



## **WEBSITE MAKING**

**AS A PROJECT WORK FOR THE COURSE**

**INTERNET PROGRAMMING LABORATORY (CSE 326)**

**NAME:** DHRUV SINGH

**SUBMITTED TO:**

Ms. GEETIKA SHARMA

**REGISTRATION NUMBER:** 12215004

**DATE OF SUBMISSION:** 5/12/2022

**ROLL NUMBER:** A-03

**SEMESTER:** FIRST SEMESTER

**SCHOOL OF COMPUTER SCIENCE AND ENGINEERING  
LOVELY PROFESSIONAL UNIVERSITY, JALANDHAR, PUNJAB, INDIA.**

## DECLARATION

I hereby “DHRUV SINGH”, Reg No.12215004 declare that the project work report Entitle "Sports club" in partial fulfilment of the requirement for the award of Degree for Bachelor of Technology in CSE at Lovely Professional University, Phagwara, Punjab is an authentic work carried out under supervision of my supervisor Ms. Geetika Sharma. The content of this project represents authentic and honest effort conducted, in its entirety, by me. I am fully responsible for the contents of my project work.

Student Name: DHRUV SINGH

Registration Number: 12215004

## INDEX

Sr No.	Topic	Page No.
1.1	Declaration	01-02
1.2	Introduction and Tags Used	03
1.3	Project	04
1.4	Result	05-11

# HTML/CSS/JAVASCRIPT

## 1.1 INTRODUCTION

- **HTML** (Hyper Text Markup Language) is the code that is used to structure a web page and its content. For example, content could be structured within a set of paragraphs, a list of bulleted points, or using images and data tables.
- **CSS** (Cascading Style Sheets) is used to style and layout web pages — for example, to alter the font, colour, size, and spacing of your content, split it into multiple columns, or add animations and other decorative features.
- **Javascript** is used by programmers across the world to create dynamic and interactive web content like applications and browsers. JavaScript is so popular that it's the most used programming language in the world, used as a client-side programming language by 97.0% of all websites.

## 1.2 TAGS

### HTML

- `<script>` This tag is used to add javascript to the file.
- `<img src>` This tag is used to add images in the web page.
- `<a href>` this tag is used to redirect image to another web page.
- `<button>` This tag is used to make a button in the web page.
- `<h>` This tag is used to make heading.
- `<p>` This tag is use to start new paragraph in the webpage.
- `<br>` This tag is used to start writing in new line.
- `<footer>` This tag is use to make footer to the webpage.
- `<div>` This tag is used to make division in webpage.

