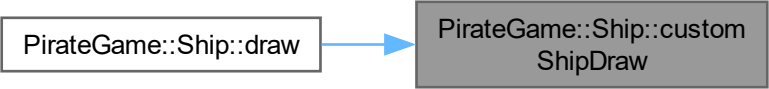


PirateGame::Ship::draw



```
graph LR; A[PirateGame::Ship::draw] --> B[PirateGame::Ship::customShipDraw];
```

The diagram consists of two rectangular boxes connected by a blue arrow pointing from left to right. The left box is white with a black border and contains the text 'PirateGame::Ship::draw'. The right box is gray with a black border and contains the text 'PirateGame::Ship::customShipDraw' on two lines.

PirateGame::Ship::custom
ShipDraw