Contents

1	Neu	ralNet
	1.1	init
	1.2	train
	1.3	run
	1.4	label
2	PID	Controller
	2.1	PIDStruct
		PID
		2.2.1 setup
		2.2.2 resetsystem
		2.2.3 updatePID
	In or	rder to use this file, activate org-babel for ipython and press C-c C-
to	execu	te code blocks.
	Cas	e setup
	First	t we import number and set its random seed to a fixed number fo
rej	produ	cibility. We also set the keras backend to theano.
i m	nort	numpy as np
	-	reproducibility
		lom.seed(123)
P	···	tom. 500d (120)
fr	om ke	eras import backend as K
	port	-
	Poro	
de	f set	:_keras_backend(backend):
	if	<pre>K.backend() != backend:</pre>
		os.environ['KERAS_BACKEND'] = backend
		import importlib
		importlib.reload(K)
		assert K.backend() == backend
se	t ker	ras_backend("theano")
ne	t = N	<pre>JeuralNet(input_node_size = 784,</pre>
		<pre>output_node_size = 10,</pre>
		hidden_layers_node_size = [512])
#	net t	rain(X train, Y train, epochs=6)

1 NeuralNet

```
class NeuralNet(objefor the ct):
   def __init__(self,
                 input_node_size = None,
                                                        # Number of nodes in input laye:
                 output_node_size = None,
                                                        # Number of nodes in output lay-
                 input_shape = None,
                 hidden_layers_node_size = []
                                                        # Number of nodes in each hidder
                ):
                    from keras.models import Sequential
                    self.model = Sequential()
                    from keras.layers import Dense, Dropout, Activation, Flatten, LSTM
                    # First layer requires input dimension ie input_shape
                    self.model.add(
                                    LSTM(units=64,
                                          input_dim=input_node_size
                    self.model.add(Activation('relu'))
                    # Add layers to model for all hidden layers
                    for node_size in hidden_layers_node_size:
                        self.model.add(
                                        Dense(units=node_size)
                        self.model.add(Activation('relu'))
                        self.model.add(Dropout(0.3))
                               from keras import regularizers
                    #
                    #
                               self.model.add(Dense(64,
                                                input_dim=64,
                                                kernel_regularizer=regularizers.12(0.01
                                                activity_regularizer=regularizers.11(0.
                    # Last layer requires activation to be softmax
                    self.model.add(
                                    Dense(units=output_node_size,
                                          activation='softmax'
                                          )
                    # Compile model
```

1.1 init

The Sequential model is a linear stack of layers. We pass in a list of layer instances to it to make a Neural Net.

```
from keras.models import Sequential
self.model = Sequential()
```

Let's import the core layers from Keras which are almost always used.

from keras.layers import Dense, Dropout, Activation, Flatten, LSTM

The model should know what input shape it should expect. For this reason, we sepcify an input size for the first layer.

Adding a regularizer does not improve the model

```
#
           from keras import regularizers
           self.model.add(Dense(64,
#
#
                             input_dim=64,
                             kernel_regularizer=regularizers.12(0.01),
#
#
                             activity_regularizer=regularizers.l1(0.01))
                     )
# Last layer requires activation to be softmax
self.model.add(
                Dense(units=output_node_size,
                      activation='softmax'
               )
# Compile model
self.model.compile(loss='categorical_crossentropy',
                    optimizer='adam',
                    metrics=['accuracy'])
#model.fit(x_train, y_train, epochs=5, batch_size=32)
1.2
     train
fit the model with training datasets
   inputs: train_x - training data train_y - training labels epochs - number of
iterations over the entirity of both the x and y data desired
   returns: Nothing
def train(self, train_x, train_y, epochs):
```

