

Problem 3 (60 points) Ancestors Set. Given a directed graph $G = (V, E)$, find a minimum-size set of vertices $S \subset V$, such that any vertex in V can be reached from some vertex in S : for each $v \in V$, there exists $u \in S$ with path $u \rightarrow v$. *HINT: try to solve the problem for a DAG first.*

Solution for DAG:

- ① Perform a topological sort on the graph.
- ② Perform DFS in order of the topological sort for unvisited vertices. Every new DFS's start vertex will be added to the set.

Algorithm:

function TopologicalSort(G):

for u in $G.V$:
 $u.d = 0, u.f = \infty$
 $u.color = white$

$u.parent = None$

$time = 0 \Leftarrow Global$

for u in $G.V$:

if $u.color == white$:

DFS-Recursive(G, u)

return list

list = [] {linked list of nodes/vertices}

function DFS-Recursive(Graph G , vertex u):

$u.color = grey$

$time++$

$u.d = time$

for v in $G.adj[u]$:

if $v.color == white$:

$v.parent = u$

DFS-Recursive(G, v)

$u.color = black$

$time++$

$u.f = time$

list.addFront(u)

to find the topological sort, we use DFS & insert vertices into a linked list when they are changed to black. This is done in $O(V+E)$ in the algorithm mentioned in the previous page.

Now, we perform another DFS on the topologically sorted list & add the source vertices to the set.

~~function FindMinimalSet(G):~~

~~curr~~
~~list~~ ~~→ TopologicalSort(G)~~

~~while curr != null:~~

~~if curr:~~

function FindMinimalSet(G):

head = TopologicalSort(G)

temp = head

while temp != null:

temp.color = white

temp.d = 0

temp.p = null

} Reset colors to white

Set S = {}

temp = head

while temp != null:

if temp.color == white:

S.add(temp)

DFS-Recursive(temp)

temp = temp.next;

return S

DFS-Recursive

// Same as before,

except we do not

add nodes to a list

Time Complexity Analysis: $O(V+E)$ for topological sort
 $O(V+E)$ for DFS

\therefore overall = $O(V+E)$

Auxiliary space: linked list: $O(V)$

Result is correct because these vertices have no incoming edges.

Problem 3: Solution for all Directed Graphs:

- Solution :
- Create a DAG of Strongly connected Components.
 - Remember one node from each Strongly Connected Component.
 - Now since we have a DAG, we can use the previously stated solution to find the vertices in S , but the vertices we add to S are not the Strongly Connected Components but the nodes we remembered for each strongly connected component.

Finding Strongly Connected Components:

function $SCC(G)$:

Call $DFS(G)$ to compute finish times of all vertices.

Compute G^T $\{in\ O(V+E)\}$

Call $DFS(G^T)$, but inside the main loop of DFS , consider vertices in decreasing order of finish times

- * For each component found in the DFS of G^T
~~add~~ Add a new vertex to the graph of SCC .
- * check for edges in the DFS run & connect them to add edges to SCC graph if any.
- * Remember one vertex for each SCC in the SCC graph.

- Now, the SCC graph is A DAG.
- Use the previously described algorithm to find the Ancestor set S on this DAG.

Run time Analysis :

SCC part :

computing finish times : $O(V+E)$

computing G^T : $O(V+E)$

Finding SCCs : $O(V+E)$ {DFS on G^T }

↳ SCC graph created simultaneously.

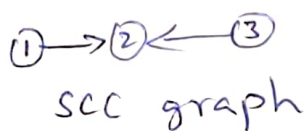
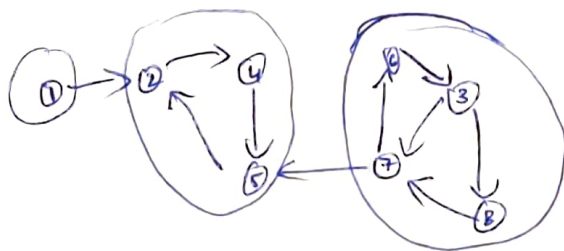
Finding Ancestor set from DAG :

Topological sort : $O(V+E)$

DFS : $O(V+E)$

Overall time complexity : $O(V+E)$

Depiction :



Ancestor set : $\{1, 3\}$ 15