

## MATLAB as a Calculator

We borrowed \$1000 at a 10% annual interest rate. If we did not make a payment for two years, and assuming there is no penalty for non-payment, how much do we owe now?  
Assign the result to a variable called **debt**.

### Script

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```
1 debt1 = 1000*(1 + 0.1)
2 debt = debt1*(1+0.1)
3
```

Run Script

### Previous Assessment: All Tests Passed

Submit

correct debt value?

### Output

```
debt1 =
    1100

debt =
    1210
```

### Lesson 1 Wrap-up

1. As of early 2018, Usain Bolt holds the world record in the men's 100-meter dash. It is 9.58 seconds. What was his average speed in km/h? Assign the result to a variable called **hundred**.
2. Kenyan Eliud Kipchoge set a new world record for men of 2:01:39 on September 16, 2018. Assign his average speed in km/h to the variable **marathon**. The marathon distance is 42.195 kilometers.

#### Script

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↺ Reset

📖 MATLAB Documentation

```
1 hundred = (100*10^(-3)) / (9.58/(60*60))
2 marathon = (42.195) / ( 2 + (1/60) + (39/(60*60)) )
```

▶ Run Script

?

#### Previous Assessment: All Tests Passed

Submit

?

- ✔ Usain Bolt's speed
- ✔ Eliud Kipchoge's speed

#### Output

```
hundred =
    37.5783

marathon =
    20.8113
```

### Colon Operator Practice

1. Create a vector of all the odd positive integers smaller than 100 in increasing order and save it into variable `odds`.  
2. Create a vector of all the even positive integers smaller than or equal to 100 in decreasing order and save it into variable `evens`.

#### Script

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```
1 odds = 1:2:99
2 evens = 2:2:100;
3 evens = flip(evens)
```

Run Script

#### Previous Assessment: All Tests Passed

Submit

Odd numbers

Even numbers

#### Output

```
odds =

    Column 1 through 30
     1     3     5     7     9    11    13    15    17    19    21    23    25    27    29    31    33    35    37
    Column 31 through 50
    61    63    65    67    69    71    73    75    77    79    81    83    85    87    89    91    93    95    97

evens =

    Column 1 through 30
   100    98    96    94    92    90    88    86    84    82    80    78    76    74    72    70    68    66    64
    Column 31 through 50
    40    38    36    34    32    30    28    26    24    22    20    18    16    14    12    10     8     6     4
```

Matrix Indexing Practice

Given matrix A, assign the second column of A to a variable v. Afterwards change each element of the last row of A to 0.

Script Save Reset MATLAB Documentation

```
1 A = [1:5; 6:10; 11:15; 16:20];
2 v = A(1:end, 2)
3 A(end, 1:end) = 0
```

Run Script

Previous Assessment: All Tests Passed Submit

Is vector v correct?

Last row of A modified correctly?

Output

```
v =
     2
     7
    12
    17

A =
     1     2     3     4     5
     6     7     8     9    10
    11    12    13    14    15
     0     0     0     0     0
```

### Matrix Arithmetic

Given a Matrix A,

- Create a row vector of 1's that has same number of elements as A has rows.
- Create a column vector of 1's that has the same number of elements as A has columns.
- Using matrix multiplication, assign the product of the row vector, the matrix A, and the column vector (in this order) to the variable **result**.

Think about what the result represents...

ScriptSaveResetMATLAB Documentation

```
1 A = [1:5; 6:10; 11:15; 16:20];
2 row_vect(1:length(A)) = 1
3 col_vect(1:4) = 1;
4 col_vect = col_vect';
5 result = row_vect * A' * col_vect
```

Run Script

Previous Assessment: All Tests PassedSubmit

Is result correct?

Output

```
row_vect =
    1    1    1    1    1

col_vect =
    1
    1
    1
    1

result =
    210
```

## A Simple Function

Write a function called `tri_area` that returns the area of a triangle with base `b` and height `h`, where `b` and `h` are input arguments of the function in that order.

