C:/Users/Dhiren/source /repos/DhirenTheHeadlights /Project-1/Platformer Game /Header/Textures Plat.h

C:/Users/Dhiren/source /repos/DhirenTheHeadlights /Project-1/Platformer Game /Header/Platforms Plat.h C:/Users/Dhiren/source /repos/DhirenTheHeadlights /Project-1/Platformer Game /Header/Player_Plat.h C:/Users/Dhiren/source /repos/DhirenTheHeadlights /Project-1/Platformer Game /Resource/Textures_Plat.cpp

C:/Users/Dhiren/source /repos/DhirenTheHeadlights /Project-1/Platformer Game /Resource/Platforms_Plat.cpp C:/Users/Dhiren/source /repos/DhirenTheHeadlights /Project-1/Platformer Game /Header/World Plat.h C:/Users/Dhiren/source /repos/DhirenTheHeadlights /Project-1/Platformer Game /Resource/Player Plat.cpp

C:/Users/Dhiren/source /repos/DhirenTheHeadlights /Project-1/Platformer Game /Resource/World_Plat.cpp

C:/Users/Dhiren/source /repos/DhirenTheHeadlights /Project-1/main.cpp