PUBG GAME STATS

matchT...
- duo
- duo-fpp
- solo
- solo-fpp
- squad
- squad-fpp

Matches Played in different MAPS

- ERANGEL
- MIRAMAR

42%

58%
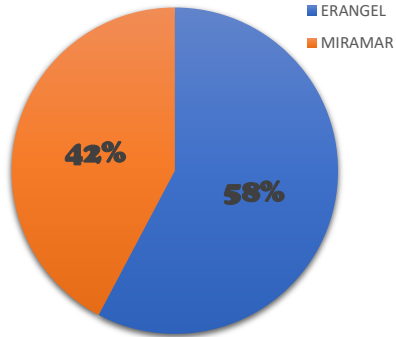
Damage dealt by the gun and longest kill by the same gun

- Sum of damageDealt
- Max of longestKill

SURVIVAL PLAYERS

- squad-fpp

Duration in seconds

2020
2000
1980
1960
1940
1920
1900
1880
1860

03a0a29ba22f8f, 0f15fa6612eb3f, 306cdfb564445f, 66c4558f0e7511, 799cfabff88dc1, 8d21f9291ec5e8, 946270e14b8ca9, 9d0db0d43f0358, a36c04f88dced2, cf5f8617e9d82e, ef53d837e1f016
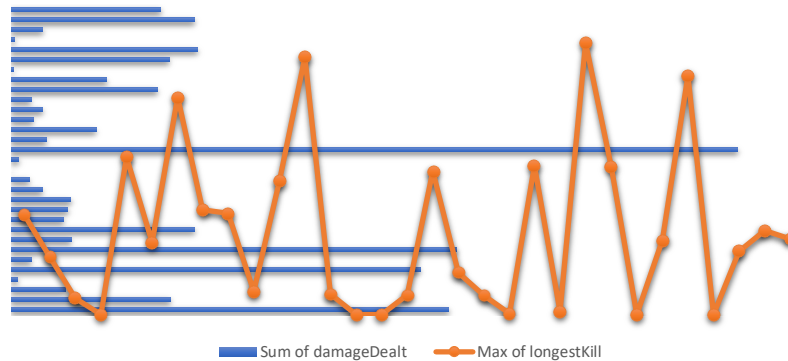
TOP PLAYERS

DISTANCE TRAVELLED BY TOP PLAYERS

10000
9000
8000
7000
6000
5000
4000
3000
2000
1000
0

50
45
40
35
30
25
20
15
10
5
0

13a7795ce6b8db, 4eb7ca36d461ad, 6029d2c3e946bf, 67e79b6a3aacc7, 855c5af857e0d2, acee82a21c5771, cda40180a5dbbb, ce4f6ac165705e, dcee83d806e630, de328fb3712724

- Sum of swimDistance
- Sum of rideDistance
- Sum of walkDistance
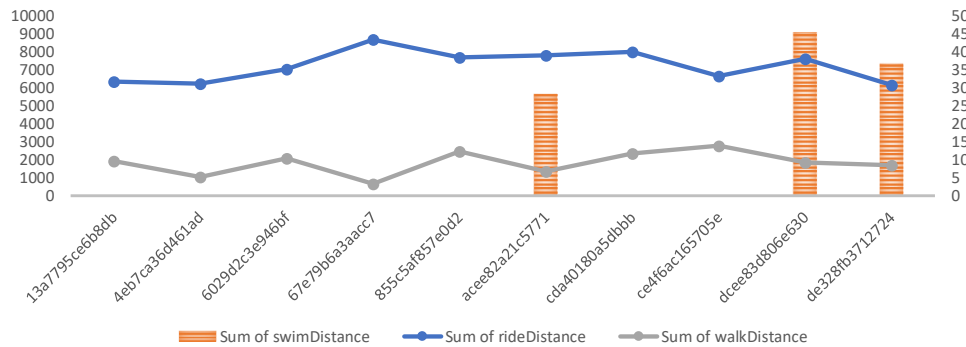
GUNS
- Assault Rif...
- Others
- Pistols
- Shot guns
- SMG
- Snipers