### Function

Save

Reset

MATLAB Documentation

```
1 function area = tri_area(b,h)
2 area = 0.5*b*h
3 end
```

### Code to call your function

Reset

```
1 % Test that your function runs as expected before pressing Submit
2 area = tri_area(5,4)
```

Run Function

### Previous Assessment: All Tests Passed

Submit

- ✓

tri\_area(2,3)
- ✓

random inputs

## Corner Case

Write a function called **corners** that takes a matrix as an input argument and returns four outputs: the elements at its four corners in this order: **top\_left**, **top\_right**, **bottom\_left** and **bottom\_right** (Note that loops and if-statements are neither necessary nor allowed as we have not covered them yet.) See an example run below:

```
>> [a, b, c, d] = corners([1 2; 3 4])
a =
     1
b =
     2
c =
     3
d =
     4
```

## Function

Save Reset MATLAB Documentation

```
1 function [output1 output2 output3 output4] = corners(ipmat)
2 output1 = ipmat(1,1);
3 output2 = ipmat(1,end);
4 output3 = ipmat(end,1);
5 output4 = ipmat(end,end);
6 end
```

## Code to call your function

Reset

```
1 A = randi(100,4,5)
2 [top_left, top_right, bottom_left, bottom_right] = corners(A)
3 B = [1; 2]
4 [top_left, top_right, bottom_left, bottom_right] = corners(B)
```

Run Function ?

Previous Assessment: All Tests Passed

Submit ?

### Taxi Fare

Write a function called `taxi_fare` that computes the fare of a taxi ride. It takes two inputs: the distance in kilometers (`d`) and the amount of wait time in minutes (`t`). The fare is calculated like this:

- the first km is \$5
- every additional km is \$2
- and every minute of waiting is \$0.25.

Once a km is started, it counts as a whole (Hint: consider the `ceil` built-in function). The same rule applies to wait times. You can assume that `d >= 0` and `t >= 0` but they are not necessarily integers. The function returns the fare in dollars. For example, a 3.5-km ride with 2.25 minutes of wait costs \$11.75. Note that loops and if-statements are neither necessary nor allowed.

#### Function

Save

Reset

MATLAB Documentation

```
1 function totfare = taxi_fare(d,t)
2     totfare = 5 + (2*(ceil(d)-1)) + (0.25*ceil(t));
3 end
```

#### Code to call your function

Reset

```
1 fare = taxi_fare(3.5,2.25)
```

Run Function

#### Previous Assessment: All Tests Passed

Submit

taxi_fare(3.5, 2.25)
taxi_fare(3.1, 0)
taxi_fare(13, 0.6)
random inputs



### Minimum and Maximum

Write a function called **minimax** that takes **M**, a matrix input argument and returns **mmr**, a row vector containing the absolute values of the difference between the maximum and minimum valued elements in each row. As a second output argument called **mmm**, it provides the difference between the maximum and minimum element in the entire matrix. See the code below for an example:

```
>> A = randi(100,3,4)
```

```
A =
    66    94    75    18
     4    68    40    71
    85    76    66     4
>> [x, v1] = minimax(A)
```

```
>> [x, y] = minimax(A)
```

$X =$

76

98

### Function

Save Reset MATLAB Documentation

```
1 function [mrr, mmm] = minimax(M)
2 mrr = max(M')-min(M');
3 mmm = [max(M(:)) - min(M(:))];
4 end
```

### Code to call your function

 Reset

```
1 [nrr, mm] = minimax([1:4;5:8;9:12])
```

▶ Run Function ?

**Previous Assessment: All Tests Passed**

Submit ?

- minimax([1:4;5:8;9:12])

- ✔ Random matrix

### Matrix Construction

Write a function called `trio` that takes two positive integer inputs `n` and `m`. The function returns a  $3n$ -by- $m$  matrix called `T`. The top third of `T` (an  $n$  by  $m$  submatrix) is all 1s, the middle third is all 2s while the bottom third is all 3s. For an example, see the code below.

```
n = trio(2,4)
n =
     1     1     1     1
     1     1     1     1
     2     2     2     2
     2     2     2     2
     3     3     3     3
     3     3     3     3
```

### Function

Save

Reset

MATLAB Documentation

```
1 function ans = trio(r,c)
2 ans = ones(3*r, c);
3 ans( (end/3)+1: (2*end/3), 1:end) = 2;
4 ans( (2*end/3) +1: end, 1:end) = 3;
5 end
```

### Code to call your function

Reset

```
1 T = trio(2,4)
```

Run Function

Previous Assessment: All Tests Passed

Submit

✓ trio(2,4)
✓ random input

### Practice if-statements

Write a function called `picker` that takes three input arguments called `condition`, `in1` and `in2` in this order. The argument `condition` is a logical. If it is true, the function assigns the value of `in1` to the output argument `out`, otherwise, it assigns the value of `in2` to `out`. See the examples below to see how `picker` works in practice.

```
a = 2;
b = 3;
picker(a<b,a,b)
ans =
     2
picker(a<0,1,-1)
ans =
    -1
```

