

Predefined Functions

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
#include<string.h>
```

```
#include <math.h>
```

```
int main()
```

```
{
```

```
    printf("strcmp()\n");
```

```
    char leftStr[] = "Dheeraj";
```

```
    char rightStr[] = "Dheeraj";
```

```
    int res = strcmp(leftStr, rightStr);
```

```
    if (res==0)
```

```
        printf("Strings are equal");
```

```
    else
```

```
        printf("Strings are unequal");
```

```
    printf("\nValue returned by strcmp() is: %d" , res);
```

```
    printf("\n\nstrcpy()\n");
```

```
    char str1[]="Prabhas";
```

```
    char str2[] = "Ram Charan";
```

```
    char str3[40];
```

```
    strcpy(str2, str1);
```

```
    strcpy(str3, "Copy successful");
```

```
    printf("str1: %s\nstr2: %s\nstr3: %s",str1,str2,str3);
```

```
    printf("\n\nstrrev()\n");
```

```
    char str[50] = "Bahubali";
```

```
    printf("The given string is =%s\n",str);
```

```
    printf("After reversing string is =%s",strrev(str));
```

```
printf("\n\nstrlen()\n");  
char strg[] = "Magadheera";  
printf("Length of string is: %d", strlen(strg));
```

```
printf("\n\nstrupr()\n");  
char string[ ] = "dheeraj is intelligent and smart";  
printf("%s", strupr (string));
```

```
printf("\n\nstrclwr()\n");  
char strin[ ] = "ISWARYA IS A GOOD GIRL";  
printf("%s", strlwr (strin));
```

```
printf("\n\npow()\n");  
double x = 6.1, y = 4.8;  
double result = pow(x, y);  
printf("%.2lf", result);
```

```
printf("\n\nsqrt()\n");  
int N = 64;  
printf("%f", sqrt(N));
```

```
printf("\n\nceil()\n");  
double value;  
double resultr;  
value = 1.4;
```

```
result = ceil(value);  
printf("The ceil of %f is %f", value, result);
```

```
printf("\n\nfloor()\n");  
double values;  
double result;  
value = 1.8;  
result = floor(value);  
printf("The floor of %f is %f", value, result);
```

```
printf("\n\nrand()\n");  
srand(time(0));  
for(int i = 0; i<4; i++)  
printf("%d\n", rand());
```

```
return 0;  
}
```