



UNIVERSAL WIRELESS PROGRAMMER

EDL Project

S-01 Tue-16

•••



FEEDBACK

Reviewer: Ankur Sir
& Maheshwar Sir



Feedback #1

Problem Decomposition: Instead of directly implementing custom RF, the problem should be broken down into subproblems with by Bluetooth (HC-05) as a proof of concept

Solutions Implemented

Bluetooth for Proof of Concept:

- A basic communication framework using Bluetooth will be developed to validate initial functionality before transitioning to more advanced solutions

RF IC Integration:

- The RF based implementation will optimize to provide measurable improvements over Bluetooth followed by Custom RF to replicate and enhance the IC for better customization

Feedback #2

Programming Approach: Initially, only development boards were considered, but the focus needed to shift to directly programming the Atmega328p chip using ISP while still using USB for development board programming.

Solutions Implemented

- Phase 1: USB-based programming of Arduino UNO board for initial testing and development.
- Phase 2: Direct programming of the Atmega328p chip using ISP through zif board to move beyond development boards.
- Phase 3: Expanding the solution towards a more universal programming approach by including other boards from Adruino family

MANAGEMENT PLAN



Overall Management

- For Milestone 2, the team was structured into three key focus areas to ensure an efficient division of tasks among members
 - Python GUI Development :Kaustav and Saptarshi
 - STM Receiver Implementation: Kaustav, Saptarshi and Dhruv
 - Board Detection and USB Protocol Development: Anay, Saptarshi and Hardik
- To ensure efficient collaboration, we organized task-specific sections in our OneNote notebook for systematic documentation
- Given the interdependencies among teams, we established clear deadlines for each subtask to maintain workflow continuity.
- Since multiple tasks required STM32 programming, we optimized development efforts by working in parallel with two different STM boards.

DOCUMENTATION



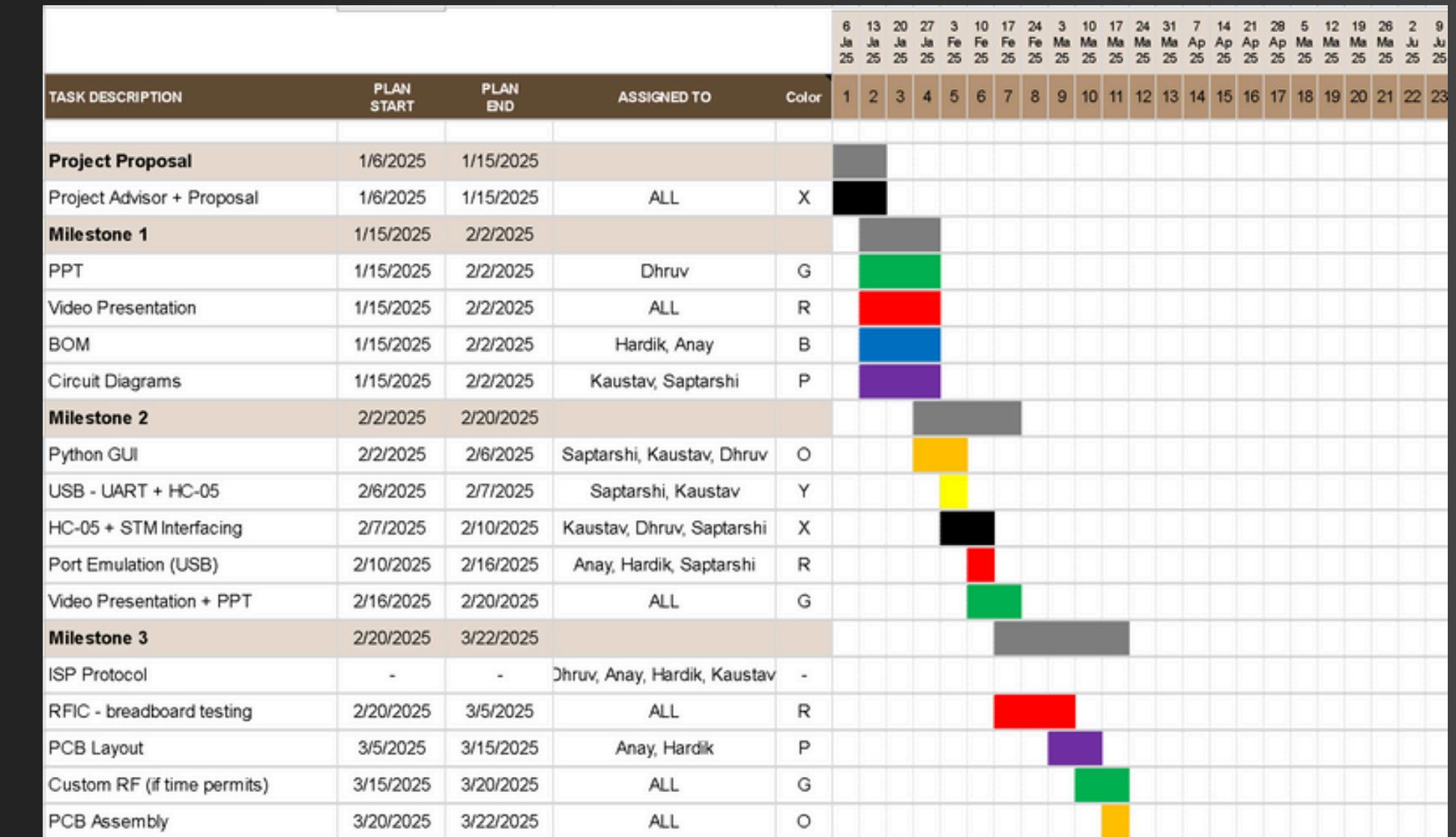
OneNote Notebook

Notion Page

GitHub Repositories

GANTT CHART PROGRESS

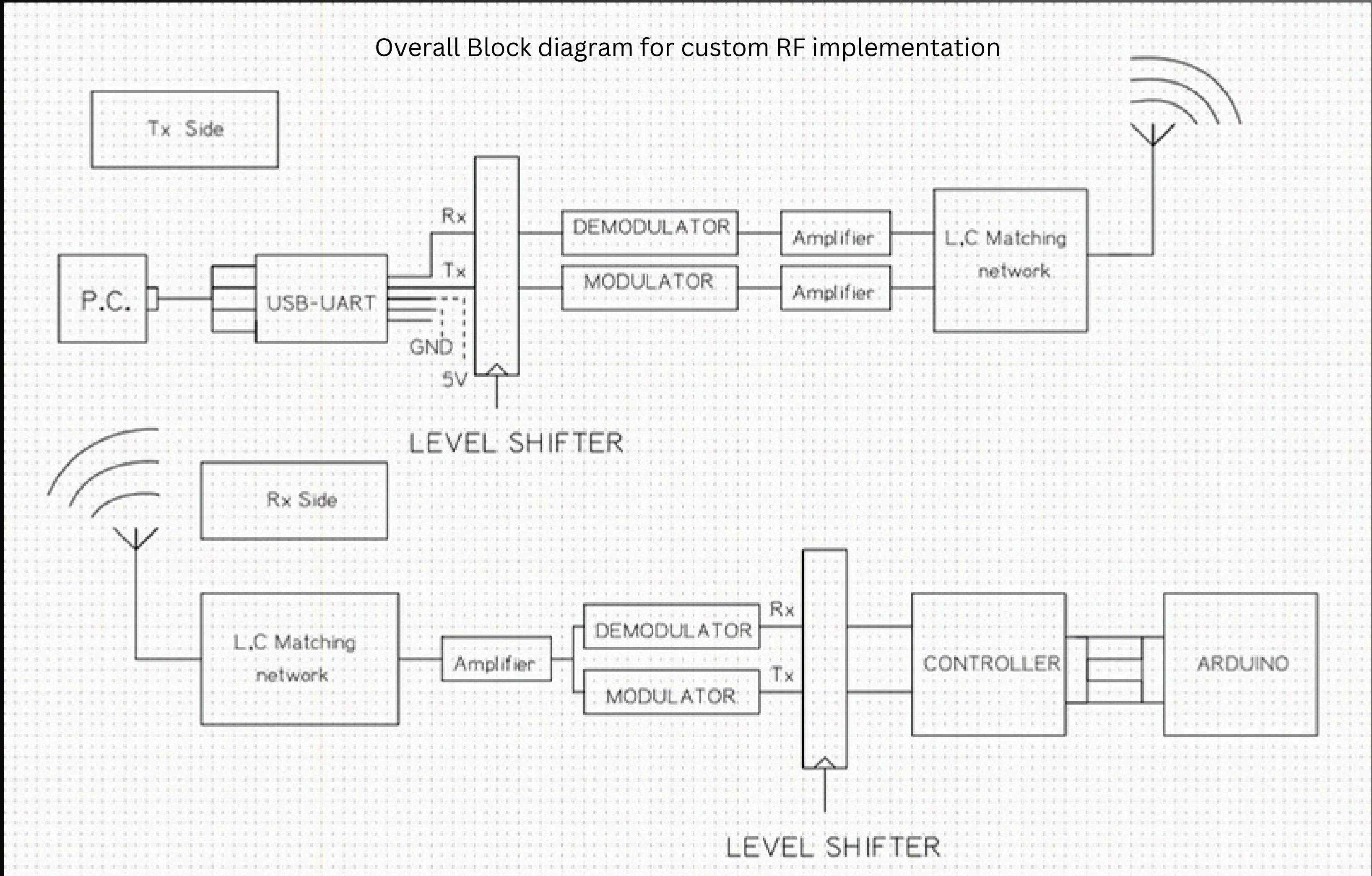
- Due to significant changes in BOM after consulting Ankur and Maheshwar we could not meet the milestone 1 deadline. Our initial gantt chart is more or less invalid in view of this.
- We added an updated timeline for review 1 and have updated the Gantt chart with that information.
- We promised to perform the following major tasks in milestone 2 according to the updated timeline:
 - HC05-Transmission verification
 - python GUI for transmission of hex files
 - Port emulation
 - Programming Arduino over USB
- The only deviation from this is that we are facing some unprecedented issues in uploading hex code to Arduino. Specifically, triggering reset of Arduino by a command over USB from STM.



