

WEEK9&10

WEEK 9

Write a C program to simulate the following contiguous memory allocation techniques:

(a) Worst-fit

(b) Best-fit

(c) First-fit

1.1.1 Code:

```
#include <stdio.h>
```

```
#define max 25
```

```
void firstFit(int b[], int nb, int f[], int nf);
```

```
void worstFit(int b[], int nb, int f[], int nf);
```

```
void bestFit(int b[], int nb, int f[], int nf);
```

```
int main()
```

```
{
```

```
    int b[max], f[max], nb, nf;
```

```
    printf("Memory Management Schemes\n");
```

```
printf("\nEnter the number of blocks:");

scanf("%d", &nb);
```

```
printf("Enter the number of files:");

scanf("%d", &nf);
```

```
printf("\nEnter the size of the blocks:\n");

for (int i = 1; i <= nb; i++)

{

    printf("Block %d:", i);

    scanf("%d", &b[i]);

}
```

```
printf("\nEnter the size of the files:\n");

for (int i = 1; i <= nf; i++)

{

    printf("File %d:", i);

    scanf("%d", &f[i]);

}
```

```
printf("\nMemory Management Scheme - First Fit");

firstFit(b, nb, f, nf);

printf("\n\nMemory Management Scheme - Worst Fit");

worstFit(b, nb, f, nf);

printf("\n\nMemory Management Scheme - Best Fit");

bestFit(b, nb, f, nf);

return 0;

}
```

```
void firstFit(int b[], int nb, int f[], int nf)

{
    int bf[max] = {0};

    int ff[max] = {0};

    int frag[max], i, j;

    for (i = 1; i <= nf; i++)
    {
        for (j = 1; j <= nb; j++)

```

```

{
if (bf[j] != 1 && b[j] >= f[i])

{
    ff[i] = j;
    bf[j] = 1;
    frag[i] = b[j] - f[i];
    break;

}
}
}

```

```

printf("\nFile_no:\tFile_size:\tBlock_no:\tBlock_size:\tFragment");

for (i = 1; i <= nf; i++)

{
    printf("\n%d\t%d\t%d\t%d\t%d", i, f[i], ff[i], b[ff[i]], frag[i]);
}

}

```

```

void worstFit(int b[], int nb, int f[], int nf)

{
    int bf[max] = {0};

```

```
int ff[max] = {0};  
  
int frag[max], i, j, temp, highest = 0;  
  
  
for (i = 1; i <= nf; i++)  
{  
    for (j = 1; j <= nb; j++)  
    {  
        if (bf[j] != 1)  
        {  
            temp = b[j] - f[i];  
            if (temp >= 0 && highest < temp)  
            {  
                ff[i] = j;  
                highest = temp;  
            }  
        }  
    }  
    frag[i] = highest;  
    bf[ff[i]] = 1;  
    highest = 0;  
}
```

```
printf("\nFile_no:\tFile_size:\tBlock_no:\tBlock_size:\tFragment");

for (i = 1; i <= nf; i++)

{

printf("\n%d\t%d\t%d\t%d\t%d\t%d", i, f[i], ff[i], b[ff[i]], frag[i]);

}

}
```

```
void bestFit(int b[], int nb, int f[], int nf)

{

int bf[max] = {0};

int ff[max] = {0};

int frag[max], i, j, temp, lowest = 10000;
```

```
for (i = 1; i <= nf; i++)

{

for (j = 1; j <= nb; j++)

{

if (bf[j] != 1)

{

temp = b[j] - f[i];
```

```
if (temp >= 0 && lowest > temp)

{
    ff[i] = j;
    lowest = temp;
}

}

frag[i] = lowest;
bf[ff[i]] = 1;
lowest = 10000;
}

printf("\nFile_no:\tFile_size:\tBlock_no:\tBlock_size:\tFragment");

for (i = 1; i <= nf && ff[i] != 0; i++)

{
    printf("\n%d\t%d\t%d\t%d\t%d", i, f[i], ff[i], b[ff[i]], frag[i]);
}

}
```

