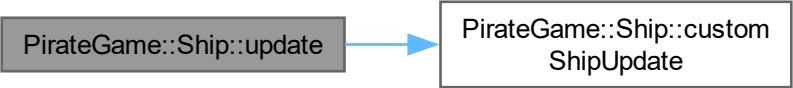


PirateGame::Ship::update



```
graph LR; A[PirateGame::Ship::update] --> B[PirateGame::Ship::customShipUpdate];
```

The diagram consists of two rectangular boxes connected by a blue arrow pointing from left to right. The left box is shaded gray and contains the text 'PirateGame::Ship::update'. The right box is white with a black border and contains the text 'PirateGame::Ship::customShipUpdate' on two lines.

PirateGame::Ship::custom
ShipUpdate