

BCSE202P -
Data Structures and Algorithms
Digital Assignment – 3

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1. Write a program to perform the following operations:
 - a) Create a binary search tree
 - b) Insert an element into a binary search tree
 - c) Deletion of an element(all the options)
 - d) Sort the elements of the BST.
 - e) Search for an element in the BST
 - f) Display the leaf nodes alone.
 - f) Find the minimum and maximum element in the BST
 - g) Find the kth minimum and maximum element in the BST

CODE

```
// DA-3
// Dhruv Rajeshkumar Shah
// 21BCE0611

// Binary Search Tree

#include <stdio.h>
#include <stdlib.h>

// Declaring node
struct node
{
    int value;
    struct node *left;
    struct node *right;
};

struct node *root = NULL;

// Function to create a new node
struct node *createNode(int value)
{
    struct node *newNode = (struct node *)malloc(sizeof(struct node));
    newNode->value = value;
    newNode->left = NULL;
    newNode->right = NULL;
    return newNode;
}

// Function to insert a node in BST
struct node *insert(struct node *root, int value)
```

```

{
    if (root == NULL)
    {
        root = createNode(value);
    }
    else if (value < root->value)
    {
        root->left = insert(root->left, value);
    }
    else
    {
        root->right = insert(root->right, value);
    }
    return root;
}

// Function to delete a node from BST
struct node *delete (struct node *root, int value)
{
    if (root == NULL)
    {
        printf("Element not found in BST");
    }

    else if (value < root->value)
    {
        root->left = delete (root->left, value);
    }
    else if (value > root->value)
    {
        root->right = delete (root->right, value);
    }
    else
    {
        if (root->left == NULL && root->right == NULL)
        {
            free(root);
            root = NULL;
        }
        else if (root->left == NULL)
        {
            struct node *temp = root;
            root = root->right;
            free(temp);
        }
        else if (root->right == NULL)
        {
            struct node *temp = root;

```

```

        root = root->left;
        free(temp);
    }
    else
    {
        struct node *temp = root->right;
        while (temp->left != NULL)
        {
            temp = temp->left;
        }
        root->value = temp->value;
        root->right = delete (root->right, temp->value);
    }
}

return root;
}

// Function to sort the BST
void sort(struct node *root)
{
    if (root != NULL)
    {
        sort(root->left);
        printf("%d ", root->value);
        sort(root->right);
    }
}

// Function to search a node in BST
struct node *search(struct node *root, int value)
{
    if (root == NULL)
    {
        printf("Element not found in BST");
    }
    else if (value < root->value)
    {
        root->left = search(root->left, value);
    }
    else if (value > root->value)
    {
        root->right = search(root->right, value);
    }
    else
    {
        printf("Element found in BST");
    }
}

```

```

        return root;
    }

// Function to display leaf nodes
void displayLeafNodes(struct node *root)
{
    if (root != NULL)
    {
        displayLeafNodes(root->left);
        if (root->left == NULL && root->right == NULL)
        {
            printf("%d ", root->value);
        }
        displayLeafNodes(root->right);
    }
}

// Function to display largest element in BST
void largestElement(struct node *root)
{
    if (root != NULL)
    {
        while (root->right != NULL)
        {
            root = root->right;
        }
        printf("Largest element in BST is %d", root->value);
    }
}

// Function to display smallest element in BST
void smallestElement(struct node *root)
{
    if (root != NULL)
    {
        while (root->left != NULL)
        {
            root = root->left;
        }
        printf("Smallest element in BST is %d", root->value);
    }
}

// Function to display kth largest element in BST
void kthLargestElement(struct node *root, int k)
{
    if (root != NULL)
    {

```

```

        kthLargestElement(root->right, k);
        k--;
        if (k == 0)
        {
            printf("Kth largest element in BST is %d", root->value);
        }
        kthLargestElement(root->left, k);
    }
}

// Function to display kth smallest element in BST
void kthSmallestElement(struct node *root, int k)
{
    if (root != NULL)
    {
        kthSmallestElement(root->left, k);
        k--;
        if (k == 0)
        {
            printf("Kth smallest element in BST is %d", root->value);
        }
        kthSmallestElement(root->right, k);
    }
}

// Main function
int main()
{
    int opt = 0;
    printf("Binary Search Tree\n");
    while (opt != 8)
    {
        printf("Choose an option:\n");
        printf("1. Insert\n");
        printf("2. Delete\n");
        printf("3. Sort\n");
        printf("4. Search\n");
        printf("5. Display leaf nodes\n");
        printf("6. Display largest and smallest element\n");
        printf("7. Display kth largest and smallest element\n");
        printf("8. Exit\n");
        scanf("%d", &opt);

        switch (opt)
        {
            case 1:
            {
                int value;