OUTPUT

```
Memory Management Schemes
```

```
Enter the number of blocks:3
```

```
Enter the number of files:2
```

```
Enter the size of the blocks:
```

```
Block 1:5
```

```
Block 2:2
```

```
Block 3:7
```

```
Enter the size of the files:
```

```
File 1:1
```

```
File 2:4
```

```
Memory Management Scheme - First Fit
```

File_no:	File_size:	Block_no:	Block_size:	Fragment
1	1	1	5	4
2	4	3	7	3

```
Memory Management Scheme - Worst Fit
```

File_no:	File_size:	Block_no:	Block_size:	Fragment
1	1	3	7	6
2	4	1	5	1

```
Memory Management Scheme - Best Fit
```

File_no:	File_size:	Block_no:	Block_size:	Fragment
1	1	2	2	1
2	4	1	5	1

WEEK10

Write a C program to simulate paging technique of memory management.

1.1.1 Code:

```
#include<stdio.h>

#define MAX 50

int main()

{
    int page[MAX],i,n,f,ps,off,pno;

    int choice=0;

    printf("Enter the number of pages in memory: ");

    scanf("%d",&n);

    printf("\nEnter Page size: ");

    scanf("%d",&ps);

    printf("\nEnter number of frames: ");

    scanf("%d",&f);

    for(i=0;i<n;i++)

        page[i]=-1;
```

```
printf("\nEnter the Page Table\n");
printf("(Enter frame no as -1 if that page is not present in any frame)\n\n");

printf("\nPage No\tFrame No\n-----\t-----");
for(i=0;i<n;i++)
{
    printf("\n\n%d\t",i);
    scanf("%d",&page[i]);
}

do
{
    printf("\nEnter the logical address(i.e,page no & offset):");
    scanf("%d%d",&pno,&off);

    if(page[pno]==-1)
        printf("\nThe required page is not available in any of frames");
    else
        printf("\nPhysical address(i.e,frame no & offset):%d,%d",page[pno],off);

    printf("\nDo you want to continue(1/0)?:");
}
```

```
scanf("%d",&choice);  
}  
  
}while(choice==1);  
  
return 1;  
}
```

```
Enter the number of pages in memory: 4  
Enter Page size: 10  
Enter number of frames: 4  
Enter the Page Table  
(Enter frame no as -1 if that page is not present in any frame)  
  
Page No      Frame No  
-----      -----  
0            -1  
1            8  
2            5  
3            2
```

a) write a program to simulate following
long: go as memory allocation technique

a) worst-fit

b) best fit

c) first fit

worst fit

#include <stdio.h>

void & worstfit (int block_size[], int blocks, int process[],
int processes);

{ int allocation [processes];

int occupied [blocks];

for (int i = 0; i < processes; i++) {

allocation[i] = -1;

}

for (int i = 0; i < blocks; i++) {

occupied[i] = 0;

}

for (int i = 0; i < processes; i++) {

int index_process = -1;

for (int j = 0; j < block_size[i] && !occupied[j]; j++)

{ index_places = -1;

index_places = j;

else if (block_size[i] == process_size[i]) {

occupied[j] = 1;

if (index_places == j) {

3

break;

if [index Freed] == -1 {
 allocation [i] = index Freed;
 occupied [index Freed] = 1
 block size [index Freed] = process size [i];

}

3

printf("nProcess no (%d) & Block no (%d)n",
 for (int i=0; i < processes; i++) {
 printf("%d %d %d %d", i, allocation[i],
 block size [i]);
 if (allocation [i] == -1)
 printf("n", allocation [i]+1);
 else
 printf("Not allowed n");
 }

8

int main() {
 int i, blocks, processes;
 printf("Enter no of blocks : ");
 scanf ("%d", &blocks);
 int block size [blocks];
 printf ("Enter size of each block : ");
 for (int i=0; i < blocks; i++)
 scanf ("%d", &block size [i]);
 int process size [processes];
 printf ("Enter size of each process : ");
 for (i=0; i < processes; i++)
 scanf ("%d", &process size [i]);
 match (block size, blocks, process size, processes);
 return 0;