#### Function

Save Reset MATLAB Documentation

```
1 function output = picker(cond,in1, in2)
2   if cond == 1
3       output = in1;
4   end
5   if cond == 0
6       output = in2;
7   end
8 end
```

#### Code to call your function

Reset

```
1 out = picker(true,1,2)
2 out = picker(false,1,2)
```

Run Function

Previous Assessment: All Tests Passed

Submit

True

False

### More Practice

Write a function called `eligible` that helps the admission officer of the Graduate School of Vanderbilt University decide whether the applicant is eligible for admission based on GRE scores. The function takes two positive scalars called `v` and `q` as input and returns the logical `admit` as output. They represent the percentiles of the verbal and quantitative portions of the GRE respectively. You do not need to check the inputs. The applicant is eligible if the average percentile is at least 92% and both of the individual percentiles are over 88%. The function returns logical true or false value.

Function

Save

Reset

MATLAB Documentation

```
1 function out = eligible(v,q)
2
3     if ( (v+q)/2 >= 92 && v > 88 && q > 88 )
4         out = true;
5     else
6         out = false;
7     end
8 end
```

Code to call your function

Reset

```
1 admit = eligible(96,89)
2 admit = eligible(88,99)
3 admit = eligible(92,91)
```

Run Function

Previous Assessment: All Tests Passed

Submit

Various inputs

Random tests

### Variable Number of Input Arguments

Write a function called `under_age` that takes two positive integer scalar arguments:

- 1. `age` that represents someone's age, and
- 2. `limit` that represents an age limit.

The function returns `true` if the person is younger than the age limit. If the second argument, `limit`, is not provided, it defaults to 21. You do not need to check that the inputs are positive integer scalars. The name of the output argument is `too_young`.

#### Function

📄 Save ⌛ Reset 📖 MATLAB Documentation

```
1 function too_young = under_age(age, limit)
2 too_young = false;
3 switch nargin
4     case 2
5         if( age < limit)
6             too_young = true;
7         end
8     case 1
9         limit = 21;
10        if( age < limit)
11            too_young = true;
12        end
13    end
14 end
15
16 end
```