```

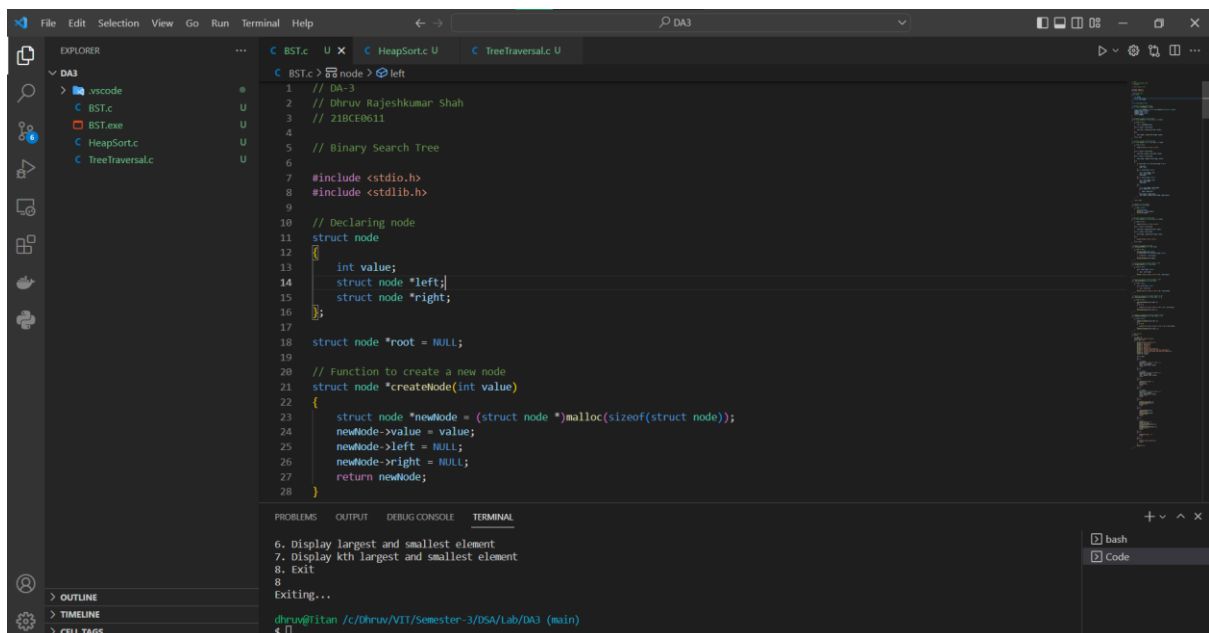
```
        printf("Enter value to insert: ");
        scanf("%d", &value);
        root = insert(root, value);
        break;
    }
    case 2:
    {
        int value;
        printf("Enter value to delete: ");
        scanf("%d", &value);
        root = delete (root, value);
        break;
    }
    case 3:
    {
        printf("Sorted BST: ");
        sort(root);
        printf("\n");
        break;
    }
    case 4:
    {
        int value;
        printf("Enter value to search: ");
        scanf("%d", &value);
        root = search(root, value);
        printf("\n");
        break;
    }
    case 5:
    {
        printf("Leaf nodes: ");
        displayLeafNodes(root);
        printf("\n");
        break;
    }
    case 6:
    {
        largestElement(root);
        printf("\n");
        smallestElement(root);
        printf("\n");
        break;
    }
    case 7:
    {
        int k;
        printf("Enter k: ");
```

```

        scanf("%d", &k);
        kthLargestElement(root, k);
        printf("\n");
        kthSmallestElement(root, k);
        printf("\n");
        break;
    }
    case 8:
    {
        printf("Exiting...");
        break;
    }
    default:
    {
        printf("Invalid option\n");
        break;
    }
    }
    printf("\n");
}
}

