

# **Web Development BootCamp**



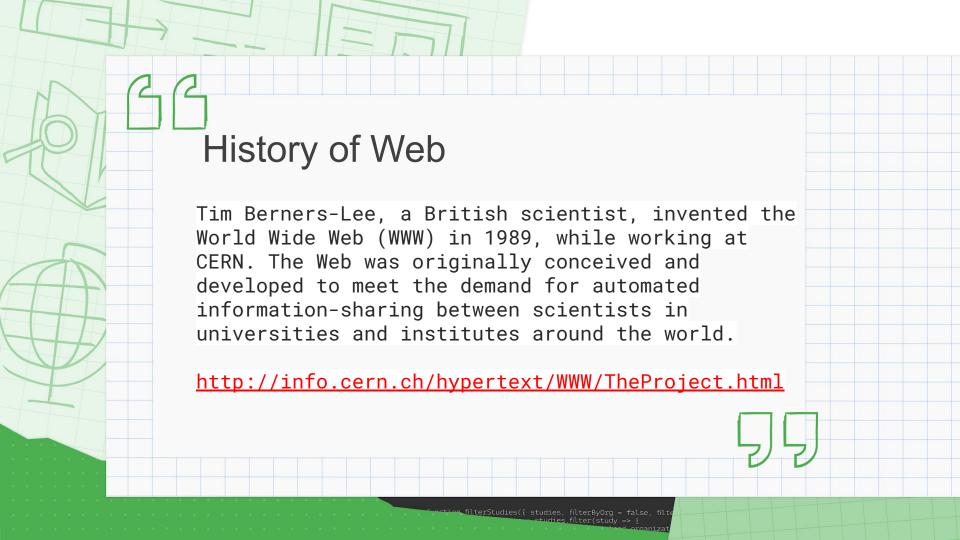


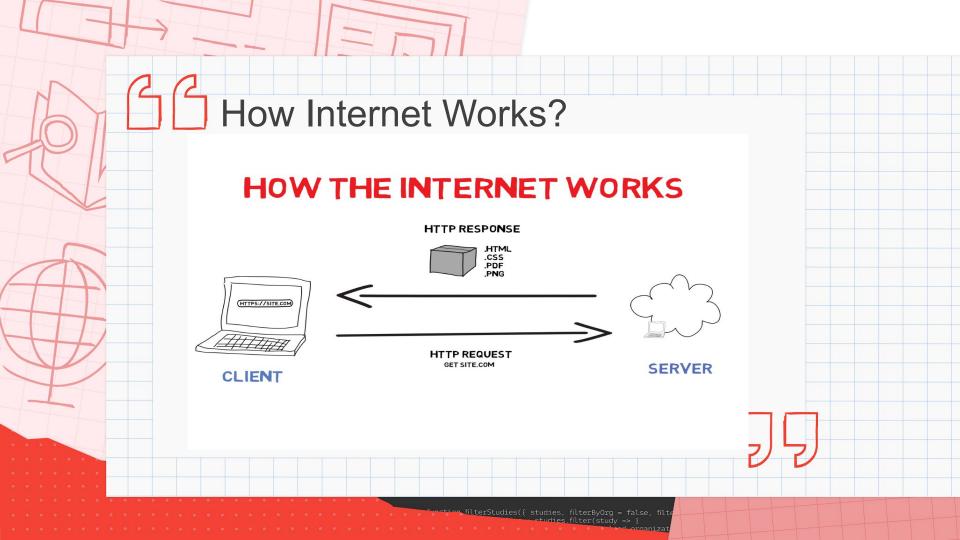


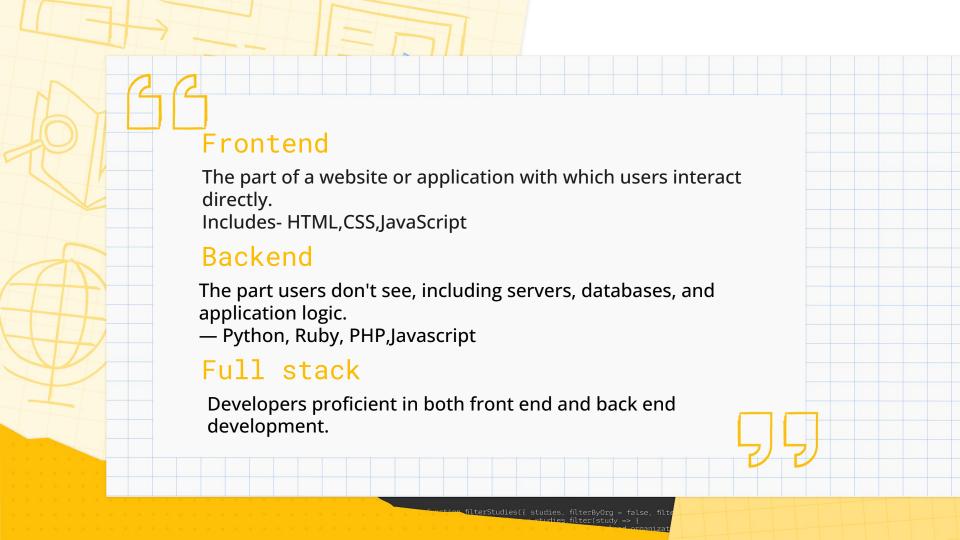










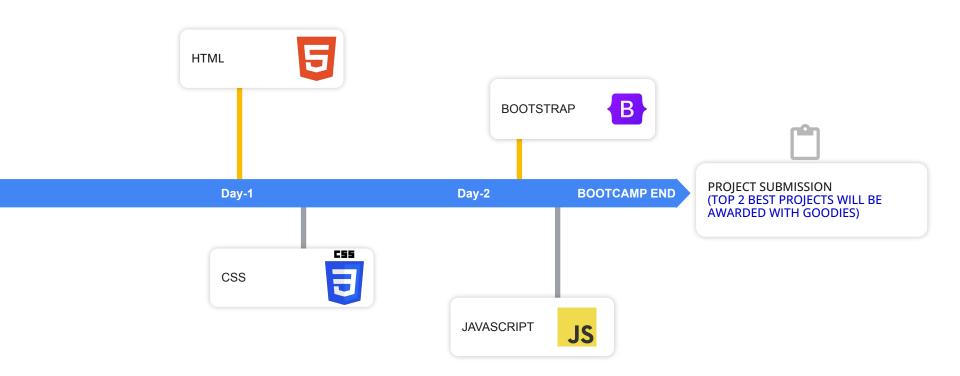




# What do we learn???

- a. HTML(HYPERTEXT MARKUP LANGUAGE)
- b. CSS (CASCADING STYLE SHEETS)
- c. BOOTSTRAP
