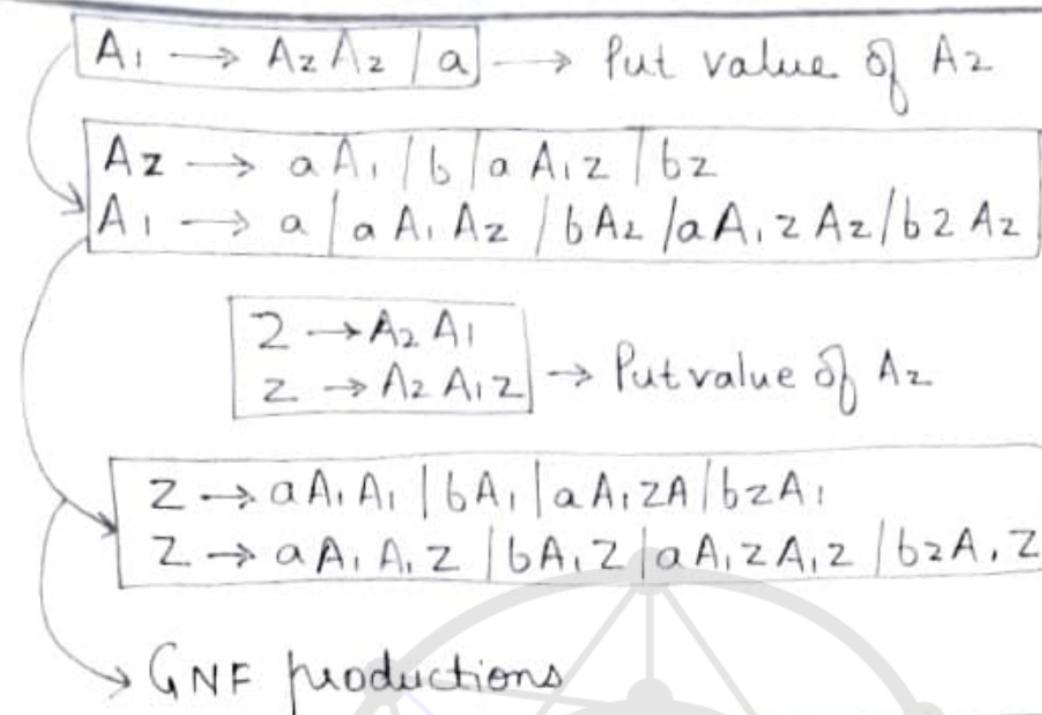
- ⑤ Eliminate Left Recursion

$$A_1 \rightarrow A_2 A_2/a$$

$$A_2 \rightarrow A_2 A_2 A_1 / a A_1 / b$$

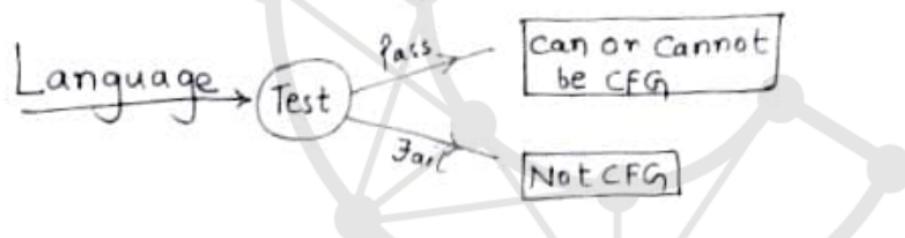
left Recursion (new terminal)

$$\left\{ \begin{array}{l} A_1 \rightarrow A_2 A_2/a \\ A_2 \rightarrow a A_1/b \\ A_2 \rightarrow a A_1 Z/b Z \\ Z \rightarrow A_2 A_1 \\ Z \rightarrow A_2 A_1 Z \end{array} \right\}$$



2.6 Pumping lemma for Context free languages

CollateNotes



Theorem: Let L be a CFL. Then there exists a constant n such that if z is any string in L such that $|z| \geq n$, then we can write $z = uvwxy$, subject to following conditions.

- 1) $|vwx| \leq n$ That is, the middle portion is not too long.
- 2) $vx \neq \epsilon$
- 3) for all $i > 0$, $uv^i w x^i y$ is also in L .

Example: Apply pumping Lemma on
 $L = \{0^n 1^n 2^n \mid n > 1\}$

let $z = 0^n 1^n 2^n$

Suppose the string breaks in $z = UVWxy$ where $|UWx| \leq n$
& V and x are not both ϵ . Then VWx can't
have both 0's & 2's since the last 0 and first 2
are separated by $(x+1)$ positions.

