

SDLC

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Introduction[1]

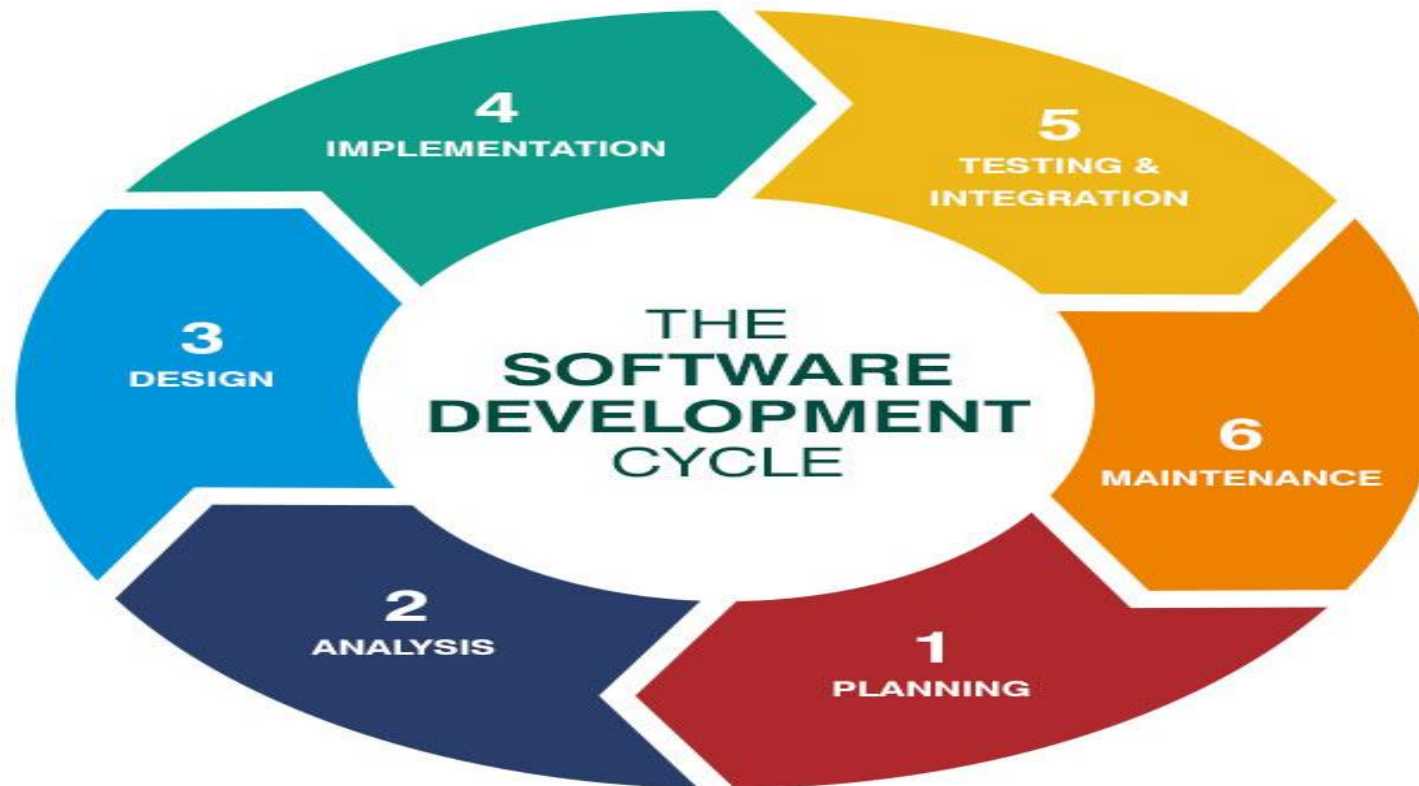
- ▶ The SDLC is a **framework** that describes the activities performed at each stage of a software development project.
- ▶ SDLC process is used by the software industry to design, develop and test high quality software. It aims to produce **the quality software that meets or exceeds customer expectations, reaches completion within time and budget.**
- ▶ It is also called as Software Development Process.

