```
/*
 Main Controller Code to run on Teensy 4.0
 Author: Daniel Hoven Date: 2/24/2021 Project: Senior Capstone
 Requires: Adafruit Unified Sensor Lib. Adafruit BN0055
 avr/io header
 avr/interrupt header
 PWMServo Library (interchangeable with Servo.h stdlib)
 ____*/
#include <Wire.h>
#include <Adafruit_Sensor.h>
#include <Adafruit_BN0055.h>
#include <utility/imumaths.h>
#include <avr/io.h>
#include <avr/interrupt.h>
#include <Servo.h>
_____
 Define controller constants */
#define kp 2
                                        // Altitude PID proportional
constant
#define ki 0//0.5
                                       // Altitude PID integral
constant
#define kd 0.01
                                      // Altitude PID derivative
constant
#define filtAlt 0.95
                                     // Altitude Estimation Filter
constant
#define LQRmult 0.6
                                    // Scaling factor for control
law, varies between 0.5-1
#define LQR_P 0.35
                                   // LQR_P constant
#define LQR_E 1
                                  // Integrator
                                 // Clamping term for integrator
#define INTEGRATOR_CLAMP 0.5
#define filtPID 0.95
#define SLEW_LIMIT 10
                                // controller gimbal limit
```

```
#define SLEW_FILTER 0.25
                             // Controller rate limiter (0-1),
higher = slower/stabler
/* -----
 Define communication setup */
#ifndef RADIO_BAUDRATE
#define RADIO_BAUDRATE 57600 // Telemetry radio baudrates (use 57600)
#endif
#ifndef LIDAR_BAUDRATE
                           // LiDAR sensor UART speed. default is
115200
#define LIDAR_BAUDRATE 115200
#endif
#ifndef USB_BAUDRATE
#define USB_BAUDRATE 115200 // USB Serial port baudtate. (N/A for
USB mode)
#endif
#ifndef SERIAL_USB
#define SERIAL_USB Serial
                      // Serial port for USB communication
(always Serial)
#endif
#ifndef RADIO_SERIAL
#define RADIO_SERIAL Serial4 // Serial port for radio communication
#endif
#ifndef LIDAR_SERIAL
#define LIDAR_SERIAL Serial1 // Serial port for LiDAR sensor
#endif
Define motor setup */
```

```
#define ESC1 6
#define ESC2 7
#define ESC3 5
#define ESC4 4
#define MAXVAL 1500
#define MINVAL 1000
/* Set the delay between iterations */
#define MAIN_DELAY 1.5
  Declare Library Objects
*/
Adafruit_BN0055 bno = Adafruit_BN0055(55, 0x28);
Servo esc1,
      esc2,
      esc3,
      esc4;
  Declare globals */
int cycletime = 0,
    pos = 0,
    t = 0,
    i = 0,
    E_old,
    tim_old = 0;
float e1 = 0,
      e2 = 0,
      e3 = 0,
      e4 = 0,
```

```
Ecal[4] = \{0, 0, 0, 0\};
volatile double _{q0} = 0,
                 _q1 = 1,
                 _q2 = 0,
                 _{q3} = 0;
volatile float liDARold = 0,
                _{lidar} = 0;
unsigned int checksum = 0,
              check2 = 0,
              check1,
              altSet = 20,
              Xrot = 360,
              Yrot = 360;
volatile int liDARval = 0,
              strength = 0;
double pitch,
       roll,
       yaw,
       d_roll,
       d_pitch,
       d_yaw,
       alt = 0,
       dt = 0,
       I;
double EulerHist[3][5];
double X_{Full} [6] = \{0, 0, 0, 0, 0, 0\}, // RAM1 arrays
       R [6] = \{0, 0, 0, 0, 0, 0\},
       X_{int} [6],
       X_old [6];