So, if VWx has no 2's then 0's and 1's can be pumped
which will create unequal 2's thus pumping lemma
failed and language is not Context free.

2.7 Closure properties of CFG

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① Union :- CFG are closed under Union.

If L_1 and L_2 be 2 CFG then $L_1 \cup L_2$ is also CFG.

$$L_1 : \{V_1, T_1, P_1, S_1\} \quad L_2 : \{V_2, T_2, P_2, S_2\}$$

$$L = L_1 \cup L_2$$

$$L : \left\{ \begin{array}{l} V_1 \cup V_2 \\ T_1 \cup T_2 \\ P_1 \cup P_2 \\ S \rightarrow S_1 / S_2 \end{array} \right\}$$

② Concatenation :- If L_1 and L_2 be two CFG then,
 $L = L_1 L_2$ will also be CFG

Proof:- $L_1 = \{V, T, P, S\}$ $L_2 = \{V_2, T_2, P_2, S_2\}$

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$$L = \left\{ \begin{array}{ll} V_1, U_1, V_2 \\ T_1, U_1, T_2 \\ P_1, U_1, P_2 \\ S \rightarrow S_1, S_2 \end{array} \right\}$$

- (iii) Reversal :- If L be CFG then $(L)^R$ is also CFG where
 $(L)^R$ = Reverse of L
 $L : \{ S \rightarrow A_1 A_2 \dots A_{k-1} A_k \}$
- $(L)^R : \{ S \rightarrow A_k A_{k-1} \dots A_2 A_1 \}$

- (iv) Intersection :- If L_1 and L_2 be two CFG then
 $L_1 \cap L_2$ may or may not be CFG

Proof:- $L_1 : \{ 0^n 1^n 2^l ; n > 1, l > 1 \}$

$L_2 : \{ 0^l 1^n 2^n ; n > 1, l > 1 \}$

$L_1 \cap L_2 = \{ \underbrace{0^n 1^n 2^n} ; n > 1, l > 1 \}$

↓
not CFG by pumping lemma

- (v) Complementation :- not closed under Complementation

Proof by Contradiction - Let L be closed Under Complement
So, \bar{L} is also CFG.

$L_1 \cap L_2 = \bar{L}_1 \cap \bar{L}_2$
If above statement is true then $L_1 \cap L_2$ is also closed
We know that $L_1 \cap L_2$ is not closed so our assumption
is not valid.
Thus L is not closed under Complement.

(vi) Closure :- closed under Kleen Closure

2.8 Push Down Automata

CollateNotes

These machine act as acceptor of context free grammar or Context free languages.

A push down automata is basically a

: finite Automata + Stack

It is represented by 7 tuples :

$$(Q, \Sigma, S, q_0, Z_0, F, \Gamma)$$

↓
 all States ↓
 input alphabet ↓
 Transition Symbol ↓
 initial State ↓
 Bottom of stack ↓
 final stack ↓
 Top of stack

Deterministic PDA

NDPDA

(i) Deterministic push down Automata.

(ii) Non deterministic push down automata

(i) $\delta : Q \times (\Sigma \cup E) \times \Gamma \rightarrow Q \times \Gamma^*$

(ii) $\delta : Q \times (\Sigma \cup E) \times \hat{\Gamma} \rightarrow \Sigma^* Q \times \Gamma^*$

(iii) States have deterministic moves or no moves

(iii) Non deterministic moves ie Same Condition going to different states.

(iv) Less powerful.

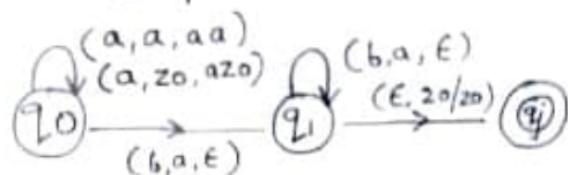
(iv) More powerful

(v) It does not create multiple instances of itself.

(v) Creates multiple instances of itself while parsing.