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Introduction[2]

- ▶ **ISO/IEC 12207** is an international standard for software life-cycle processes. It aims to be **the standard that defines all the tasks required for developing and maintaining software**.
 - ▶ **Software Engineering Process Technology Company, (SEPT)** is a firm specializing in meeting **the software process standards information** needs of the professional community, particularly concerning ISO/IEC 12207.
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- ▶ International Electrotechnical Commission (IEC)
 - ▶ International Organization for Standardization (ISO)
 - ▶ For more info visit <http://www.12207.com/>

SDLC Phases[1]



SDLC Phases[2]

1. Planning and Requirements Analysis
2. Defining Requirements
3. Designing the Software
4. Building or Developing the Software
5. Testing the Software
6. Deployment and Maintenance

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Planning & Requirement Analysis

- ▶ Requirement analysis is the most important and fundamental stage in SDLC.
- ▶ It is performed by the senior members of the team with inputs from all the **stakeholders** and **domain experts** or (Small and Medium Enterprises)**SMEs** in the industry.
- ▶ Planning for the **quality assurance requirements** and **identification of the risks associated with the project** is also done at this stage.

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Requirements Analysis

- ❑ Business Requirements
- ❑ Stakeholder Requirements
- ❑ Solution Requirements
- ❑ Functional Requirements
- ❑ Non-functional Requirements

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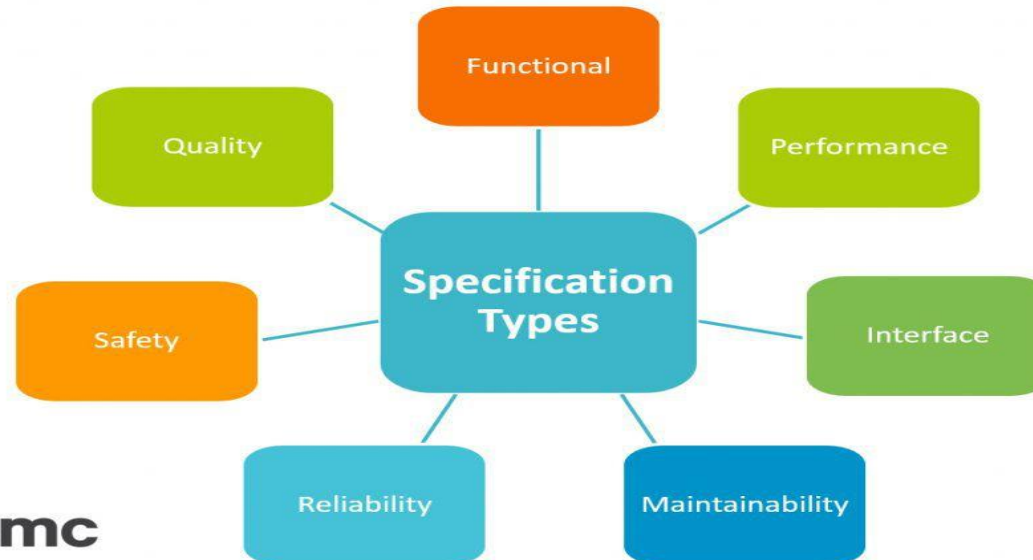
Defining Requirements[1]

- ▶ Once the requirement analysis is done the next step is to clearly define and document the software requirements and get them approved from the project stakeholders.
- ▶ This is done through ‘SRS’ – **Software Requirement Specification** document which consists of all the product requirements to be designed and developed during the project life cycle.

Site Note : SRS

- ▶ A **software requirements specification** (SRS) is a document that describes what the software will do and how it will be expected to perform.
- ▶ It also describes the functionality the product needs to fulfill all stakeholders (business, users) needs.