```

SCREENSHOT



OUTPUT

```
dhruv@Titan /c/Dhruv/VIT/Semester-3/DSA/Lab/DA3 (main)
$ gcc -o BST BST.c && ./BST
Binary Search Tree
Choose an option:
1. Insert
2. Delete
3. Sort
4. Search
5. Display leaf nodes
6. Display largest and smallest element
7. Display kth largest and smallest element
8. Exit
1
Enter value to insert: 7

Choose an option:
1. Insert
2. Delete
3. Sort
4. Search
5. Display leaf nodes
6. Display largest and smallest element
7. Display kth largest and smallest element
8. Exit
1
Enter value to insert: 4

Choose an option:
1. Insert
2. Delete
3. Sort
4. Search
5. Display leaf nodes
6. Display largest and smallest element
7. Display kth largest and smallest element
8. Exit
1
Enter value to insert: 10

Choose an option:
1. Insert
2. Delete
3. Sort
4. Search
5. Display leaf nodes
```

```
6. Display largest and smallest element
7. Display kth largest and smallest element
8. Exit
1
Enter value to insert: 2

Choose an option:
1. Insert
2. Delete
3. Sort
4. Search
5. Display leaf nodes
6. Display largest and smallest element
7. Display kth largest and smallest element
8. Exit
1
Enter value to insert: 5

Choose an option:
1. Insert
2. Delete
3. Sort
4. Search
5. Display leaf nodes
6. Display largest and smallest element
7. Display kth largest and smallest element
8. Exit
1
Enter value to insert: 13

Choose an option:
1. Insert
2. Delete
3. Sort
4. Search
5. Display leaf nodes
6. Display largest and smallest element
7. Display kth largest and smallest element
8. Exit
3
Sorted BST: 2 4 5 7 10 13

Choose an option:
1. Insert
2. Delete
```

```

3. Sort
4. Search
5. Display leaf nodes
6. Display largest and smallest element
7. Display kth largest and smallest element
8. Exit
4
Enter value to search: 1
Element not found in BST

Choose an option:
1. Insert
2. Delete
3. Sort
4. Search
5. Display leaf nodes
6. Display largest and smallest element
7. Display kth largest and smallest element
8. Exit
4
Enter value to search: 5
Element found in BST

Choose an option:
1. Insert
2. Delete
3. Sort
4. Search
5. Display leaf nodes
6. Display largest and smallest element
7. Display kth largest and smallest element
8. Exit
5
Leaf nodes: 2 5 13

Choose an option:
1. Insert
2. Delete
3. Sort
4. Search
5. Display leaf nodes
6. Display largest and smallest element
7. Display kth largest and smallest element
8. Exit
6

```

```

Largest element in BST is 13
Smallest element in BST is 2

Choose an option:
1. Insert
2. Delete
3. Sort
4. Search
5. Display leaf nodes
6. Display largest and smallest element
7. Display kth largest and smallest element
8. Exit
7
Enter k: 2
Kth largest element in BST is 5Kth largest element in BST is 4
Kth smallest element in BST is 5Kth smallest element in BST is 10

Choose an option:
1. Insert
2. Delete
3. Sort
4. Search
5. Display leaf nodes
6. Display largest and smallest element
7. Display kth largest and smallest element
8. Exit
2
Enter value to delete: 4

Choose an option:
1. Insert
2. Delete
3. Sort
4. Search
5. Display leaf nodes
6. Display largest and smallest element
7. Display kth largest and smallest element
8. Exit
3
Sorted BST: 2 5 7 10 13

Choose an option:
1. Insert
2. Delete
3. Sort

