

# SuperCollider

```
Quarks.install("FoxDot")
```

```
Language > Recompile Class Library
```

```
FoxDot.start
```

## Terminal

```
python -m FoxDot
```

## FoxDot

```
synth1 = Player()
```

```
synth1 >> bass([(0,9), (0,7), (3,7), (0,7)], dur=4, pan=(-1,1), amp=0.7)
```

```
synth2 = Player()
```

```
synth2 >> ambi([0,2,4], dur=[1,1/2,1/2], amp=[1,3/4,3/4])
```

```
synth3 = Player()
```

```
synth3 >> growl([0,10,10,200], dur=0.5, amp=[0.6])
```

```
synth4 = Player()
```

```
synth4 >> pads([0,2,(4,0)], dur=4, amp=1)
```

```
synth.stop()
```