

🔒 📁 TestResult		
🔒 📁 errorCount()	int	
🔒 📁 runCount()	int	
🔒 📁 endTest(Test)	void	
🔒 📁 addError(Test, Throwable)	void	
🔒 📁 addFailure(Test, AssertionError)	void	
🔒 📁 startTest(Test)	void	
🔒 📁 failureCount()	int	
🔒 📁 stop()	void	
🔒 📁 shouldStop()	boolean	
🔒 📁 wasSuccessful()	boolean	
🔒 📁 errors()	Enumeration<TestFailure>	
🔒 📁 runProtected(Test, Protectable)	void	
🔒 📁 addListener(TestListener)	void	
🔒 📁 removeListener(TestListener)	void	
🔒 ? 📁 run(TestCase)	void	
🔒 🔒 📁 cloneListeners()	List<TestListener>	
🔒 📁 failures()	Enumeration<TestFailure>	

🔒 📁 TestListener		
🔒 📁 addFailure(Test, AssertionError)	void	
🔒 📁 endTest(Test)	void	
🔒 📁 startTest(Test)	void	
🔒 📁 addError(Test, Throwable)	void	

🔒 📁 ResultPrinter		
🔒 ? 📁 printDefects(Enumeration<TestFailure>, int, String)	void	
🔒 📁 endTest(Test)	void	
🔒 ? 📁 printErrors(TestResult)	void	
🔒 ◦ 📁 printWaitPrompt()	void	
🔒 ? 📁 printHeader(long)	void	
🔒 ? 📁 printFailures(TestResult)	void	
🔒 ? 📁 elapsedTimeAsString(long)	String	
🔒 📁 printDefect(TestFailure, int)	void	
🔒 ◦ 📁 print(TestResult, long)	void	
🔒 ? 📁 printDefectTrace(TestFailure)	void	
🔒 📁 addFailure(Test, AssertionError)	void	
🔒 ? 📁 printFooter(TestResult)	void	
🔒 ? 📁 printDefectHeader(TestFailure, int)	void	
🔒 📁 addError(Test, Throwable)	void	
🔒 📁 startTest(Test)	void	
🔒 📁 writer	PrintStream	

🔒 📁 BaseTestRunner		
🔒 📁 setPreference(String, String)	void	
🔒 ? 📁 useReloadingTestSuiteLoader()	boolean	
🔒 ? 📁 processArguments(String[])	String	
🔒 📁 getPreference(String, int)	int	
🔒 📁 testEnded(String)	void	
🔒 📁 extractClassName(String)	String	
🔒 📁 endTest(Test)	void	
🔒 📁 addError(Test, Throwable)	void	
🔒 ◦ 📁 filterLine(String)	boolean	
🔒 📁 testStarted(String)	void	
🔒 📁 getPreference(String)	String	
🔒 📁 addFailure(Test, AssertionError)	void	
🔒 ? 📁 clearStatus()	void	
🔒 📁 startTest(Test)	void	
🔒 📁 testFailed(int, Test, Throwable)	void	
🔒 📁 getFilteredTrace(Throwable)	String	
🔒 📁 elapsedTimeAsString(long)	String	
🔒 📁 getFilteredTrace(String)	String	
🔒 🔒 📁 readPreferences()	void	
🔒 📁 getTest(String)	Test	
🔒 📁 savePreferences()	void	
🔒 📁 truncate(String)	String	
🔒 ? 📁 runFailed(String)	void	
🔒 ? 📁 loadSuiteClass(String)	Class<?>	
🔒 ? 📁 showStackRaw()	boolean	
🔒 📁 loading	boolean	
🔒 🔒 📁 preferencesFile	File	
🔒 ? 📁 preferences	Properties	