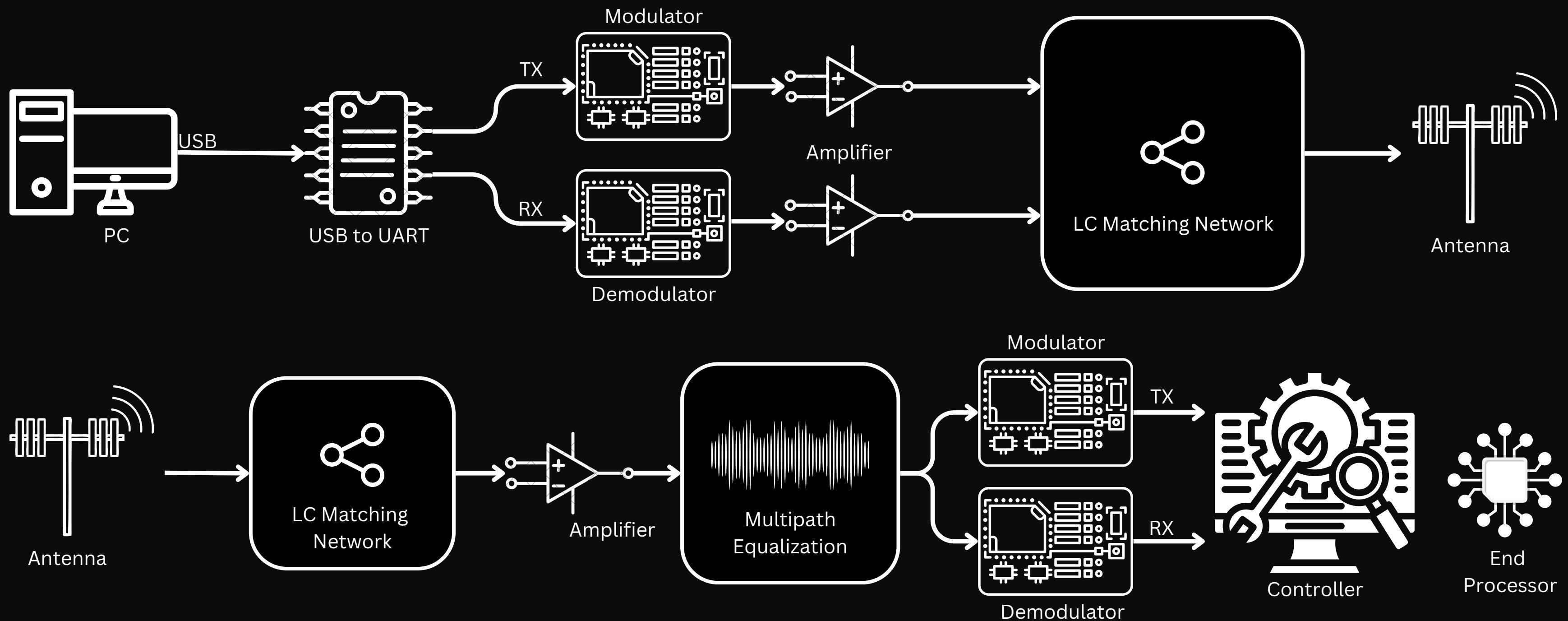
Updated Gantt Chart

BLOCK DIAGRAM

Overall Block diagram for custom RF implementation



PRINCIPLE OF OPERATION



• • •

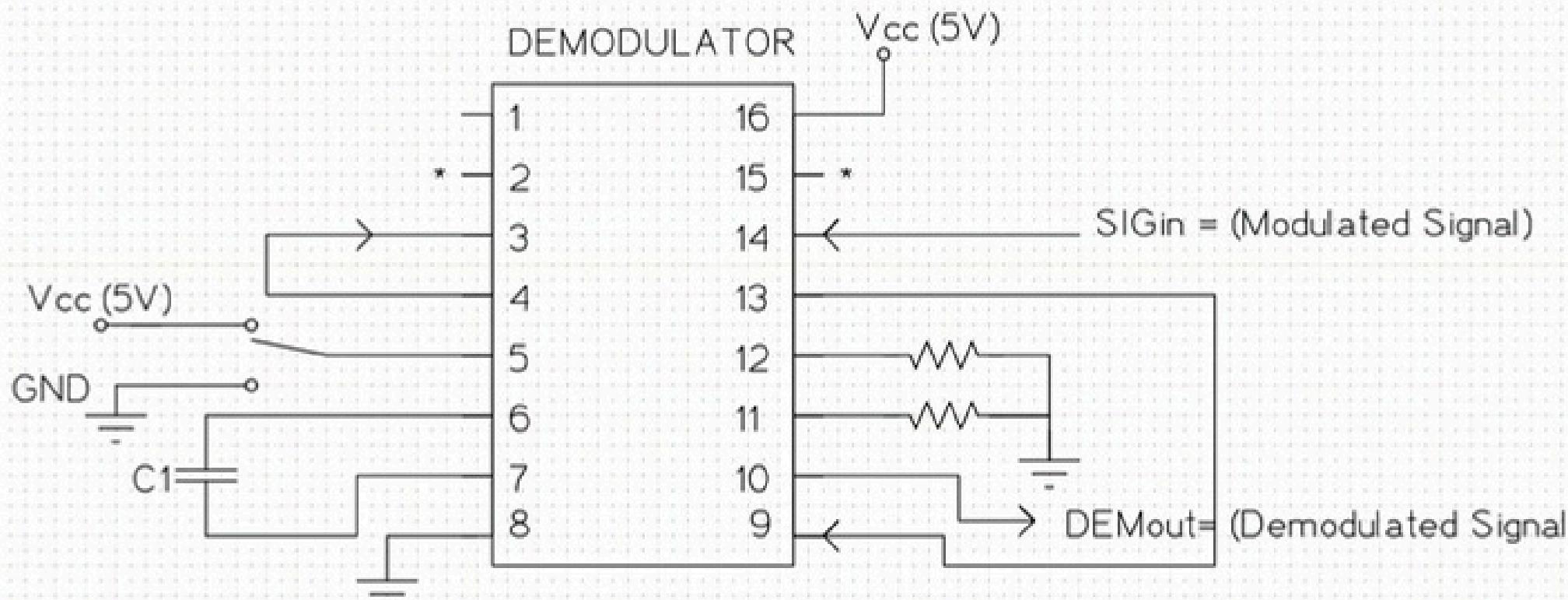
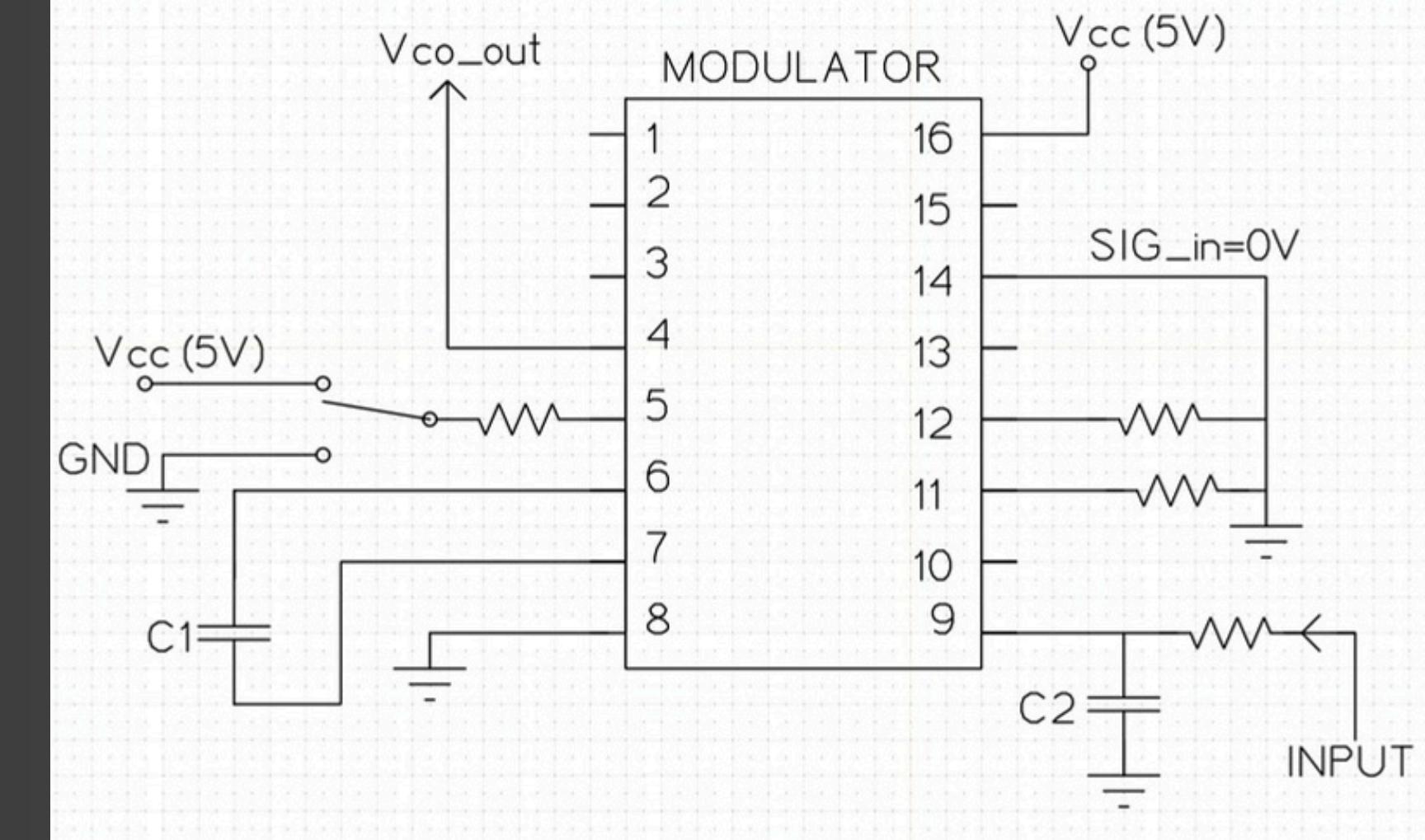
PRINCIPLE OF OPERATION (PC SIDE)