Software Requirement Specifications



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Defining Requirements[2]

► **Enterprise Analysis**

- ❑ understanding the needs of the business as a whole, its strategic direction, and identifying initiatives that will allow a business to meet those strategic goals

► **Business Analysis Planning & Monitoring**

- ❑ Creates business analysis documents and quality assurances for assigned projects.

► **Elicitation**

- ❑ the process of discovering the requirements

► **Requirements Analysis**

- ❑ the process of determining user expectations for a new or modified product

► **Requirements Management & Communication**

- ❑ describes what is involved in managing and articulating requirements to a wide variety of stakeholders

► **Solution Assessment & Validation**

- ❑ the process of ensuring that the solution built matches the requirements

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Designing the Software

- ▶ Based on the requirements specified in SRS, usually more than one design approach for the product architecture is proposed and documented in a DDS - **Design Document Specification**.
- ▶ This DDS is reviewed by all the stakeholders and based on various parameters as **risk assessment, design modularity , budget and time constraints , the best design approach** is selected for the software.
- ▶ **NOTE : Detailed Design Specification (DDS) describes how the hardware and software functionality identified in the Functional Specification will be developed and implemented**

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Developing the Software

- ▶ In this stage of SDLC the actual **development starts and the product is built**. The programming code is generated as per DDS during this stage.
- ▶ Developers have to follow the **coding guidelines defined by their organization and programming** tools like compilers, interpreters, debuggers etc are used to generate and implement the code.

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Testing the Software

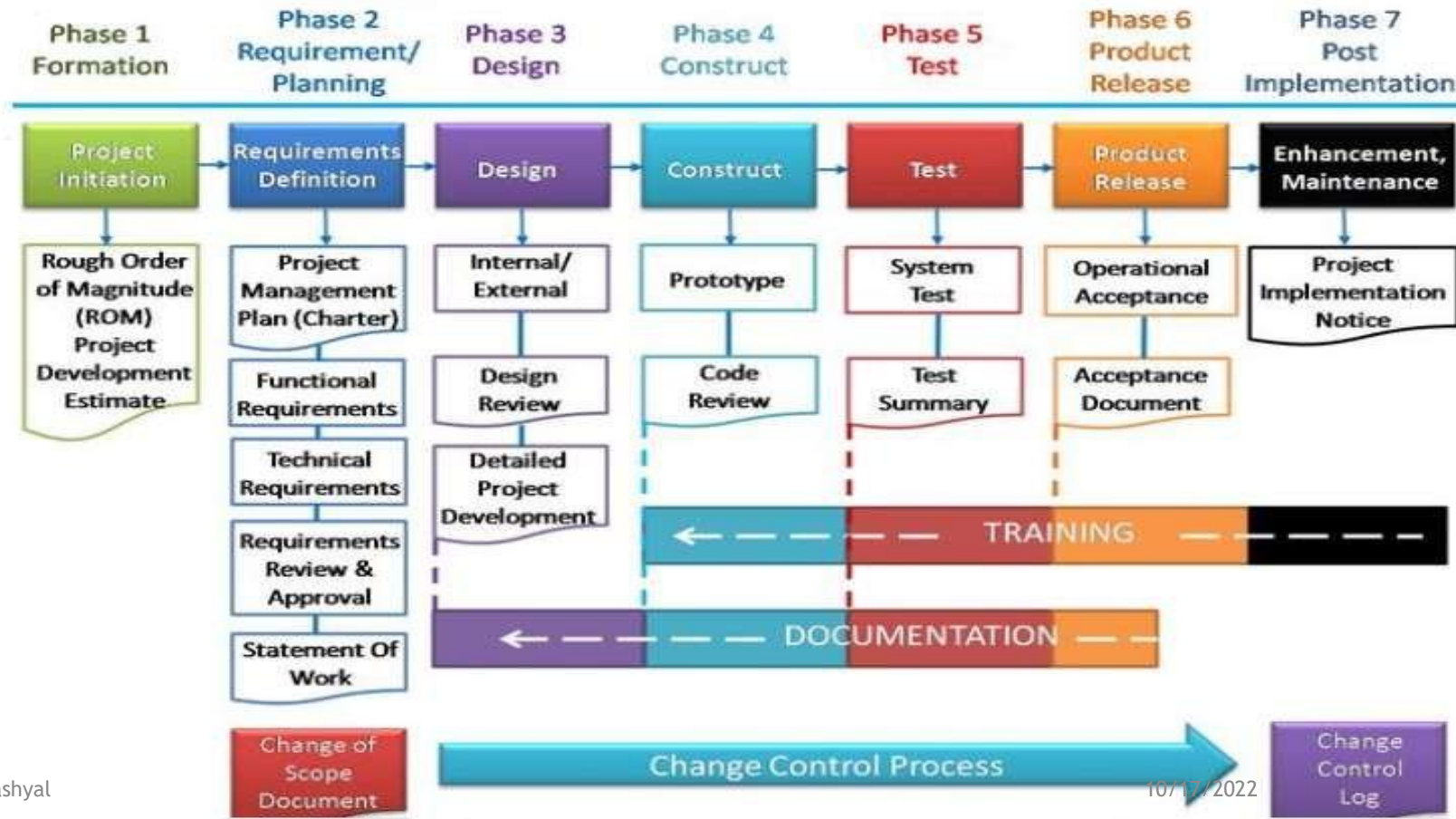
- ▶ This stage is usually a subset of all the stages as in the modern SDLC models, the testing activities are mostly involved in all the stages of SDLC.
- ▶ However this stage refers to the testing only that stage of the **software where defects are reported, tracked, fixed and retested, until the software reaches the quality standards defined in the SRS.**

