

# RICHARD MA

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## CAREER OBJECTIVE

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Looking for an entry-level developer position to broaden career experience. Seeking to learn from senior developers or independently and contribute to both the organization and personal skill set. Eager to tackle complex problems and analyze methods of producing more accessible and aesthetic UI/UX design.

## EDUCATION

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### Honors Bachelor of Science - Computer Science

- University of Toronto
- Expected Graduation Date: 2022

## PORTFOLIO OF SKILLS

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**Languages:** React, JavaScript, CSS, HTML, C, Java, Python, SQL

**Frameworks & Tools:** Bootstrap, Material-UI, Node.js, jQuery, MySQL, Git, Android Studios

**Others:** Visual Studio Code, Unix, Git Bash

**Soft Skills:** Critical Thinking, Problem Solving, Team Player, and Time Management

## PROJECTS

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### Hatchways Assessment

2022

- Finished 3 feature/bug tickets in mock company setting through Slack, with Git pull requests peer-reviewed
- Implemented sending images on messenger application through API call to image hosting server
- Stylized login and sign-up page using Material-UI components, with responsive web design
- Fixed React lifecycle-related bugs

### Student Profile

2022

- Implemented using React
- Features dynamic component generation, search function, Responsive Web Design, REST API calls

### Weather Application

2022

- Implemented using React and React-Bootstrap
- Features same-day weather reporting and dynamically changing background depending on the weather
- REST API calls to OpenWeatherMap using Node.js

### Tank Website

2021

- Collaborated on a jQuery-based website centered around a browser-based tank game
- Features a login system and leaderboards through REST API calls to a SQL server

### Shopping Android Application

2019

- Operated with a team in SCRUM setting using Android Studios
- Fulfilled the role of UI/UX by creating layouts and UI designs