double K [4][6] = \{\{\}\}
    0, 0, 0, 0, 0, 0,
  }, {
```

```
25, 0, 0, -35, 0, 0,
  }, {
    0, 25, 0, 0, -35, 0,
  }, {
    0, 0, 0, 0, 0, 0,
  },
};
char Dcode[3];
uint16_t Ncode;
String STATE = "STARTUP";
double U [4] = \{25, 0, 0, 0\},\
               Rcal[3] = \{0, 0, 0\};
       SETUP */
void set_liDAR() {
  LIDAR_SERIAL.write(0x42);
  LIDAR_SERIAL.write(0x57);
  LIDAR_SERIAL.write(0x02);
  LIDAR_SERIAL.write(0x00);
  LIDAR_SERIAL.write(0x00);
  LIDAR_SERIAL.write(0x00);
  LIDAR_SERIAL.write(0x01);
  LIDAR_SERIAL.write(0x06);
}
void calibrateESCs() {
  esc1.attach(ESC1);
  esc2.attach(ESC2);
  esc3.attach(ESC3);
  esc4.attach(ESC4);
  delay(100);
  esc1.write(30);
```

```
esc2.write(30);
  esc3.write(30);
  esc4.write(30);
  delay(1000);
  for (int i = 30; i > 20; i--) {
    esc1.write(i);
    esc2.write(i);
    esc3.write(i);
    esc4.write(i);
    delay(50);
  }
  for (int i = 20; i < 35; i++) {
    esc1.write(i);
    esc2.write(i);
    esc3.write(i);
    esc4.write(i);
    delay(150);
  }
  delay(2000);
  esc1.write(50);
  esc2.write(50);
  esc3.write(50);
  esc4.write(50);
  delay(2000);
void setup()
{
  /* Open Serial Ports*/
  SERIAL_USB.begin(250000);
  LIDAR_SERIAL.begin(115200);
  RADIO_SERIAL.begin(RADIO_BAUDRATE);
  delay(100);
  /* put liDAR in std. output mode */
  set_liDAR();
```

```
while (!bno.begin()) {
    /* There was a problem detecting the BN0055 ... check your
connections */
    SERIAL_USB.print("Ooops, no BNO055 detected ... Check your wiring
or I2C ADDR!");
    delay(200);
  }
 SERIAL_USB.print("IMU found\n");
 bno.setExtCrystalUse(true);
  for (int i = 0; i < 4; i++) {
    for (int j = 0; j < 6; j++) {
      K[i][j] *= LQRmult;
  }
  calibrateESCs();
 delay(500);
 get_IMU_sample();
 delay(10);
 get_IMU_sample();
 float q0 = _q0;
  float q1 = _q1;
  float q2 = _q2;
  float q3 = _q3;
 R[0] = -atan2(2.0 * (q3 * q2 + q0 * q1) , 1.0 - 2.0 * (q1 * q1 + q2 * q1) 
q2));
 R[1] = asin(2.0 * (q2 * q0 - q3 * q1));
 R[2] = -atan2(2.0 * (q3 * q0 + q1 * q2) , -1.0 + 2.0 * (q0 * q0 + q1)
* q1));
 Rcal[0] = R[0];
 Rcal[1] = R[1];
 Rcal[2] = R[2];
```

```
}
 * main
----*/
void loop(void) {
 dt = micros() - t;
 t = micros();
 dt = dt / 1000000;
 get_Distance_sample();
 _lidar = (1 - filtAlt) * liDARval + filtAlt * liDARold;
 liDARold = _lidar;
 alt = _lidar * cos(roll) * cos(pitch);
 // cosine error removal (altitude)
 get_IMU_sample();
 IntegralTracker();
 ELQR_calc();
 AltitudePID();
 commandESCs();
 printData();
 delay(MAIN_DELAY);
* Write external functions
     -----
FASTRUN void get_IMU_sample() {
```

```
/* get quaternions */
  imu::Quaternion quat = bno.getQuat();
 _{q0} = quat.w();
  _q1 = quat.x();
 _q2 = quat.y();
 _q3 = quat.z();
 double q0 = _q0;
 double q1 = _q1;
 double q2 = _q2;
 double q3 = _q3;
 double roll_old = roll;
 double pitch_old = pitch;
 double yaw_old = yaw;
 //quaternion conversion
  roll = (-Rcal[0]) - atan2(2.0 * (q3 * q2 + q0 * q1), 1.0 - 2.0 * (q1
* q1 + q2 * q2)); //* (180/PI);
 pitch = (-Rcal[1]) + asin(2.0 * (q2 * q0 - q3 * q1)); // * (180/PI);
 yaw = (-Rcal[2]) - atan2(2.0 * (q3 * q0 + q1 * q2), -1.0 + 2.0 * (q0)
* q0 + q1 * q1)); //* (180/PI);
  for (int i = 0; i < 6; i++) {
    X_{old}[i] = X_{full}[i];
  }
 X_{\text{Full}}[0] = \text{roll};
 X_{\text{Full}}[1] = \text{pitch};