2.9 Deterministic PDA

(i) $a^n b^n / n > 1$



$\left\{ \begin{array}{l} \text{keep pushing } a's \text{ for each } \\ b \\ \text{pop } a \text{ when input is } \epsilon \\ \text{if top is } z_0 \text{ then accept} \end{array} \right\}$

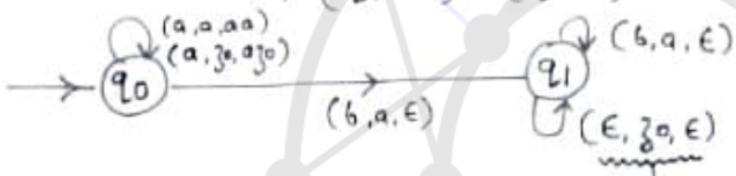
Accepted by final state

transition: $\delta(q_0, a, z_0) = (q_0, a z_0)$ | $\delta(q_1, \epsilon, z_0) = (q_f, z_0)$

$\delta(q_0, a, a) = (q_0, a a)$

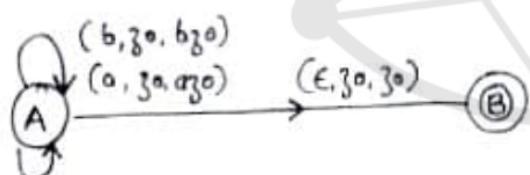
$\delta(q_0, b, a) = (q_1, \epsilon)$

$\delta(q_1, b, a) = (q_1, \epsilon)$



Accepted by empty stack

(ii) $w / n_a(w) = n_b(w)$

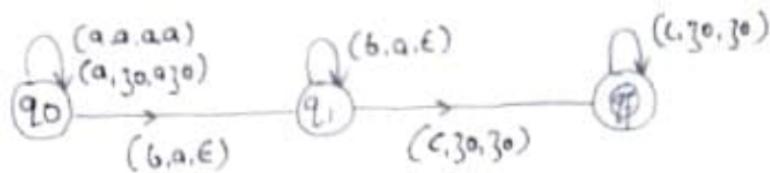


$\begin{pmatrix} a, a, a, a \\ b, b, b, b \\ a, b, \epsilon \\ b, a, \epsilon \end{pmatrix}$

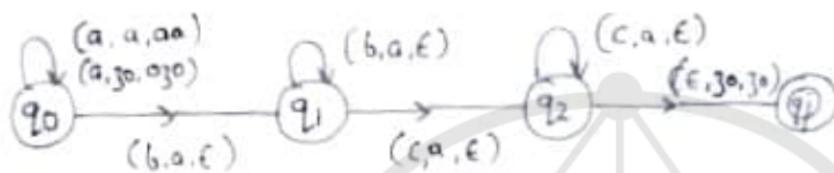
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(iii) $a^n b^m c^m | n, m \geq 1$ (Important)



(iv) $a^{m+n} b^m c^n | m, n \geq 1$

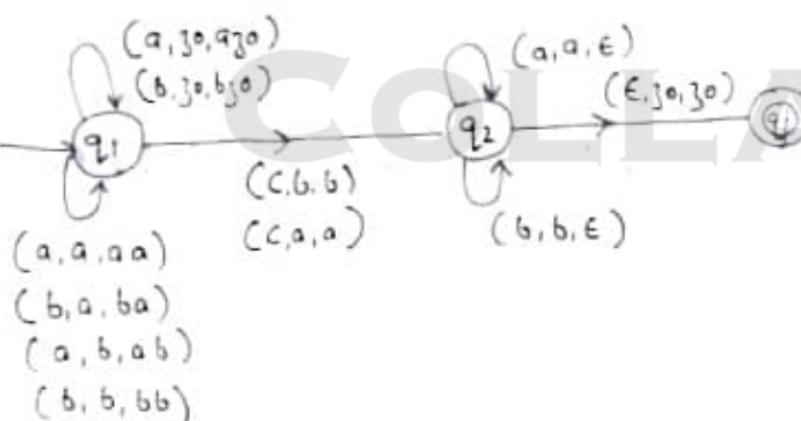


(v) $a^n b^{2n} | n \geq 1$
for every a push 2a's



(vi) $w \in W^R | w \in (a, b)^+$ (Important)