- The Python GUI sends the parsed hex file and the board selected.
 - HC-05/SI464/Custom RF modules for tranmsitting the data
 - Receiving the data on STM32, and matching with the actual signature read from the board/processor.
 - If signature matches the hex file is uploaded, either using ISP or USB protocol depending on whether we have a processor IC or a development board at the end.
 - For ISP protocol, hex file with bootloader needs to be selected in the GUI and for the USB protocol without bootloader is expected.
-

CIRCUIT DIAGRAMS



MODULATOR

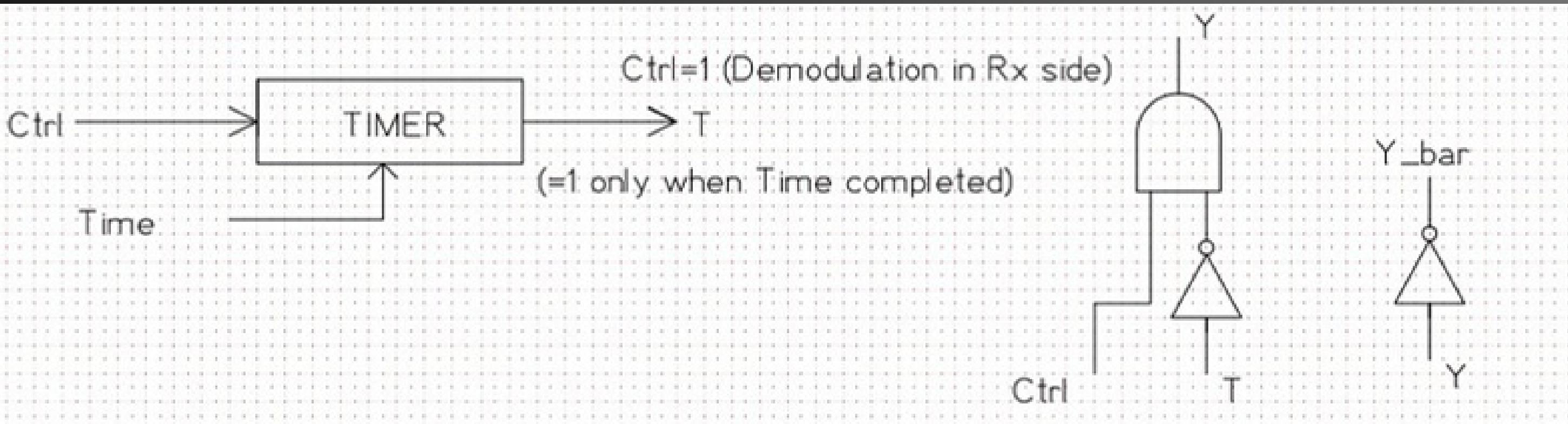
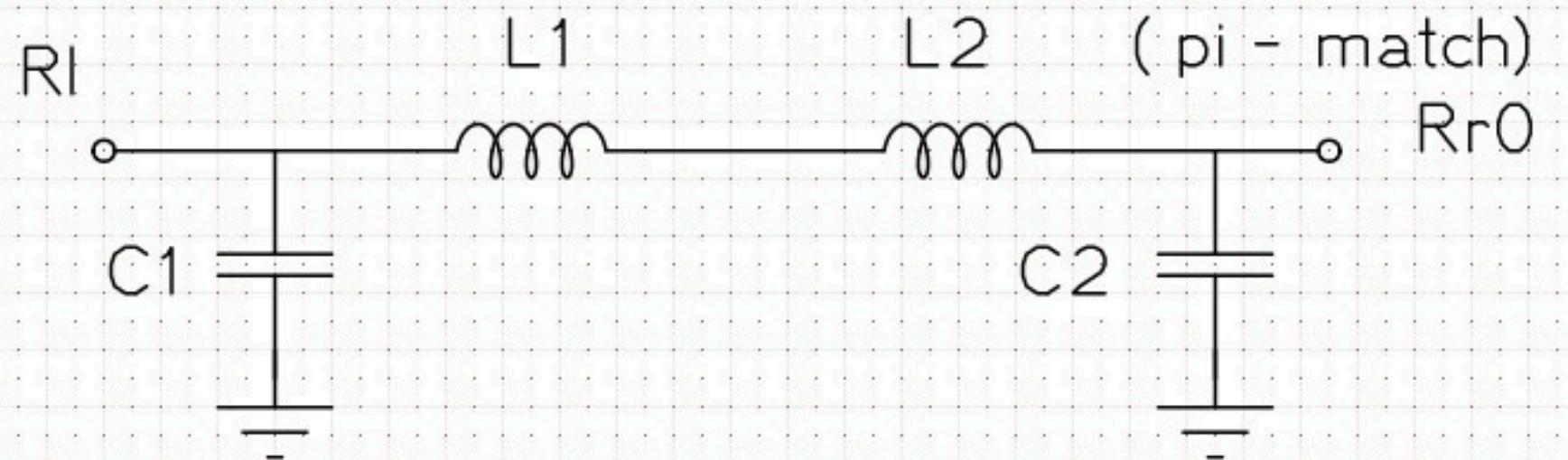


*FOR POWER SAVING MODE (Phase Comparator-1/Phase Comparator-3)