 X_{\text{Full}[2]} = yaw;
 // Compute Derivatives using 5 point stencil
 double h = dt;
  for (int i = 0; i < 3; i++) {
    for (int j = 1; j < 5; j++) {
      EulerHist[i][j] = EulerHist[i][j - 1];
    }
```

```
EulerHist[i][0] = X_Full[i];
    double temp;
    temp = (-1) * EulerHist[i][0] + (8) * EulerHist[i][1] + (-8) *
EulerHist[i][3] + (1) * EulerHist[i][4];
    temp /= 12 * h; X_Full[i + 3] = temp;
 }
}
void get_Distance_sample() {
  if (LIDAR_SERIAL.available() >= 9) // When at least 9 bytes of data
available (expected number of bytes for 1 signal), then read
    if ((0x59 == LIDAR\_SERIAL.read()) \& (0x59 == LIDAR\_SERIAL.read()))
// byte 1and byte 2
    {
      unsigned int t1 = LIDAR_SERIAL.read(); // byte 3 = Dist_L
      unsigned int t2 = LIDAR_SERIAL.read(); // byte 4 = Dist_H
      t2 <<= 8;
      t2 += t1;
      liDARval = t2;
      t1 = LIDAR_SERIAL.read(); // byte 5 = Strength_L
      t2 = LIDAR_SERIAL.read(); // byte 6 = Strength_H
      t2 <<= 8;
      t2 += t1;
      strength = t2;
      for (int i = 0; i < 3; i++)LIDAR_SERIAL.read(); // ignore
remaining bytes
    }
 }
}
FASTRUN void ELQR_calc() {
  for (int i = 1; i < 4; i++) {
    double iter = 0;
    for (int j = 0; j < 3; j++) {
      iter += K[i][j] * ((X_Full[j] - R[j]) + LQR_E * (X_int[j]));
    for (int j = 3; j < 6; j++) {
```

```
iter += K[i][j] * ((X_Full[j] - R[j]) + LQR_P * (X_int[j]));
     if (abs(iter) < SLEW_LIMIT) {</pre>
       U[i] = iter;
     else if (iter > 0) {
       U[i] = SLEW_LIMIT;
     else if (iter < 0) {
       U[i] = -SLEW_LIMIT;
     }
}
FASTRUN void IntegralTracker() {
  for (int i = 0; i < 3; i++) {
    X_{int[i]} += (dt / 2) * (X_{old[i]} + X_{Full[i]}); X_{int[i]} + 3] =
X_Full[i];
  }
   for (int i = 0; i < 3; i++) {
    if (abs(X_int[i] - R[i]) > INTEGRATOR_CLAMP) {
       if ((X_{int[i]} - R[i]) > 0) {
         X_{int[i]} = INTEGRATOR\_CLAMP + R[i] - 0.01;
       } else if ((X_int[i] - R[i]) < 0) {</pre>
         X_{int}[i] = -(INTEGRATOR\_CLAMP + R[i]) + 0.01;
       }
    }
  }
}
FASTRUN void AltitudePID() {
   float E = altSet - alt;
  float P = E;
  if ((I < 30) \& (I > (-30))) {
    I += E * dt;
  } else {
```

```
if (I > 0)I = 29;
    if (I < 0)I = -29;
  }
  float D = (E - E_old) / dt;
  //U[0] = filtPID * U[0] + (1 - filtPID) * (kp * P + ki * I + kd * D);
  U[0] = U[0];
  E_old = E;
}
void commandESCs() {
  // Motor Mixing Algorithm
  float _e1 = U[0] - U[1] + U[2] + U[3];
  float _{e2} = U[0] - U[1] - U[2] - U[3];
  float _e3 = U[0] + U[1] - U[2] + U[3];
  float _e4 = U[0] + U[1] + U[2] - U[3];
  _{e1} = map(_{e1}, 0, 180, 1000, 2000);
  _{e2} = map(_{e2}, 0, 180, 1000, 2000);
  _{e3} = map(_{e3}, 0, 180, 1000, 2000);
  _{e4} = map(_{e4}, 0, 180, 1000, 2000);
  e1 *= (SLEW_FILTER);
  e2 *= (SLEW_FILTER);
  e3 *= (SLEW_FILTER);
  e4 *= (SLEW_FILTER);
  e1 += (1 - SLEW_FILTER) * _e1;
  e2 += (1 - SLEW_FILTER) * _e2;
  e3 += (1 - SLEW_FILTER) * _e3;
  e4 += (1 - SLEW_FILTER) * _e4;
  if ((Ecal[0] + Ecal[1] + Ecal[2] + Ecal[3]) == 0) {
    float eAv = (e1 + e2 + e3 + e4) / 4;
    Ecal[0] = eAv - e1;
    Ecal[1] = eAv - e2;
    Ecal[2] = eAv - e3;
    Ecal[3] = eAv - e4;
```

```
}
  e1 += Ecal[0];
  e2 += Ecal[1];
  e3 += Ecal[2];
  e4 += Ecal[3];
  if ((e1 < MAXVAL) && (e1 > MINVAL)) {
