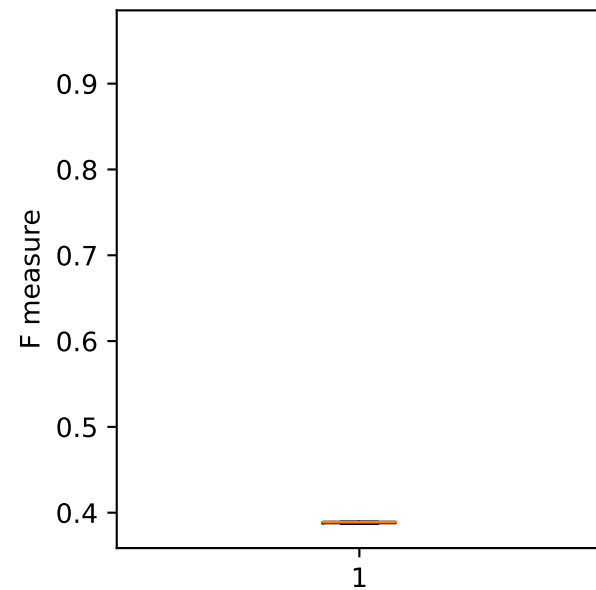
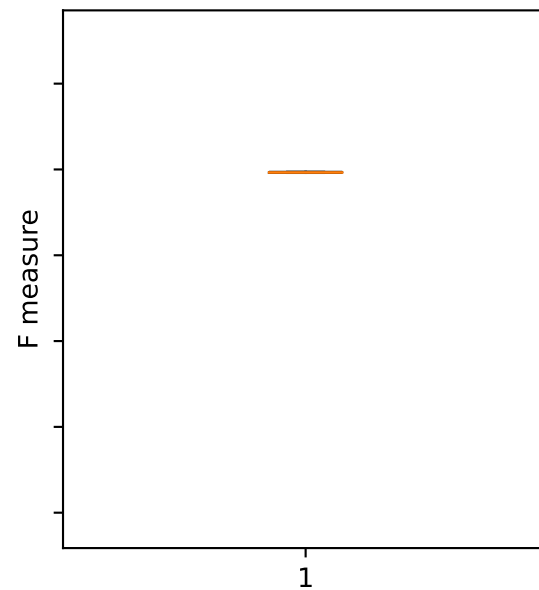