- d. **JAVASCRIPT**

#### **OVERVIEW**





# HTML

(HyperText Markup Language)



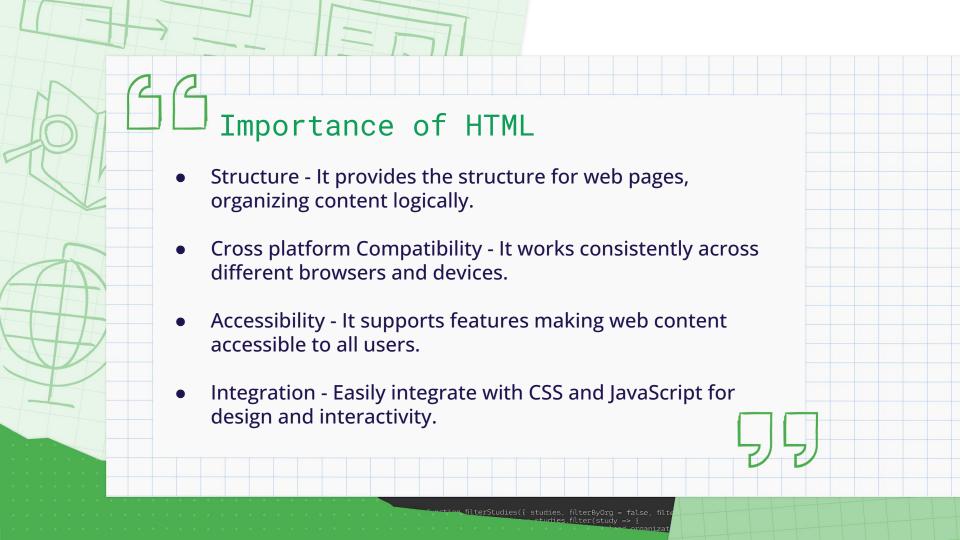
# HTML

#### Hyper Text Markup Language



It is like a set of instructions for webpages. It tell browsers how to stuff like text, images and links. It uses tags, which are like labels, to organize everything neatly.