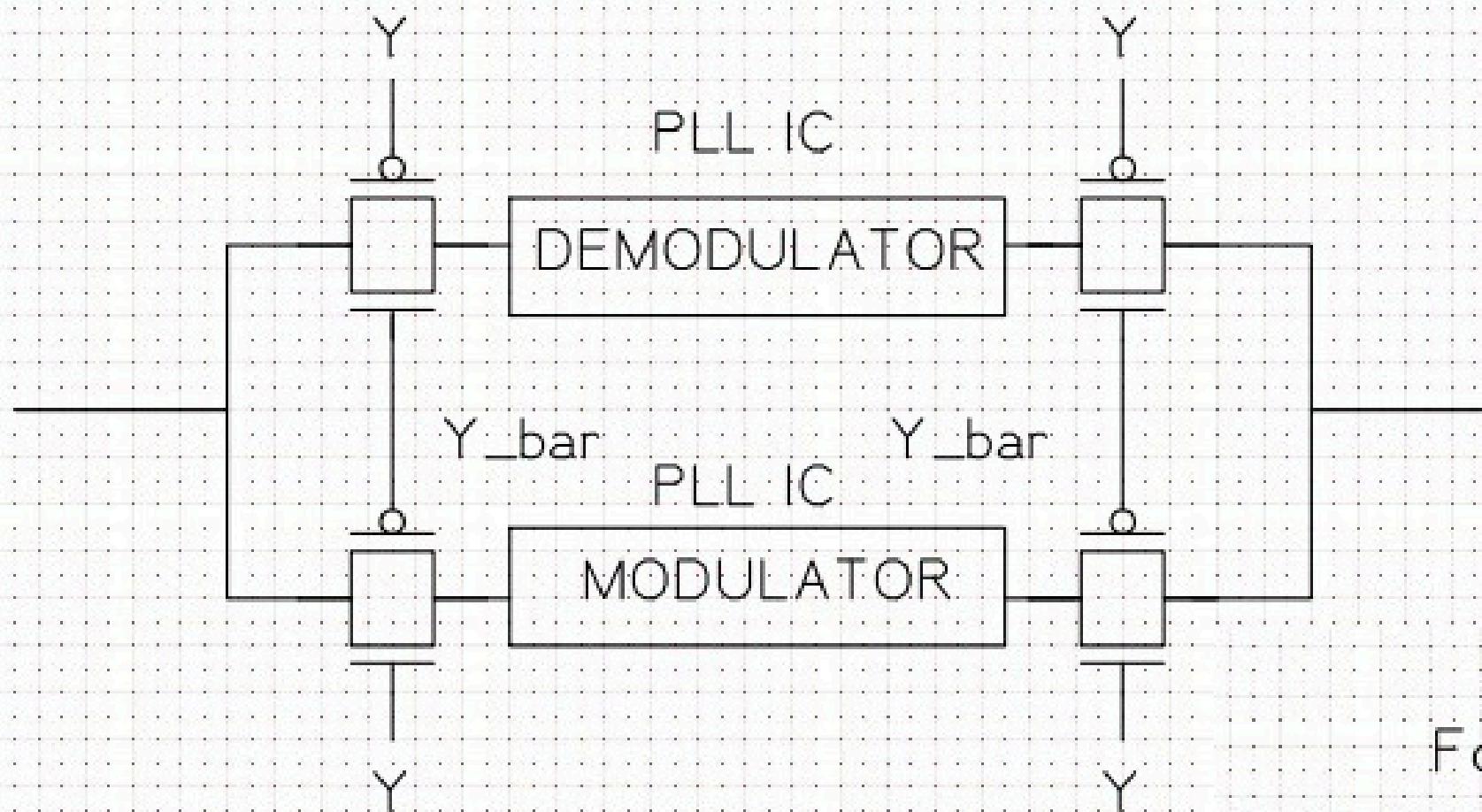
DEMODULATOR

MATCHING NETWORK

L,C Matching Network

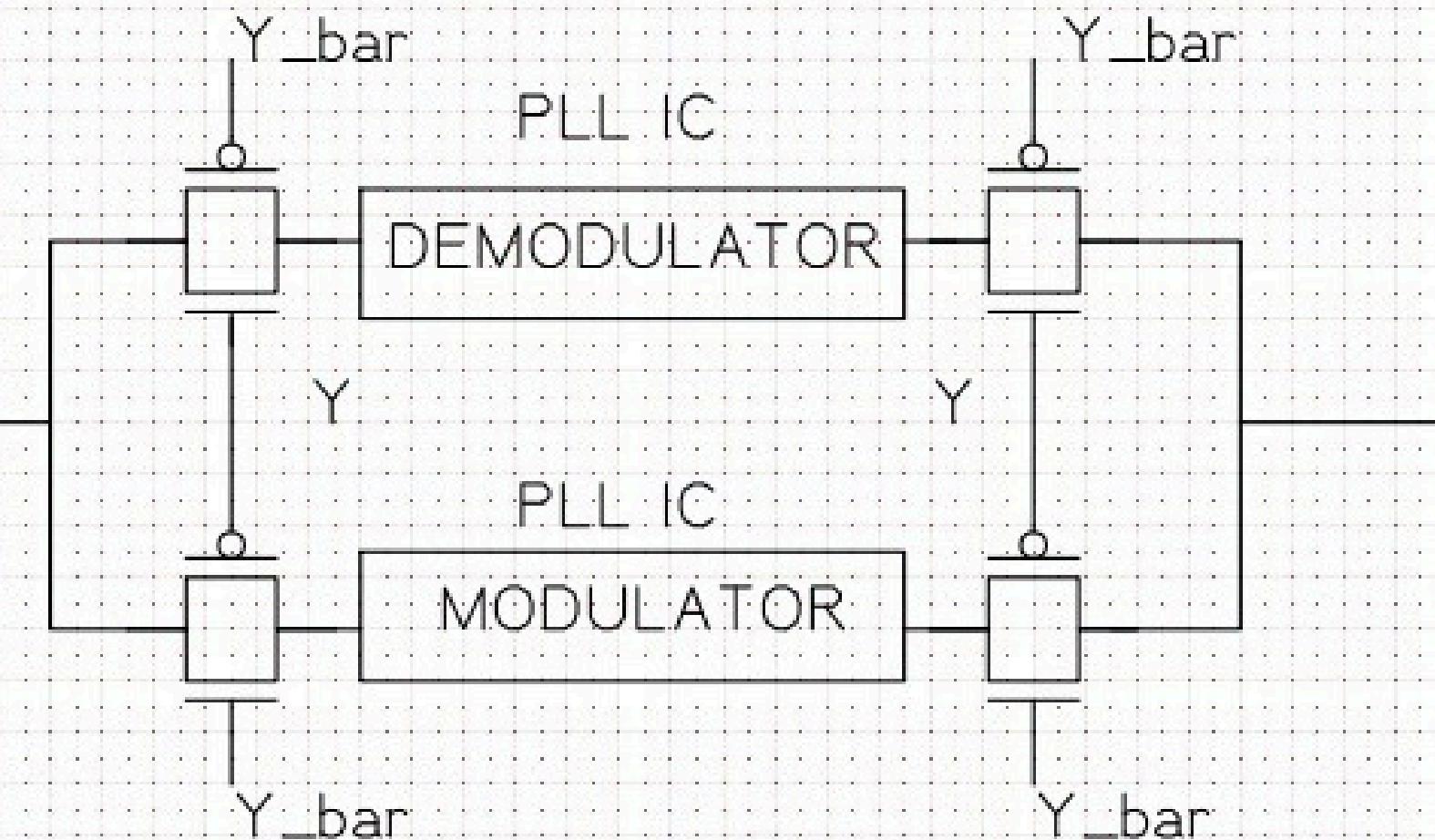


For Rx Side

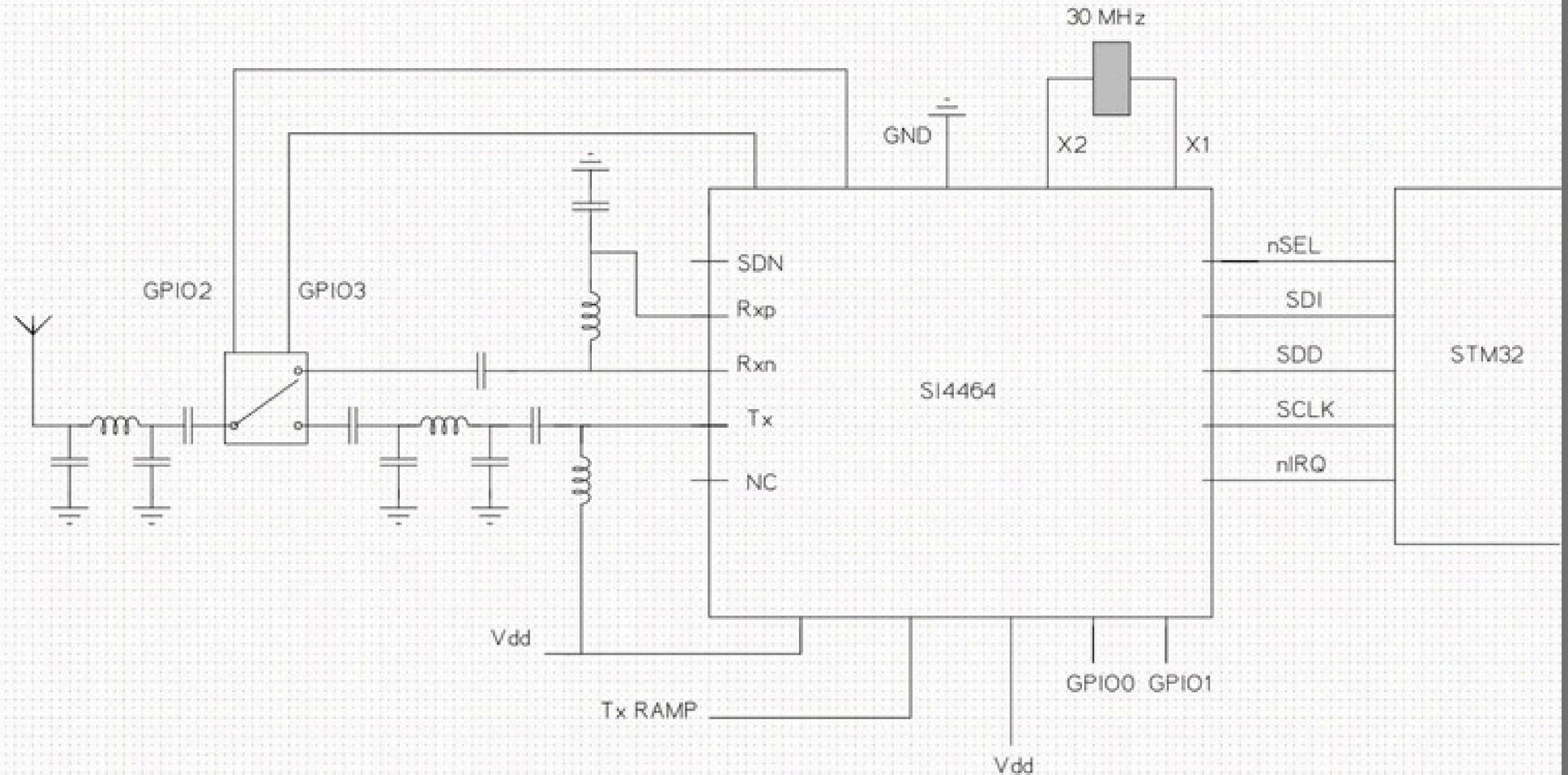


MODE SWITCHING LOGIC (RX)

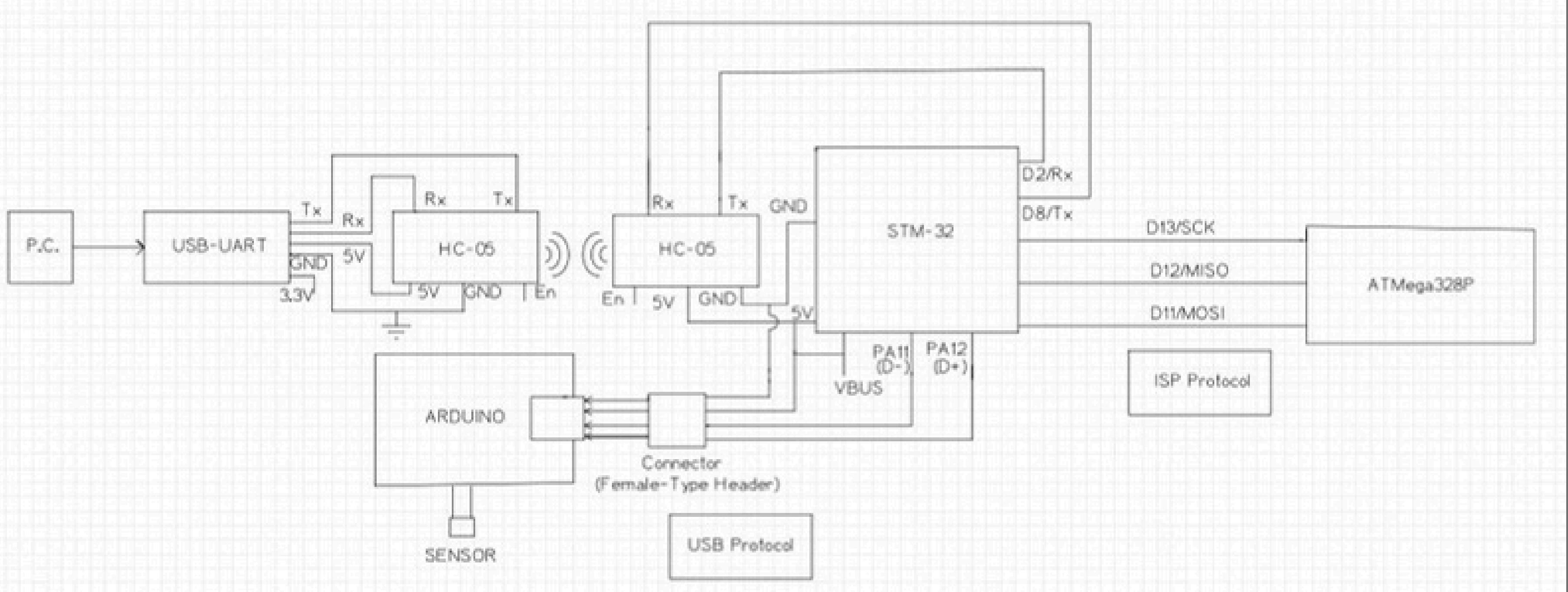
For Tx Side



MODE SWITCHING
LOGIC (TX)