    esc1.writeMicroseconds((int)e1);
  } else if (e1 < MINVAL) {</pre>
    e1 = MINVAL + 1;
  } else if (e1 > MAXVAL) {
    e1 = MAXVAL - 1;
  }
  if ((e2 < MAXVAL) && (e2 > MINVAL)) {
    esc2.writeMicroseconds((int)e2);
  } else if (e2 < MINVAL) {</pre>
    e2 = MINVAL + 1;
  } else if (e2 > MAXVAL) {
    e2 = MAXVAL - 1;
  if ((e3 < MAXVAL) && (e3 > MINVAL)) {
    esc3.writeMicroseconds((int)e3);
  } else if (e3 < MINVAL) {</pre>
    e3 = MINVAL + 1;
  } else if (e3 > MAXVAL) {
    e3 = MAXVAL - 1;
  if ((e4 < MAXVAL) && (e4 > MINVAL)) {
    esc4.writeMicroseconds((int)e4);
  } else if (e4 < MINVAL) {</pre>
    e4 = MINVAL + 1;
  } else if (e4 > MAXVAL) {
    e4 = MAXVAL - 1;
  }
}
void printData() {
  // RADIO_SERIAL.println();
```

```
// RADIO_SERIAL.print("1:"), RADIO_SERIAL.print((int)e1);
  // RADIO_SERIAL.print(", 2:"), RADIO_SERIAL.print((int)e2);
  // RADIO_SERIAL.print(", 3:"), RADIO_SERIAL.print((int)e3);
  // RADIO_SERIAL.print(", 4:"), RADIO_SERIAL.println((int)e4);
  SERIAL_USB.print("1:"), SERIAL_USB.print((int)e1);
  SERIAL_USB.print(", 2:"), SERIAL_USB.print((int)e2);
  SERIAL_USB.print(", 3:"), SERIAL_USB.print((int)e3);
  SERIAL_USB.print(", 4:"), SERIAL_USB.println((int)e4);
  // SERIAL_USB.print("X_int1: "),
  // Serial.println(X_int[0]);
  // Serial.println(dt, 4);
  // // //
  //
  //
  // Serial.println();
  // SERIAL_USB.println(U[0]);
  // SERIAL_USB.println(U[1]);
  // SERIAL_USB.println(U[2]);
  // SERIAL_USB.println(U[3]);
  // Serial.println();
  //
  // SERIAL_USB.print("X[Full] = ");
  // SERIAL_USB.print("1: "),SERIAL_USB.print(X_Full[0], 4);
  // SERIAL_USB.print("2: "),SERIAL_USB.print(X_Full[1], 4);
  // SERIAL_USB.print("3: "),SERIAL_USB.println(X_Full[2], 4);
  // RADIO_SERIAL.print(", "),RADIO_SERIAL.print(X_Full[3], 3);
 // RADIO_SERIAL.print(", "),RADIO_SERIAL.print(X_Full[4], 3);
// RADIO_SERIAL.print(", "),RADIO_SERIAL.println(X_Full[5], 3);
  // SERIAL_USB.print("4 "), SERIAL_USB.println(e4);
  // SERIAL_USB.print("R[0] : "), SERIAL_USB.println(R[0]);
  // SERIAL_USB.print("R[1] : "), SERIAL_USB.println(R[1]);
void receiveData() {
  if (RADIO_SERIAL.available() >= 5) {
    if ((RADIO_SERIAL.read() == 0x20) && (RADIO_SERIAL.read() == 0x20))
```

}

```
char temp = RADIO_SERIAL.read();
if (temp == 'a') {
  Dcode[0] = '-', Dcode[1] = 'x';
  R[0] += 0.01;
  digitalWrite(13, HIGH);
} else if (temp == 'w') {
  Dcode[0] = '+', Dcode[1] = 'y';
  R[1] += 0.01;
  digitalWrite(13, HIGH);
} else if (temp == 's') {
  Dcode[0] = '-', Dcode[1] = 'y'; R[1] -= 0.01;
  digitalWrite(13, HIGH);
} else if (temp == 'd') {
  Dcode[0] = '+', Dcode[1] = 'x'; R[0] -= 0.01;
  digitalWrite(13, HIGH);
} else if (temp == 'H') {
  Dcode[0] = 'H', Dcode[1] = '0'; R[0] = Rcal[0];
  R[1] = Rcal[1];
  digitalWrite(13, HIGH);
} else if (temp == 'r') {
  Dcode[0] = '+', Dcode[1] = 'z'; U[0] += 1;
} else if (temp == 'f') {
  Dcode[0] = '-', Dcode[1] = 'z'; U[0] -= 1;
  digitalWrite(13, HIGH);
} else if (temp == 'K') {
  altSet = 20;
} else {
  Dcode[0] = 'N', Dcode[1] = 'A';
}
uint16_t t1 = RADIO_SERIAL.read();
uint16_t t2 = RADIO_SERIAL.read();
t2 <<= 8;
t1 += t2;
if (!((Dcode[0] == 'N') || (Dcode[1] == 'A'))) {
  Ncode = t1;
```

{

}

```
digitalWrite(13, LOW);
}
} else {
  digitalWrite(13, LOW);
}
```