

QuickSort.java

```

1  package com.example.SortingAlgos;
2
3  import java.util.List;
4
5  public class QuickSort {
6      int partition(List<Integer> arr, int low, int high) {
7          int pivot = arr.get(low);
8          int i = low;
9          int j = high;
10
11         while (i < j) {
12             while (arr.get(i) <= pivot && i <= high - 1) {
13                 i++;
14             }
15
16             while (arr.get(j) > pivot && j >= low + 1) {
17                 j--;
18             }
19             if (i < j) {
20                 int temp = arr.get(i);
21                 arr.set(i, arr.get(j));
22                 arr.set(j, temp);
23             }
24             int temp = arr.get(low);
25             arr.set(low, arr.get(j));
26             arr.set(j, temp);
27             return j;
28         }
29     }
30
31     void qs(List<Integer> arr, int low, int high) {
32         if (low < high) {
33             int pIndex = partition(arr, low, high);
34             qs(arr, low, pIndex - 1);
35             qs(arr, pIndex + 1, high);
36         }
37     }
38
39     public List<Integer> quickSort(List<Integer> arr) {
40         // Write your code here.
41         qs(arr, 0, arr.size() - 1);

```

```

42 1     return arr;
43     }
44 }

```

Mutations

<u>11</u>	1. changed conditional boundary → TIMED_OUT
	2. negated conditional → KILLED
	1. negated conditional → TIMED_OUT
	2. changed conditional boundary → KILLED
<u>12</u>	3. changed conditional boundary → TIMED_OUT
	4. negated conditional → TIMED_OUT
	5. Replaced integer subtraction with addition → KILLED
<u>13</u>	1. Changed increment from 1 to -1 → KILLED
	1. Replaced integer addition with subtraction → SURVIVED
	2. negated conditional → TIMED_OUT
<u>16</u>	3. negated conditional → TIMED_OUT
	4. changed conditional boundary → SURVIVED
	5. changed conditional boundary → KILLED
<u>17</u>	1. Changed increment from -1 to 1 → KILLED
	1. negated conditional → KILLED
<u>19</u>	2. changed conditional boundary → SURVIVED
<u>28</u>	1. replaced int return with 0 for com/example/SortingAlgos/QuickSort::partition → KILLED
<u>32</u>	1. negated conditional → KILLED
	2. changed conditional boundary → SURVIVED
<u>34</u>	1. Replaced integer subtraction with addition → KILLED
	2. removed call to com/example/SortingAlgos/QuickSort::qs → KILLED
<u>35</u>	1. removed call to com/example/SortingAlgos/QuickSort::qs → KILLED
	2. Replaced integer addition with subtraction → KILLED
<u>41</u>	1. Replaced integer subtraction with addition → KILLED
	2. removed call to com/example/SortingAlgos/QuickSort::qs → KILLED
<u>42</u>	1. replaced return value with Collections.emptyList for com/example/SortingAlgos/QuickSort::quickSort → KILLED

Active mutators

- CONDITIONALS_BOUNDARY
- EMPTY_RETURNS
- FALSE_RETURNS
- INCREMENTS
- INVERT_NEGS
- MATH
- NEGATE_CONDITIONALS
- NULL_RETURNS
- PRIMITIVE_RETURNS
- TRUE_RETURNS
- VOID_METHOD_CALLS

Tests examined

- `com.example.SortingAlgos.QuickSortTest.testSort(com.example.SortingAlgos.QuickSortTest)` (0 ms)

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