It's basically the language websites use to display content.



#### What is HTML element?

An HTML element is defined by a start tag, some content, and an end tag:

- <tagname> Content goes here...
- </tagname>

Example: <html></html>, <body></body>, <br>,<hr>



#### HTML commonly used tags..

- 1. <html>: Defines the root of an HTML document.
- 2. <head>: Contains meta-information about the document.
- 3. **<title>**: Sets the title of the document (displayed in the browser's title bar).
- 4. **<body>**: Contains the content of the document.
- 5. <h1>,<h2>, <h3>, <h4>, <h5>, <h6>: Heading tags, used to define headings of different levels.
- 6. : Defines a paragraph.
- 7. <a>: Creates a hyperlink.
- 8. <div>: Defines a division or a section in an HTML document.
- 9. <span>: Defines a section of text within a larger document.

#### Text formatting Tags

- <br/>b> Defines bold text
- <em> Defines emphasized text
- <i> Defines italic text
- <strong> Defines strong text
- <sub> Defines subscripted text
- <sup> Defines superscripted text
- <u> Defines underline text
- <strike> Defines strike text

#### **Images**

<img> : Defines an image

- src: display an image on a page,Src stands for "source"
- alt: Define "alternate text" for an image
- width: Defines the width of the image
- **height**: Defines the height of the image

# List

#### Ordered

```
  First item
  Second item
  Third item
```

#### Unordered

```
ul type="circle">!tem 1!tem 2!tem 2!tem 3
```

#### **Tables**

: used to create table

: table is divided into rows

>: each row is divided into data cells

: Headings in a table

<Caption>: caption to the table

- Colspan: No of column working with will span
- rowspan : No of rows working with will span
- **Border**: attribute takes a number

# Form <form> <input> <textarea> <select> <option>

- Text
- Password
- Email
- Number
- Date
- Radio

Placeholder

# **CSS**(Cascading Style Sheets)



# CSS (CASCADING STYLE SHEETS)

#### What is CSS ?

 CSS (Cascading Style Sheets) is a language used to control the presentation and layout of web pages. It defines how HTML elements are displayed on screen, including their colors, fonts, sizes, positions, and more. CSS helps make websites look visually appealing and structured, enhancing the user experience.

#### **FOR EXAMPLE**

```
n2{
Background-color : green;
}
```

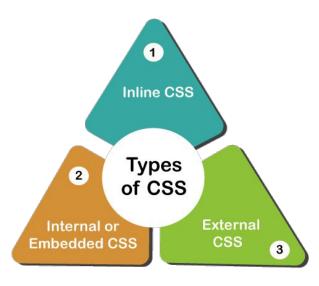
Website for more details related to WEB DEV → <u>www.mdn.com</u>



# **Types of CSS**

#### Inline CSS →

This is a paragraph with inline CSS.