#### Code to call your function

⌛ Reset

```
1 too_young = under_age(18,18)
2 too_young = under_age(20)
```

▶ Run Function ⓘ

Previous Assessment: All Tests Passed

Submit ⓘ

🟢 18 vs 18

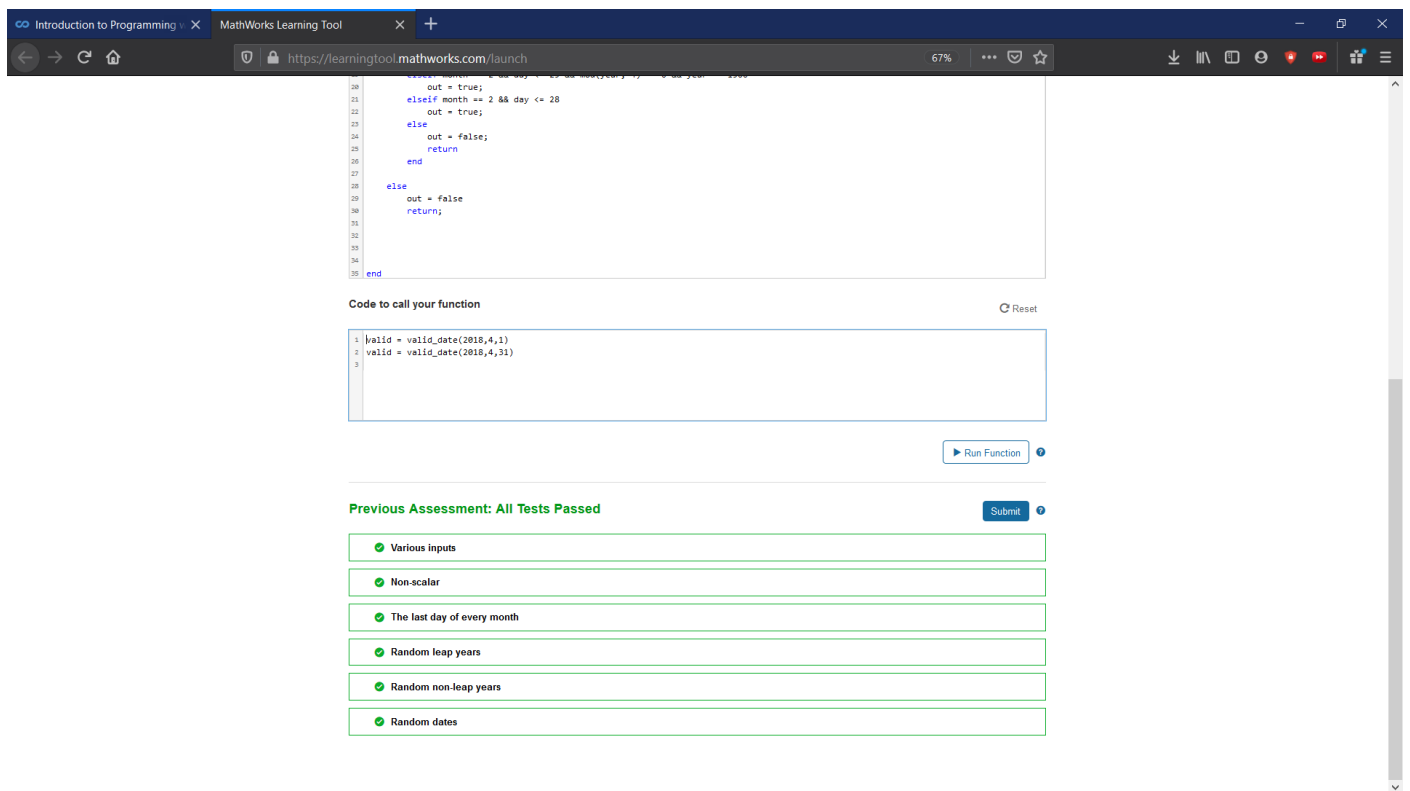
## Lesson 5 Wrap-up

Write a function called `valid_date` that takes three positive integer scalar inputs `year`, `month`, `day` if these three represent a valid date, return a logical true, otherwise false. The name of the output argument is `valid`. If any of the inputs is not a positive integer scalar, return false as well. Note that every year that is exactly divisible by 4 is a leap year, except for years that are exactly divisible by 100. However, years that are exactly divisible by 400 are also leap years. For example, the year 1900 was not leap year, but the year 2000 was. Note that your solution must not contain any of the date related built-in MATLAB functions.

### Function

Save Reset MATLAB Documentation

```
1 function out = valid_date(year, month, day)
2
3     if ~isscalar(year) || ~isscalar(month) || ~isscalar(day)
4         out = false;
5         return
6     end
7
8     if year < 1 || month < 1 || day < 1 || month > 12 || day > 31 || ~isscalar(year) || ~isscalar(month) || ~isscalar(day)
9         out = false;
10        return
11    end
12
13    if isscalar(year) && isscalar(month) && isscalar(day)
14        if ismember(month, [1,3,5,7,8,10,12]) && day < 32
15            out = true;
16        elseif ismember(month, [4,6,9,11]) && day < 31
17            out = true;
18        elseif month == 2 && day <= 29 && mod(year, 4) == 0 && year ~= 1900
19            out = true;
20        elseif month == 2 && day <= 28
21            out = true;
22        else
23            out = false;
24            return
25        end
26    end
27
28    else
29        out = false;
30        return;
31
32
33
34
35 end
```



## Practice for-loops

Write a function called `halfsum` that takes as input a matrix and computes the sum of its elements that are in the diagonal or are to the right of it. The diagonal is defined as the set of those elements whose column and row indexes are the same. In other words, the function adds up the element in the uppertriangular part of the matrix. The name of the output argument is `summa`.

For example, with the matrix below as input

The function would return 26 ( $1 + 2 + 3 + 5 + 6 + 9 = 26$ )

### Function

Save Reset MATLAB Documentation

```

1 function summa = halfsum(M)
2 [r c] = size(M)
3 tempM = zeros(r,c)
4 if r == 1
5     summa = sum(M, 'all');
6     return
7 end
8 if (r == c || r ~= c) && c==1
9     for i =r:-1:1
10         for j =c:-1:(i)
11             tempM(i,j) = M(i,j)
12         end
13     end
14     summa = sum(tempM, 'all');
15
16 else if c==1
17     summa = M(1,1) ;
18
19 end
20
21 end

```

### Code to call your function

Reset

```
1 summa = halfsum([1 2 3; 4 5 6; 7 8 9])
```



Assignment: while-loop practice

MathWorks Learning Tool

https://learningtool.mathworks.com/launch80%

```
12 end
13 end
14 summa = sum(tempH, 'all');
15 
16 else if c==1
17     summa = M(1,1);
18 
19 end
20 
21 end
```

Code to call your function

Reset

```
1 summa = halfsum([1 2 3; 4 5 6; 7 8 9])
```

Run Function ?

