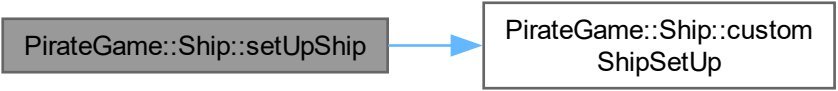


PirateGame::Ship::setUpShip



```
graph LR; A[PirateGame::Ship::setUpShip] --> B[PirateGame::Ship::customShipSetUp];
```

The diagram consists of two rectangular boxes connected by a blue arrow pointing from left to right. The left box is gray and contains the text 'PirateGame::Ship::setUpShip'. The right box is white with a black border and contains the text 'PirateGame::Ship::customShipSetUp' on two lines.

PirateGame::Ship::custom
ShipSetUp