

Dhruv Sharma

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EDUCATION

- University of Cambridge** Cambridge, United Kingdom
MPhil in Scientific Computing Oct 2025 – Sep 2026
Awarded a merit-based scholarship covering full tuition by the Department of Physics.
Specialising in high-performance computing, machine learning, GPU programming, and advanced C++ for computational modelling.
- University College London (UCL)** London, United Kingdom
BSc Chemistry with Mathematics; Grade: First-Class Honours Sep 2022 - Jun 2025
Courses: Algorithms and Data Structures, Scientific Programming, Computational Chemistry, Mathematics for Physics and Astronomy
Activities and Societies: Quant Society, Asset Management Society, Scuba Diving Society, Surfing Society, Brazilian Jiu-Jitsu Society

EXPERIENCE

- Microsoft** London/ Edinburgh, United Kingdom
Software Engineer Intern, Azure for Operators Jul 2024 - Sep 2024
 - Used Ceph, an open-source package to manage syncing data between voicemail servers scaling to millions of users.
 - Wrote robust, error-handled code to allow for an outage-less upgrade of servers for customers with five nines uptime.
 - Ensured code could easily be debugged with well-written documentation and logs for support teams to aid customers.
 - Deployed Linux VMs, automated processes with bash scripts, monitored and managed network services/APIs.
 - Gained skills in working with open source communities, debugging poorly documented functions in large codebases.
 - Replaced Ansible with Python scripts, boosting command speed by up to 1000x, enhancing support team efficiency.
 - Developed unit-tested Java code in a large codebase, managing endpoint selection for requests in a multithreaded server.
 - Developed a Microsoft 365 Copilot extension for researchers to accurately discover papers via the Semantic Scholar API.
- Sainsbury Wellcome Centre and Gatsby Computational Neuroscience Unit** London, United Kingdom
Research Software Engineer, Neuroinformatics Unit Sep 2023 - Mar 2024
 - Helped develop Movement, an open-source Python package for the kinematic analysis of animal body movements.
 - Wrote high-quality, object-oriented, unit-tested code for the I/O of various data formats and underwent code reviews.
 - Utilized strong CI/CD practices to facilitate open-source collaboration and published the code for open-source use.
 - Published as a coauthor in the proceedings of Measuring Behavior 2024: <https://doi.org/10.6084/m9.figshare.25897855>.
- S-Cube** Imperial College London
Software Developer Intern Jun 2023 - Aug 2023
 - Applied autodifferentiation to accurately compute gradients of various cost functions for gradient descent.
 - Utilized Fourier transforms with NumPy library to perform signal processing on seismic data.
 - Vectorised data while calculating the zero-lag cross-correlation of seismic data to improve compute time.
 - Automated data extraction from documents using Python with libraries Pandas, Itables and AWS CLI.
 - Leveraged fine-tuned GPT models and prompt engineering techniques to enable natural language data extraction.
 - Developed chatbots with LLMs, Flask and PostgreSQL, integrated intent detection for API data retrieval.
 - Deployed live web applications with AWS EC2, AWS ELB, Docker, Kubernetes, Nginx, and Git for version control.

PROJECTS

- Accessible Flappy Bird - Pose Detection & Voice Recognition**
Morgan Stanley Code to Give Hackathon October 2023
 - Worked in a team to use on-the-edge ML algorithms for keyword detection for voice controls, and pose detection to track head movement to create an accessible flappy bird for Children's Hospices Across Scotland (CHAS).
- Spatiotemporal Analysis and Prediction of Crime in Philadelphia**
Citadel Europe Regional Datathon April 2023
 - Conducted a spatiotemporal analysis of traffic stops and crime in Philadelphia to determine police efficiency in locating crime hotspots using R. Trained a neural network from TensorFlow to predict the type and time of crimes in hotspots.
- Deep Learning Model to Measure User Attention**
Hackathon Submission March 2023
 - Worked in a team to develop an application which detects users' attention during video calls using a deep learning model trained with TensorFlow and plots a graph displaying how attention varied over the call.

ADDITIONAL INFORMATION

- Coding Languages:** Proficient in Python, experienced in Bash, SQL, R, C, Java and L^AT_EX.
- Interests:** Scuba Diving (PADI Certified Advanced Open Water Diver), Surfing, Brazilian Jiu-Jitsu, Cycling
- Spring Weeks:** G-Research Coding Challenge (Winning Team), Susquehanna International Group, WTW, Schrodgers.