### CSS

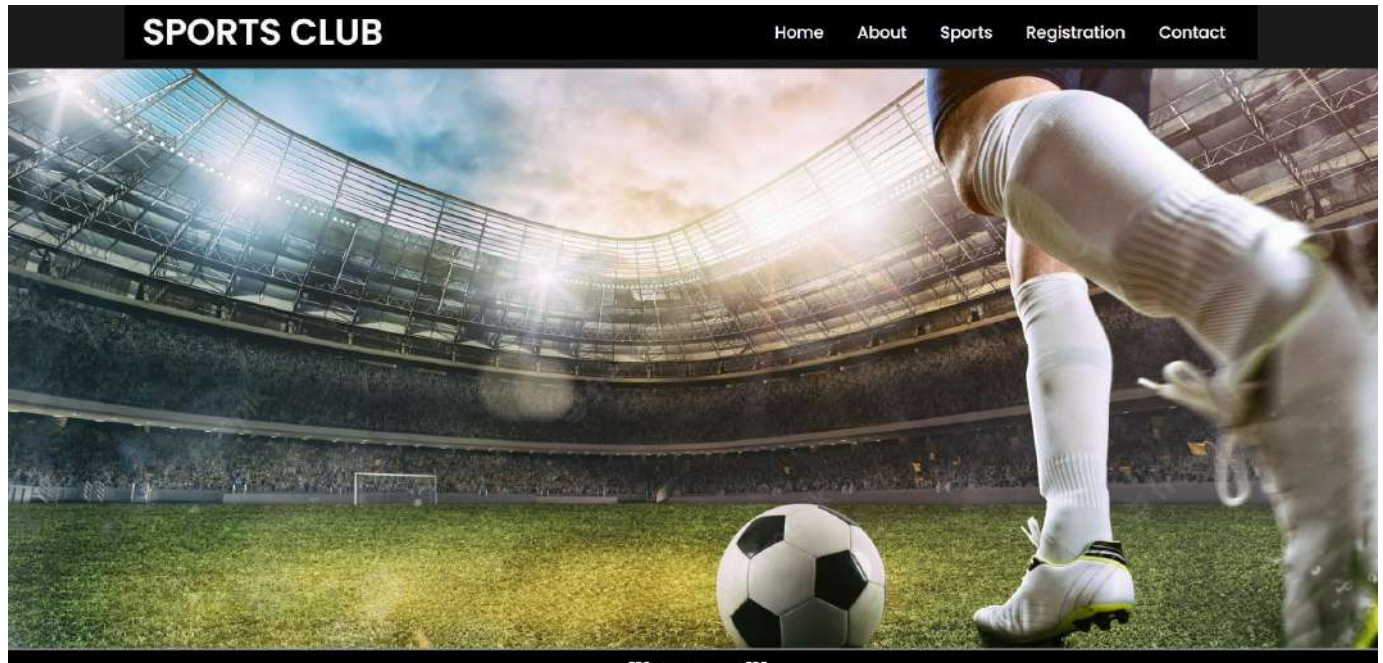
- **Padding** (padding) is used to maintain gap from the edges of desktop.
- **Border radius** (border-radius) is used to add curves in the elements.
- **Font Family** (font-family) is used to change the font of the elements.
- **Font size** (font-size) is used to change the font size.
- **Background image** (background-image) is used to apply background image or linear gradient

## **PROJECT**

This project is based on a website on which a person can explore different types of sports played in the university. They can easily explore their interest and also find how can they join it. They can also register in it for getting new latest news related to sports club.

## RESULTS:

[https://dhruv2183.github.io/Team-Saiyans\\_KOC08\\_CipherSchools/](https://dhruv2183.github.io/Team-Saiyans_KOC08_CipherSchools/)



**SPORTS CLUB**[Home](#)[About](#)[Sports](#)[Registration](#)[Contact](#)

### ***""CLUB""***

A sports club is defined as a registered student organization that exists to promote and develop interest in a particular sports or physical activity. Our club focus may be recreational, instruction, competitive, or a combination of these types of activities based on its constitution. Our club are strictly voluntary and involvement in sport and enhance the student's college experience and contribute to the student's overall education and wellness.

All programs are based on student interest and designed to enhance the Dickinson experience by creating an environment where students can unite in diverse groups to achieve common goals and objective while encouraging healthy life.

Sport clubs provide a valuable learning experience through student involvement in fundraising, public relations , organization, administration, budgeting, scheduling, teaching, and leadership development.

The clubs with the most success and stability are those with active members and dedicated officers.

### ***""Responsibilities""***

- # Follow the SCC constitution and by-laws.
- # Conduct an SCC meeting at least once per month.
- # Assist the Director of Intramurals and Recreation in conducting leadership training for sport club officer.

Sport clubs provide a valuable learning experience through student involvement in fundraising, public relations, organization, administration, budgeting, scheduling, teaching, and leadership development.

The clubs with the most success and stability are those with active members and dedicated officers.

## ***"Responsibilities"***

# Follow the SCC constitution and by-laws.

# Conduct an SCC meeting at least once per month.

# Assist the Director of Intramurals and Recreation in conducting leadership training for sport club officer.

# Recommend revisions of the Sport Club Manual and procedures for the following year.

# Recommend and monitor SCC funds and other resources allocated for sport clubs, including the annual sport clubs budget allocation.