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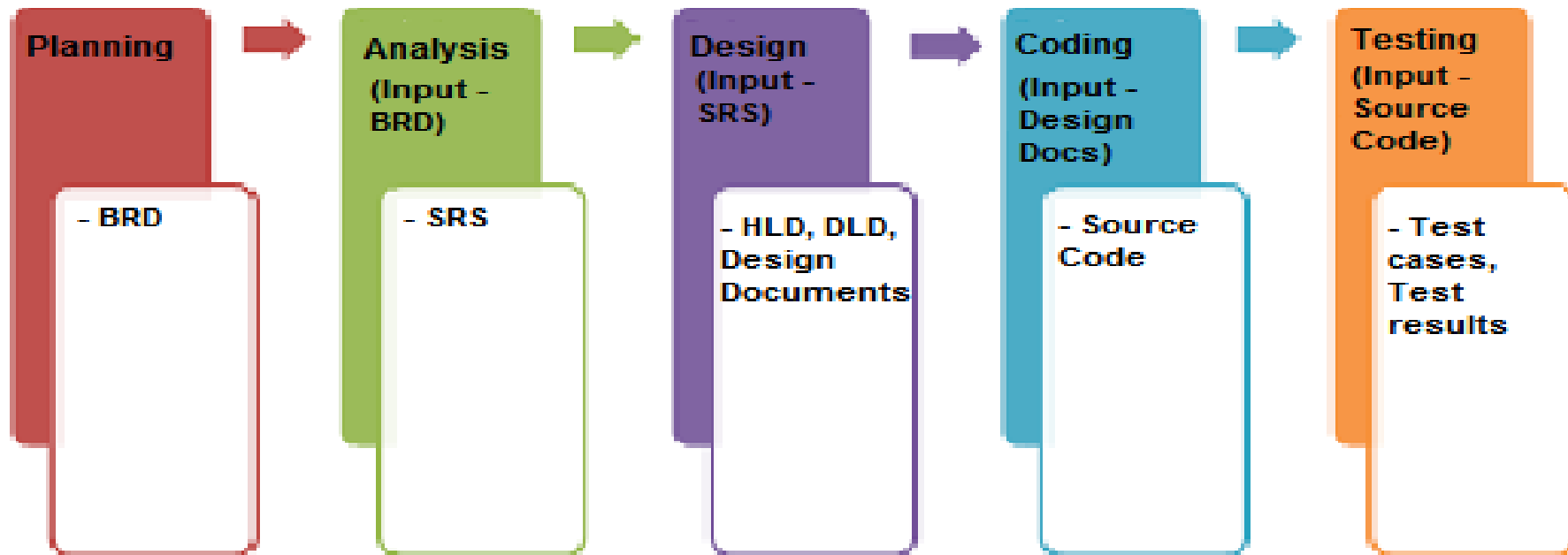
Deployment and Maintenance