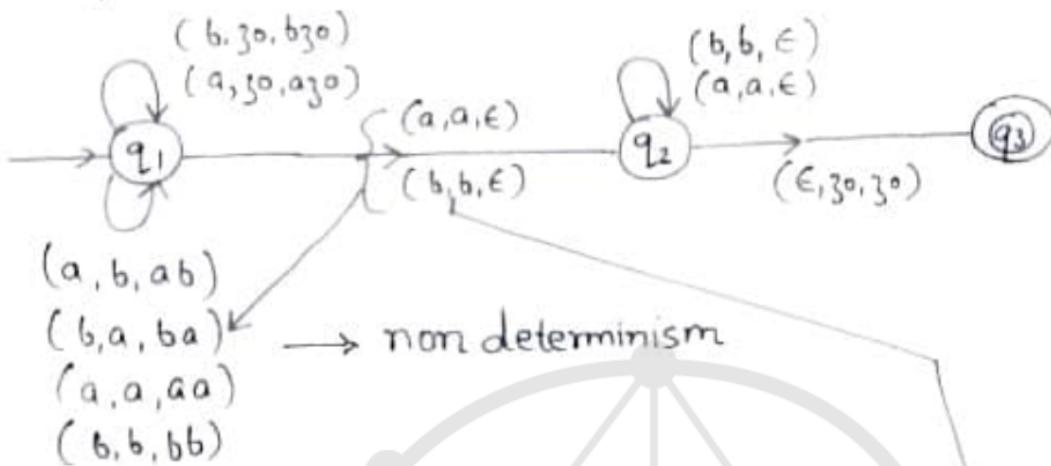
Center Known



2.10 Non deterministic PDA

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Example: $WW^R / W \in (a, b)^+$



- ① EK tarika manta hai ki center nahi aya.
- ② Doosra Kehla hai Center aa gaya start popping.

2.11 Equivalence of PDA And CFG

CollateNotes

Equivalence means that every PDA can be converted to CFG and vice versa



2.11.1 From CFG (Context Free Grammar) to PDA (Push Down Automata)

We need to define only transition rules and may not construct an automaton.

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Rules: $G = (V, T, P, \delta)$

- (i) For each variable or non terminal (Push)
 $\delta(q, \epsilon, A) = \{q, \alpha\}$ where $A \rightarrow \alpha$
- (ii) For each terminal (Pop)
 $\delta(q, a, a) = (q, \epsilon) \mid a \in \Sigma$

Example 1: $S \rightarrow 0BB$

$$B \rightarrow 0S/1S/0$$

$$V = \{ S, B \}, \quad T = \{ 0, 1 \}$$

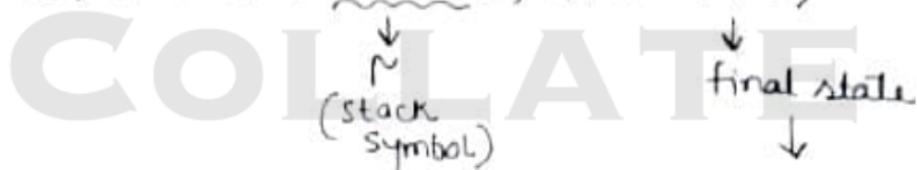
$$\delta = (q, \epsilon, S) = (q, 0BB)$$

$$\delta = (q, \epsilon, B) = \{ (q, 0S), (q, 1S), (q, 0) \}$$

$$\delta = (q, 0, 0) = (q, \epsilon)$$

$$\delta = (q, 1, 1) = (q, \epsilon)$$

PDA: $(\{q\}, \{0, 1\}, \{S, B, 0, 1\}, S, q, S, \emptyset)$



ie accepted
by empty stack

- Example 2: $S \rightarrow 0S_1/A$
 $A \rightarrow 1A0/S/\epsilon$

$$\delta(q, \epsilon, S) = \{(q, 0S_1), (q, A)\}$$

$$\delta(q, \epsilon, A) = \{(q, 1A0), (q, S), (q, \epsilon)\}$$

$$\delta(q, 1, 1) = (q, \epsilon)$$

$$\delta(q, 0, 0) = (q, \epsilon)$$

This defined equivalent PDA
 $\{ \{q\}, \{0, 1\}, \{S, A, 0, 1\}, \{q, q, S, \emptyset\} \}$ → bottom of stack

2.11.2 From PDA (Push Down Automata) to CFG (Context Free Grammar)

The productions in P are induced by moves of PDA as follows.

