# Dhiraj Karangale

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#### **EDUCATION**

## Savtribai Phule Pune University

June 2024

Bachelor of Engineering in Computer Engineering

Current GPA: 8.09/10.0 June 2020

Saraswati Vidya Mandir (Khamgaon)

GPA: 81.60/100

# Relevant Coursework

**About:** I'm a fourth-year Computer Engineering student skilled in C++, C#. I have crafted 22+ games and Android apps. I bring three years of game development experience, including previous work at Godspeed Games, and one year of Android development experience, with a strong foundation in C++ data structures and algorithms.

**Achievements:** 2 App with 10k+ download on Playstore.

#### SKILLS

Languages: C/C++, C#, (Basic) Java, (Basic) Python

Tools: Unity, AndroidStudio, ReactJS, Node.js, Git, Github/Gitlab, Figma, Photoshop, VS Code

## Projects

**shopARound** | *Unity, C#, Photon, AR, Git, VSCode* 

July 2023

- Innovative app merging virtual and physical shopping via Metaverse and AR.
- App helps customer to take advantage of shopping remotely also helps business to increase their customer base.

PocketMoney | ReactJS, JavaScript, NodeJS, Firebase, SMTP is, Git, VSCode

- Student's from different domains like Designing, Modeling, Gaming, etc can get part/full time job or internship.
- A dynamic website integrating React, SMTP js, and Firebase.

Idle Crypto Miner | Unity, C#, Azure, FB Authetaction, Applovin, Git, VS Code

January 2023

- Developed Android game with Microsoft Azure database and Facebook integration.
- Authenticated with Facebook, Leader board with Facebook friends
- 10K+ downloads on google PlayStore

**BeFit** | Android Studio, Java, XML, Git

April 2022

- App provides different fitness plan according to user's experience.
- App contains exercises with character animation and exercises description, diet recipes is also available.

#### Experience

#### Godspeed Games | Jr. Programmer

February 2023 – September 2023

Worked on carscan cross-platform AR app, Completed 3D open world game for XBOX

Time to School | Programmer Intern

July 2022 – February 2023

Created cross-platform educational apps using C and AWS API. Collaborated on engaging interfaces, compatibility, and gamification. Conducted thorough testing for smooth performance.

Playhobo | Programmer Intern

March 2022 - August 2022

Developed Idle Crypto Miner game with NFTs using Microsoft Azure. Engaging gameplay, leaderboard feature with FB Friends.

Life of Cards | Programmer Intern

January 2022 – March 2022

Developed Pavan Putra Hanuman a popular 2D android game. Conducted testing and enhancements. 10k+ downloads.

Ezy Helper | Programmer Intern

August 2021 - September 2021

Developed 3D multiplayer puzzle action game using Unity, C, and Photon.