

C:/Users/Dhiren/source
/repos/DhirenTheHeadlights
/Project-1/PirateGame/Resource
/Player_PG.cpp

```
graph TD; A["C:/Users/Dhiren/source  
/repos/DhirenTheHeadlights  
/Project-1/PirateGame/Resource  
/Player_PG.cpp"] --> B["Player_PG.h"]; B --> C["SFML/Graphics.hpp"];
```

A vertical flowchart with three rectangular boxes. The top box is dark gray and contains a file path. A blue arrow points down from the bottom of the top box to the top of the middle box. The middle box is white with a black border and contains a header file name. Another blue arrow points down from the bottom of the middle box to the top of the bottom box. The bottom box is light gray and contains a library header file name.

Player_PG.h

SFML/Graphics.hpp