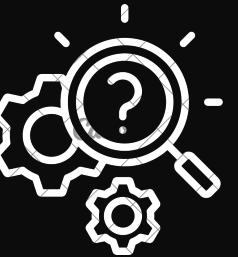


SI 4464



OVERALL CIRCUIT (ISP+USB PROTOCOLS)

ANALYSIS



STM Receiver Implementation (using HC-05)

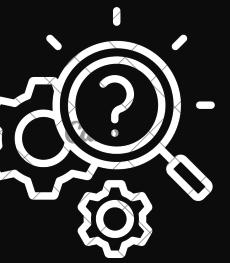
- Using ATMODE in both the HC-05 modules set them as master and slaves
- Bounded the master to the address of the slave, so that it doesn't connect to other available receivers
- Once the WT module is connected to the PC, the GUI detects the port automatically and connects over bluetooth to the receiver STM32 board



- Once signature is matched, upload the whole hex file from PC to receiver STM 32 board
- Load the desired hex file from the GUI, select the board.
- Firstly, upload the signature and ensure signature match

ANALYSIS

Board Detection and USB Protocol Development

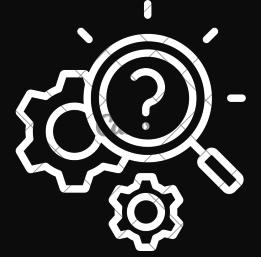


USB Enumeration Process

- The code continuously checks for connected USB devices and logs the status, such as detecting if the connected device matches a predefined selected board.
- Identifies the connected USB device using its Vendor ID and Product ID (PID/VID) for accurate classification (e.g., Arduino).
- Once a device is detected, the code can send commands (e.g., reset commands) to the device using a specific protocol (STK500).



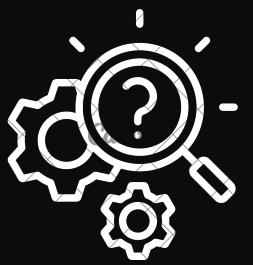
- It verifies if the connected device matches the user-selected board and logs a mismatch if the devices are different.
- Used UART to defer print statements to realterm.
- Used STM in OTG host mode and capable of supporting various types of USB devices eg: Communication Device Class, MTP class, HID class, etc.



BOARD DETECTION

- Program Starts:
 - main() → HAL_Init() → SystemClock_Config() → MX_GPIO_Init() → MX_USART2_UART_Init() → MX_USB_HOST_Init()
- Main Loop:
 - Inside while (1), check_usb_device() is called → USBH_DevDescTypeDef → classify_usb_device()
 - Check if device is detected → If Detected, compare with selected_board_name using strcmp()
 - If matched, print success, else print mismatch.
- USB Host Processing:
 - MX_USB_HOST_Process(): Continuously processes USB communication tasks in the background.





BOOTLOADER MODE

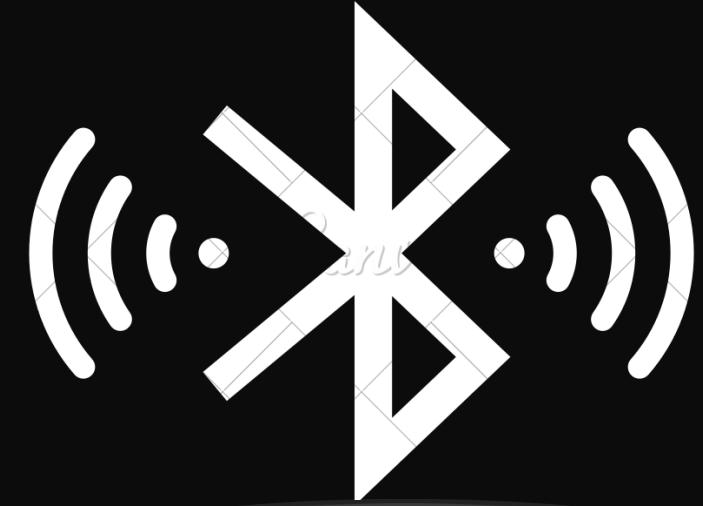
- If Arduino is detected:
 - Check if USB CDC is ready ->If ready, call `reset_arduino()`.
 - `reset_arduino()` toggles DTR to reset the device.
- The DTR pin from the USB-to-Serial chip (ATmega16U2) is connected to the RESET pin of the ATmega328P microcontroller through a 100nF capacitor.
 - When DTR goes LOW, it creates a pulse that temporarily pulls the RESET pin LOW, resetting the microcontroller.
 - `send_sync_request()` sends STK500 sync request (0x30 0x20).->Wait for response->If 0x14 0x10 is received, bootloader mode is confirmed.
 - If a sync request is received, the bootloader allows new firmware to be uploaded.





TESTING

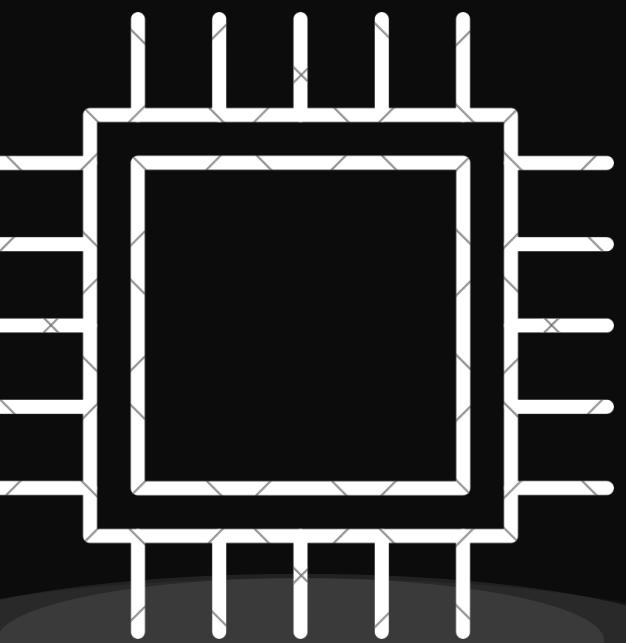
PHASE 1



Bluetooth

- Using HC05 for wireless transmission over bluetooth
- Simple since it supports configuration over UART

PHASE 2



RF IC

- Using SI4464 for programming wirelessly
- Supports much longer range than Bluetooth
- Configured over SPI protocol

PHASE 3

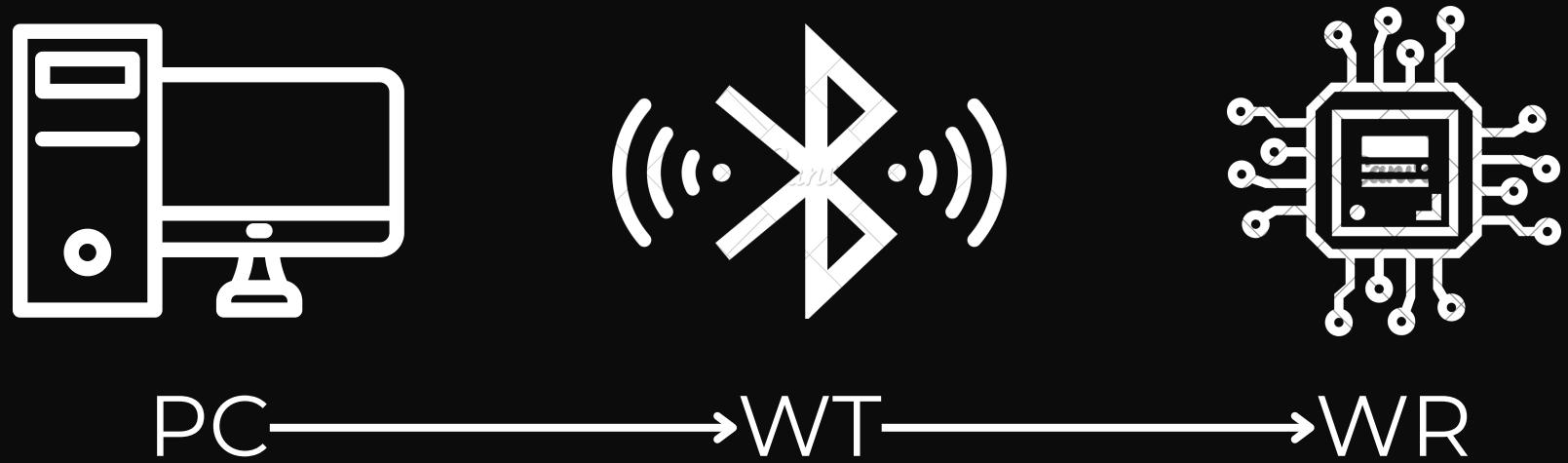


Custom RF

- Implementing RF from scratch using modulation and demodulation techniques
- Adaptive Frequency control