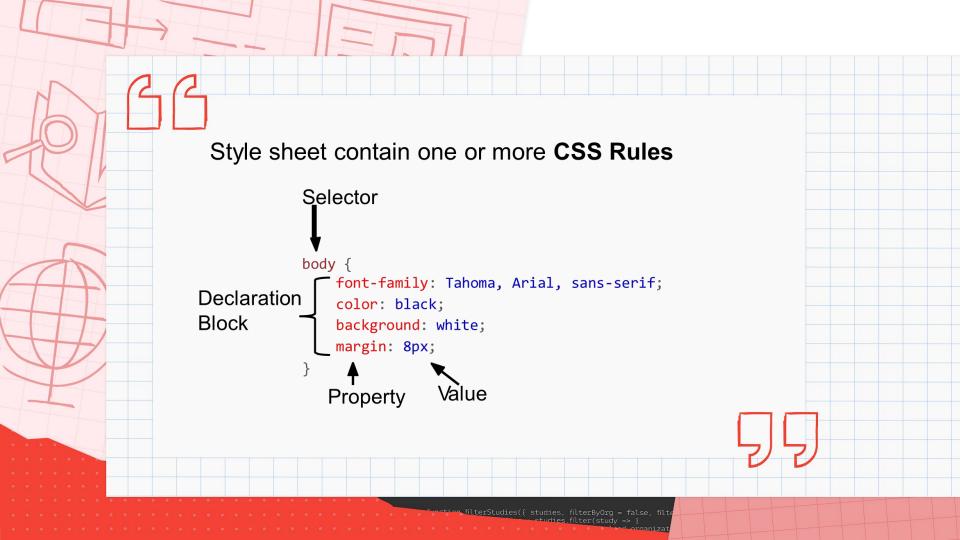
#### Internal CSS

#### • External CSS

**Linking** → <head><link rel="stylesheet" href="styles.css"></head>



```
<body>
body {
                                                 <h1>First Section Heading</h1>
  font-family: Tahoma, Arial, sans-serif;
  font-size: 13px;
                                                 >
                                                   Here is the first paragraph, containing
  color: black;
                                                   text that really doesn't have any use
  background: white;
                                                   or meaning; it just prattles on and on,
  margin: 8px;
                                                   with no end whatsoever, no point to
                                                   make, really no purpose for existence
h1 {
                                                   at all.
  font-size: 19px;
                                                 margin-top: 0px;
                                                 <div class="shaded">
  margin-bottom: 5px;
                                                   <h1>Another Section Heading</h1>
  border-bottom: 1px solid black
                                                   >
                                                     Another paragraph.
                                                   .shaded {
                                                 </div>
  background: #d0d0ff;
                                               </body>
          CSS:
                                                            HTML:
```



# SELECTORS

In CSS Selectors are used to target the HTML elements on our WEB PAGES that we want to style.

```
h1 {
    color: blue;
    background-color: yellow;
}

p {
    color: red;
}
```



# Types of Selectors

```
Universal selector
                                      Background-color: green;
Element selector
                                      Background-color: green;
Class selector
                             .myclass{
                                      Property: value;
```



#### 4. Id selector

#myid{
Property : value;
}

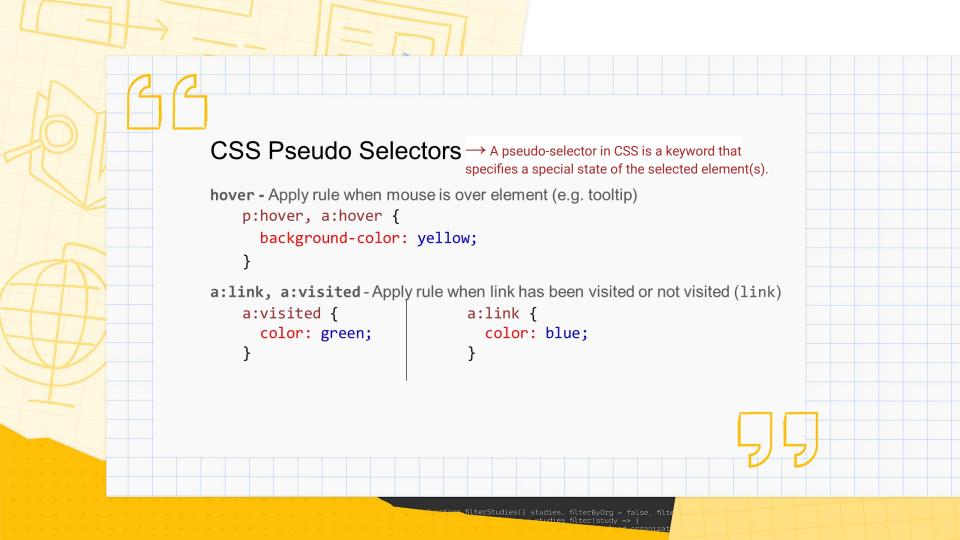
5. Descendent selector

Inner level element

ot Property : value; }

Outer level Element





### **Pseudo Elements**

Pseudo-elements in CSS allow you to style parts of an element without adding extra HTML. They are denoted by double colons (::) and enable you to style elements in ways that aren't possible with just classes or IDs.

```
For Example \rightarrow
```

