

ImplementTrie.java

```
1  package com.example.trie;
2
3  class Node {
4      Node links[] = new Node[26];
5      int cntEndWith = 0;
6      int cntPrefix = 0;
7
8      public Node() {
9      }
10
11     boolean containsKey(char ch) {
12 3         return (links[ch - 'a'] != null);
13     }
14
15     Node get(char ch) {
16 2         return links[ch - 'a'];
17     }
18
19     void put(char ch, Node node) {
20 1         links[ch - 'a'] = node;
21     }
22
23
24     void increaseEnd() {
25 1         cntEndWith++;
26     }
27
28     void increasePrefix() {
29 1         cntPrefix++;
30     }
31
32     void deleteEnd() {
33 1         cntEndWith--;
34     }
35
36     void reducePrefix() {
37 1         cntPrefix--;
38     }
39
40     int getEnd() {
41 1         return cntEndWith;
42     }
43
44     int getPrefix() {
45 1         return cntPrefix;
46     }
47 };
48
49 public class ImplementTrie {
50
```

```
51     private Node root;
52
53     // Initialize your data structure here
54
55     ImplementTrie() {
56         root = new Node();
57     }
58
59     // Inserts a word into the trie
60
61     public void insert(String word) {
62         Node node = root;
63         for (int i = 0; i < word.length(); i++) {
64             if (!node.containsKey(word.charAt(i))) {
65                 node.put(word.charAt(i), new Node());
66             }
67             node = node.get(word.charAt(i));
68             node.increasePrefix();
69         }
70         node.increaseEnd();
71     }
72
73     public int countWordsEqualTo(String word) {
74         Node node = root;
75         for (int i = 0; i < word.length(); i++) {
76             if (node.containsKey(word.charAt(i))) {
77                 node = node.get(word.charAt(i));
78             } else {
79                 return 0;
80             }
81         }
82         return node.getEnd();
83     }
84
85     public int countWordsStartingWith(String word) {
86         Node node = root;
87         for (int i = 0; i < word.length(); i++) {
88             if (node.containsKey(word.charAt(i))) {
89                 node = node.get(word.charAt(i));
90             } else {
91                 return 0;
92             }
93         }
94         return node.getPrefix();
95     }
96
97     public void erase(String word) {
98         Node node = root;
99         for (int i = 0; i < word.length(); i++) {
100             if (node.containsKey(word.charAt(i))) {
101                 node = node.get(word.charAt(i));
102                 node.reducePrefix();
103             } else {
104                 return;
```

```

105         }
106     }
107 1     node.deleteEnd();
108     }
109 }

```

Mutations

<u>12</u>	1. negated conditional → KILLED 2. replaced boolean return with true for com/example/trie/Node::containsKey → KILLED 3. Replaced integer subtraction with addition → KILLED
<u>16</u>	1. Replaced integer subtraction with addition → KILLED 2. replaced return value with null for com/example/trie/Node::get → KILLED
<u>20</u>	1. Replaced integer subtraction with addition → KILLED
<u>25</u>	1. Replaced integer addition with subtraction → KILLED
<u>29</u>	1. Replaced integer addition with subtraction → KILLED
<u>33</u>	1. Replaced integer subtraction with addition → KILLED
<u>37</u>	1. Replaced integer subtraction with addition → SURVIVED
<u>41</u>	1. replaced int return with 0 for com/example/trie/Node::getEnd → KILLED
<u>45</u>	1. replaced int return with 0 for com/example/trie/Node::getPrefix → KILLED
<u>63</u>	1. negated conditional → KILLED 2. changed conditional boundary → KILLED
<u>64</u>	1. negated conditional → KILLED
<u>65</u>	1. removed call to com/example/trie/Node::put → KILLED
<u>68</u>	1. removed call to com/example/trie/Node::increasePrefix → KILLED
<u>70</u>	1. removed call to com/example/trie/Node::increaseEnd → KILLED
<u>75</u>	1. negated conditional → KILLED 2. changed conditional boundary → KILLED
<u>76</u>	1. negated conditional → KILLED
<u>82</u>	1. replaced int return with 0 for com/example/trie/ImplementTrie::countWordsEqualTo → KILLED
<u>87</u>	1. changed conditional boundary → KILLED 2. negated conditional → KILLED
<u>88</u>	1. negated conditional → KILLED
<u>94</u>	1. replaced int return with 0 for com/example/trie/ImplementTrie::countWordsStartingWith → KILLED
<u>99</u>	1. changed conditional boundary → KILLED 2. negated conditional → KILLED
<u>100</u>	1. negated conditional → KILLED
<u>102</u>	1. removed call to com/example/trie/Node::reducePrefix → SURVIVED
<u>107</u>	1. removed call to com/example/trie/Node::deleteEnd → KILLED

Active mutators

- CONDITIONALS_BOUNDARY
- EMPTY_RETURNS
- FALSE_RETURNS
- INCREMENTS
- INVERT_NEGS
- MATH
- NEGATE_CONDITIONALS
- NULL_RETURNS
- PRIMITIVE_RETURNS
- TRUE_RETURNS

- VOID_METHOD_CALLS

Tests examined

- com.example.trie.NumberofDistinctSubstringTest.main(com.example.trie.NumberofDistinctSubstringTest) (0 ms)
- com.example.trie.ImplementTrieTest.implementTrieTest(com.example.trie.ImplementTrieTest) (0 ms)

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