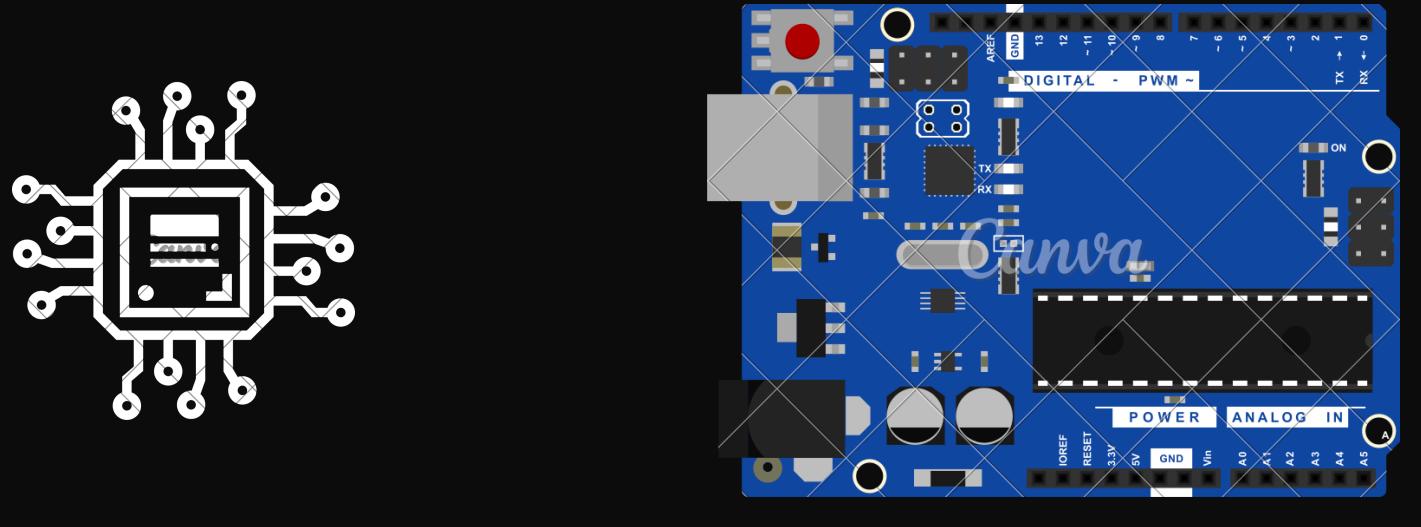
TESTING PHASE 1

PART 1



- This takes care of making sure that the laptop can communicate seamlessly with the Wireless Receiver over HC05 using bluetooth
- It also takes care of creating a GUI and sending appropriate commands to the WR over a wireless channel

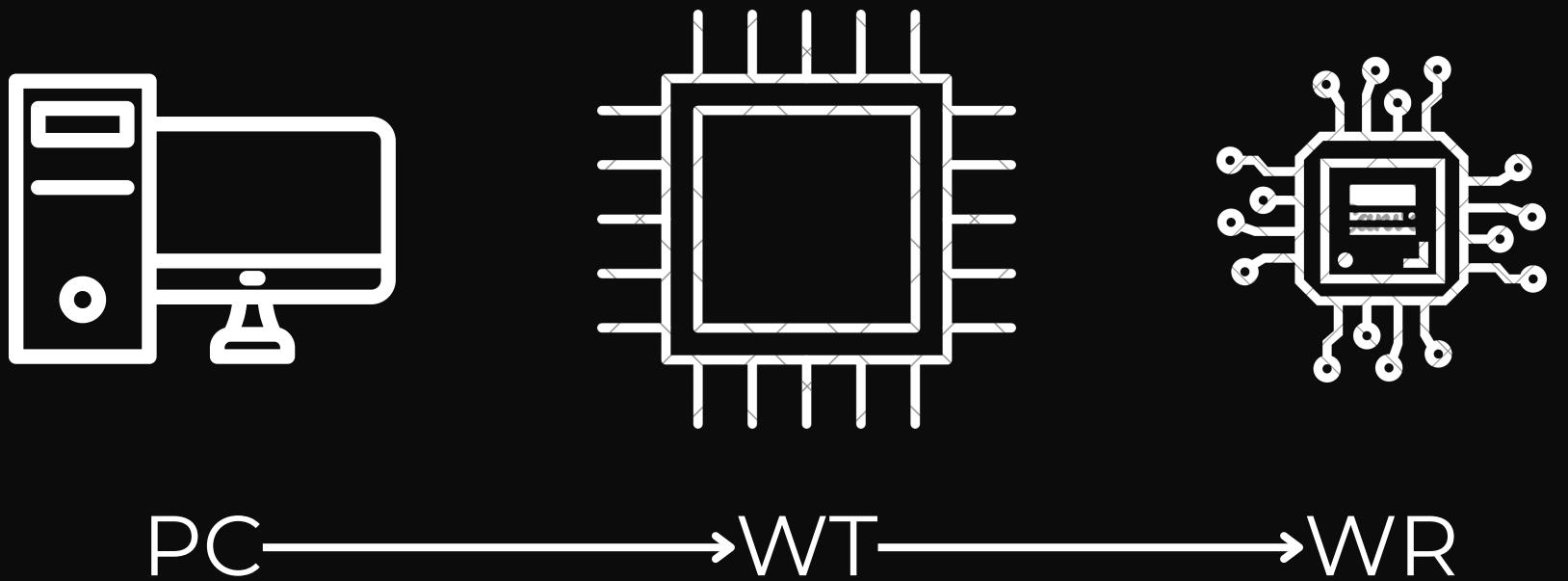
PART 2



- This part is about implementing the handling of the USB protocols on the MCU
- Making it capable of communicating with a variety of end processors which includes development boards as well as microcontroller chips

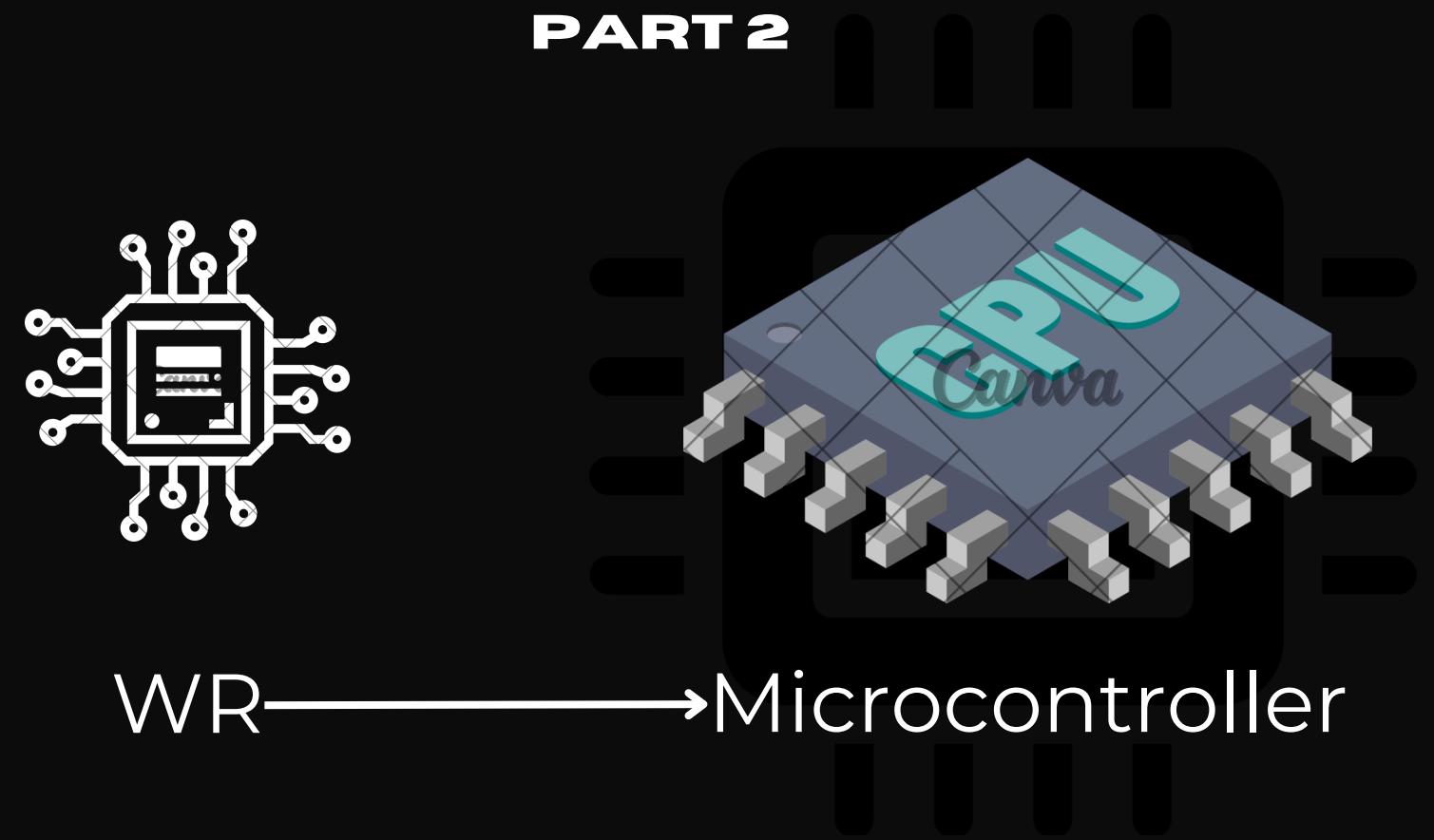
TESTING PHASE 2

PART 1



- Now we will move on to interfacing with RF IC SI4464 which has much better range
- This IC supports programming via SPI so we will need to also interface SPI to UART converters and vice versa