3

enter output
 enter no of blocks : 3
 enter size of each block : 5 2 7
 enter no of processes : 2
 enter size of each process : 1 4
 process 100 Block No
 1 3
 2 1
 3 3
 b) // include <stdio.h>
 // define MAX 16
 void BestFit (int block_size[], int blocks, int
 process_size[], int processes, int m) {
 int allocation [processes];
 int occupied [blocks];
 for (int i = 0; i < processes; i++)
 allocation[i] = -1;
 for (int i = 0; i < blocks; i++)
 occupied[i] = 0;
 for (int i = 0; i < processes; i++)
 int index placed = -1;
 for (int j = 0; j < blocks; j++)
 if (block_size[j] >= process_size[i]) {
 if (occupied[j] == 0)
 if (index placed == -1)
 index placed = j;
 else if (block_size[j] < block_size[index placed])
 index placed = j;
 }
 }

$\text{if } (\text{index placed}) = -1$
 allocation $[i] = \text{index placed};$
 occupied $[\text{index placed}] = 1;$

3
 printf ("In Process No %d process Size %d Block No %d").
 $\text{for} (\text{int } i = 0; i < \text{processes}; i++) \{$
 printf ("%d %d %d", i + 1, process_size[i], block_no[i]);
 if (allocation[i] != -1)

```

    printf ("%d %d %d", allocation[i] + 1);
    else
        printf ("Not allocated");
    }
```

3 $\text{int main}()$
 int p[m]
 printf ("Enter no. of process & blocks: ");
 scanf ("%d %d", &p, &m);
 printf ("Enter process sizes: ");
 for ($j = 0; j < p; j++$)
 printf ("%d ", process_size[j]);
 printf ("Enter block sizes: ");
 for ($j = 0; j < m; j++$)
 scanf ("%d", &block_size[j]);
 int blocks = size_of(block_size) / size_of(process_size);
 int process = size_of(process_size) / size_of(process_size[0]);
 BestFit(block_size, blocks, process_size, process, m);
 return 0;

Output :-
Enter the no of process & blocks : 2 3
Enter the process size : 14
Enter the block size : 3 2 3

Process No	Process Size	Block No
1	14	3
2	14	1

```
#include <stdio.h>
#include <conio.h>
#define max 25

void main ()
{
    int f[max], b[max], i, j, nb, nt
    Static int Sf[max], Sb[max];
    printf ("Enter the memory management scheme - First Fit");
    scanf ("%d", &nb);
    printf ("Enter the no of files : ");
    scanf ("%d", &nt);
    printf ("Enter the size of files : \n");
    for (i = 1; i <= nb; i++)
        printf ("Block %d : ", i);
    scanf ("%d", &b[i]);
    printf ("File %d : ", i);
    scanf ("%d", &f[i]);
    printf ("\nEnter the size of files : \n");
    for (i = 1; i <= nt; i++)
        printf ("File %d : ", i);
    scanf ("%d", &Sf[i]);
    printf ("Enter the size of blocks : \n");
    for (i = 1; i <= nb; i++)
        printf ("Block %d : ", i);
    scanf ("%d", &Sb[i]);
}
```

```

for (i = 1; i < n; i++) {
    if (b[i] != 1) {
        if (temp >= 0) {
            ff[i] = j;
            flag[i] = b[j] - ff[i];
            allocate[d] = 1;
            min_f("n", d, l + t / d, l + t / d);
            i, ff[i], flag[i], b[ff[i]]),
            break;
        }
    }
}

if (!allocated) {
    min_f("n", d, l + t / d, l + t / d);
    cout << "Not Allocated";
}

fetch();
cout

```

Memory Management Scheme → First-fit
 Enter the no. of blocks: 3
 Enter the no. of files: 2
 Enter the size of the blocks: 8
 Block 1: 15
 Block 2: 2
 Block 3: 8
 Enter the size of files:
 File 1: 1
 File 2: 4

File no	file-size	Block no	Block size
1	1	1	6
2	4	3	2