# Review and approve clubs seeking new admittance and/or reinstatement into the program.

# College-wide representation of the sport clubs program at events, programs, etc.

## ***INTRODUCTION***

The Sports Club at Lovely Professional University is comprised of sports clubs formed, developed, governed and administered by the student membership working in conjunction with the Office of Intramurals and Recreation, a unit of the Division of Student life. The key to the success of this program is student leadership, interest, involvement and participation.

The Sport Club Council with advisement of the Office of Intramurals and Recreation has created this manual in order to provide officers with the structural framework necessary for clubs to gain recognition, develop leadership skills and run safe, efficient programs. The policies and procedures contained herein apply to all of the clubs. Sport club members, officers, coaches and faculty/staff advisor are required to read, understand and follow the procedures outlined in this manual. Questions regarding the policies and procedures within this manual should be directed to the Director of Intramurals and Recreation or the Sport Club Council executive board.

## ***Purpose of the Sport Club Program***

The sport Club program at Lovely Professional University offers the community an opportunity to participate in a board variety of sports and recreational activities. All programs are based on student interest and designed to enhance the vertex experience by creating an environment where students can unite in diverse groups to achieve common goals and objectives while encouraging healthy lifestyles. Sport Clubs provide a valuable learning experience through student involvement in fundraising, public relations, organization, administration, budgeting, scheduling, teaching and leadership development. The clubs with the most success and stability are those with active members and dedicated officers.

## ***Definition of a Sport Club***

A Sport Club is defined as a registered student organization that exists to promote and develop interest in a particular sport or physical activity. A club's focus may be recreational, instructional, competitive or a combination of these types of activities based on its constitution.



## ***Defination of a Sport Club***

A Sport Club is define as a registered student orginization that exists to promote and develop intrest in a particular sport or physical activity.

A club's focous may be recreational, instructional, competative or a combination of these types of activities based on its constitution.

Sport Clubs are strictly voluntary and involvement in a Sport Club should enhance the student's college experience and contribute to the student's overall education and wellness.

## ***Role of Director of Intramurals and Recreation***

The Director of Intramurals and Recreation serves primarily as an advisor and resource person for Sport Club leaders and is available to assist student reprenebstives with the club bussiness. It is the Director's responsibility to monitor club activites to ensure all college procedures are being followed, to assist clubs in implementing sound safety practices, to assist clubs in managing club funds in accordance with college fiscal policy, to facilitate clubs activities and to ensure the policies and procedures are followed. The Director will allow clubs as much freedom to operate as possible, provided they operate within the regulations and guideines herein. The director shall recommand decisions to the Sport Club Council on items not specifically covered in this manual.

## ***Sport Clubs Council***

The Sport Clubs Council(SCC) is the primary, student-lead oversight committee responsible for advising, advocating and unifying all organization within the Sport Clubs Program at Lovely Professional University and ensuring that participants are aware of their rights and responsibilities as Lovely Professional University Sport Club studentathletes. The SCC will serve as the link between Sport Clubs and the college administration and be advised by the Director of Intramutrals and Recreation. The SCC shall set and enforce the Sport Club policies and procedures.

## ***Composition***

- ~ A representative from each recognized sport club, who is in good academic and social standing at Lovely Professional University.
- ~ These members having voting rights and may represent their club on the Sport Club Council.
- ~ The Director of Intramutrals and Recreation who will not have voting rights.
- ~ The chairperson does not have voting rights, except to break a tie

## ***Responsibilities of Club***

- ~ Follow the SCC constitution and by-laws.
- ~ Conduct an SCC metting at least once per month.
- ~ Assist the Director of Intramurals and Recreation in conducting leadership training for sport club officers.
- ~ Recommend revisions of the Sport club Manual anad procedures for the following years.
- ~ Review and approve club seeking new admittance and/or reinstatement into the program.
- ~ College-wide representation of the sport clubs program at events, program, etc.
- ~ All SCC recommendations and/or actions are subject to approval or rejection by the Director of Intramurals and Recreation.