```

2. Write a program to visit the nodes of a binary tree in all possible ways. Display the order of visiting the nodes.

CODE

```
// DA-3
// Dhruv Rajeshkumar Shah
// 21BCE0611

// Different types of tree traversals

#include <stdio.h>
#include <stdlib.h>

// Declaring node
struct node
{
    int data;
    struct node *left;
    struct node *right;
};

struct node *root = NULL;

// Function to create a new node
struct node *createNode(int data)
{
    struct node *newNode = (struct node *)malloc(sizeof(struct node));
    newNode->data = data;
    newNode->left = NULL;
    newNode->right = NULL;
    return newNode;
}

// Inorder Traversal
void inorder(struct node *root)
{
    if (root != NULL)
    {
        inorder(root->left);
        printf("%d ", root->data);
        inorder(root->right);
    }
}

// Preorder Traversal
void preorder(struct node *root)
{
    if (root != NULL)
```

```

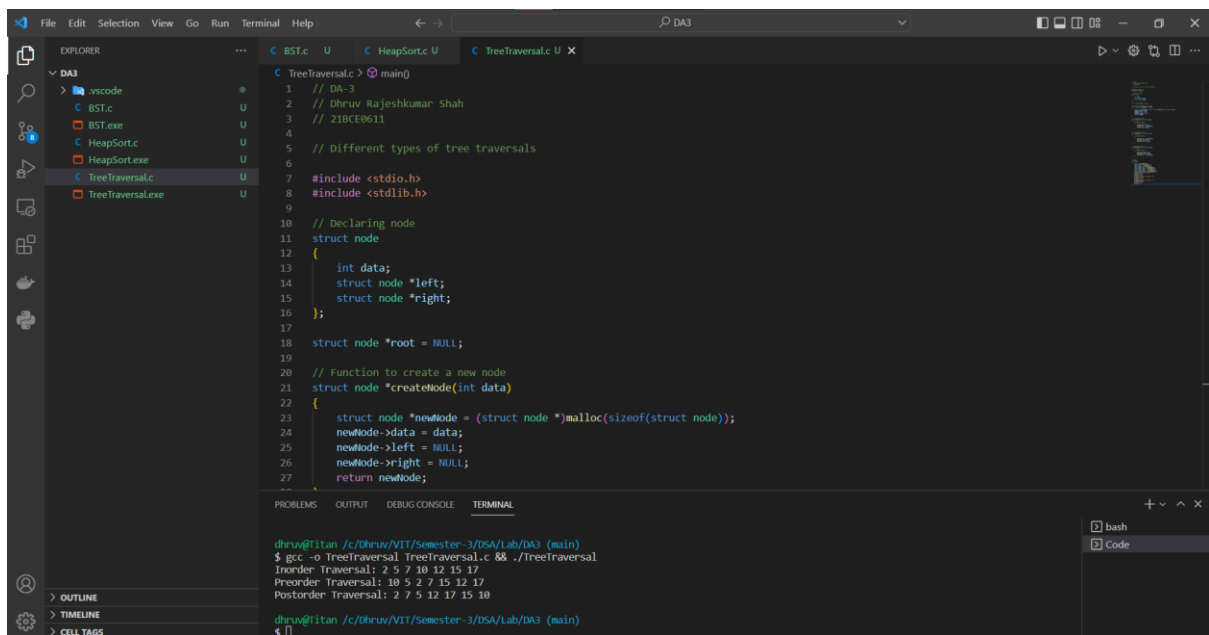
    {
        printf("%d ", root->data);
        preorder(root->left);
        preorder(root->right);
    }
}

// Postorder Traversal
void postorder(struct node *root)
{
    if (root != NULL)
    {
        postorder(root->left);
        postorder(root->right);
        printf("%d ", root->data);
    }
}

// Main
int main()
{
    root = createNode(10);
    root->left = createNode(5);
    root->right = createNode(15);
    root->left->left = createNode(2);
    root->left->right = createNode(7);
    root->right->left = createNode(12);
    root->right->right = createNode(17);
    printf("Inorder Traversal: ");
    inorder(root);
    printf("\n");
    printf("Preorder Traversal: ");
    preorder(root);
    printf("\n");
    printf("Postorder Traversal: ");
    postorder(root);
    printf("\n");
    return 0;
}

```

SCREENSHOT



```
1 // DA-3
2 // Dhruv Rajeshkumar Shah
3 // 21BCCE0611
4
5 // Different types of tree traversals
6
7 #include <stdio.h>
8 #include <stdlib.h>
9
10 // Declaring node
11 struct node
12 {
13     int data;
14     struct node *left;
15     struct node *right;
16 };
17
18 struct node *root = NULL;
19
20 // Function to create a new node
21 struct node *createNode(int data)
22 {
23     struct node *newNode = (struct node *)malloc(sizeof(struct node));
24     newNode->data = data;
25     newNode->left = NULL;
26     newNode->right = NULL;
27     return newNode;
28 }
29
30 int main()
31 {
32     // Inorder Traversal
33     // Preorder Traversal
34     // Postorder Traversal
35
36     return 0;
37 }
```

dhruv@Titan /c/Dhruv/VIT/Semester-3/DSA/Lab/DA3 (main)
\$ gcc -o TreeTraversal TreeTraversal.c && ./TreeTraversal
Inorder Traversal: 2 5 7 10 12 15 17
Preorder Traversal: 10 5 2 7 15 12 17
Postorder Traversal: 2 7 5 12 17 15 10
dhruv@Titan /c/Dhruv/VIT/Semester-3/DSA/Lab/DA3 (main)
\$

