

# WordSearch.java

```

1  package com.example.trie;
2
3  import java.util.ArrayList;
4  import java.util.HashSet;
5  import java.util.List;
6  import java.util.Set;
7
8  class WordSearch {
9      Set<String> result = null;
10     char[][] board = null;
11     Trie1 trie = null;
12
13     public List<String> findWords(char[][] board, String[] words) {
14         this.board = board;
15         result = new HashSet<>();
16         // Build Trie1 on words
17         trie = new Trie1();
18         for (String word : words)
19             trie.add(word);
20         ///////////////
21
22         // Start recursion calls on each character in the board which contains entry in
23         // the root of the trie.
24         for (int i = 0; i < this.board.length; i++) {
25             for (int j = 0; j < this.board[i].length; j++) {
26                 if (trie.root.array[this.board[i][j] - 'a'] != null) {
27                     findWords(i, j, trie.root.array[this.board[i][j] - 'a'], new HashSet<String>());
28                 }
29             }
30         }
31         return new ArrayList<>(result);
32     }
33
34     void findWords(int i, int j, TrieNode curr, Set<String> visited) {
35         if (curr.value != null) {
36             result.add(curr.value);
37         }
38         visited.add(i + "#" + j);
39         TrieNode temp = null;
40         /*
41          * Conditional statements prunes invalid branches.
42          */
43         if (i > 0 && (temp = curr.array[board[i - 1][j] - 'a']) != null && !visited.contains((i - 1) + "#"))
44             findWords(i - 1, j, temp, visited);
45         }
46
47         if (j > 0 && (temp = curr.array[board[i][j - 1] - 'a']) != null && !visited.contains(i + "#" + (j - 1)))
48             findWords(i, j - 1, temp, visited);
49         }
50
51         if (i < board.length - 1 && (temp = curr.array[board[i + 1][j] - 'a']) != null && !visited.contains((i + 1) + "#" + j))
52             findWords(i + 1, j, temp, visited);
53         }
54
55         if (j < board[i].length - 1 && (temp = curr.array[board[i][j + 1] - 'a']) != null && !visited.contains(i + "#" + (j + 1)))
56             findWords(i, j + 1, temp, visited);
57         }
58         visited.remove(i + "#" + j);
59     }
60 }
61
62 class TrieNode {
63     TrieNode[] array;
64     String value;
65
66     TrieNode() {
67         array = new TrieNode[26];
68     }
69 }
70
71 class Trie1 {

```

```

75     TrieNode root;
76
77     Triel() {
78         root = new TrieNode();
79     }
80
81     void add(String word) {
82         TrieNode temp = root;
83 2       for (int i = 0; i < word.length(); i++) {
84             char ch = word.charAt(i);
85 2         if (temp.array[ch - 'a'] == null) {
86 1         temp.array[ch - 'a'] = new TrieNode();
87 1         temp = temp.array[ch - 'a'];
88             } else {
89 1         temp = temp.array[ch - 'a'];
90             }
91         }
92         temp.value = word;
93     }
94 }

```

## Mutations

<a href="#">19</a>	1. removed call to com/example/trie/Triel::add → KILLED
<a href="#">24</a>	1. changed conditional boundary → KILLED 2. negated conditional → KILLED
<a href="#">25</a>	1. negated conditional → KILLED 2. changed conditional boundary → KILLED
<a href="#">26</a>	1. Replaced integer subtraction with addition → KILLED 2. negated conditional → KILLED
<a href="#">27</a>	1. Replaced integer subtraction with addition → KILLED 2. removed call to com/example/trie/WordSearch::findWords → KILLED
<a href="#">31</a>	1. replaced return value with Collections.emptyList for com/example/trie/WordSearch::findWords → KILLED
<a href="#">35</a>	1. negated conditional → KILLED
<a href="#">43</a>	1. negated conditional → KILLED 2. Replaced integer subtraction with addition → SURVIVED 3. negated conditional → NO_COVERAGE 4. negated conditional → KILLED 5. Replaced integer subtraction with addition → NO_COVERAGE 6. Replaced integer subtraction with addition → KILLED 7. changed conditional boundary → KILLED
<a href="#">44</a>	1. removed call to com/example/trie/WordSearch::findWords → NO_COVERAGE 2. Replaced integer subtraction with addition → NO_COVERAGE
<a href="#">47</a>	1. Replaced integer subtraction with addition → KILLED 2. Replaced integer subtraction with addition → KILLED 3. changed conditional boundary → KILLED 4. negated conditional → KILLED 5. negated conditional → KILLED 6. negated conditional → KILLED 7. Replaced integer subtraction with addition → KILLED
<a href="#">48</a>	1. removed call to com/example/trie/WordSearch::findWords → KILLED 2. Replaced integer subtraction with addition → KILLED
<a href="#">51</a>	1. negated conditional → KILLED 2. Replaced integer subtraction with addition → SURVIVED 3. Replaced integer addition with subtraction → KILLED 4. negated conditional → KILLED 5. Replaced integer addition with subtraction → KILLED 6. Replaced integer subtraction with addition → KILLED 7. changed conditional boundary → SURVIVED
<a href="#">52</a>	1. negated conditional → KILLED
<a href="#">53</a>	1. removed call to com/example/trie/WordSearch::findWords → KILLED 2. Replaced integer addition with subtraction → KILLED
<a href="#">56</a>	1. Replaced integer subtraction with addition → KILLED 2. Replaced integer addition with subtraction → SURVIVED 3. Replaced integer addition with subtraction → KILLED 4. negated conditional → KILLED 5. negated conditional → KILLED 6. Replaced integer subtraction with addition → KILLED 7. changed conditional boundary → KILLED
<a href="#">57</a>	1. negated conditional → KILLED
<a href="#">58</a>	1. Replaced integer addition with subtraction → KILLED 2. removed call to com/example/trie/WordSearch::findWords → KILLED
<a href="#">83</a>	1. changed conditional boundary → KILLED 2. negated conditional → KILLED
<a href="#">85</a>	1. Replaced integer subtraction with addition → KILLED 2. negated conditional → KILLED
<a href="#">86</a>	1. Replaced integer subtraction with addition → KILLED
<a href="#">87</a>	1. Replaced integer subtraction with addition → KILLED
<a href="#">89</a>	1. Replaced integer subtraction with addition → NO_COVERAGE

## Active mutators

- CONDITIONALS\_BOUNDARY
- EMPTY\_RETURNS
- FALSE\_RETURNS

- INCREMENTS
- INVERT\_NEGS
- MATH
- NEGATE\_CONDITIONALS
- NULL\_RETURNS
- PRIMITIVE\_RETURNS
- TRUE\_RETURNS
- VOID\_METHOD\_CALLS

## Tests examined

- com.example.trie.WordSearchTest.main(com.example.trie.WordSearchTest) (6 ms)

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