# **CSS Properties**

Control many style properties of an element:

- Coloring
- Size
- Position
- Visibility
- Many more: (e.g. p: { text-decoration: line-through; })
- Also used in animation



# Color - Properties: color & background\_color

Must ultimately turn into red, green, and blue intensities between 0 and 255:

- Predefined names: red, blue, green, white, etc. (140 standard names)
- 2 hit havadaaimal numbers for rad groop blue: #ff0000

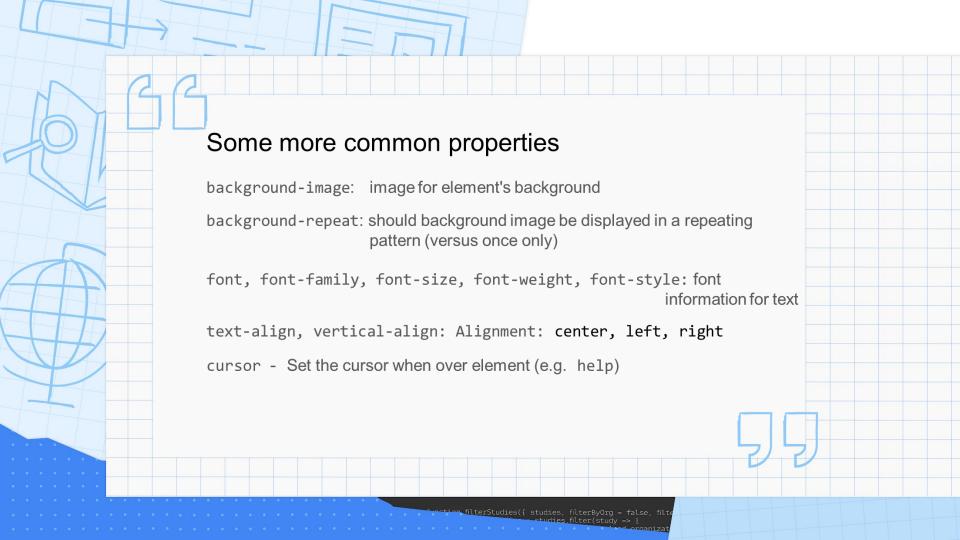


- 0-255 decimal intensities: rgb(255,255,0) \_\_\_\_\_\_
- Percentage intensities: rgb(80%, 80%, 100%)

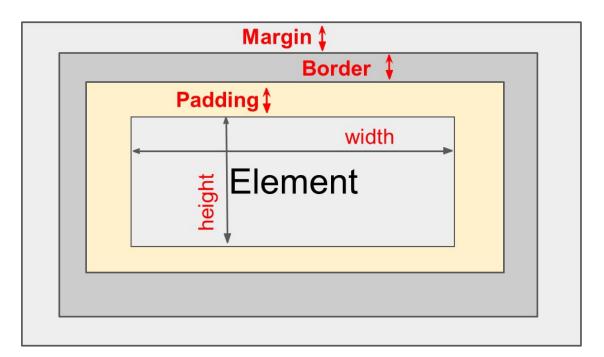
Example: h1: { color: red; }







#### **CSS Box Model**



Total element width =
width +
left padding +
right padding +
left border +
right border +
left margin +
right margin

Margin & Padding Transparent



#### **CSS** distance units

Absolute	
2px	pixels
1mm	millimeters
2cm	centimeters
0.2in	inches
3pt	printer point 1/72 inch
Relative	
2em	2 times the element's current font size
3rem	3 times the root element's current font size