PART 2



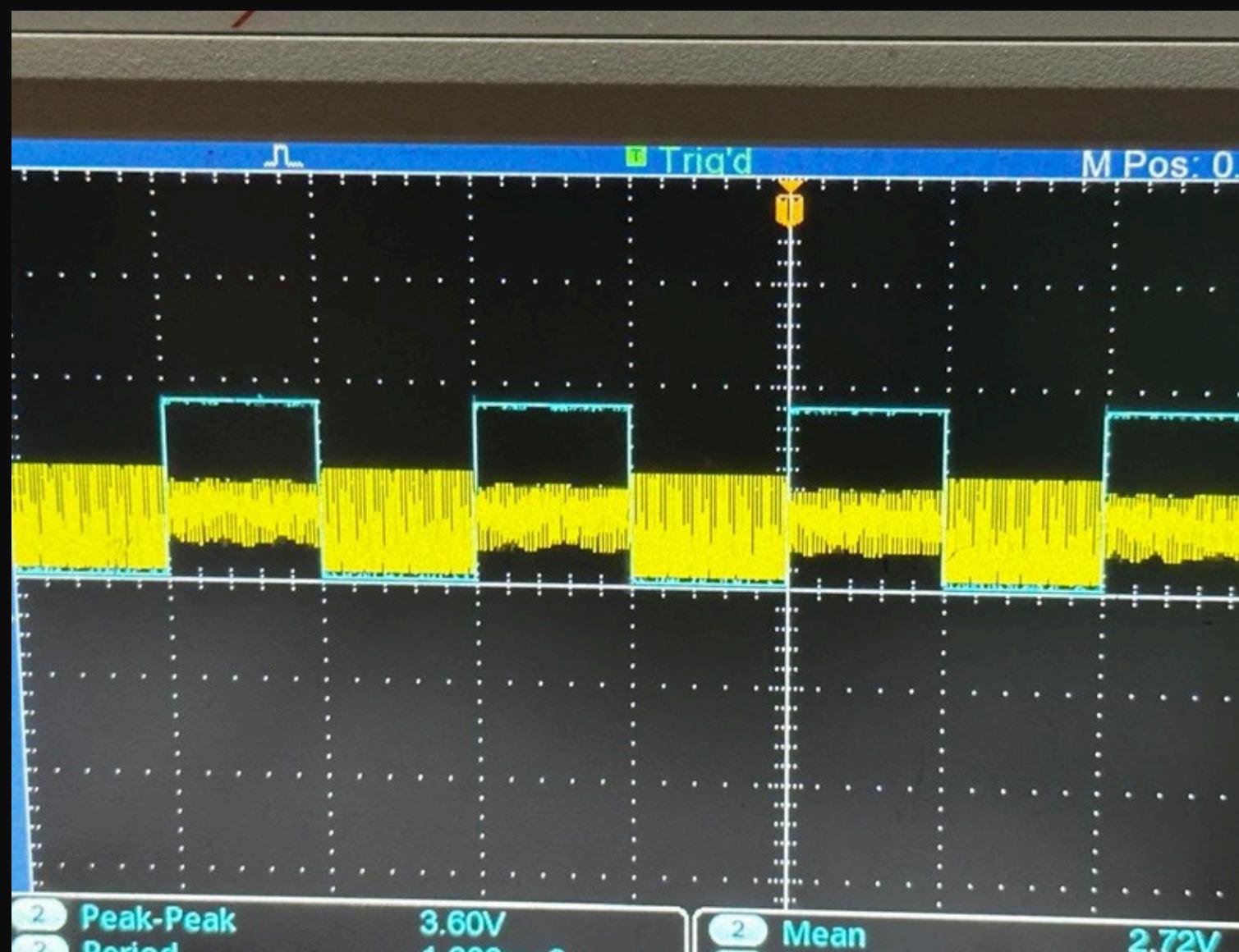
- This part is about implementing the programming to microcontroller ICs
- In this stage, we will add support to ISP protocol for programming the flash memory of the chip

TESTING PHASE 3

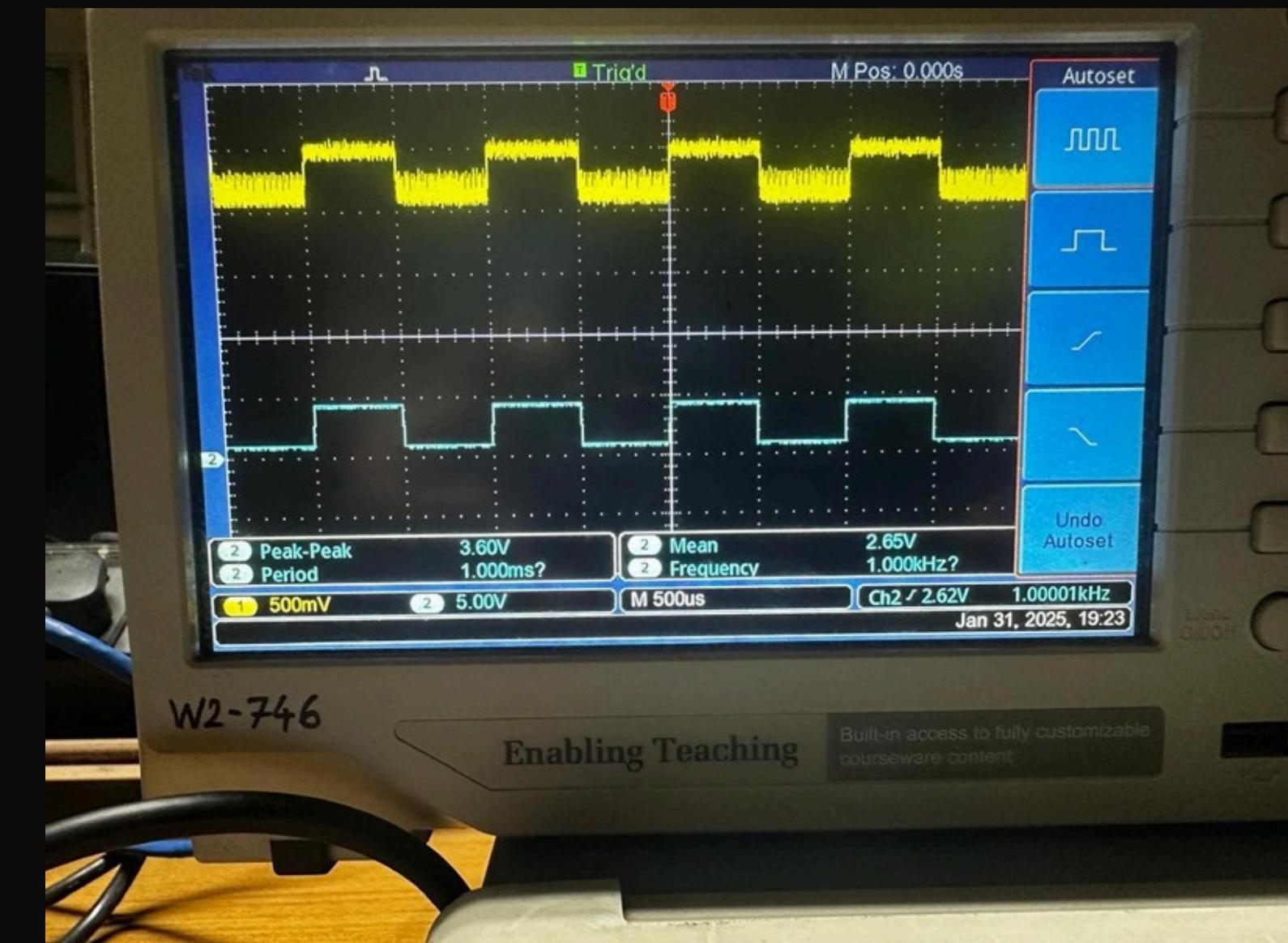
- Test Modulation/Demodulation via Frequency Shift Keying over a wired network
- Matching Network Testing
- Interfacing between bytes received/sent and the input/output of the communication network
- Controlling bidirectional nature of the channel
- Controlling frequency and range of communication
- Hamming code implementation