Map
- ERANGEL
- MIRAMAR

KILLS MADE BY DIFFERENT TYPES OF GUNS

39%
20%
20%
4%
17%
9%
11%

- Assault Rifles AKM
- Assault Rifles Bluezone
- Assault Rifles M16A4
- Assault Rifles M416
- Assault Rifles Mini 14
- Assault Rifles SCAR-L
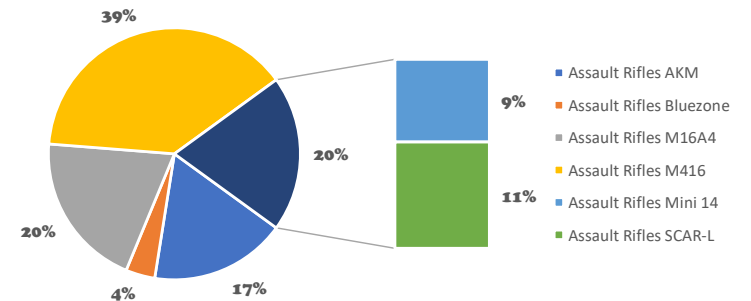
TYPES OF KILLS MADE BY PLAYERS

NO. OF KILLS

4
3
2
1
0

a5, a3, 19, 9d, cf, f7, 67, 20, b5, fcf, d2, 91

- No. of headshot kills
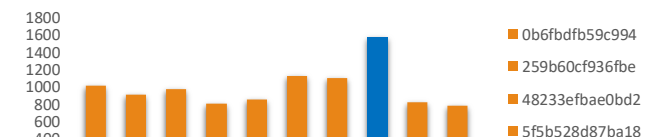- No. of road kills
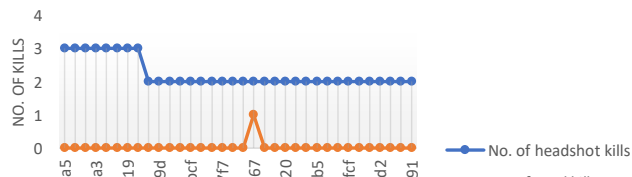
NO. OF MATCHES CONDUCTED ACCORDING TO MATCHTYPE

MATCH TYPES

- squad-fpp — 336
- squad — 107
- solo-fpp — 100
- solo — 29
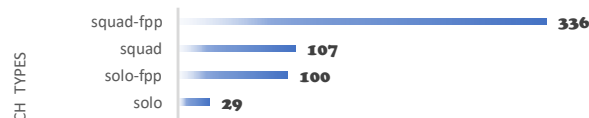
TOP PLAYERS WITH HIGHEST DAMAGE DEALT

1800
1600
1400
1200
1000
800
600
400

- 0b6fbdfb59c994
- 259b60cf936fbe
- 48233efbae0bd2
- 5f5b528d87ba18

TOP PLAYERS

No. of road kills

eb7a3e9f50ec 0fc84c81d905 22252be49d44 ee8d7586b430 abbe08a34c6l 70755018efd7 a30dcfd7cafc 923fb2cec0e7 d79cdeb0ac6e 9dfa67d0f8c 48233efbae0b 9b2961d4d51f

NO. OF MATCHES

MAT...
- normal-squad-fpp: 1
- duo-fpp: 169
- duo: 57

0 50 100 150 200 250 300 350 400

400
200
0

0b6fbdfb59c994 259b60cf936fbe 48233efbae0bd2 5f5b528d87ba18 659c2acecba08a 9ac54e66c0a5d3 ad96536291127f e648bbd69e6782 e65e9fa8ba75c6 eb7a3e9f50eca5