- ▶ Once the software is tested and no bugs or errors are reported then it is deployed.
- ▶ Then based on the feedback, the software may be released as it is or with suggested enhancements in the target segment.
- ▶ After the software is deployed then its maintenance starts.

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SDLC Stages & Documents



Reasons for Using SDLC Models

- Provides the base for project planning, estimating & scheduling.
- Provides framework for standard set of terminologies, activities & deliverables.
- Provides mechanism for project tracking & control.
- Increases visibility of project progress to all stakeholders.

Advantages of Choosing an Appropriate SDLC

- ▶ Increased development speed
- ▶ Increased product quality
- ▶ Improved tracking & control
- ▶ Improved client relations
- ▶ Decreased project risk
- ▶ Decreased project management overhead

Q/A section

► Which of the following are valid step in SDLC framework?

- A. Requirement Gathering
- B. System Analysis
- C. Software Design
- D. All of the above

Answer : D

➤ Which one of the following is a functional requirement?

- A. Maintainability
- B. Portability
- C. Business needs
- D. Reliability

Answer : (C) Business needs is a functional requirement

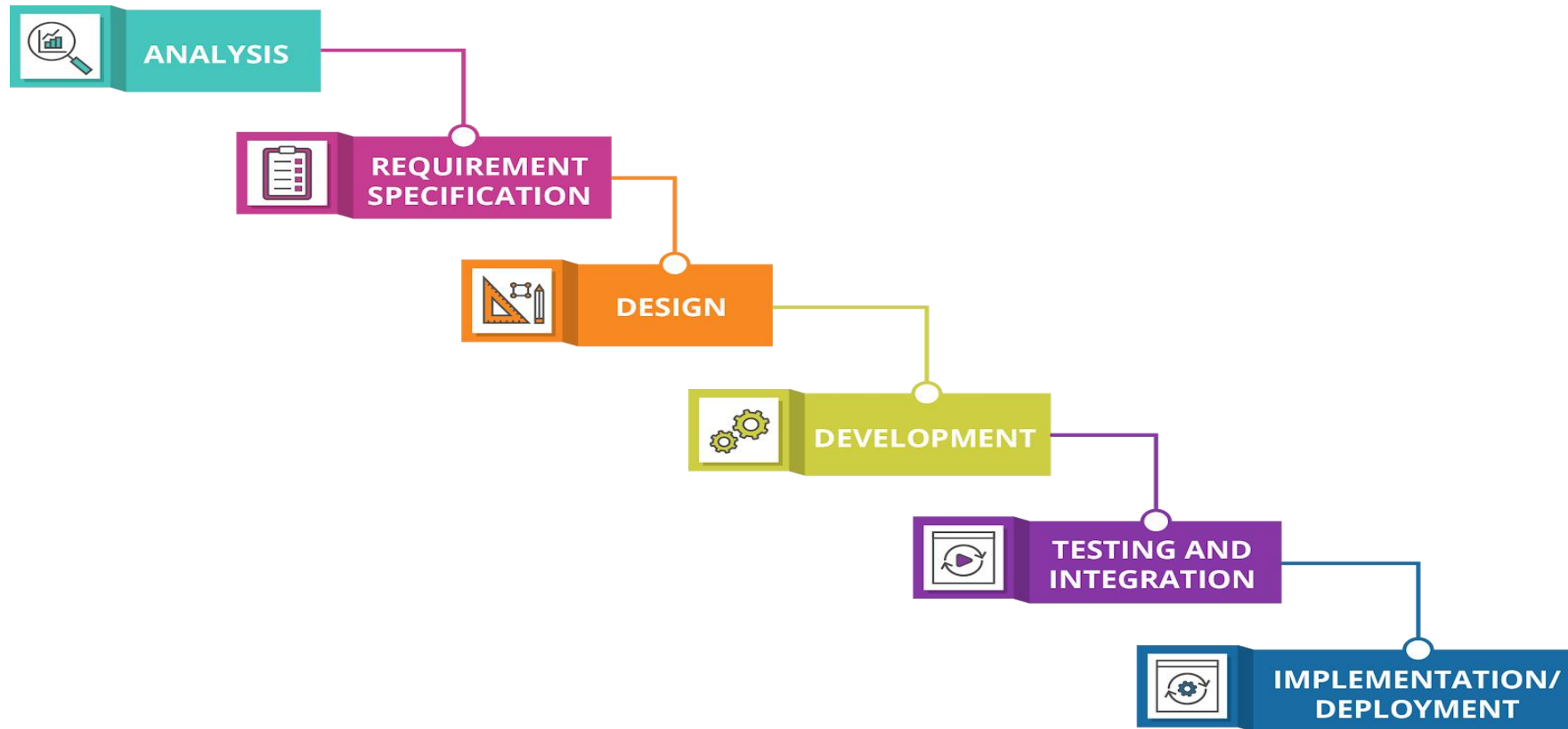
SDLC Models

- ▶ Waterfall Model
- ▶ Agile Model
- ▶ Iterative Model (roll number 1)
- ▶ Spiral Model (roll number 2)
- ▶ Prototype Methodology (roll number 3)
- ▶ Rapid Application Development (roll number 4)
- ▶ Joint Application Development (roll number 5)

Waterfall Model [1]

- ▶ Waterfall model is also called linear sequential model
- ▶ Waterfall model is the oldest and the most widely used paradigm for information systems development.
- ▶ While it does have weaknesses, it is significantly better than a **haphazard approach**. This model is suitable for the projects in which user requirements are certain and precise.
