

Dhiraj Karangale

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EDUCATION

Savtribai Phule Pune University June 2024
Bachelor of Engineering in Computer Engineering Current GPA: 8.09/10.0
Saraswati Vidya Mandir (Khamgaon) June 2020
GPA: 81.60/100

RELEVANT COURSEWORK

About: Fourth-year Computer Engineering student with experience in Game and Android Development. Skilled in C++, Java, C, and C#. Crafted 22+ games and user-friendly Android apps. 3 years of game development experience, currently at Godspeed Games. 1 year of Android development. Strong foundation in C++ data structures and algorithms.
Achievements: 2 App with 10k+ download on Playstore.

SKILLS

Languages: C/C++, Java, C, GameDevelopment, AndroidDevelopment
Tools: Git/GitHub, Unity, AndroidStudio, ReactJS, Node.js, VS Code

PROJECTS

Idle Crypto Miner | *Unity, C, Azure, FB Authetaction, Applovin, Git, VS Code* January 2023

- Developed Android game with Microsoft Azure database and Facebook integration.
- Immersive crypto mining experience with in-game bitcoin and NFTs
- Authenticated with Facebook.
- 10K+ downloads on google PlayStore

PocketMoney | *ReactJS, JavaScript, NodeJS, Firebase, SMTP js, Git, VSCode* February 2023

- Developed a job search websites specially for students of different domains.
- Student's from different domains like Designing, Modeling, Gaming, etc can get part/full time job or internship.
- A dynamic website integrating React, SMTP js, and Firebase.

shopARound | *Unity, C, Photon Git, VSCode* July 2023

- Innovative app merging virtual and physical shopping via Metaverse and AR.
- App helps customer to take advantage of shopping remotely also helps business to increase their customer base.
- Enhanced accessibility, secured brand partnerships.

EXPERIENCE

Godspeed Games | *Jr. Programmer* Present
 Working on carscan AR app, Completed 3D open world game for XBOX

Time to School | *Programmer Intern* July 2022 – February 2023t
 Created cross-platform educational apps using C and AWS API. Collaborated on engaging interfaces, compatibility, and gamification. Conducted thorough testing for smooth performance.

Playhobo | *Programmer Intern* March 2022 – August 2022
 Developed Idle Crypto Miner game with NFTs using Microsoft Azure. Engaging gameplay, leaderboard feature with FB Friends.

Life of Cards | *Programmer Intern* January 2022 – March 2022
 Developed Pavan Putra Hanuman a popular 2D android game. Conducted testing and enhancements. 10k+ downloads.

Ezy Helper | *Programmer Intern* August 2021 - September 2021
 Developed 3D multiplayer puzzle action game using Unity, C, and Photon.