

Problem 03

KILL ALL AND RETURN HOME

Solution:

We are using backtracking here.

- Here we are using recursive approach to find all unique path.
- And before that we have to use backtracking to explore the possibilities of all the paths and we need to make sure that it is visited once only
- And path will be valid only when its start and ending position are same.

Code file of this problem is attached in folder named with:

`KillAllAndReturnHome.java`