## ***Club Funding And Generated Income***

Sport clubs are responsible for managing thier finances. Clubs in good standing will receive an allocation each year to help supplement their generatated income in order to cover all club expenses. Under no circumstances will a club be allowed to go over budget without the prior authorization from the Sports Club Council. If a club goes over budget without authorization has at the end of the year, the SCC will fine the club double the amount during the next year.

# "Clubs And Sports"

## Types Of Sports:-

### 1. Cricket



Cricket is a bat-and-ball game played between two teams of eleven players on a field at the centre of which is a 22-yard (20-metre) pitch with a wicket at each end, each comprising two bails balanced on three stumps. The batting side scores runs by striking the ball bowled at one of the wickets with the bat and then running between the wickets, while the bowling and fielding side tries to prevent this (by preventing the ball from leaving the field, and getting the ball to either wicket) and dismiss each batter (so they are "out"). Means of dismissal include being bowled, when the ball hits the stumps and dislodges the bails, and by the fielding side either catching the ball after it is hit by the bat, but before it hits the ground, or hitting a wicket with the ball before a batter can cross the crease in front of the wicket. When ten batters have been dismissed, the innings ends and the teams swap roles. The game is adjudicated by two umpires, aided by a third umpire and match referee in international matches. They communicate with two off-field scorers who record the match's statistical information. Forms of cricket range from Twenty20, with each team batting for a single innings of 20 overs (each "over" being a set of 6 fair opportunities for the batting team to score) and the game generally lasting three hours, to Test matches played over five days. Traditionally cricketers play in all-white kit, but in limited overs cricket they wear club or team colours. In addition to the basic kit, some players wear protective gear to prevent injury caused by the ball, which is a hard, solid spheroid made of compressed leather with a slightly raised sewn seam enclosing a cork core layered with tightly wound string. The earliest reference to cricket is in South East England in the mid-16th century. It spread globally with the expansion of the British Empire, with the first international matches in the second half of the 19th century. The game's governing body is the International Cricket Council (ICC), which has over 100 members, twelve of which are full members who play Test matches. The game's rules, the Laws of Cricket, are maintained by Marylebone Cricket Club (MCC) in London. The sport is followed

members who play Test matches. The game's rules, the Laws of Cricket, are maintained by Marylebone Cricket Club (MCC) in London. The sport is followed primarily in South Asia, Australasia, the United Kingdom, Southern Africa and the West Indies. Women's cricket, which is organised and played separately, has also achieved international standard. The most successful side playing international cricket is Australia, which has won seven One Day International trophies, including five World Cups, more than any other country and has been the top-rated Test side more than any other country.

### 2. Football



Football is a family of team sports that involve, to varying degrees, kicking a ball to score a goal. Unqualified, the word football normally means the form of football that is the most popular where the word is used. Sports commonly called football include association football (known as soccer in North America and Oceania); gridiron football (specifically American football or Canadian football); Australian rules football; rugby union and rugby league; and Gaelic football. These various forms of football share to varying extent common origins and are known as "football codes". There are a number of references to traditional, ancient, or prehistoric ball games played in many different parts of the world. Contemporary codes of football can be traced back to the codification of these games at English public schools during the 19th century. The expansion and cultural influence of the British Empire allowed these rules of football to spread to areas of British influence outside the directly controlled Empire.<sup>[7]</sup> By the end of the 19th century, distinct regional codes were already developing: Gaelic football, for example, deliberately incorporated the rules of local traditional football games in order to maintain their heritage. In 1863, The Football League was founded in England, becoming the first of many professional football associations. During the 20th century, several of the various kinds of football grew to become some of the most popular team sports in the world.

