

Lab06

IT618 Enterprise Computing

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Suppose you need to implement “web-mail” for an organization. The term “web” in web-mail implies that we have web interface for composing, sending, reading mails. We also perform certain maintenance task related to mails. Also maintaining contact list etc. is part of the system.

Model-View-Controller is an architectural practice that often followed in designing enterprise applications. In this lab we attempt implementing Model for proposed application. Model classes primarily implement business functionality, and have no dependency on any of the presentation logic/objects.

Class diagram on next page suggests some classes, and given below is a use case scenario of proposed mailing system using said objects.

In this lab you do following-

- (1) Provide Implement of necessary classes. Note that implemented system may not really be fully usable but it should able to simulate the whole scenario.
- (2) Add two additional methods, **save** and **read** to WebMail class. Save methods saves mail boxes of all users in a WebMail objects on disk. Read methods reads in from earlier file(s) created by save method.

```
public class WebMailSimulator {

    public static void main(String[] str) {

        WebMail webm = new WebMail();
        User user = webm.login("abc", "xyz");
        //login operation throws an exception if login is not successful
        MailBox mbox = user.getMailBox();

        Message m = null;
        //let us say you recieve a new message, and
        //store in m and add to Inbox of the user
        mbox.addToInbox(m);

        m = new Message("abc@xyz.com");
        m.addRecipeint("a@b.com");
        m.appendBody("");
        //...
        mbox.send(m);
        mbox.addToDraft(m);

    }
}
```

Here are the classes that are to be used in Mailing System-

