

Default Parameters

Often times when writing a function, you need to assign default values for arguments that weren't passed to the function when it was invoked.

For example, let's say we were creating a `calculatePayment` function. This function has three parameters, `price`, `salesTax`, and `discount`. The purpose of this function, as the name implies, is to calculate the final price of a bill taking into account the initial price as well as any sales tax or discounts that should be applied.

With a function like this, the only parameter that we want to make required is the `price`. We'll set the default value of `salesTax` to 0.05 (5%) and the default value of `discount` to 0 so our function will still work if those values aren't passed in when the function is invoked. This way, the consumer of this function can supply a sales tax as well as a discount if they want, but if they don't, the default values will kick in.

```
calculatePayment(10); // 9.50  
calculatePayment(10, 0, 10); // 9.00
```

Historically, one way you could accomplish this is by using the Logical `||` operator.

```
function calculatePayment(price, salesTax, discount) {  
  salesTax = salesTax || 0.05;  
  discount = discount || 0;  
  
  // math  
}
```

If you're not familiar with `||`, you can think of it like you would an `if` statement checking for falsy values.

```
function calculatePayment(price, salesTax, discount) {  
  if (!salesTax) {  
    salesTax = 0.05;  
  }  
  
  if (!discount) {  
    discount = 0;  
  }  
  // math  
}
```

However, this approach has some downsides. Can you spot the issue? What if we wanted to set the `salesTax` to 0? With our current implementation that would be impossible since 0 is

classified as a falsy value so our `if (!salesTax)` would always evaluate to true setting the `salesTax` to our default value of 0.05. To fix this, let's check for undefined rather than falsy.

```
function calculatePayment(price, salesTax, discount) {  
  salesTax = typeof salesTax === "undefined" ? 0.05 : salesTax;  
  discount = typeof discount === "undefined" ? 0 : discount;  
  
  // math  
}
```

Now, both `salesTax` and `discount` will only take on their default values if their arguments are undefined.

At this point our code works well, but as you'll see, there's now a better way to do this with ES6's "Default Parameters".

Default Parameters

Default Parameters allow you to set the default values for any parameters that are undefined when a function is invoked. Using Default Parameters, we can now update our `calculatePayment` function to look like this,

```
function calculatePayment(price, salesTax = 0.05, discount = 0) {  
  // math  
}
```

Now, just as we had before, if `salesTax` or `discount` are undefined when `calculatePayment` is invoked, they'll be set to their default values of 0.05 and 0.

Required Arguments

One neat trick you can do using Default Parameters is to throw an error if a function is invoked without a required argument. For example, what if we wanted `calculatePayment` to throw an error if the price wasn't specified when it was invoked?

To do this, first create the function that will throw the error.

```
function isRequired(name) {  
  throw new Error(`${name} is required`);  
}
```

Next, using Default Parameters, assign the required parameter to the invocation of `isRequired`

```
function calculatePayment (  
  price = isRequired('price'),  
  salesTax = 0.05,  
  discount = 0  
) {  
  
  // math  
}
```

Now if calculatePayment is invoked without a price, JavaScript will invoke the isRequired function, throwing the error.