

# Optic Disc Segmentation using Multiscale Low to High Resolution Convolutional Neural Networks

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**Abstract**—This paper presents a framework for robust optic disc (OD) segmentation using Convolutional Neural Network (CNN). OD is an important anatomical landmark in the fundus image used for the diagnosis of ophthalmic pathologies. With the objective of unsupervised early and robust detection of diseases like Glaucoma and Diabetic Retinopathy. We introduce two CNNs P-Net and Fine-Net which are arranged in a sequence to generate the OD segmentation map. P-Net generates a low-resolution ( $256 \times 256$ ) segmentation map which is upsampled and along with the input image is fed to Fine-Net which generates a high resolution segmentation map ( $1024 \times 1024$ ). The framework is trained jointly on three publicly available datasets, MESSIDOR, DRIONS-DB and DRISHTI-GS. The proposed framework generalizes well as it performs reliably on test images with significant variability. For experimental evaluation we perform 5 fold cross validation and achieve OD localization in 99.4% of cases, moreover for OD segmentation we achieve an average Dice coefficient and Jaccard coefficient of 0.966 and 0.934 respectively.

**Index Terms**—Convolutional neural networks, Fundus, Optic Disc segmentation, Multi-scale, Glaucoma, Jaccard coefficient

## I. INTRODUCTION

**D**IABETIC retinopathy and glaucoma are common causes of blindness. It is estimated that by 2020 about 79 million people in the world are likely to suffer from glaucoma [1] and 93 million people are afflicted by diabetic retinopathy [2]. Diabetic retinopathy refers to retinal changes that occur in patients with diabetes mellitus. These changes affect the small blood vessels of the retina and can lead to vision loss. Glaucoma is characterized by damage to the optic nerve due to excessive intraocular pressure. Early diagnosis of glaucoma and diabetic retinopathy is critical to preserving sight and preventing further degradation in vision.

OD is characterized as a bright elliptical or circular region in a coloured fundus image. Being a landmark in the fundus image OD localization serves help in registration of anatomical optical features such as the macula [3]. OD centre also serves as an initialize to vessel tracking algorithms [4]. Segmentation of the OD helps eliminate false responses associated with exudates in diabetic retinopathy. Optic cup area to OD area (cup to disc ratio) is an important parameter used for the diagnosis of glaucoma [5], [6].

### A. Background

Prior work on OD segmentation can be broadly categorized into classical methods which rely on morphological algorithms, deformable models and template-based methods and recent methods which leverage machine learning for segmentation. Morales et al. [7] generate a greyscale image via principal component analysis (PCA). The authors reason that

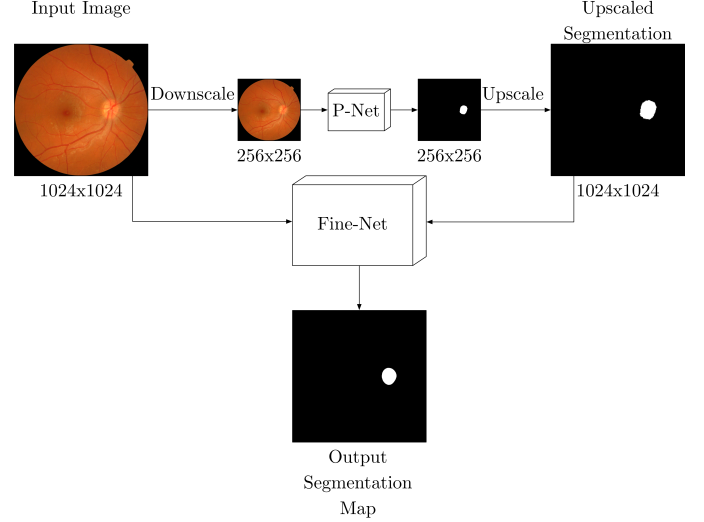


Fig. 1. Overall architecture, input image ( $1024 \times 1024$ ) is downsampled by a factor of 4 ( $256 \times 256$ ) which serves as an input to P-net. Output of P-Net is upsampled by a factor of 4 and added to the input image before being sent to Fine-Net.

