

Booth Algorithm

Explanation of input format for code :

- 1) Input the number of register bits (Note : **Number of register bits should be SLIGHTLY** greater than the number of bits required to represent either of the number that are to be multiplied ; in short - No of register bits is large enough to hold both number
- 2) Input whether the first number(M) you put in , is positive or not , by pressing "Y"(for yes) and "N"(for no) .
- 3) **Input your first number with a sign.** (Say if you wish to enter a positive number , say "7" , so the input format is "7" , instead of "+7")
- 4) Input whether the second number(Q) you put in , is positive or not , by pressing "Y"(for yes) and "N"(for no) .
- 5) **Input your second number with a sign.** (Say if you wish to enter a negative number , say "-7" , so the input format is "-7" , instead of "7")
- 6) Sit back and enjoy the code processings and your result

Note/Explanation/Clarification : If you wish to enter a positive number , just do it without the "+" sign , but for a negative number , you need to put "-" too.

For example, you wish to input "negative 5" , so it would be inputted as "-5" and not as "5" .

How to run:

Just run the code(python) file and enter input as described above

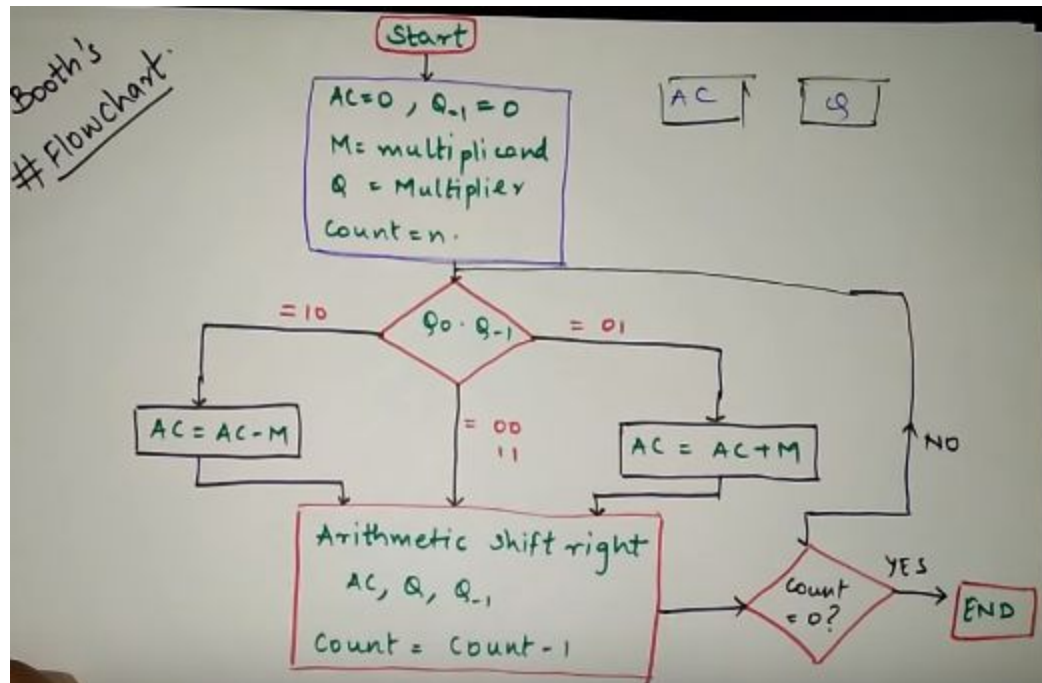
Assumptions and Constraints

1. Numbers are in decimal (base 10) and are integers
- 2) Numbers are inputted with their appropriate signs .
- 3) No of register bits is large enough to hold both number
- 4) Please read the "Explanation of input format for code "(above) carefully

Output :

After the code is fully executed ,the result is displayed in both Binary and Decimal.

Explanation of code :



This is the algorithm which is followed in the code.

Our first number is M (Multiplicand)

Our second number is Q (Multiplier)

We initialize "Q-1"(pronounced : Q minus 1 ; not to be confused with subtracting "1" from Q) with zero("0")

We initialize "AC" with "000.....upto the number of register bits" . That means if the number of registers bit is equal to 4 , so AC = 0000.

Now we use a for loop to do the below mentioned process repeatedly for n times , where n = number of register bits.

We check the last bit of "Q" and "(Q-1)" .

If they are equal to "00" or "11" , then we do Arithmetic Right Shift and move towards the next iteration.

Else If they are equal to "01" , then we do a binary sum of "AC" and "+M" and store the result in "AC"(ie AC = AC + M) and move towards the next iteration.

Else if they are equal to "10" then we do binary sum of "AC" and "-M" and store the result in "AC"(ie AC = AC + (-M)) and move towards the next iteration.

After the for loop is fully executed ,**the result is displayed in both Binary and Decimal.**

.Credits : <https://www.youtube.com/watch?v=DHhcnjEKEFo>

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