

KnapSack.java

```
1 package com.example.dynamicProgramming;
2
3 public class KnapSack {
4     public int max(int a, int b) {
5         3 return (a > b) ? a : b;
6     }
7
8     public int knapSack1(int W, int wt[], int val[], int n) {
9         // Base Case
10        2 if (n == 0 || W == 0)
11            return 0;
12
13        3 if (wt[n - 1] > W)
14        2 return knapSack1(W, wt, val, n - 1);
15
16        else
17        5 return max(val[n - 1]
18        2 + knapSack1(W - wt[n - 1], wt,
19            val, n - 1),
20            knapSack1(W, wt, val, n - 1));
21    }
22
23    // Returns the value of maximum profit
24    public int knapSackRec(int W, int wt[], int val[],
25        int n, int[][] dp) {
26
27        // Base condition
28        2 if (n == 0 || W == 0)
29            return 0;
30
31        1 if (dp[n][W] != -1)
32        1 return dp[n][W];
33
34        3 if (wt[n - 1] > W)
35
36            // Store the value of function call
37            // stack in table before return
38        2 return dp[n][W] = knapSackRec(W, wt, val, n - 1, dp);
39
40        else
41
42            // Return value of table after storing
43        5 return dp[n][W] = max((val[n - 1]
44        2 + knapSackRec(W - wt[n - 1], wt, val,
45            n - 1, dp)),
46            knapSackRec(W, wt, val, n - 1, dp));
47    }
48
49    public int knapSack2(int W, int wt[], int val[], int N) {
50
51        // Declare the table dynamically
```

```

52 2      int dp[][] = new int[N + 1][W + 1];
53
54      // Loop to initially filled the
55      // table with -1
56 3      for (int i = 0; i < N + 1; i++)
57 3          for (int j = 0; j < W + 1; j++)
58              dp[i][j] = -1;
59
60 1      return knapSackRec(W, wt, val, N, dp);
61  }
62
63      public int knapSack3(int W, int wt[], int val[], int n) {
64          int i, w;
65 2      int K[][] = new int[n + 1][W + 1];
66
67          // Build table K[][] in bottom up manner
68 2      for (i = 0; i <= n; i++) {
69 2          for (w = 0; w <= W; w++) {
70 2              if (i == 0 || w == 0)
71                  K[i][w] = 0;
72 3              else if (wt[i - 1] <= w)
73 6                  K[i][w] = max(val[i - 1]
74                      + K[i - 1][w - wt[i - 1]],
75                      K[i - 1][w]);
76              else
77 1                  K[i][w] = K[i - 1][w];
78          }
79      }
80
81 1      return K[n][W];
82  }
83
84      public int knapSack4(int W, int wt[], int val[], int n) {
85          // Making and initializing dp array
86 1      int[] dp = new int[W + 1];
87
88 3      for (int i = 1; i < n + 1; i++) {
89 2          for (int w = W; w >= 0; w--) {
90
91 3              if (wt[i - 1] <= w)
92
93                  // Finding the maximum value
94 4                  dp[w] = Math.max(dp[w], dp[w - wt[i - 1]]
95                      + val[i - 1]);
96          }
97      }
98      // Returning the maximum value of knapsack
99 1      return dp[W];
100  }
101
102  }