PCA combines the most significant components of the red-blue-green (RBG) slices into a single image. Blood vessels are in-painted to extract the OD boundary more precisely. Stochastic watershed transformation is applied to the in-painted image and the OD contour is estimated as a circle. Jun Cheng et al. [8] propose a superpixel classification based method where the histogram and centre-surrounding statistics are employed to binarize each super pixel as disc/no disc. A circular Hough transform is used to model disc boundary in [9], [10]. However, since the OD is slightly elliptical, ellipse fitting method such as the one introduced in [11] perform better at OD segmentation. Datt et al. [12] extend the active contour without edges model [13] and propose a region based active contour model which uses a local energy function and level-set representation to segment the OD. The method introduced by Lowell et al. [14] works in two stages. First a correlational filter is employed for OD localization where the peak of the filter output coincides with the OD center. Then, for segmentation the authors use Hu's Circular Deformable model where the global model is replaced by an elliptical model and vector gradients and energy functions are used for fast nonlinear optimization. Lowell et al. also introduce a temporal lock algorithm for proper initialization of Hu's circular Deformable model. Another method based on deformable models is introduced by Xu et al. [15]. Concerning morphological-based algorithms in literature we have Eswaran

et al. [16] and Welfer et al. [17]. In both approaches OD boundary is detected via watershed transform. The authors also reason that green channel of an RGB image contains good contrast between the background and the bright retinal components. Welfer et al. uses the vascular tree in the fundus image is used to locate the OD where as [16] uses an averaging filter, contrast stretching and minima imposition to pre-process the image.

The onset of deep convolutional neural networks(CNN) has revolutionized computer vision. Initially demonstrating their efficacy for classification tasks [18] CNN have branched out and successfully applied to object detection [19], semantic segmentation [20] and image generation [21]. For the task on OD segmentation authors of [22] use a modified U-Net [23] to generate a segmentation map. Maninis et al. [24] propose an architecture based on VGG16 [25] with specialized layers for retinal vasculature segmentation and optic disc segmentation. Zilly et al. [26] introduce entropy sampling to train their CNN architecture which is used for feature extraction.

The method proposed in the paper introduces a two stage multi-scale approach for segmentation. In (Fig. 1) we present the entire pipeline of our method. We introduce specialized networks for each stage; P-Net and Fine-Net. The first stage involves the generation of a segmentation map via P-Net by downscaling the input image by a factor  $k$ . The generated map is then upsampled by  $k$  and added to the input image, this serves as an input to Fine-Net which generated the final high-resolution segmentation map. In all figures  $r$  is the dilation rate,  $c$  is the number of filters in a convolution layer,  $s$  is the stride. Default  $r$  and  $s$  is 1. Feature maps are max-pooled with a pooling rate of 2 and upsampled bilinearly.

## II. PROPOSED METHOD

### A. P-Net

While testing we observed that introduction of a low-resolution segmentation map prior as an input to a model decreased convergence time and increased the mean Jaccard's coefficient. To facilitate the generation of the segmentation map prior we introduce P-Net (Fig. 3). The design is motivated by the need to be computationally inexpensive while maintaining high performance. ResNets [27] introduce parameter free shortcut connections to enable easier optimization of the network. Since each layer has it's own weights ResNets have a substantially large number of parameters. Huang et al. [28] introduce parameterically efficient information flow by connecting the  $l^{th}$  layer to all subsequent layers and giving it the concatenated feature maps of all preceding layers as input

$$x_l = \mathcal{H}_l(c_{l-1}) \quad (1)$$

where  $x_l$  is the output feature map and  $c_{l-1}$  is the concatenated tensor of feature maps from layers 0 to  $l - 1$ . Concatenating feature maps leads to an increased variance which allows narrow networks with less filters to achieve similar performance to their wider counterparts. This is demonstrated by the results of ImageNet ILSVRC-2012 [29] where DenseNets achieved a similar top-1 classification error as ResNets with half as many parameters(20M vs 44M)

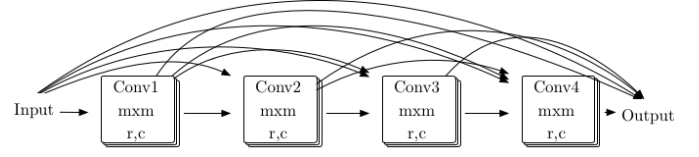


Fig. 2. Dense atrous block(DB).

Pooling operations such as max-pooling allow CNN to learn invariance to local image transformations. This learnt invariance benefits classification tasks but is undesirable for spatio-critical tasks like semantic segmentation. Chen et al. [30] bypass pooling layers and lift the spacial resolution constrains by introducing Atrous convolutions which allows spacial resolution control during feature extraction. The Atrous convolution between input  $f$ , kernel  $k$  and dilatation rate  $r$  can be defined as:

$$y_{i,j} = \sum_{u=1}^m \sum_{v=1}^n k_{u,v} f_{i-r.u, j-r.v} \quad (2)$$

Input to P-net is fed to  $3 \times 3$  convolutional layer which is subsequently max-pooled with a stride of  $2 \times 2$  and passed through another  $3 \times 3$  convolutional layer. Activations of this convolutional layer is sent to parallel set of dense atrous blocks (DB) visualized in fig. 2 each configured with a different dilation rate. Activations of each DB are concatenated. The orientation of DBs is similar to Atrous Spatial Pyramid Pooling proposed (ASPP) in [31] where different dilation rates capture multiscale information. Subsequent activations are bilinearly scaled and passed through a  $3 \times 3$  convolution layer. Finally, we obtain logits via a  $1 \times 1$  convolution layer.