Previous Assessment: All Tests Passed

Submit ?

✔ [1 2 3; 4 5 6; 7 8 9]

✔ 1:10

✔ (1:10)

✔ [1:5; 6:10]

✔ Random matrices

### Practice while-loops

Write a function called `next_prime` that takes a scalar positive integer input `n`. Use a while-loop to find and return `k`, the smallest prime number that is greater than `n`. Feel free to use the built-in `isprime` function. Here are some example runs:

```
>> next_prime(2)
ans =
     3
>> next_prime(8)
ans =
    11
>> next_prime(12345678)
ans =
12345701
```

#### Function

Save Reset MATLAB Documentation

```
1 function k = next_prime(n)
2     i=0;
3     while 1
4         i=i+1;
5         new_n = n+i;
6         if (isprime(new_n) == true)
7             break
8         end
9     end
10    k = new_n
11 end
```

#### Code to call your function

Reset

```
1 k = next_prime(2)
```

Run Function ?

Previous Assessment: All Tests Passed

Submit ?

various integers

### Logical Arrays Practice

Write a function called **freezing** that takes a vector of numbers that correspond to daily low temperatures in Fahrenheit. Return **numfreeze**, the number of days with sub freezing temperatures (that is, lower than 32 F) without using loops. Here is an example run:

```
numfreeze = freezing([45 21 32 31 51 12])
numfreeze =
     3
```

#### Function

Save

Reset

MATLAB Documentation

```
1 function numfreeze = freezing(num)
2
3 numfreeze = nnz(num<32);
4
5 end
6
```

#### Code to call your function

Reset

```
1 numfreeze = freezing([45 21 32 31 51 12])
```

Run Function

#### Previous Assessment: All Tests Passed

Submit

- freezing([45 21 32 31 51 12])
- Random temperature vectors

## Lesson 6 Wrap-up

Write a function called **max\_sum** that takes **v**, a row vector of numbers, and **n**, a positive integer as inputs. The function needs to find the **n** consecutive elements of **v** whose sum is the largest possible. In other words, if **v** is **[1 2 3 4 5 4 3 2 1]** and **n** is 3, it will find 4 5 and 4 because their sum of 13 is the largest of any 3 consecutive elements of **v**. If multiple such sequences exist in **v**, **max\_sum** returns the first one. The function returns **summa**, the sum as the first output argument and **index**, the index of the first element of the **n** consecutive ones as the second output. If the input **n** is larger than the number of elements of **v**, the function returns 0 as the sum and -1 as the index. Here are a few example runs:

```
[summa, index] = max_sum([1 2 3 4 5 4 3 2 1],3)
summa = 13
index = 4
[summa, index] = max_sum([1 2 3 4 5 4 3 2 1],2)
summa = 9
index = 4
[summa, index] = max_sum([1 2 3 4 5 4 3 2 1],1)
summa = 5
index = 5
[summa, index] = max_sum([1 2 3 4 5 4 3 2 1],9)
summa = 25
index = 1
[summa, index] = max_sum([1 2 3 4 5 4 3 2 1],10)
summa = 0
index = -1
```

### Function

Save Reset MATLAB Documentation

```
1 function [summa,index] = max_sum(v,n)
2 y = length(v);
3 if n>y
4     summa=0;
5     index=-1;
6 else
7     [summa,index] = max(movsum(v,n,'Endpoints', 'discard'));
8 end
9
10 end
```

Assignment: Lesson 6 Wrap-up

MathWorks Learning Tool

https://learningtool.mathworks.com/launch

```
1 y = length(v);
2
3 if n>y
4     summa=0;
5     index=-1;
6 else
7     [summa,index] = max(movsum(v,n,'Endpoints', 'discard'));
8 end
9
10 end
```

Code to call your function

Reset

```
1 [summa, index] = max_sum([1 2 3 4 5 4 3 2 1],3)
```

Run Function

?

Previous Assessment: All Tests Passed

Submit

?

