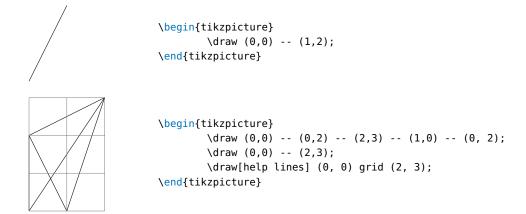
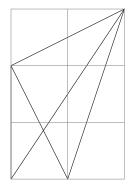
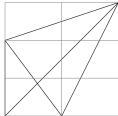
1 SIMPLE STRAIGHT LINES



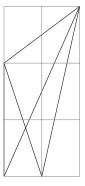
2 SCALING PICTURES



```
\begin{tikzpicture}[scale = 1.5]
     \draw (0,0) -- (0,2) -- (2,3) -- (1,0) -- (0, 2);
     \draw (0,0) -- (2,3);
     \draw[help lines] (0, 0) grid (2, 3);
\end{tikzpicture}
```



```
\begin{tikzpicture}[xscale = 1.5]
        \draw (0,0) -- (0,2) -- (2,3) -- (1,0) -- (0, 2);
        \draw (0,0) -- (2,3);
        \draw[help lines] (0, 0) grid (2, 3);
\end{tikzpicture}
```



```
\begin{tikzpicture}[yscale = 1.5]
    \draw (0,0) -- (0,2) -- (2,3) -- (1,0) -- (0, 2);
    \draw (0,0) -- (2,3);
    \draw[help lines] (0, 0) grid (2, 3);
\end{tikzpicture}
```

3 ARROWS

4 CHANGING THICKNESS

```
\begin{tikzpicture}
\draw [ultra thick] (0,1) -- (2, 1);
\draw [thick] (0,0.5) -- (2,0.5);
\draw [thin] (0,0) -- (2,0);
\draw [ultra thin] (0, -0.5) -- (2, -0.5);
\end{tikzpicture}
```

Full options include ultra thin, very thin, thin, semithick, thick, very thick, and ultra. Custom widths can also be used.

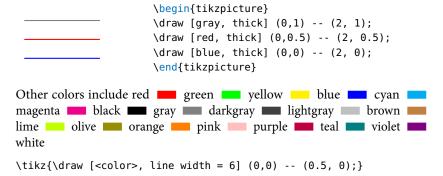


```
\begin{tikzpicture}
\draw [line width = 12] (0, 0) -- (2,2);
\draw [line width = 0.2 cm] (4, 0.75) -- (5, 0.25);
\end{tikzpicture}
```

5 DASHES AND DOTS

```
\begin{tikzpicture}
------ \draw [dashed, ultra thick] (0,1) -- (2,1);
\draw [dashed] (0,0.5) -- (2,0.5);
\draw [dotted] (0,0) -- (2,0);
\end{tikzpicture}
```

6 COLORS



7 CURVES



```
\begin{tikzpicture}
\draw [blue] (0,0) rectangle (2,1);
\draw [red, ultra thick] (3, 0.5) circle [radius = 0.5];
\draw [green, thick] (5.5,0.25) arc [radius = 1, start angle = 45,
    end angle = 135];
\end{tikzpicture}
```

Arc of radius 1 starts at the point (6,0), leaves it at an angle of 45 degrees and stops when its slope is 135 degrees. To make paths take smoother turns,

```
\begin{tikzpicture}
\draw [<->, rounded corners, thick, red]
(0,2) -- (0,0) -- (2,0);
\end{tikzpicture}
```

Lots of anchor points can be specified explicitly to make a smoother curve.

```
\begin{tikzpicture}[xscale=25,yscale=5]
\draw [<->, help lines] (0.6,1.34) -- (0.6,1) -- (1.05,1);
\draw[orange, thick] (0.6, 1.0385) --
(0.61, 1.06372) -- (0.62, 1.08756) -- (0.63, 1.11012) --
(0.64,1.13147) -- (0.65, 1.15166) -- (0.66, 1.17074) --
(0.67, 1.18874) -- (0.68,1.20568) -- (0.69, 1.22157) --
%[... lots of points ...]
(0.9991, 1.03042) -- (0.9992, 1.02866) -- (0.9993,1.02679) --
(0.9994, 1.02478) -- (0.9995, 1.0226) -- (0.9996, 1.02019) --
(0.9997,1.01747) -- (0.9998, 1.01424) -- (0.9999, 1.01005) --
```

A simpler way to draw a curve is to specify the inlet and exit points, and the inlet and exit angles.



```
\begin{tikzpicture}
\draw[very thick] (0,0) to [out=90,in=195] (2,1.5);
\draw[gray] (0,0) grid (2,2);
\end{tikzpicture}
```

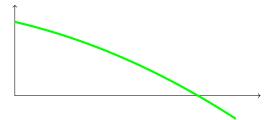
To decipher the angles,

- Draw a vector at the beginning, (0,0) pointing *right* along the base of the figure. Rotate the vector *counterclockwise* until it is tangent with the drawn curve. The angle turned is the out angle.
- Draw a vector at the end, (2, 1.5) pointing to the *left* parallel to the base of the figure. Rotate the vector *counterclockwise* until it is tangent with the drawn curve. The angle turned is the in angle.