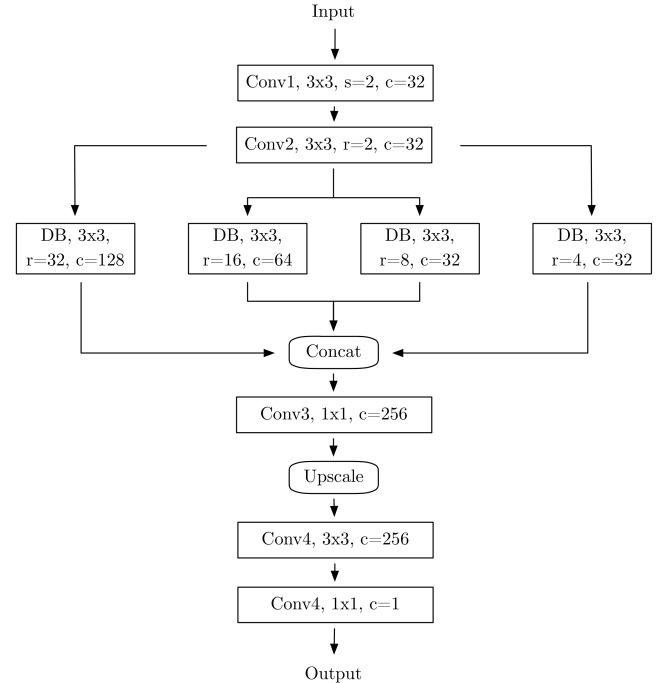


Fig. 3. P-net.

### B. Fine-Net

We design Fine-net(Fig. 4) with an emphasis on localization accuracy and model it after Full Resolution Residual Networks (FRRN) [32] where the Pohlen et al. propose using two streams for data propagation through the network. One stream is maintained at full resolution and the other is set up as an encoder-decoder. In doing so FRRN combine multi-scale context with pixel level accuracy. Full resolution residual units (FRRU) can be represented as:

$$p_{out} = \mathcal{G}([\mathcal{D}(r_{in}, t), p_{in}]; \mathcal{W}_g) \quad (3a)$$

$$r_{out} = \mathcal{U}(p_{out}, \mathcal{W}_u) + r_{in} \quad (3b)$$

where  $r_{in}$  and  $p_{in}$  are inputs from the residual and pooling stream.  $\mathcal{D}$  is a downscaling function with scaling rate  $t$ .  $\mathcal{W}_g$  are the parameters of function  $\mathcal{G}$  which takes concatenated pooling stream and downsampled residual stream as input.  $\mathcal{U}$  is an upscaling function with parameters  $\mathcal{W}_u$  and  $p_{out}$  as input.  $r_{out}$  and  $p_{out}$  are the outputs for the residual and pooling stream respectively.

Using a sequence of FRRU [32] presented two architectures FRRN-A with four maxpool-unpool pairs and FRRN-B with five maxpool-unpool pairs. Both architectures are too memory intensive for our objective. To alleviate the intrinsic memory intensive disposition of FRRN without sacrificing performance we introduce Atrous convolutions in FRRU(Fig. 5) and propose Fine-Net where we encapsulate 6 serially connected FRRU blocks with increasing dilation rates and base channels within a maxpool-upscale pair.

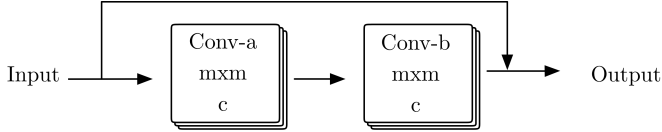


Fig. 4. Residual Unit (RU) used in Fine-Net.

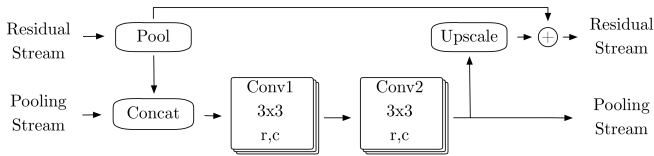


Fig. 5. Full Resolution Residual Unit with atrous convolutions.