- 659c2acecba08a
- 9ac54e66c0a5d3
- ad96536291127f
- e648bbd69e6782

Squad win % and Damage based on Ranks

5 · 700
4
3
2
1
0

1-10 11-20 21-30 31-40 41-50 51-60 61-70 71-80 81-90 91-100

- duo - Sum of winPlacePerc
- duo - Average of damageDealt
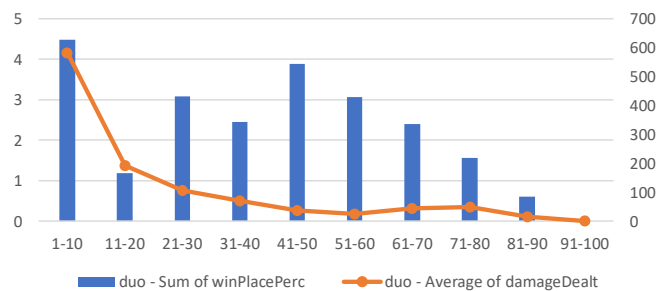
No. of times a player was knocked out

1% 1% 4% 0%
5%
15%

32%
22%
20%

- 0
- 1
- 2
- 3
- 4
- 5
- 6
- 8
- 10
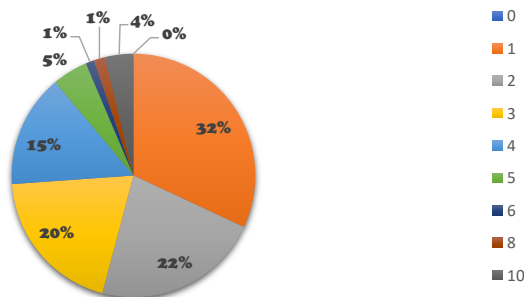
Average kill points scored according to Kill Place

700
600
500
400
300
200
100
0

Kill Points

539 593 444 413 474 487 574 522 411 459

1-10 11-20 21-30 31-40 41-50 51-60 61-70 71-80 81-90 91-100

Kill Ranks
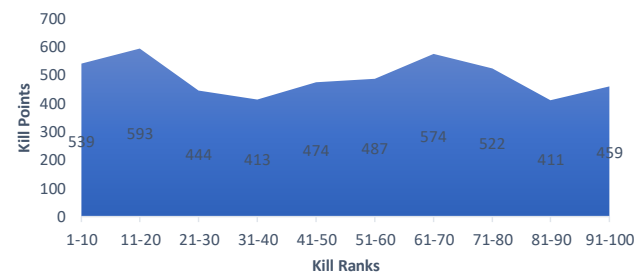
No. of times Boosts And Heals consumed

No.of times taken

24
14
12
9
7
5
3
1

0 50 100 150 200

Characters health performance

- Sum of boosts
- Sum of heals
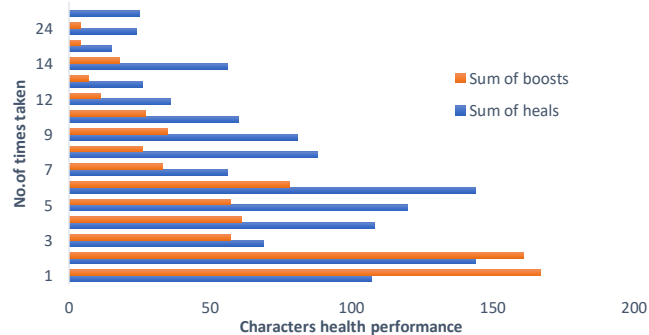
Distribution of weapons_aquired by win points

1600
1400
1200
1000
800
600
400
200
0

WIN POINTS

1 2 3 4 5 6 7 8 9 10 11 13

WEAPONS AQUIRED

Kills made in Different types of matches

200
180
160
140
120
100
80
60
40
20
0

1-10 11-20 21-30 31-40 41-50 51-60 61-70 71-80 81-90 91-100

- duo
- duo-fpp
- solo
- solo-fpp
- squad
- squad-fpp

Kills made in different types of matches

13 0
18 3 0
11 6 2 0
4 1 0
12 5 0
34 12 5 10

- 1-10
- 11-20
- 21-30
- 31-40