① S productions are given by $S \rightarrow [q_0 z_0 q]$ for every $q \in Q$

② Each erasing move $\delta(q, a, z) = (q', \epsilon)$ induces $(q_1 z_1) \rightarrow a$

③ Each non erasing move $\delta(q, a, z) = (q_1, z_1, z_2)$ induces.

$$[q_1 z_1] \rightarrow a [q_2 z_2 q_3] [q_2 z_2 q_3] \dots [q_m z_m q']$$

where $q', q^2, \dots, q^m \in Q$

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PDA:

$$A = \{q_0, q_1\}, \{a, b\}, \{z_0, z\}, \delta, q_0, z_0, \varnothing$$

\downarrow stack alphabet \downarrow initial state \varnothing Bottom of stack

$$\delta(q_0, b, z_0) = (q_0, zz_0) \rightarrow \text{non erasing}$$

$$\delta(q_0, \epsilon, z_0) = (q_0, \epsilon)$$

$$\delta(q_0, b, z) = (q_0, zz)$$

$$\delta(q_0, a, z) = (q_1, z)$$

$$\delta(q_1, b, z) = (q, \epsilon)$$

$$\delta(q, a, z_0) = (q_0, z_0)$$

$$S \rightarrow [q_0 z_0 q_0] \quad [q_0 z_0 q_1]$$

Rule ①

$$\delta(q_0, b, z_0) = (q_0, zz_0) \rightarrow \text{not erasing}$$

$$[q_0 z_0 q_0] \rightarrow b [q_0 z q_0] [q_0 z_0 q_0]$$

$$[q_0 z_0 q_0] \rightarrow b [q_0 z q_1] [q_1 z_0 q_0]$$

$$[q_0 z_0 q_1] \rightarrow b [q_0 z q_0] [q_0 z_0 q_1]$$

$$[q_0 z_0 q_1] \rightarrow b [q_0 z q_0] [q_0 z_0 q_1]$$

$$\delta(q_0, \epsilon, z_0) \rightarrow (q_0, \epsilon) \rightarrow \text{Erasing}$$

$$[q_0 z_0 q_0] \rightarrow \epsilon$$

$$\delta(q_0, b, z) = (q_0, zz)$$

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$$[q_0 z q_0] = b [q_0 z q_0] \quad [q_0 z q_0]$$

$$[q_0 z q_0] = b [q_0 z q_1] \quad [q_1 z q_1]$$

$$[q_0 z q_1] = b [q_0 z q_0] \quad [q_0 z q_1]$$

$$b [q_0 z q_1] \quad [q_1 z q_1]$$

$$\delta(q_0, a, z) = (q, z) \rightarrow \text{non erasing}$$

$$[q_0 z q_0] \rightarrow a [q_1 z q_0]$$

$$[q_0 z q_1] \rightarrow a [q_1 z q_1]$$

$$\delta(q_1, b, z) = (q, \epsilon)$$

$$[q_1 z q_1] \rightarrow b$$

$$\delta(q_1, a, z_0) = (q_0, z_0)$$

$$[q_0 z_0 q_0] = a [q_0 z_0 q_0]$$

$$[q_0 z_0 q_1] = a [q_0 z_0 q_1]$$

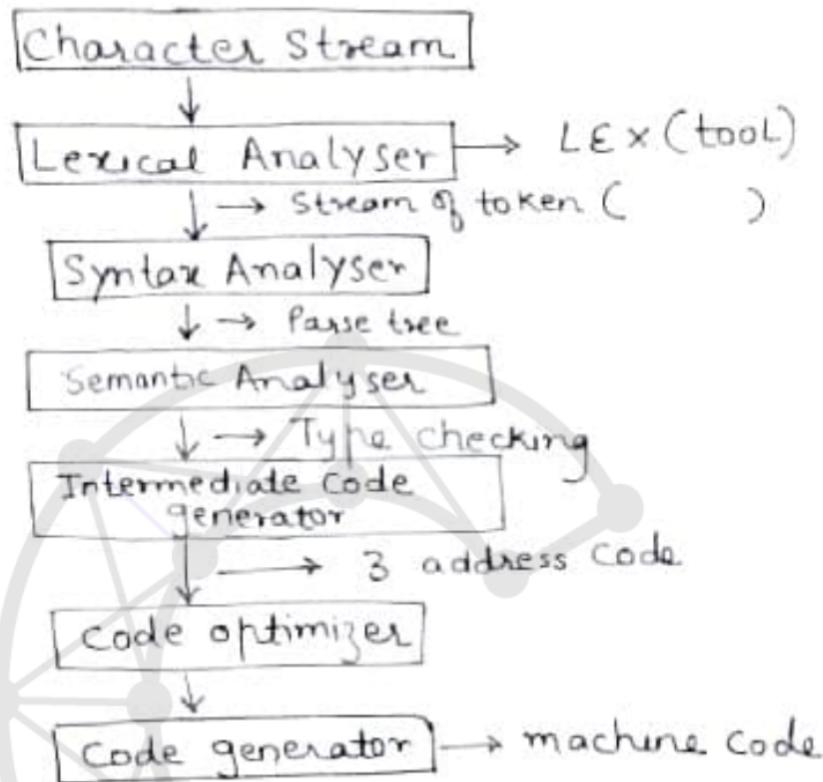
Blue Pen \rightarrow CFG

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2.12 Overview of LEX and YACC