### C. Training

The ground truth (GT) images have an inherent unbalanced class distribution. To introduce class balancing we use bootstrapped cross entropy loss introduced by [34]. Since OD segmentation is essentially a binarization problem we simplify the loss function to a bootstrapped sigmoid cross entropy loss:

$$s = \mathcal{S}(y)$$

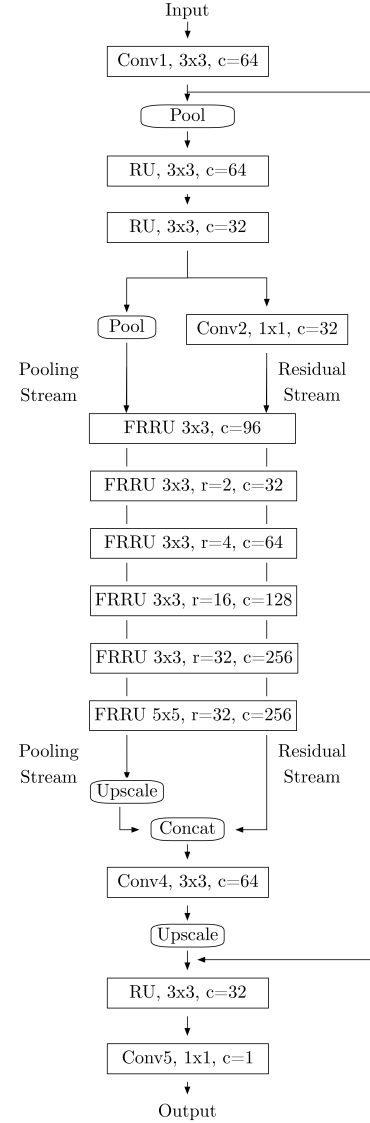


Fig. 6. Fine-net.

$$m_{i,j} = \sum_{i=1}^m \sum_{j=1}^n 1\{y_{i,j} > t\}$$

$$\mathcal{B} = \frac{\sum (y + y * l * m + \log(1 + \exp(-y)))}{\sum m} \quad (4)$$

We also leverage Dice loss:

$$\mathcal{D} = 1 - \frac{2|s \cap l|}{|s| + |l|} \quad (5)$$

Here  $y$  is output of Fine-Net  $\mathcal{S}$  is the sigmoid activation function,  $l$  is the ground truth label  $m$  is a mask generated by thresholding  $y$ . The final objective function that both networks minimize is defined as:

$$\mathcal{L} = \lambda_{bce} \mathcal{B} + \lambda_{dice} \mathcal{D} \quad (6)$$

Where  $\lambda_{bce}$  and  $\lambda_{dice}$  are hyper-parameters that control the relative importance  $\mathcal{B}$  and  $\mathcal{D}$

TABLE I  
DICE AND IOU SCORES ON MISSIOR, DRISHTI-GS AND DRIONS-DB. - INDICATES MISSING DATAPPOINT

Method	MESSIDOR		DRISHTI-GS		DRIONS-DB	
	Dice	Jaccard	Dice	Jaccard	Dice	Jaccard
Zilly et al. [26]	-	-	0.947	89.5	-	-
Mannis et al. [24]	-	-	-	-	<b>0.97</b>	0.88
Sevatoplsky et al. [22]	-	-	-	-	0.94	0.89
Morales et al. [7]	0.895	0.822	-	-	0.908	0.842
Cheng et al. [8]	-	0.875	0.897	0.93	-	-
Walter et al. [33]	-	-	-	-	0.681	0.622
Aquino et al. [10]	-	0.86	-	-	-	0.-
<b>Ours:P-Net+Fine-Net</b>	<b>0.968</b>	<b>0.939</b>	<b>0.9713</b>	<b>0.947</b>	0.966	<b>0.935</b>
Ours: Fine-Net	0.957	0.92	0.964	0.931	0.955	0.914