1.3 run

evaluates the model with test data

inputs: X - test data Y - test labels steps - number of iterations over the entire dataset before evaluation is completed

self.model.fit(train_x, train_y, epochs, batch_size = 32)

returns: metrics - the test losses as well as the metric defined in $\underline{\underline{\text{mit}}}$, which in this case is accuracy

```
def run(self, X, Y, steps):
    metrics = []
    metrics = self.model.evaluate(X, Y, batch_size = 32, steps = steps)
    return metrics
1.4 label
```

predicts the labels of the data given

Inputs: X - unlabeled test data steps - number of iterations over the entire dataset before evaluation is completed

returns: predictions - a numpy array of predictions

```
def label(self, X, steps):
    predictions = self.model.predict(X, batch_size = 32, steps = steps)
    return predictions
```

2 PID Controller

2.1 PIDStruct

```
Class that acts as a mutable struct

"""

class PIDStruct(object):

    def __init__(self, input_, Ki, Kp, Kd, oldError, dt, iState):

        self.input_ = input_
        self.Ki = Ki

        self.Kp = Kp

        self.Kd = Kd

        self.oldError = oldError

        self.iState = iState
```

2.2 PID

```
class where the PID is implemented
"""
class PID(object):
    def __init__(self, p_term, i_term, d_term, angle_com):
```

```
self.p_term = p_term
    self.i_term = i_term
    self.d_term = d_term
    self.controller = PIDStruct(0.00, 0.00, 0.00, 0.00, 0.00, 0.00, 0.00)
    self.min_i_term = -250
    self.max_i_term = 250
    self.angle_com = angle_com
    self.frequency = 100
    self.minAngle = -65
    self.maxAngle = 30
    self.maxFrequency = 1000
    self.buffersize = 2
    self.filteredVal = 0
    self.drive = 0
    self.index = 0
    self.updatedPid = False
    self.filterBuffer = [None] * self.buffersize
def setup(self):
    # arduino.close()
    # arduino = serial.Serial('/dev/cu.wchusbserial1420', 115200)
    # board.Servos.attach(Esc_pin)
    # board.pinMode(10, "OUTPUT")
    # board.digitalWrite(10, "LOW")
    self.controller.input_ = self.angle_com
    self.controller.Kp = self.p_term
    self.controller.Ki = self.i_term
    self.controller.Kd = self.d_term
    self.controller.dt = 1.0/self.frequency
    # arduino.write_line("press any key to arm or c to calibrate")
    # while arduino.in_waiting && arduino.read():
    # while !arduino.in_waiting
    # if arduino.read().decode('utf-8').lower() == "c":
          calibrate(Esc_pin)
    # else:
    #
          arm(Esc_pin)
11 11 11
Resets the PID controller to initialized state
```

```
def resetSystem(self):
    self.drive = 0
    self.updatedPid = False
    for i in range(0,self.buffersize):
         self.angle_com = 0
    self.controller.iState = 0
    self.controller.oldError = self.controller.input_ - self.angle_com
11 11 11
updates PID values as soon as anew pitch request is made
inputs:
com - pitch request
returns:
updatedPid - boolean for if the PID has been updated or not
11 11 11
def updatePID(self, com):
    11 11 11
    maps the given float to an integer value between out_min and out_max \[
    input:
    x - value to map
    in_min - min value that val is within, usually 0
    in_max - max value that val can be
    \operatorname{out\_min} - \operatorname{min} value that val is to be mapped to
    out_max - max value that val is to be mapped to
    returns:
    mapped integer
    11 11 11
    def trymap(x, in_min, in_max, out_min, out_max):
        return int((x-in_min) * (out_max-out_min) / (in_max-in_min) + out_min)
    11 11 11
    constrains the value given to the range given
```

```
input:
        val - the value to be constrained
        min_val - min value that val can be
        max_val - max valuse that val can be
        returns:
        value within the range given
        def constrain(val, min_val, max_val):
            return min(max_val, max(min_val, val))