OUTPUT

```
dhruv@Titan /c/Dhruv/VIT/Semester-3/DSA/Lab/DA3 (main)
$ gcc -o TreeTraversal TreeTraversal.c && ./TreeTraversal
Inorder Traversal: 2 5 7 10 12 15 17
Preorder Traversal: 10 5 2 7 15 12 17
Postorder Traversal: 2 7 5 12 17 15 10
```

3. Given an array of elements, construct a min Heap and perform in-place sorting (ascending order) using heap sort.

CODE

```
// DA-3
// Dhruv Rajeshkumar Shah
// 21BCE0611

#include <stdio.h>
#include <stdlib.h>

// Swap
void swap(int *a, int *b)
{
    int temp = *a;
    *a = *b;
    *b = temp;
}

// Function to print the array
void printArray(int arr[], int n)
{
    for (int i = 0; i < n; i++)
    {
        printf("%d ", arr[i]);
    }
    printf("\n");
}

// Function to heapify the tree using min heap
void heapify(int arr[], int n, int i)
{
    int smallest = i;
    int left = 2 * i + 1;
    int right = 2 * i + 2;

    if (left < n && arr[left] < arr[smallest])
    {
        smallest = left;
    }
    if (right < n && arr[right] < arr[smallest])
    {
        smallest = right;
    }
    if (smallest != i)
    {
        swap(&arr[i], &arr[smallest]);
        heapify(arr, n, smallest);
    }
}
```

```

    }
}

// Function to implement heap sort for ascending order
void heapSort(int arr[], int n, int sorted_arr[])
{
    for (int i = n / 2 - 1; i >= 0; i--)
    {
        heapify(arr, n, i);
    }
    for (int i = n - 1; i >= 0; i--)
    {
        sorted_arr[n - 1 - i] = arr[0];
        swap(&arr[0], &arr[i]);
        heapify(arr, i, 0);
    }
}

// Main
int main()
{
    int arr[] = {12, 11, 13, 5, 7, 6};
    int n = sizeof(arr) / sizeof(arr[0]);
    int sorted_arr[n];

    heapSort(arr, n, sorted_arr);

    printf("Sorted array is \n");
    printArray(sorted_arr, n);
}

```

SCREENSHOT

The screenshot shows a Visual Studio Code editor with a C project named 'DA3'. The Explorer pane on the left lists the following files:

- DA3
 - srccode
 - BST.c
 - BST.exe
 - HeapSort.c
 - HeapSort.exe
 - TreeTraversal.c
 - TreeTraversal.exe

The main editor displays the code for 'HeapSort.c'. The code includes a swap function, a printArray function, and a heapify function. The bottom panel shows the terminal output where the program is compiled and executed, resulting in the sorted array: 5 6 7 11 12 13.

```

1 // DA-3
2 // Dhruv Rajeshkumar Shah
3 // 21BCF0611
4
5 #include <stdio.h>
6 #include <stdlib.h>
7
8 // Swap
9 void swap(int *a, int *b)
10 {
11     int temp = *a;
12     *a = *b;
13     *b = temp;
14 }
15
16 // Function to print the array
17 void printArray(int arr[], int n)
18 {
19     for (int i = 0; i < n; i++)
20     {
21         printf("%d ", arr[i]);
22     }
23     printf("\n");
24 }
25
26 // Function to heapify the tree using min heap
27 void heapify(int arr[], int n, int i)
28 {
29     int smallest = i;

```

Terminal Output:

```

dhruv@Titan /c:/dhruv/VIT/Semester-3/D5A/Lab/DA3 (main)
$ gcc -o HeapSort HeapSort.c && ./HeapSort
Sorted array is
5 6 7 11 12 13
dhruv@Titan /c:/dhruv/VIT/Semester-3/D5A/Lab/DA3 (main)
$

```

OUTPUT

```
dhruv@Titan /c/Dhruv/VIT/Semester-3/DSA/Lab/DA3 (main)
$ gcc -o HeapSort HeapSort.c && ./HeapSort
Sorted array is
5 6 7 11 12 13
```