- ▶ Changes can cause confusion as the project team proceeds.
- ▶ It is often difficult for the customer to state all requirements explicitly. The linear sequential model requires this and makes difficulty to respond to changing customer requirements.
- ▶ At the completion of each phase, a milestone has been reached and a document is produced to be approved by the stakeholders before moving to the next phase; painstaking amounts of documentation and signoffs through each part of the development cycle is required.

Waterfall Model [2]



Waterfall Model [3]

- ▶ **Analysis:**

- ▶ As taught in earlier slide, analysis is done to understand the current need of system. What system is required and why?

- ▶ **Requirement:**

- ▶ Establishes the components for building the system, including the hardware requirements, software tools.

Waterfall Model [4]

- ▶ **Testing & Integration:**

- ▶ Determines whether the software meets the specified requirements and finds any errors present in the code. System is integrated if it's a module of bigger architecture

- ▶ **Maintenance & Deployment:**

- ▶ Addresses problems and enhancement requests after the software releases.

Advantages of Waterfall model

- ▶ Easy to understand and implement
- ▶ Widely used and known (In Theory)
- ▶ Reinforces good habits: define-before-design, design-before-code
- ▶ Identifies deliverables and milestones
- ▶ Document driven
- ▶ Works well on mature products and weak teams.

Disadvantages of Waterfall model

- ▶ Idealized, doesn't work in reality well
- ▶ Doesn't reflect iterative nature of exploratory development
- ▶ Unrealistic to expect accurate requirements so early in project
- ▶ Software is delivered late in project, delays discovery of serious errors.
- ▶ Difficult to integrate risk management
- ▶ Significant administrative overhead, costly for small teams and projects.