### 3. Volley Ball



Volleyball is a team sport in which two teams of six players are separated by a net. Each team tries to score points by grounding a ball on the other team's court and organized play has been a part of the official program of the Summer Olympic Games since Tokyo 1964. Beach volleyball was introduced to the programme at the Atlanta 1996. The adapted version of volleyball at the Summer Paralympic Games is sitting volleyball. The complete set of rules is complex, but play essentially proceeds as follows: a player on one of the teams begins a 'rally' by serving the ball (tossing or releasing it and then hitting it with a hand or arm) from behind the back boundary line of the court, over the net, into the receiving team's court. The receiving team must not let the ball be grounded within their court. The team may touch the ball up to three times to return the ball to the other side of the court, but individual players may not touch the ball twice consecutively.<sup>[3]</sup> Typically, the first two touches are used to set up for an attack. An attacker attempts to direct the ball back over the net in such a way that the team receiving the ball is





able to pass the ball and continue the rally, thus, losing the point. The team that wins the rally is awarded a point and serves the ball to start the next rally. A few of the most common faults include: emitting the ball to touch the ground or floor outside the opponents' court or without first passing over the net, catching and throwing the ball, double hit (two consecutive contacts with the ball made by the same player), four consecutive contacts with the ball made by the same team, net fault (the net crosses over the boundary line when serving or under the net when a front row player is trying to keep the ball in play). The ball is usually played with the hands or arms, but players can legally strike or push (short contact) the ball with any part of the body. A number of consistent techniques have evolved in volleyball, including spiking and blocking (because they are made above the top of the net, the vertical jump is an athletic skill emphasized in the sport) as well as passing, setting, and specialized player positions and defensive structures.

#### 4. Basket Ball



Basketball is a team sport in which two teams, most commonly of five players each, opposing one another on a rectangular court, compete with the primary objective of shooting a basketball (approximately 9.4 inches (24 cm) in diameter) through the defender's hoop (a basket 18 inches (46 cm) in diameter mounted 10 feet (3.048 m) high to a backboard) at each end of the court while preventing the opposing team from shooting through their own hoop. A field goal is worth two points unless made from behind the three-point line, when it is worth three. After a foul, timed play stops and the player fouled or designated to shoot a technical foul is given one, two or three one-point free throws. The team with the most points at the end of the game wins, but if regulation play expires with the score tied, an additional period of play (overtime) is mandated. Players advance the ball by bouncing it while walking or running (dribbling) or by passing it to a teammate, both of which require considerable skill. On offense, players may use a variety of shots – the layup, the jump shot, or a dunk; on defense, they may steal the ball from a dribbler, intercept passes, or block shots; either offense or defense may collect a rebound, that is, a missed shot that bounces from rim or backboard. It is a violation to lift or drag one's pivot foot without dribbling the ball, to carry it, or to hold the ball with both hands then resume dribbling. The five players on each side fall into five playing positions. The tallest player is usually the center, the second-tallest and strongest is the power forward, a slightly shorter but more agile player is the small forward, and the shortest players or the best ball handlers are the shooting guard and the point guard, who implements the coach's game plan by managing the execution of offensive and defensive plays (player positioning). Informally, players may play three-on-three, two-on-two, and one-on-one. Invented in 1891 by Canadian-American gym teacher James Naismith in Springfield, Massachusetts, United States, basketball has evolved to become one of the world's most popular and widely viewed sports. The National Basketball Association (NBA) is the most significant professional basketball league in the world in terms of popularity, salaries, talent, and level of competition. Outside North America, the top clubs from national leagues qualify to continental championships such as the EuroLeague and the Basketball Champions League Americas. The FIBA Basketball World Cup and Men's Olympic Basketball Tournament are the major international events of the sport and attract top national teams from around the world. Each continent hosts regional competitions for national teams, like EuroBasket and FIBA AmeriCup. The FIBA Women's Basketball World Cup and Women's Olympic Basketball Tournament feature top national teams from continental championships. The main North American league is the WNBA (NCAA Women's Division I Basketball Championship is also popular),



