


AgarGame::World::restart



```
graph LR; A[AgarGame::World::restart] --> B[CellGroup::reset]
```

A diagram showing a call from AgarGame::World::restart to CellGroup::reset. The first box is white with a black border, and the second box is gray with a black border. A blue arrow points from the right side of the first box to the left side of the second box.

CellGroup::reset