✓ [1 2 3 4 5 4 3 2 1]

✓ random vectors

## Simple Encryption

Caesar's cypher is the simplest encryption algorithm. It adds a fixed value to the ASCII (unicode) value of each character of a text. In other words, it shifts the characters. Decrypting a text is simply shifting it back by the same amount, that is, it subtracts the same value from the characters. Write a function called **caesar** that accepts two arguments: the first is the character vector to be encrypted, while the second is the shift amount. The function returns the output argument **coded**, the encrypted text. The function needs to work with all the visible ASCII characters from space to ~. The ASCII codes of these are 32 through 126. If the shifted code goes outside of this range, it should wrap around. For example, if we shift ~ by 1, the result should be space. If we shift space by -1, the result should be ~. Here are a few things you may want to try with MATLAB before starting on this assignment:

```
double(' ')
ans =
    32
double('~')
ans =
    126
char([65 66 67])
ans =
    'ABC'
' ' : '~'
ans =
    '! " # $ % & ' ( ) * + , - . / 0 1 2 3 4 5 6 7 8 9 : ; < = > ? @ A B C D E F G H I J K L M N O P Q R S T U V W X Y Z [ \ ] ^ _ ` a b c d e f g h i j k l m n o p q r s t u v w x y z { } ~ '
```

And here are a few example runs:

```
caesar('ABCD',1)
ans =
    'BCDE'
caesar('xyz ~',1)
ans =
    'yz{!'
caesar('xyz ~',-1)
ans =
    'wxy~'
```

### Function

## Function

Save Reset MATLAB Documentation

```
1 function coded = caesar(enc, amt)
2 coded = double(enc) + amt;
3 first = double(' ');
4 last = double('~');
5 coded = char(mod(coded-first, last-first+1) + first);
6 end
```

## Code to call your function

Reset

```
1 coded = caesar('ABCD', 3)
2 decoded = caesar(coded, -3)
3 wrap = caesar('1234', 96)
4 back = caesar(wrap, -96)
```

Run Function ?

## Previous Assessment: All Tests Passed

Submit ?

✓ A few simple cases

✓ Random shifts

## Sparse Matrix

A sparse matrix is a large matrix with almost all elements of the same value (typically zero). The normal representation of a sparse matrix takes up lots of memory when the useful information can be captured with much less. A possible way to represent a sparse matrix is with a cell vector whose first element is a 2-element vector representing the size of the sparse matrix. The second element is a scalar specifying the default value of the sparse matrix. Each successive element of the cell vector is a 3-element vector representing one element of the sparse matrix that has a value other than the default. The three elements are the row index, the column index and the actual value. Write a function called **sparse2matrix** that takes a single input of a cell vector as defined above and returns the output argument called **matrix**, the matrix in its traditional form. Consider the following run:

```
cellvec = {[2 3], 0, [1 2 3], [2 2 -3]};  
matrix = sparse2matrix(cellvec)
```

```
matrix =  
  
     0     3     0  
     0    -3     0
```

## Function

 Save  Reset  MATLAB Documentation

```
1 function mat = sparse2matrix(spmat)  
2 matA = spmat{1};  
3 matB = spmat{2};  
4 mat(matA(1),matA(2))= matB;  
5 mat(:, :) = matB;  
6 s = size(spmat);  
7 for i = 3:s(2)  
8     mat(spmat{i}(1), spmat{i}(2)) = spmat{i}(3);  
9 end  
10  
11 end  
12
```



[illegible]

## Excel File I/O

The attached [Distances.xlsx](#) file contains a spreadsheet with the pairwise distances in miles of the top 100 US cities by population. A preview of the spreadsheet is shown below. The first row and first column contain the city names using the following format: city name comma space capitalized state abbreviation, e.g., Nashville, TN. Note that the very first cell of the spreadsheet, A1, is blank.

Write a function called **get\_distance** that accepts two character vector inputs representing the names of two cities. The function returns the distance between them as an output argument called **distance**. For example, the call **get\_distance('Seattle, WA','Miami, FL')** should return 3723. If one or both of the specified cities are not in the file, the function returns -1.