bouncing it while walking or running (dribbling) or by passing it to a teammate, both of which require considerable skill. On offense, players may use a variety of shots – the layup, the jump shot, or a dunk; on defense, they may steal the ball from a dribbler, intercept passes, or block shots; either offense or defense may collect a rebound, that is, a missed shot that bounces from rim or backboard. It is a violation to lift or drag one's pivot foot without dribbling the ball, to carry it, or to hold the ball with both hands then resume dribbling. The five players on each side fall into five playing positions. The tallest player is usually the center, the second-tallest and strongest is the power forward, a slightly shorter but more agile player is the small forward, and the shortest players or the best ball handlers are the shooting guard and the point guard, who implements the coach's game plan by managing the execution of offensive and defensive plays (player positioning). Informally, players may play three-on-three, two-on-two, and one-on-one. Invented in 1891 by Canadian-American gym teacher James Naismith in Springfield, Massachusetts, United States, basketball has evolved to become one of the world's most popular and widely viewed sports. The National Basketball Association (NBA) is the most significant professional basketball league in the world in terms of popularity, salaries, talent, and level of competition. Outside North America, the top clubs from national leagues qualify to continental championships such as the EuroLeague and the Basketball Champions League Americas. The FIBA Basketball World Cup and Men's Olympic Basketball Tournament are the major international events of the sport and attract top national teams from around the world. Each continent hosts regional competitions for national teams, like EuroBasket and FIBA AmeriCup. The FIBA Women's Basketball World Cup and Women's Olympic Basketball Tournament feature top national teams from continental championships. The main North American league is the WNBA (NCAA Women's Division I Basketball Championship is also popular), whereas the strongest European clubs participate in the EuroLeague Women.

#### 5. Kho-Kho



Kho kho or kho-kho is a traditional Indian sport that dates back to ancient India. It is the second most popular traditional tag game in the Indian subcontinent after kabaddi. Kho kho is played on a rectangular court with a central lane connecting two poles which are at either end of the court. During the game, nine players from the chasing team (attacking team) are on the field, with eight of them sitting (crouched) in the central lane, while three runners from the defending team run around the court and try to avoid being touched. Each sitting player on the chasing team faces the opposite direction of their adjacent teammates. At any time, one player on the chasing team (the 'active chaser'/'attacker') may run around the court to attempt to tag (touch) members of the defending team, with one point scored per tag, and each tagged defender required to leave the field; however, the active chaser cannot cross the central lane to access the other half of the field, and can not change direction once they start running toward either pole. The chasing team can get around these restrictions if the active chaser either switches roles with a sitting teammate (by touching them on the back while saying "Kho") who is facing the other half of the court and therefore has access to it, or runs to the area behind either pole and then switches direction/half. Each team has two turns to score and two turns to defend, with each turn lasting nine minutes. The team that scores the most points by the end of the game wins. The sport is widely played across South Asia, and also has a strong presence in the regions outside South Asia, such as South Africa and England. It is played most often by school children in India and Pakistan and is a competitive game. The first league of its kind called Ultimate Kho Kho was unveiled in India in August 2022.

## REGISTRATION FORM

First Name:

Last Name:

Mobile Number

Gender



E-mail:

Password

Conform Password

Password

Conform Password

Would you recommend this to a friend?

☐ Yes

☐ No

☐ Maybe

choose your sports



Any comments or suggestions



Submit

## GET IN TOUCH



### ADDRESS

LOVELY PROFESSIONAL UNIVERSITY  
phagwara subdistrict, Kapurthala District,  
Punjab - 144411

### Contact Us

**Are you a participant who needs help? That's why we are here for you.**

if you're want to know more about our club and more facilities about the club,contact email at [dhruvsingh1514@gmail.com](mailto:dhruvsingh1514@gmail.com) or check out the [Help & FAQs section](#) - the answer might be there already!