#### Size Properties - Element, pad, margin, border

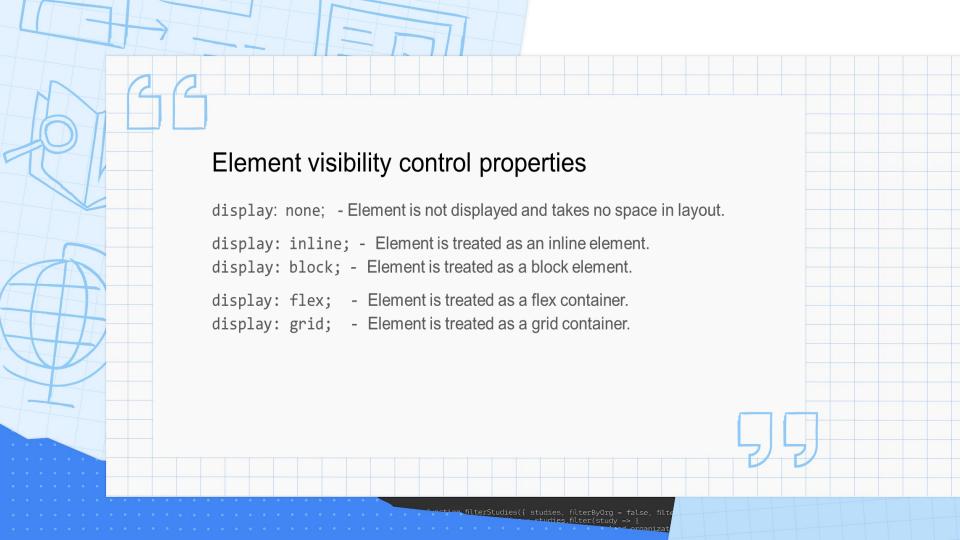
width - Override element defaults height

padding-top padding-right padding-bottom padding-left

margin-top margin-right margin-bottom margin-left

border-bottom-color border-bottom-style border-bottom-width border-left-color border-left-style border-left-width border-right-color border-right-style border-right-width etc.

p border: 5px solid red;



#### **Position Property**

The position property in CSS determines how an element is positioned within its parent container. Here are the different values for the position property:

- **static (default):** The element follows the normal document flow.
- relative: The element is positioned relative to its default position using the top, right, bottom, and left properties.
- **fixed:** The element is positioned at a fixed location on the screen using the same properties as relative.
- absolute: The element is positioned relative to an ancestor element with position: absolute, also using the top, right, bottom, and left properties.
- sticky: It is used to make an element stick to a specific position on the screen as the user scrolls.

# Intermission



# Day-2



# Bootstrap



#### What is Bootstrap?

- Bootstrap is a popular front-end framework for building responsive and mobile-first websites.
- Developed by Twitter, Bootstrap provides a collection of tools, CSS, and JavaScript components to streamline web development.
- Its primary goal is to facilitate the creation of consistent, visually appealing, and user-friendly web interfaces.

#### How to use

A basic understanding of HTML is required to start learning Bootstrap. Some familiarity with how CSS works (CSS Selectors and Visual Rules) would be helpful,

- 1. Download Bootstrap from getbootstrap.com
- 2. Include Bootstrap from a CDN

#### Components

- Accordion
- Alerts
- Badge
- Breadcrumb
- Buttons
- Button group
- Card
- Carousel
- Close button
- Collapse
- Dropdowns
- List group

- Modal
- Navs & tabs
- Navbar
- Offcanvas
- Pagination
- Popovers
- Progress
- Scrollspy
- Spinners
- Toasts
- Tooltips

#### **Advantages of Bootstrap**

- 1. Fewer Cross browser bugs
- 2. A consistent framework that supports major of all browsers and CSS compatibility fixes
- 3. Lightweight and customizable
- 4. Responsive structures and styles
- 5. Good documentation and community support
- 6. Great grid system

