# Dhruv Sharma

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#### EDUCATION

#### University of Cambridge

MPhil in Scientific Computing (Expected)

Cambridge, United Kingdom

Email: dhruv.sharma.22@ucl.ac.uk

Oct 2025 - Sep 2026

Specialising in high-performance computing, machine learning, GPU programming, and advanced C++ for computational modelling.

### University College London (UCL)

BSc Chemistry with Mathematics; Grade: Predicted First-Class Honours

London, United Kingdom Sep 2022 - Jun 2025

Courses: Algorithms and Data Structures, Scientific Programming, Computational Chemistry, Mathematics for Physics and Astronomy Activities and Societies: Quant Society, Asset Management Society, Scuba Diving Society, Surfing Society, Brazilian Jiu-Jitsu Society

#### EXPERIENCE

#### Microsoft

London/ Edinburgh, United Kingdom

July 2024 - Current

Software Engineer Intern, Azure for Operators

- Used Ceph, an open-source package to manage syncing data between voicemail servers scaling to millions of users.
- Wrote robust, error-handled code to allow for an outage-less upgrade of servers for customers with five nines uptime.
- Ensured code could easily be debugged with well-written documentation and logs for support teams to aid customers.
- o Deployed Linux VMs, automated processes with bash scripts, monitored and managed network services/APIs.
- o Gained skills in working with open source communities, debugging poorly documented functions in large codebases.
- Replaced Ansible with Python scripts, boosting command speed by up to 1000x, enhancing support team efficiency.
- o Developed unit-tested Java code in a large codebase, managing endpoint selection for requests in a multithreaded server.
- Developed a Microsoft 365 Copilot extension for researchers to accurately discover papers via the Semantic Scholar API.

# Sainsbury Wellcome Centre and Gatsby Computational Neuroscience Unit

London, United Kingdom Sep 2023 - Mar 2024

Research Software Engineer, Neuroinformatics Unit

- Helped develop Movement, an open-source Python package for the kinematic analysis of animal body movements.
- Wrote high-quality, object-oriented, unit-tested code for the I/O of various data formats and underwent code reviews.
- Utilized strong CI/CD practices to facilitate open-source collaboration and published the code for open-source use.
- Published as a coauthor in the proceedings of Measuring Behavior 2024: https://doi.org/10.6084/m9.figshare.25897855.

### S-Cube Software Developer Intern

Imperial College London

Jun 2023 - Aug 2023

- Applied autodifferentiation to accurately compute gradients of various cost functions for gradient descent.
- o Utilized Fourier transforms with NumPy library to perform signal processing on seismic data.
- Vectorised data while calculating the zero-lag cross-correlation of seismic data to improve compute time.
- Automated data extraction from documents using Python with libraries Pandas, Itables and AWS CLI.
- Leveraged fine-tuned GPT models and prompt engineering techniques to enable natural language data extraction.
- o Developed chatbots with LLMs, Flask and PostgreSQL, integrated intent detection for API data retrieval.
- o Deployed live web applications with AWS EC2, AWS ELB, Docker, Kubernetes, Nginx, and Git for version control.

# Projects

# Accessible Flappy Bird - Pose Detection & Voice Recognition

Morgan Stanley Code to Give Hackathon

October 2023

• Worked in a team to use on-the-edge ML algorithms for keyword detection for voice controls, and pose detection to track head movement to create an accessible flappy bird for Children's Hospices Across Scotland (CHAS).

### Spatiotemporal Analysis and Prediction of Crime in Philadelphia

Citadel Europe Regional Datathon

April 2023

o Conducted a spatiotemporal analysis of traffic stops and crime in Philadelphia to determine police efficiency in locating crime hotspots using R. Trained a neural network from TensorFlow to predict the type and time of crimes in hotspots.

#### Deep Learning Model to Measure User Attention

Hackathon Submission

March 2023

• Worked in a team to develop an application which detects users' attention during video calls using a deep learning model trained with TensorFlow and plots a graph displaying how attention varied over the call.

# Additional Information

• Coding Languages: Proficient in Python, experienced in Bash, SQL, R, C, Java and LATEX.

Scuba Diving (PADI Certified Advanced Open Water Diver), Surfing, Brazilian Jiu-Jitsu, Cycling • Interests:

• Spring Weeks: G-Research Coding Challenge (Winning Team), Susquehanna International Group, WTW, Schroders.