        pTerm, iTerm, dTerm, error = 0,0,0,0
        self.angle_com = com
        error = self.controller.input_ - self.angle_com
        pTerm = self.controller.Kp * error
        self.controller.iState += error * self.controller.dt
        self.controller.iState = constrain(self.controller.iState, self.min_i_term/sel;
        iTerm = self.controller.Ki * self.controller.iState
        dTerm = self.controller.Kd * ((error - self.controller.oldError) / self.control
        self.drive = pTerm + iTerm + dTerm
        # setSpeed(Esc_pin, self.drive)
        self.updatedPid = True
        return self.drive
2.2.1 setup
def setup(self):
    # arduino.close()
    # arduino = serial.Serial('/dev/cu.wchusbserial1420', 115200)
    # board.Servos.attach(Esc_pin)
    # board.pinMode(10, "OUTPUT")
    # board.digitalWrite(10, "LOW")
    self.controller.input_ = self.angle_com
    self.controller.Kp = self.p_term
    self.controller.Ki = self.i_term
    self.controller.Kd = self.d_term
    self.controller.dt = 1.0/self.frequency
    # arduino.write_line("press any key to arm or c to calibrate")
    # while arduino.in_waiting && arduino.read():
```

```
# while !arduino.in_waiting
    # if arduino.read().decode('utf-8').lower() == "c":
          calibrate(Esc_pin)
    # else:
          arm(Esc_pin)
2.2.2 resetsystem
11 11 11
Resets the PID controller to initialized state
11 11 11
def resetSystem(self):
    self.drive = 0
    self.updatedPid = False
    for i in range(0,self.buffersize):
        self.angle_com = 0
    self.controller.iState = 0
    self.controller.oldError = self.controller.input_ - self.angle_com
2.2.3 updatePID
11 11 11
updates PID values as soon as anew pitch request is made
inputs:
com - pitch request
returns:
updatedPid - boolean for if the PID has been updated or not
def updatePID(self, com):
    maps the given float to an integer value between out_min and out_max
    input:
    x - value to map
```

```
out_min - min value that val is to be mapped to
out_max - max value that val is to be mapped to
returns:
mapped integer
def trymap(x, in_min, in_max, out_min, out_max):
    return int((x-in_min) * (out_max-out_min) / (in_max-in_min) + out_min)
11 11 11
constrains the value given to the range given
input:
val - the value to be constrained
min_val - min value that val can be
max_val - max valuse that val can be
returns:
value within the range given
11 11 11
def constrain(val, min_val, max_val):
    return min(max_val, max(min_val, val))
pTerm, iTerm, dTerm, error = 0,0,0,0
self.angle_com = com
error = self.controller.input_ - self.angle_com
pTerm = self.controller.Kp * error
self.controller.iState += error * self.controller.dt
self.controller.iState = constrain(self.controller.iState, self.min_i_term/self.controller.iState)
iTerm = self.controller.Ki * self.controller.iState
dTerm = self.controller.Kd * ((error - self.controller.oldError) / self.controller
self.drive = pTerm + iTerm + dTerm
# setSpeed(Esc_pin, self.drive)
self.updatedPid = True
return self.drive
```

in_min - min value that val is within, usually 0

in_max - max value that val can be

```
1. trymap
  11 11 11
  maps the given float to an integer value between out_min and out_max
  input:
  x - value to map
  in_min - min value that val is within, usually 0
  in_max - max value that val can be
  out_min - min value that val is to be mapped to
  out_max - max value that val is to be mapped to
  returns:
  mapped integer
  def trymap(x, in_min, in_max, out_min, out_max):
      return int((x-in_min) * (out_max-out_min) / (in_max-in_min) + out_min)
2. constrain
  constrains the value given to the range given
  input:
  val - the value to be constrained
  min_val - min value that val can be
  max_val - max valuse that val can be
  returns:
  value within the range given
  11 11 11
  def constrain(val, min_val, max_val):
      return min(max_val, max(min_val, val))
```