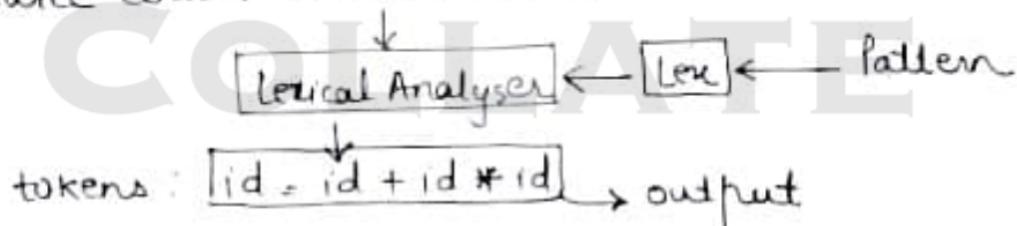
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Language processing



Lesk and Johnson published paper on lex and yacc in 1975 which Simplified Compiler Writing

Source Code : $a = b + c * d$



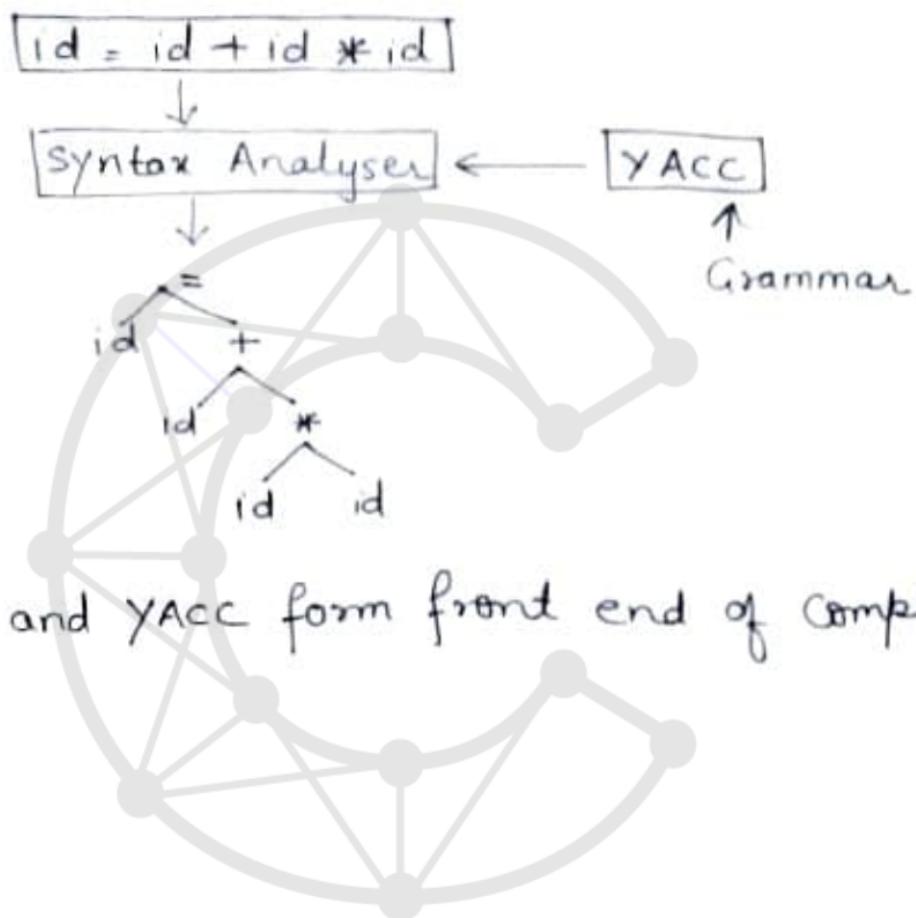
- The Lex is provided a pattern according to which it creates token they may be regular expression also

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Pattern → Regular expression

↳ YACC: is parsing tool which takes input the grammar and create a parse tree or derivation tree it operates upon stream of tokens provided by LEX



Both Lex and YACC form front end of complete design.

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