# Portfolio

# HOW TO UPLOAD YOUR PROJECT ON GITHUB.





#### PROJECT SUBMISSION LINK

https://forms.gle/7Y5Gdio23mmPZF669

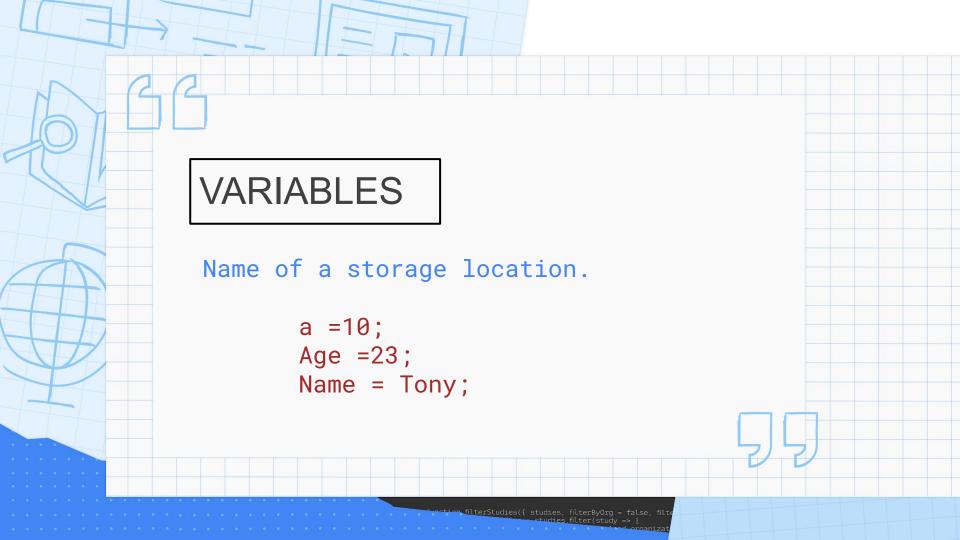
# JS JavaScript

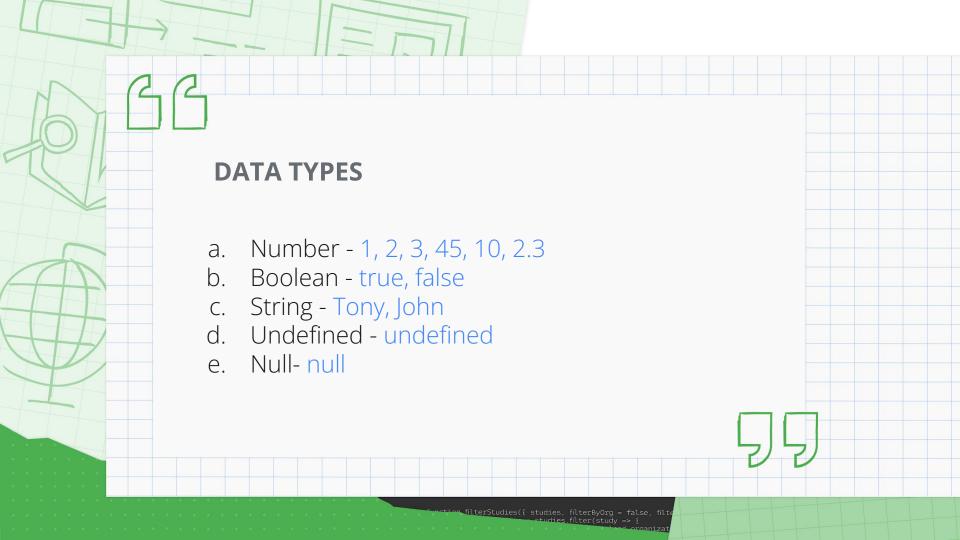


#### **JAVASCRIPT**

JavaScript often abbreviated as JS, is a programming language and core technology of the Web, alongside HTML and CSS. 99% of websites use JavaScript on the client side for webpage behavior. Web browsers have a dedicated JavaScript engine that executes the client code.