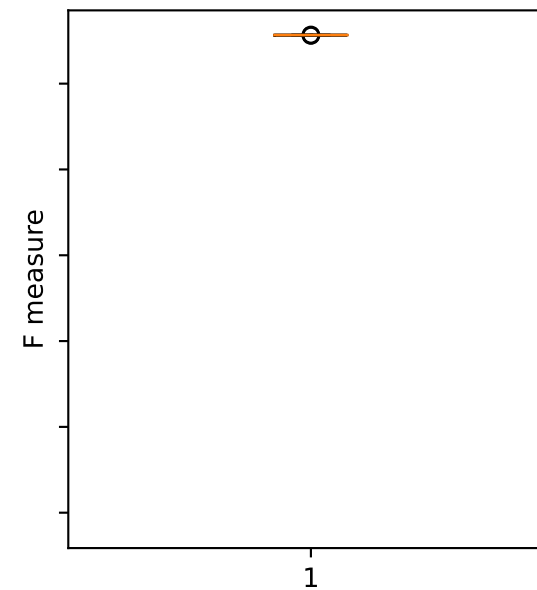
DoS Hulk - Naive Bayes



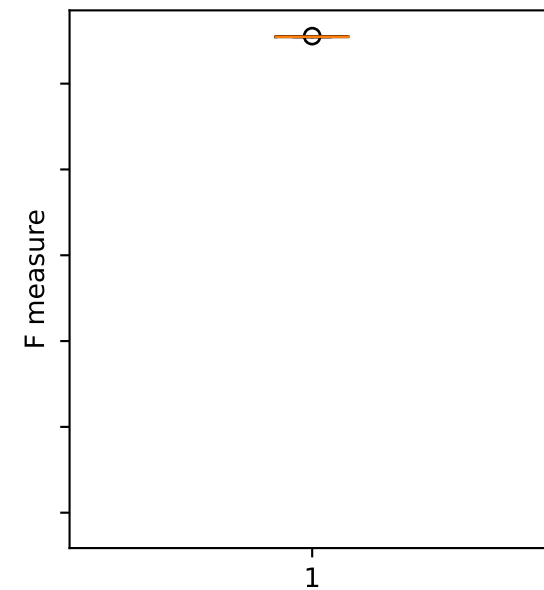
DoS Hulk - QDA



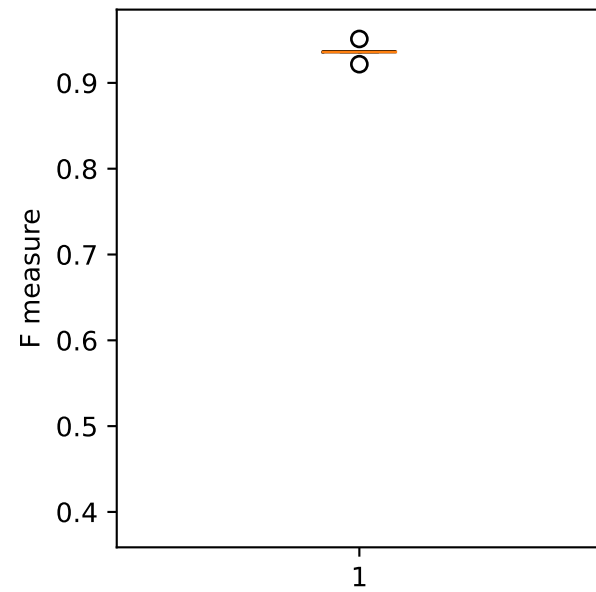
DoS Hulk - Random Forest



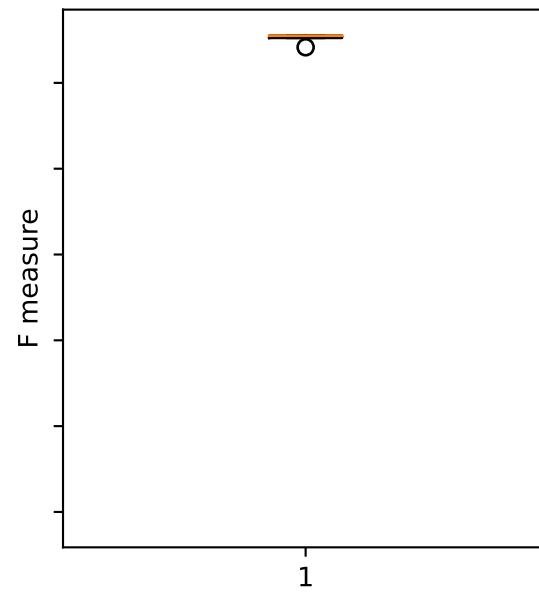
DoS Hulk - ID3



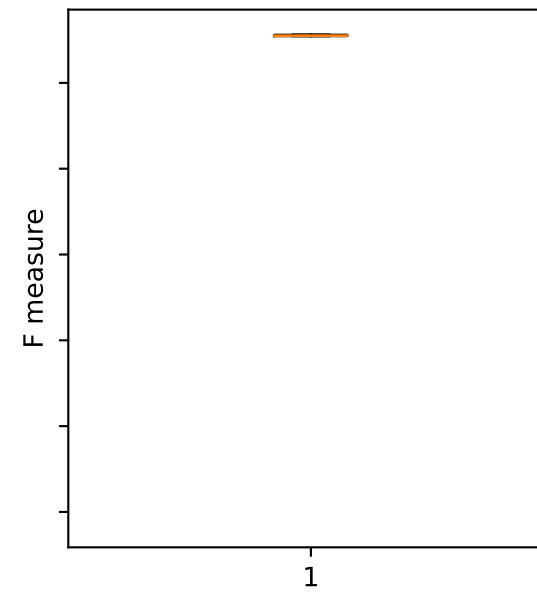
DoS Hulk - AdaBoost



DoS Hulk - Nearest Neighbors



DoS Hulk - XGBoost



DoS Hulk - Ensemble

