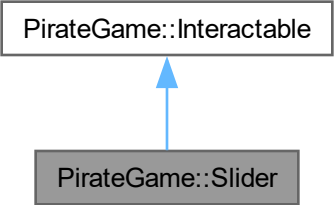


PirateGame::Interactable



```
classDiagram
    class PirateGame_Slider["PirateGame::Slider"]
    class PirateGame_Interactable["PirateGame::Interactable"]
    PirateGame_Slider --|> PirateGame_Interactable
```

The diagram illustrates a class hierarchy. At the bottom is a gray rectangular box labeled "PirateGame::Slider". A blue arrow points vertically upwards from the top center of this box to the bottom center of a white rectangular box at the top labeled "PirateGame::Interactable". Both boxes have a thin black border.

PirateGame::Slider