# Dhiraj Karangale

+917620320595

✓ dakarangale02@gmail.com

**○** github.com/DhirajKarangale

in linkedin.com/in/dhiraj-karangale

Portfolio

#### EDUCATION

## Savtribai Phule Pune University

June 2024

Bachelor of Engineering in Computer Engineering

Current GPA: 8.09/10.0

# Personal Summary

# Software Developer | App Developer | Game Developer

Results-driven Developer with **3**+ years of expertise in **C#**, **Unity**, **and C++**. Proficient in **Java** and Android Studio for app development, with a strong grasp of **data structures** and **algorithms**. Successfully finished over **25**+ projects showcasing a diverse range of skills and abilities, including **AR** and **VR** projects. Currently expanding skills in Spring Technologies. Recognized for leadership and fast, efficient delivery. **Achievements:** 2 Apps with **10k**+ download on Playstore.

# SKILLS

Languages: C/C++, C#, Java, (Basic) Python

Tools: Unity, Photon, Mirror, Android Studio, ReactJS, Spring, Spring Boot, Nodejs, Git, Github, Gitlab, Figma

#### EXPERIENCE

#### SaralTech | Jr. Programmer

January 2024 – Current

Working on 100x betting app. Unity project with GO backend, featuring diverse gambling games. I manage Unity development, integrating AWS S3 for storage, Websockets for real-time data from Mattermost, and various APIs for backend communication.

#### Godspeed Games | Jr. Programmer

February 2023 – September 2023

Developed a cross-platform AR app Carscan, worked payment gateways for seamless transactions. Also contributed to the development and debugging of the Xbox game Guns&Spurs 2, ensuring smooth gameplay by resolving various bugs.

## Time to School | Programmer Intern

July 2022 – February 2023

Created cross-platform educational apps using C# and AWS API. Collaborated on engaging interfaces, compatibility, and gamification. Conducted thorough testing for smooth performance.

#### Playhobo | Programmer Intern

March 2022 – August 2022

Developed Idle Crypto Miner game with NFTs using Microsoft Azure. Engaging gameplay, leaderboard feature with Facebook Friends.

## Life of Cards | Programmer Intern

January 2022 – March 2022

Developed Pavan Putra Hanuman a popular 2D android game. Conducted testing and enhancements. 10k+ downloads.

## Projects

# $\mathbf{shopARound} \mid \mathit{Unity}, \mathit{Android}, \mathit{C\#}, \mathit{Photon}, \mathit{Photon}, \mathit{Voice}, \mathit{AR}, \mathit{Git}, \mathit{VSCode}$

July 2023

- Innovative app merging virtual and physical shopping via Metaverse and AR.
- App helps customer to take advantage of shopping remotely also helps business to increase their customer base.

## Abacusync | Unity, C#, Android, IOS, Visual Scripting, Git, VSCode

February 2023

- Cross platform Ed-tech mobile app with video lectures and games for students.
- Provides test and students progress under parent's guidence.

# Idle Crypto Miner | Unity, C#, Android, Azure, FB Authetaction, Applovin, Git, VS Code

January 2023

- Developed Android app with Microsoft Azure database and Facebook integration.
- Authenticated with Facebook, Leader board with Facebook friends
- 10K+ downloads on google PlayStore

#### Jungali Jumper 3D | Unity, C#, Android, Microsoft Azure, Facebook, Git, JSON

April 2024

- 3D Open World rogulike survival game with procedurally generated word.
- Featured with Azure database, Facebook Authentication and leaderbaord with Facebook friends