```

Mutations

5 1. negated conditional → KILLED

	2. changed conditional boundary → SURVIVED
	3. replaced int return with 0 for com/example/dynamicProgramming/KnapSack::max → KILLED
10	1. negated conditional → KILLED 2. negated conditional → KILLED
	1. Replaced integer subtraction with addition → KILLED
13	2. negated conditional → KILLED 3. changed conditional boundary → KILLED
	1. Replaced integer subtraction with addition → KILLED
14	2. replaced int return with 0 for com/example/dynamicProgramming/KnapSack::knapSack1 → SURVIVED
	1. Replaced integer subtraction with addition → KILLED
17	2. replaced int return with 0 for com/example/dynamicProgramming/KnapSack::knapSack1 → KILLED 3. Replaced integer subtraction with addition → KILLED 4. Replaced integer subtraction with addition → KILLED 5. Replaced integer subtraction with addition → KILLED
18	1. Replaced integer addition with subtraction → KILLED 2. Replaced integer subtraction with addition → KILLED
28	1. negated conditional → KILLED 2. negated conditional → KILLED
31	1. negated conditional → KILLED
32	1. replaced int return with 0 for com/example/dynamicProgramming/KnapSack::knapSackRec → NO_COVERAGE
34	1. Replaced integer subtraction with addition → KILLED 2. changed conditional boundary → KILLED 3. negated conditional → KILLED
38	1. replaced int return with 0 for com/example/dynamicProgramming/KnapSack::knapSackRec → SURVIVED 2. Replaced integer subtraction with addition → KILLED
43	1. Replaced integer subtraction with addition → KILLED 2. Replaced integer subtraction with addition → KILLED 3. Replaced integer subtraction with addition → KILLED 4. replaced int return with 0 for com/example/dynamicProgramming/KnapSack::knapSackRec → KILLED 5. Replaced integer subtraction with addition → KILLED
44	1. Replaced integer addition with subtraction → KILLED 2. Replaced integer subtraction with addition → KILLED
52	1. Replaced integer addition with subtraction → KILLED 2. Replaced integer addition with subtraction → KILLED
56	1. negated conditional → KILLED 2. changed conditional boundary → KILLED 3. Replaced integer addition with subtraction → KILLED
57	1. Replaced integer addition with subtraction → KILLED 2. negated conditional → KILLED 3. changed conditional boundary → KILLED
60	1. replaced int return with 0 for com/example/dynamicProgramming/KnapSack::knapSack2 → KILLED
65	1. Replaced integer addition with subtraction → KILLED 2. Replaced integer addition with subtraction → KILLED
68	1. negated conditional → KILLED 2. changed conditional boundary → KILLED
69	1. changed conditional boundary → KILLED 2. negated conditional → KILLED
70	1. negated conditional → KILLED 2. negated conditional → KILLED
72	1. negated conditional → KILLED 2. changed conditional boundary → KILLED 3. Replaced integer subtraction with addition → KILLED
73	1. Replaced integer subtraction with addition → KILLED 2. Replaced integer subtraction with addition → KILLED 3. Replaced integer subtraction with addition → KILLED 4. Replaced integer addition with subtraction → KILLED 5. Replaced integer subtraction with addition → KILLED

	6. Replaced integer subtraction with addition → KILLED
77	1. Replaced integer subtraction with addition → KILLED
81	1. replaced int return with 0 for com/example/dynamicProgramming/KnapSack::knapSack3 → KILLED
86	1. Replaced integer addition with subtraction → KILLED
88	1. Replaced integer addition with subtraction → KILLED 2. negated conditional → KILLED 3. changed conditional boundary → KILLED
89	1. negated conditional → KILLED 2. changed conditional boundary → SURVIVED
91	1. negated conditional → KILLED 2. Replaced integer subtraction with addition → KILLED 3. changed conditional boundary → KILLED
94	1. Replaced integer subtraction with addition → KILLED 2. Replaced integer subtraction with addition → KILLED 3. Replaced integer addition with subtraction → KILLED 4. Replaced integer subtraction with addition → KILLED
99	1. replaced int return with 0 for com/example/dynamicProgramming/KnapSack::knapSack4 → KILLED

Active mutators

- CONDITIONALS_BOUNDARY
- EMPTY_RETURNS
- FALSE_RETURNS
- INCREMENTS
- INVERT_NEGS
- MATH
- NEGATE_CONDITIONALS
- NULL_RETURNS
- PRIMITIVE_RETURNS
- TRUE_RETURNS
- VOID_METHOD_CALLS

Tests examined

- com.example.dynamicProgramming.KnapSackTest.test4(com.example.dynamicProgramming.KnapSackTest) (0 ms)
- com.example.dynamicProgramming.KnapSackTest.test2(com.example.dynamicProgramming.KnapSackTest) (0 ms)
- com.example.dynamicProgramming.KnapSackTest.test3(com.example.dynamicProgramming.KnapSackTest) (0 ms)
- com.example.dynamicProgramming.KnapSackTest.test(com.example.dynamicProgramming.KnapSackTest) (0 ms)

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