8 PLOTTING FUNCTIONS

Tikz has a math engine to plot functions.



```
\begin{tikzpicture}[xscale = 13, yscale = 3]
\draw [<->] (0, 0.8) -- (0,0) -- (0.5, 0);
\draw [green, ultra thick, domain = 0:0.45]
plot (\x, {0.65 - \x - 2*\x*\x});
\end{tikzpicture}
```

Available functions include factorial (\x), $sqrt(\x)$, $pow(\x,y)$, $exp(\x)$, $ln(\x)$, $log2(\x)$, $abs(\x)$, $mod(\x,y)$, $round(\x)$, $floor(\x)$, $ceil(\x)$, $sin(\x)$, $(sin(\x)$, $floor(\x)$, $cos(\x)$, $floor(\x)$,

These functions can be mixed together, along with two provided constants, e = 2.718281828, and pi = 3.141592654.

```
\begin{tikzpicture}[yscale=1.5]
\draw [gray, thick, ->] (0,0) -- (6.5,0);
\draw [gray, thick, <->] (0,-1.1) -- (0,1.1);
\draw [green,domain=0:2*pi] plot (\x, {(sin(\x r)* ln(\x+1))/2});
\draw [red,domain=0:pi] plot (\x, {sin(\x r)});
\draw [blue, domain=pi:2*pi]
plot (\x, {cos(\x r)*exp(\x/exp(2*pi))});
\end{tikzpicture}
```

9 FILLING AREAS

Closed paths can be filled.









```
\begin{tikzpicture}
```

```
\draw [fill = red, ultra thick] (0,0) rectangle (1,1);
\draw [fill = red, ultra thick, red] (2,0) rectangle (3,1);
\draw [blue, fill = blue] (4,0) -- (5,1) -- (4.75, 0.15) -- (4,0);
\draw [fill] (7, 0.5) circle [radius = 0.1];
\draw [fill = orange] (9,0) rectangle (11,1);
\draw [fill = white] (9.25, 0.25) rectangle (10, 1.5);
\end{tikzpicture}
```

To suppress the outline, replace the \draw command with the \path command.



\end{tikzpicture}

```
\begin{tikzpicture}
\draw [fill = yellow] (0,0) rectangle (1.5,1);
\path [fill = yellow] (2,0) rectangle (3.5,1);
```

Mix - - and to to connect arcs and straight lines.



10 LABELS IN PICTURES



```
\begin{tikzpicture}
\draw [help lines] (0,0) grid (2,2);
\draw [thick, <->] (0,2) -- (0,0) -- (2,0);
\node at (1,1) {yes};
\end{tikzpicture}
```

"yes" is positioned such that the baseline of the text is centered on (1,1). For positioning labels relative to a point,

```
\begin{tikzpicture}
\draw [thick, <->] (0,2) -- (0,0) -- (2,0);
\draw [fill] (1,1) circle [radius = 0.025];
\node [below] at (1,1) {below};
\node [above] at (1,1) {above};
\node [left] at (1,1) {left};
\node [right] at (1,1) {right};
\end{tikzpicture}
```

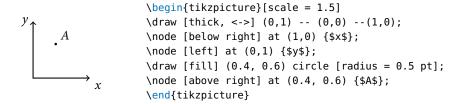
Compound positioning is also possible,

```
above left above right below left below right
```

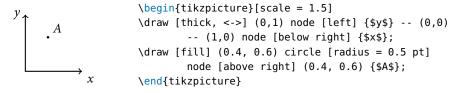
```
\begin{tikzpicture}[scale = 2.0]
\draw [thick, <->] (0,2) -- (0,0) -- (2,0);
\draw [fill] (1,1) circle [radius = 0.025];
\node [below right, red] at (1,1) {below right};
\node [above left, green] at (1,1) {above left};
\node [below left, blue] at (1,1) {below left};
\node [above right, cyan] at (1,1) {above right};
```

\end{tikzpicture}

Labeling axes and points is also easy.



Alternatively, nodes can be mixed in the middle of paths.



