```
1 pub fn main() {
                                                                                 ®Rust
2
       println!("Hello, world!");
3 }
                                                                               & Python
1 def fibonaci(n):
       if n <= 1:
3
          return n
4
       else:
5
            return(fibonaci(n-1) + fibonaci(n-2))
We can also set a line number offset with codly-offset(int):
       println!("Hello, world!");
                                                                                 ®Rust
And we can also disable line numbers:
pub fn main() {
                                                                                 ®Rust
     println!("Hello, world!");
}
We can also select only a range of lines to show. From this:
1 #codly-range(start: 5, end: 5)
                                                                                 [Typst]
2
3 ```python
4 def fibonaci(n):
 5 	 if n <= 1:
          return n
6
    else:
7
          return(fibonaci(n-1) + fibonaci(n-2))
9 ```
to this:
                                                                               ♣ Python
           return(fibonaci(n-1) + fibonaci(n-2))
1 pub fn main() {
                                                                                 ®Rust
       println!("Hello, world!");
2
3 }
                                                                                  Rust
1 pub fn main() {
       println!("Hello, world!");
3 }
1   
pub fn function<R, S, T>() -> R where T: From<S>, S: Into<R>, R: Send + Sync + 'static {
                                                                                  Rust
       println!("Hello, world!");
3 }
```

```
pub fn main() {
    println!("This is in another page!");
}

pub fn main() {
    println!("Strong line numbers go brrrrrrr.");
}

pub fn main() {
    println!("Dark style works too");
}
```