Preview of the first five cities of *Distances.xlsx*

	A	B	C	D	E	F
1		Abilene, TX	Akron, OH	Albuquerque, NM	Alexandria, VA	Allentown, PA
2	Abilene, TX		0	1481	724	1615
3	Akron, OH		1481	0	2185	382
4	Albuquerque, NM		724	2185	0	2331
5	Alexandria, VA		1615	382	2331	0
6	Allentown, PA		1730	552	2447	195

## Function

Save Reset MATLAB Documentation

```
1 function distance = get_distance(c1, c2)
2
3 [dists, text] = xlsread('Distances.xlsx');
4 SUM1 = sum(ismember(c1, text))
5 SUM2 = sum(ismember(c2, text))
6 if SUM1 == length(ismember(c1, text)) && SUM2 == length(ismember(c2, text))
7
8     c = min(find(strcmp(text,c1)))
9     r = min(find(strcmp(text,c2)))
10    distance = dists(r-1,c-1);
11
12 else
13     distance = -1;
14     return
15 end
16
17 end
```

[illegible]

## Text File I/O

Write a function called **char\_counter** that counts the number of a certain character in a text file. The function takes two input arguments, **fname**, a char vector of the filename and **character**, the char it counts in the file. The function returns **charnum**, the number of characters found. If the file is not found or **character** is not a valid char, the function return -1. As an example, consider the following run. The file "simple.txt" contains a single line: "This file should have exactly three a-s..."

```
charnum = char_counter('simple.txt','a')  
charnum =  
3
```

You may find it helpful to download the files for testing and debugging in MATLAB.

[simple.txt](#)

[Frankenstein-by-Shelley.txt](#)

## Function

Save Reset MATLAB Documentation

```
1 function charnum = char_counter(fname, character)  
2 ch = character; file_name = fname;  
3 if ~ischar(ch)  
4 charnum = -1; return  
5 end  
6 f = fopen(file_name, 'r');  
7 if f < 0  
8 charnum = -1;  
9 return  
10 end  
11 s = fscanf(f, '%c');  
12 charnum = count(s, character);  
13 end
```

## Code to call your function

Reset

```
1 type('simple.txt')  
2 charnum = char_counter('simple.txt','a')  
3 charnum = char_counter('Frankenstein-by-Shelley.txt','?')
```

Assignment: Text Files | Course

MathWorks Learning Tool

https://learningtool.mathworks.com/launch

```
7 if f < 0
8     charnum=-1;
9     return
10 end
11 s = fscanf(f, '%c');
12 charnum = count(s,character);
13 end
```

Code to call your function

Reset

```
1 type('simple.txt')
2 charnum = char_counter('simple.txt','a')
3 charnum = char_counter('Frankenstein-by-Shelley.txt','?')
```

Run Function ?

Previous Assessment: All Tests Passed

Submit ?

✔ char\_counter('simple.txt','a')

✔ Test with all visible characters

✔ Invalid input

✔ Non existent file

## Saddle Points

Write a function called **saddle** that finds saddle points in the input matrix **M**. For the purposes of this problem, a saddle point is defined as an element whose value is greater than or equal to every element in its row, and less than or equal to every element in its column. Note that there may be more than one saddle point in **M**. Return a matrix called **indices** that has exactly two columns. Each row of indices corresponds to one saddle point with the first element of the row containing the row index of the saddle point and the second element containing the column index. If there is no saddle point in **M**, then **indices** is the empty array.

### Function

Save Reset MATLAB Documentation

```
1 function indices = saddle(M)
2 rowMaxima = max(M, [], 2);
3 colMinima = min(M, [], 1);
4 [rows,columns] = size(M);
5 output = false(size(M));
6 for col = 1: columns
7     for row = 1: rows
8         if M(row, col) >= rowMaxima(row) && M(row, col) <= colMinima(col)
9             output(row,col) = true;
10        end
11    end
12 end
13 [saddleX, saddleY] = find(output);
14 indices = [saddleX(:), saddleY(:)];
15
16 end
```

### Code to call your function

Reset

```
1 % create an interesting surface
2 [X,Y] = meshgrid(-15:0.5:10,-10:0.5:10);
3 Z = (X.^2-Y.^2)';
4 % find saddle points
5 indices = saddle(Z)
```

```
15  
16 end
```

Code to call your function Reset

```
1 % create an interesting surface  
2 [X,Y] = meshgrid(-15:0.5:10,-10:0.5:10);  
3 Z = (X.^2-Y.^2)';  
4 % find saddle points  
5 indices = saddle(Z)  
6 % plot surface  
7 surf(Z);  
8 hold on  
9 % mark saddle points with red dots in the same figure  
10 for ii = 1:size(indices,1)  
11     h = scatter3(indices(ii,2),indices(ii,1),Z(indices(ii,1),indices(ii,2)),'red','filled');  
12     h.SizeData = 120;  
13 end  
14 % adjust viewpoint  
15 view(-115,14);  
16 hold off
```

▶ Run Function ?