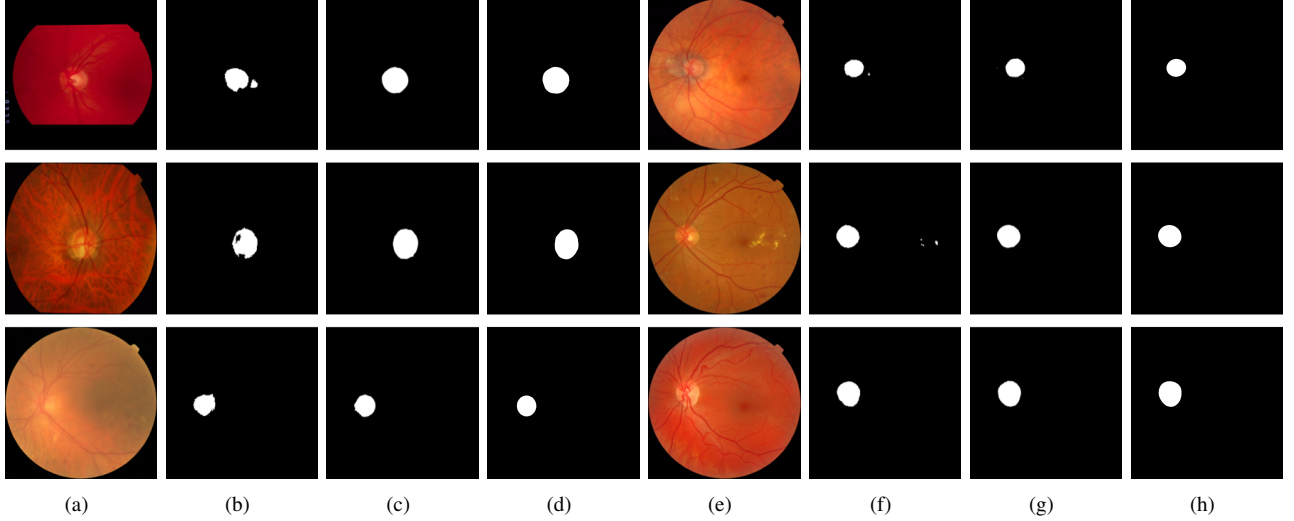


Fig. 7. Results: Input images are in (a) and (e). (b) and (f) are the respective P-Net output and (c), (g) visualize the Fine-Net output, (d) and (h) are respective ground truth images.

Both P-Net and Fine-Net are optimized using the Adam optimizer introduced by Kingma et al. [35] with epsilon=0.1 for 20 epochs with gradient accumulation over 2 iterations. Learning rate of P-Net = 0.001 and learning rate of Fine-Net = 0.05 both learning rates have a decay of 0.86 every 5 epochs. Train time augmentation in the form of random horizontal mirroring and gamma augmentation is performed to prevent over-fitting.

### III. EXPERIMENTAL VALIDATION

We train both P-Net and Fine-Net on three publicly available datasets MESSIDOR [36], Drishti-GS [37] and Drions-DB [38]. MESSIDOR dataset contains 1200 eye fundus color images at a resolution of  $1440 \times 960$ ,  $2240 \times 1488$ , or  $2304 \times 1536$ . DRIONS-DB contains 110 fundus image at  $600 \times 400$  pixels and DRISHTI-GS has 101 fundus images at  $2896 \times 1944$  pixels. The expert marked ground truth OD segmentation maps for DRISHTI-GS and DRIONS-DB were provided with the dataset whereas for MESSIDOR we obtained the OD segmentation maps from [39]. Images of all three datasets have different resolutions and aspect ratios. To standardize images for training the fundus in MESSIDOR and DRISHTI is cropped via thresholding and the cropped images are scaled to  $1024 \times 1024$ . The images in DRIONS are zero padded to

$600 \times 600$  and upsampled to  $1024 \times 1024$ . We obtain a combined set of 1411 images, which elicits the need of multi-fold cross validation. Each fold is constructed by sampling  $T/K$  images from each dataset. Where  $T$  is the number of images in each dataset and  $K$  is the total number of folds.

We present the results of optic disc segmentation on MESSIDOR, DRISHTI-GS1 and DRIONS-DB after 5 fold cross-validation. Evaluation is performed on Dice score:  $\frac{2|P \cap L|}{|P| + |L|}$  and Jaccard coefficient:  $\frac{|P \cap L|}{|P \cup L|}$  where  $P$  is the output segmentation map and  $L$  is the ground truth. We compare our results against other state of the art CNN based approaches defined in [22], [24], [26], as well as other non CNN based methods [7], [8]. Table 1 summarizes the performance of our model versus others.

### IV. CONCLUSION

In this work a two-stage multi-resolution framework for optic disc segmentation from retinal fundus images is presented. For each scale a segmentation network is proposed which leverages atrous convolutions and dense connections to achieve state of the art segmentation results. For low-resolution segmentation map generation we propose P-net. The output of P-net along with the input image at the native scale is given as an input to Fine-net which refines the output of P-net

and generates a high resolution segmentation map. We also quantify the benefits of generating a prior segmentation map by an increase in Dice and Jaccard coefficient. The framework is validated against five folds of three publicly available datasets and achieves similar results on all three datasets indicating robustness and generalization. The proposed framework facilitates the objective of fast and early detection of fundus diseases by providing robust OD segmentation without any manual (specialist) intervention.

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