TESTING RESULTS

FSK OVER WIRED MEDIUM

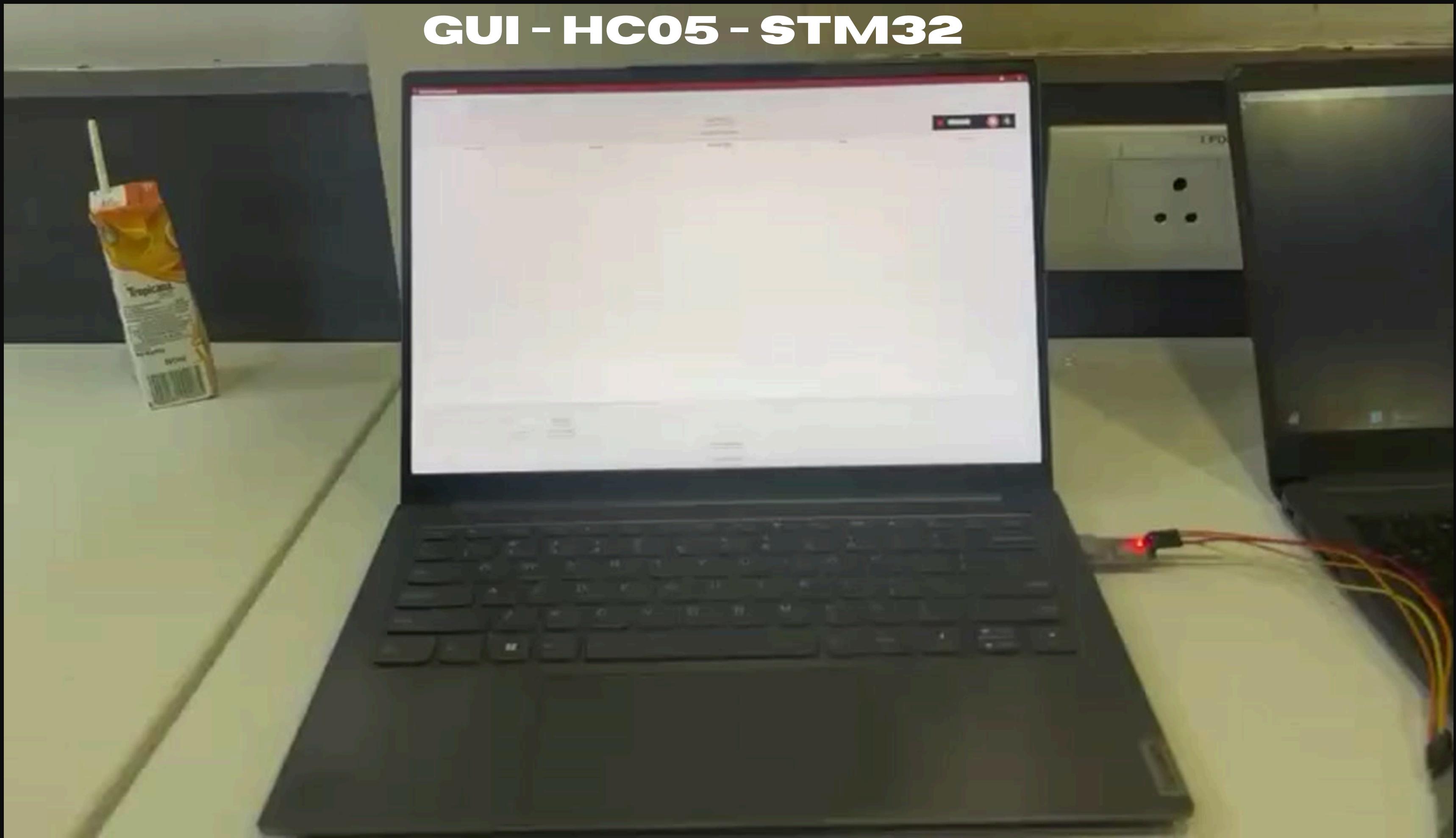


Modulated Signal



Demodulated Signal

GUI - HC05 - STM32



STM32 - ARDUINO

record - USBDetect/USB_HOST/App/usb_host.c - STM32CubeIDE

File Edit Source Refactor Navigate Project Run Window Help

Project Explorer X main.c usb_host.c X

```
64 /* USER CODE END 0 */  
65  
66 /* user callback declaration  
67 */  
68  
69 static void USBH_UserProcess(USBH_HandleTypeDef *phost, uint8_t id);  
70  
71 /* -- Insert your external function declaration here --  
72 */  
73  
74 /* USER CODE BEGIN 1 */  
75  
76 /* USER CODE END 1 */  
77  
78 /* Init USB host library, add supported class and start the library  
79 * @retval None  
80 */  
81  
82 void MX_USB_HOST_Init(void)  
83 {  
84     /* USER CODE BEGIN USB_HOST_Init_PreTreatment */  
85  
86     /* USER CODE END USB_HOST_Init_PreTreatment */  
87  
88     /* Init host Library, add supported class and start the library. */  
89     if (USBH_Init(&hUsbHostFS, USBH_UserProcess, HOST_FS) != USBH_OK)  
90     {  
91         Error_Handler();  
92     }  
93     if (USBH_RegisterClass(&hUsbHostFS, USBH_AUDIO_CLASS) != USBH_OK)  
94     {  
95         Error_Handler();  
96     }  
97     if (USBH_RegisterClass(&hUsbHostFS, USBH_CDC_CLASS) != USBH_OK)
```

Outline X Build Targets

- usb_host.h
- usbh_core.h
- usbh_audio.h
- usbh_cdc.h
- usbh_msc.h
- usbh_hid.h
- usbh_mtp.h
- Boards/Arduino_UNO/programmer.h
- string.h
- hUsbHostFS : USBH_HandleTypeDef
- Appli_state : ApplicationTypeDef
- Appli_state : ApplicationTypeDef
- MAX_BOARD_NAME_LENGTH
- STK_OK
- STK_GET_SYNC
- detected_board_name : char[]
- * USBH_UserProcess(USBH_HandleTypeDef*, uint8_t)
- MX_USB_HOST_Init(void) : void
- MX_USB_HOST_Process(void) : void
- * USBH_UserProcess(USBH_HandleTypeDef*, uint8_t)
- check_usb_device(void) : const char*
- classify_usb_device(uint16_t, uint16_t, uint8_t)
- reset_arduino(void) : void

Problems Tasks Console X Properties Build Analyzer Static Stack Analyzer Cyclomatic Complexity Debug X

<terminated> USBDetect Debug [STM32 C/C++ Application] ST-LINK (ST-LINK GDB server) (Terminated Feb 2023)

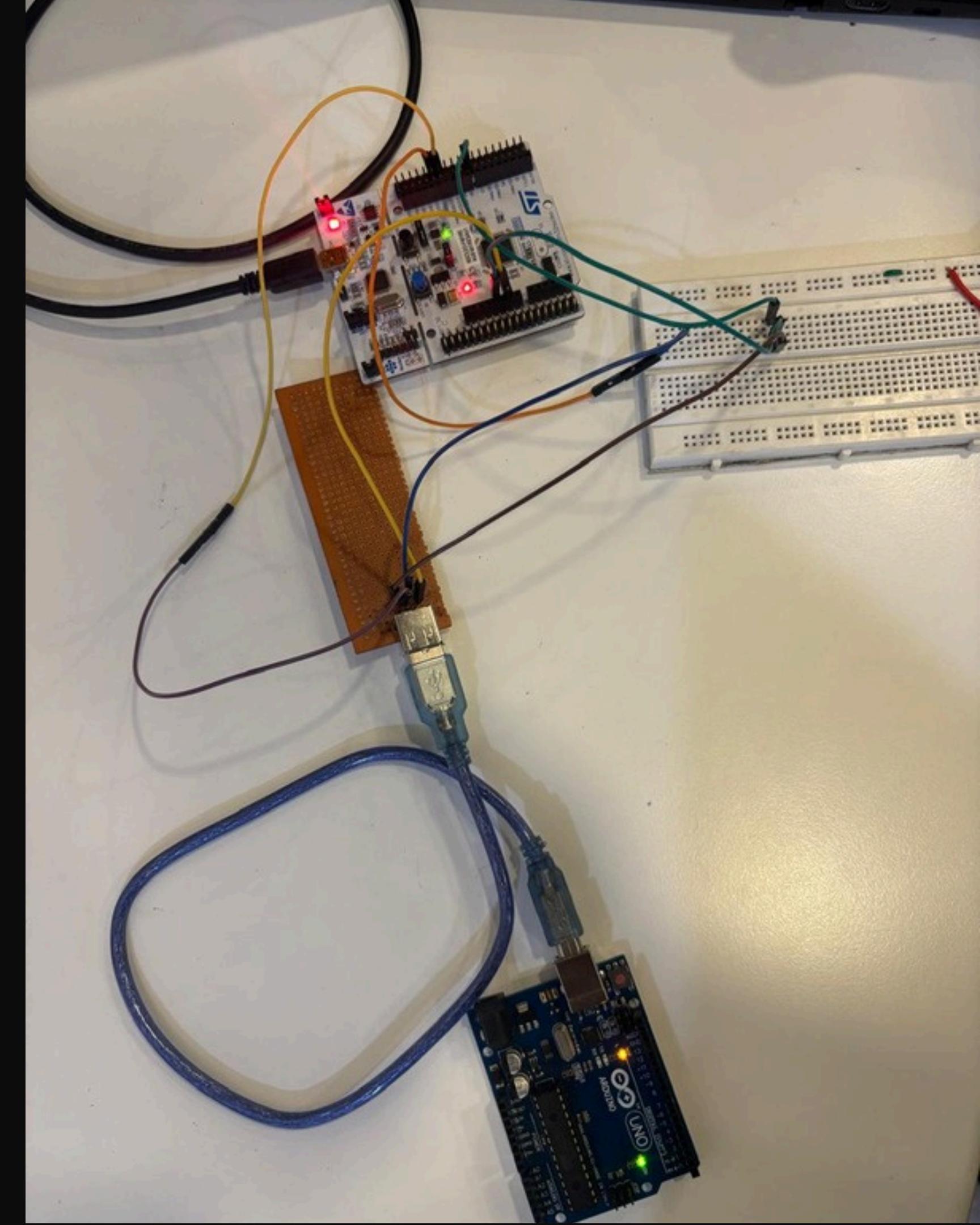
Download verified successfully

Shutting down...
Exit.

5

STM - END PROCESSOR

Using female A type connector



THINKING AHEAD

- Interfacing the bootloader on development board with our hex file for successful upload of the code
- ISP protocol Implementation
- Replacing the HC-05 modules with SI 4464 and testing the received data using checksum
- Testing the SI 4464 on breadboard and then implement it on a PCB
- Expand to more processors of the ATMega family
- Expand GUI into Universal IDE so that serial plotting/monitoring of sensor reading is also made feasible



THANK YOU

•••