Previous Assessment: All Tests Passed Submit ?

✔ Various input vectors and matrices

## Image blur

Write a function called **blur** that blurs the input image. The function is to be called like this:

```
output = blur(img,w);
```

where **img**, the input image is a two-dimensional matrix of grayscale pixel values between 0 and 255. Blurring is to be carried out by averaging the pixel values in the vicinity of every pixel. Specifically, the output pixel value is the mean of the pixels in a square submatrix of size **2w+1** where the given pixel sits in the center. For example, if **w** is 1, then we use a 3x3 matrix, that is, we average all the neighboring pixels of the given pixel and itself. Only use valid pixels when portions of the blurring matrix fall outside the image. For example, the blurred value corresponding to **w = 1** at index (1,1) would be the mean of elements (1,1), (1, 2), (2,1) and (2, 2). Both input **img** and output **output** are of type **uint8**.

You can download the [test image here](#) to use in MATLAB.

### Function

Save Reset MATLAB Documentation

```
1 function [mat] = blur(A,w)
2 [row col] = size(A);
3 A = uint8(A);
4 B = nan(size(A) + (2*w));
5 B(w+1:end-w,w+1:end-w)=A;
6 mat = 0*A;
7 for i=w+1:row+w
8     for j=w+1:col+w
9         temp = B(i-w:i+w,j-w:j+w);
10        mat(i-w,j-w)=mean(temp(~isnan(temp)));
11    end
12 end
13 mat = uint8(mat);
```

### Code to call your function

Reset



Assignment: Image Blur | Cour...MathWorks Learning Tool

https://learningtool.mathworks.com/launch110%

9temp = B(i-w:i+w,j-w:j+w);  
10mat(i-w,j-w)=mean(temp(~isnan(temp)));  
11end  
12end  
13mat = uint8(mat);

Code to call your functionReset

1img = imread('vandy.png');  
2output = blur(img,2);  
3imshow(output);

Run Function?

Previous Assessment: All Tests PassedSubmit?

✔ Simple test

✔ Using image file

## Echo Generator

Write a function called **echo\_gen** that adds an echo effect to an audio recording. The function is to be called like this:

```
output = echo_gen(input, fs, delay, amp);
```

where **input** is a *column* vector with values between -1 and 1 representing a time series of digitized sound data. The input argument **fs** is the sampling rate. The sampling rate specifies how many samples we have in the data each second. For example, an audio CD uses 44,100 samples per second. The input argument **delay** represent the delay of the echo in seconds. That is, the echo should start after **delay** seconds have passed from the start of the audio signal. Finally, **amp** specifies the amplification of the echo which normally should be a value less than 1, since the echo is typically not as loud as the original signal.

The output of the function is a column vector containing the original sound with the echo superimposed. The output vector will be longer than the input vector if the delay is not zero (round to the nearest number of points needed to get the delay, as opposed to floor or ceil). A sound recording has values between -1 and 1, so if the echo causes some values to be outside of this range, you will need to normalize the entire vector, so that all values adhere to this requirement.

MATLAB has several sample audio files included that you can try: `splat`, `gong`, and `handel` are a few examples. Try the following:

```
load gong % loads two variables, y and Fs  
sound(y, Fs) % Outputs sound
```

To hear the sound you will need to use desktop MATLAB or MATLAB Online.

(Note that we are assuming mono audiofiles. You can load your own audio files using the `audioread` function in MATLAB. If the audio data has two columns, it is a stereo file, so use only one column of the data when testing your file.)

### Function

Save Reset MATLAB Documentation

```
1 function out = echo_gen(s, Fs, delay, amp)  
2  
3 dt = 1/Fs;  
4 N = round(delay/dt);  
5 s1 = [s; zeros(N,1)];  
6 s2 = [zeros(N,1); s.*amp];  
7 out = s1 + s2;
```

### Code to call your function

Reset

```
1 % Load splat which adds y and Fs to the workspace
2 load splat
3 % Call echo_gen to create the new audio data
4 output = echo_gen(y, Fs, 0.25, 0.6);
5
6 % Create a time axis. The time between points is 1/Fs;
7 dt = 1/Fs;
8 t = 0:dt:dt*(length(output)-1);
9 % Plot the new data to see visualize the echo
10 plot(t, output)
11
12 % sound (newY, Fs) % Uncomment in MATLAB to listen to the new sound data
```

Run Function ?

### Previous Assessment: All Tests Passed

Submit ?

✓ A few simple cases

✓ Using splat sound file