Multiple lines can be added to nodes with \\, but alignment of the node text must be explicitly specified.

```
This is period 1,
                     This is period 2,
                                         This is period 3,
  and is aligned
                      and is aligned
                                        and is aligned
  left.
                          center.
                                                  right.
\begin{tikzpicture}
\draw [thick] (0,0) to (9,0);
draw (0, -0.2) to (0, 0.2);
draw (3, -0.2) to (3, 0.2);
draw (6, -0.2) to (6, 0.2);
draw (9, -0.2) to (9, 0.2);
\node[align = left, below] at (1.5, -0.5)
        {This is period 1,\\and is aligned\\left.};
\noinde[align = center, below] at (4.5, -0.5)
        {This is period 2,\\and is aligned\\center.};
\node[align = right, below] at (7.5, -0.5)
        {This is period 3,\\and is aligned\\right.};
\end{tikzpicture}
```

11 NAMING COORDINATES

Coordinates can be named with the path command. Non-contiguous line segments can be drawn by omitting the -- command.

```
\begin{tikzpicture}
                         \path (0,0) coordinate (origin);
                         \path (0*72:1 cm) coordinate (P0);
                         \path (1*72:1 cm) coordinate (P1);
                         \path (2*72:1 cm) coordinate (P2);
                         \path (3*72:1 cm) coordinate (P3);
                         \path (4*72:1 cm) coordinate (P4);
                         \draw [thick] (P0) -- (P1) -- (P2) -- (P3) -- (P4) -- cycle;
                         \draw (origin) -- (P0) (origin) -- (P1) (origin) -- (P2)
                                  (origin) -- (P3) (origin) -- (P4);
                         \end{tikzpicture}
12 MORE NODES
                         \begin{tikzpicture}\tikzset{
                         every node/.style = {circle, thick, draw, text centered,
                                                                      fill = blue!20}}
                         \path (0:0 cm) node (v0) \{ v_0 \} ;
                         \path (0*72:1 cm) node (v1) \{ v_1 \} ;
                         \path (1*72:1 cm) node (v2) \{ v_2 \} ;
                         \path (2*72:1 cm) node (v3) {$v_3$};
                         \path (3*72:1 cm) node (v4) {$v_4$};
                         \path (4*72:1 cm) node (v5) {$v_5$};
                         \draw (v0) -- (v1) (v0) -- (v2) (v0) -- (v3)
                                  (v0) -- (v4) (v0) -- (v5);
                         \end{tikzpicture}
13 LOOPING
                         \begin{tikzpicture}
  xO2
         X12
                X22
                         \foreach \j in \{0, \ldots, 2\}
                         \foreach \i in \{0, \ldots, 2\}{
                                  \path (\setminus i,\setminus j) coordinate (x \setminus i \setminus j);
  XO1
         X11
                                  fill (x \setminus i \setminus j) circle (1.5pt)
                                           node [below] \{x \setminus i \setminus j\};
  xoo
         x10
                X20
                         \end{tikzpicture}
                         \begin{tikzpicture}[yscale=2]
                         \foreach \i / \j in \{\{1/1\}, \{2/2\}, \{3/3\}, \{4/4\}\}\
                                  \path (\i,0) coordinate (X\i);
                                  \fill (X\i) circle (1pt);
                                  \path (\j,1) coordinate (Y\setminus j);
                                  \fill (Y\j) circle (1pt);
                         \foreach \i in \{1, ..., 4\}
                         \foreach \j in \{1, ..., 4\}
                                  \forall x \in (X \setminus i) -- (Y \setminus j);
```

\end{tikzpicture}

14 EXAMPLES

14.1 Hotelling

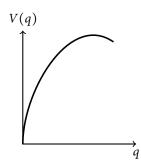
```
a = b = 1/2
```

```
\begin{tikzpicture}[xscale = 8]
\draw [red, very thick] (0,0) -- (0.5,0);
\draw [green, very thick] (0.5,0) -- (1,0);
\draw [thick] (0, -0.1) node [below] {0} to (0, 0.1);
\draw [thick] (0.5, -0.1) node [below] {$a=b=$ 1/2} to (0.5, 0.1);
\draw [thick] (1, -0.1) node [below] {1} to (1, 0.1);
\end{tikzpicture}
```

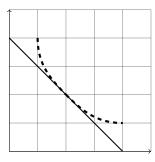
14.2 Vertical differentiation

```
q_2 vendue
au prix p_2
dépend de p_1 et p_2
q_1 vendue
au prix p_1
```

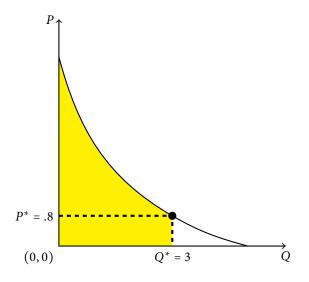
14.3 A curve



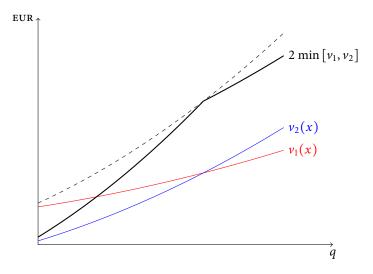
14.4 Tangency



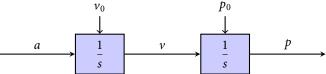
14.5 Consumer surplus



14.6 Lots of curves



14.7 Simple block diagram



```
\node [right = of c, node distance = 2cm, coordinate] (end) {};
\path [line] (begin) -- node {$a$} (a);
\path [line] (a) -- node {$v$} (c);
\path [line] (c) -- node {$p$} (end);
\end{tikzpicture}
```