

Arrays and Structures

(Employee Details)

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct employee
```

```
{
```

```
    char name[20];
```

```
    int id;
```

```
    int exp;
```

```
    float salary;
```

```
};
```

```
int main()
```

```
{
```

```
    struct employee e1;
```

```
    printf("Enter your name: ");
```

```
    gets(e1.name);
```

```
    printf("Enter your ID: ");
```

```
    scanf("%d",&e1.id);
```

```
    printf("Enter your experience: ");
```

```
    scanf("%d",&e1.exp);
```

```
    printf("Enter your salary: ");
```

```
    scanf("%f",&e1.salary);
```

```
    printf("Name: %s",e1.name);
```

```
    printf("\nEmployee ID: %d",e1.id);
```

```
    printf("\nExperience: %d years",e1.exp);
```

```
    printf("\nSalary: %f",e1.salary);
```

```
    return 0;
```

```
}
```