

Menu::setButtonColor



```
graph LR; A[Menu::setButtonColor] --> B[Menu::updateInteractableColors]
```

A diagram showing a call from the function Menu::setButtonColor to the function Menu::updateInteractableColors. The first function is in a grey box on the left, and the second is in a white box on the right. A blue arrow points from the grey box to the white box.

Menu::updateInteractable  
Colors