# Numbers In JS Integers (-45 , 50) 2. Floating Numbers with Decimal (4.6, -8.9)

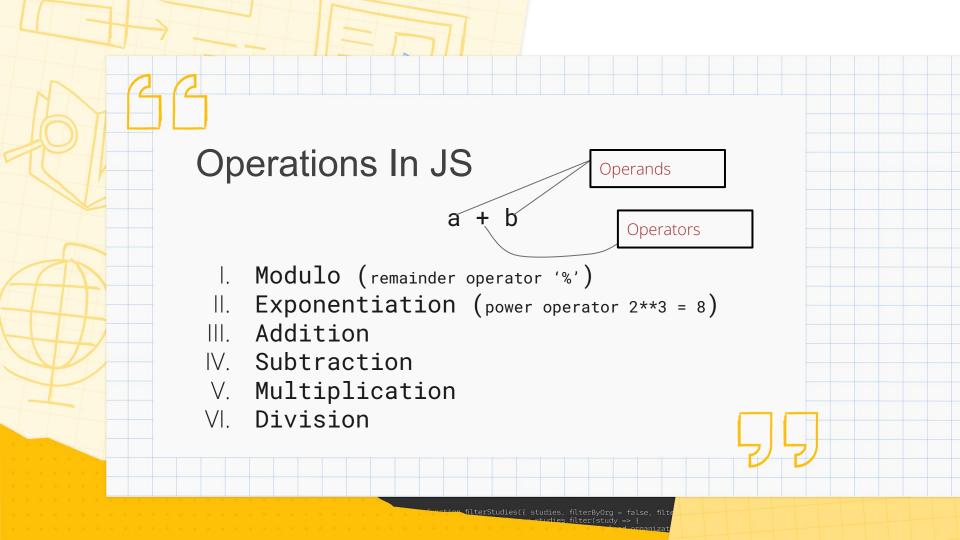
## Linking in JS File

<script src = "app.js"></script>

## Console. $log() \rightarrow To write a message on console$

```
console.log("Hello world");
console.log(1234);
console.log(2+2);
console.log("Tony","Stark",123);
```





## Operators Precedence

This is a general order of solving an Expression.

```
()

** → Exponentiation

*,/,%

+,-
```

#### let ,const & var Keywords

**Syntax of Declaring Variables.** 

```
let age = 23;
let cgpa = 8.4;
```

**const Keyword** (Values of constants that can't be changed with re-assignment & they can't be declared)

```
const year = 2025;
const pi = 3.14;
```

#### Var Keyword

Many modern JavaScript style guides and best practices recommend using let over var due to its more predictable behavior and better scoping rules.

#### Old syntax of writing variables.

```
var age = 23;
var cgpa = 8.4;
Var num1 =20;
var num2 = 30;
var sum = num1+num2;
```

#### Way of writing identifiers

- 1. camelCase -> fullName
- 2. snake\_case -> full\_name
- 3. PascalCase -> FullName

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## Strings in JS

```
let name = "Tony";
let role = `Student`;
let gender = 'Male';
```

Strings are text or sequence of characters.

To find the length of any string use  $\rightarrow$  name.length

#### Null & Undefined values in JS

 $\underline{\textbf{Undefined}} \rightarrow \textbf{A}$  variable in JS that has not been assigned any value.

```
let a ;
>> undefined
```

 $\underline{\text{NULL}} \rightarrow \text{The NULL}$  value represents the intentional absence of any object value.

```
let a = null;
a;
>> undefined
```

#### Increment & Decrement Operator

- 1. **Post-increment:** variable++ **or** variable = variable + 1
  - This increases the value of the variable after its current value is used in the expression.
- 2. **Pre-increment:** ++variable
  - This increases the value of the variable before it is used in the expression.

```
int x = 5;
int y = x++; // y is assigned the value of x (5), then x is incremented (x becomes 6)
int a = 10;
int b = ++a; // a is incremented first (a becomes 11), then b is assigned the value of a (11)
```

- 1. **Post-decrement:** variable -- **or** variable = variable 1
  - This decreases the value of the variable after its current value is used in the expression.
- 2. **Pre-decrement:** --variable
  - This decreases the value of the variable before it is used in the expression.

```
int x = 8;
int y = x--; // y is assigned the value of x (8), then x is decremented (x becomes 7)
int a = 15;
int b = --a; // a is decremented first (a becomes 14), then b is assigned the value of a (14)
```

#### **Conditional Statement**

- 1. If-else
- 2. Nested if-else

## **Logical Operators**

```
Used to combine expressions.
&& (AND)
|| (OR)
! (NOT)
```



## Alert & Prompt

Alert displays an alert message on the page.
alert("something is wrong");
Prompt displays a dialog box that asks user for some input.
prompt(" Please enter your age ")

Console.error → used for printing an error on console console.error("This is a sample")

Console.warn → used for warning messages on console console.warn("This is a sample")

## String Methods

Methods  $\rightarrow$  Actions that can be performed on object.

```
FORMAT → stringName.method();
```

**1. Trim method** → it trim whitespaces from both the ends of a string and returns a new one.

```
let message = " hello ";
>> message.trim();
>>hello;
```

- 2. toUpperCase()  $\rightarrow$  "Tony"  $\rightarrow$  "TONY"
- 3. **toLowerCase()**  $\rightarrow$  "sTaRk"  $\rightarrow$  "stark"
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