

Dhruv Maniar

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EDUCATION

Texas Tech University , Lubbock, TX	December 2024
<i>Bachelor of Science in Computer Science Minor in Mathematics</i>	GPA 3.33
<i>Dean's Honor List Presidential Merit Scholarship</i>	
The Cathedral Vidya School , Lonavala, India	May 2020
<i>International Baccalaureate Diploma IGCSE</i>	GPA 3.8
<i>Shibani Sen Scholarship Class Valedictorian Cock-House Trophy</i>	

EXPERIENCE

Marketing and Social Media Student Assistant	February 2023 – May 2024
<i>First-Generation Transition and Mentoring Program, Texas Tech University, Lubbock, TX</i>	
<ul style="list-style-type: none">Created digital marketing campaigns and engaging materials (graphics, videos, infographics) across platforms.Analyzed trends to optimize strategies, improving engagement and campaign effectiveness.	
Guest Service Specialist	May 2021 – June 2022
<i>Texas Tech University Housing, Lubbock, TX</i>	
<ul style="list-style-type: none">Provided customer service at a 24-hour desk.Managed mail and packages following federal guidelines.	

PROJECTS

Toby's Terror	August 2022 – December 2022
<ul style="list-style-type: none">Developed a 3D horror game using Unity, incorporating AI navigation via NavMesh and finite state machines.Developed immersive gameplay mechanics using C# for AI behavior and game interface communication.	
AlgoWhiz (Project Leader)	January 2024 – May 2024
<ul style="list-style-type: none">Built an AI-powered educational platform using OpenAI, Python and Flask to analyze and teach complex algorithms to users.Utilized machine learning techniques to provide real-time feedback and detailed explanations.	
Dual-Tone Multi-Frequency Encoder and Decoder (Project Leader)	August 2020 – December 2020
<ul style="list-style-type: none">Led a team to develop a DTMF decoder, analyzing sound signals to recognize keypad digit frequencies.Applied Fast Fourier Transform in Python, visualizing data from over 280 WAV sound samples with libraries like SciPy, NumPy, and Matplotlib.	
Valorant Discord Bot (Project Leader)	September 2023
<ul style="list-style-type: none">Directed the development of a Python-based Discord bot, utilizing SQL for data management and YAML for configuration handling.Deployed on Google Cloud Platform, providing 24/7 access to over 18 million users globally.	
Shortest Path Finder (Project Leader)	August 2023 – December 2023
<ul style="list-style-type: none">Developed an algorithm using Dijkstra's and Bellman-Ford to compute the shortest path between campus buildings.Modeled campus as a graph, optimizing travel routes by calculating distances between nodes (buildings).	

Live Weather App

January 2022 – May 2022

- Developed a weather forecasting app using Flask for backend API integration and JavaScript, HTML, CSS for frontend.
- Integrated OpenWeatherMap API for real-time weather updates and geolocation-based data.

Course Sequencer (Project Leader)

August 2023 – December 2023

- Created a Python-based course recommendation system using Depth-First Search (DFS) and Topological Sort to optimize course sequences.
- Ensured prerequisite handling and reduced circular dependencies for efficient academic planning.

Ticket Booking System

August 2023 – December 2023

- Built a Java-based ticket booking system, utilizing object-oriented programming principles for seat reservations and booking management.
- Designed real-time seat availability and integrated file handling for data persistence.

Online Expense Tracker

January 2024 – May 2024

- Developed a full-stack finance management app using Flask for backend logic and JavaScript for dynamic expense visualizations.
- Integrated features for real-time tracking and categorization of user expenses, with monthly reports and insights.

Elevator Operating System

January 2024 – May 2024

- Built a multithreaded C/C++ scheduler for an Elevator OS, managing input/output communication through asynchronous API calls.
- Implemented a scheduling algorithm to optimize elevator operations, ensuring efficiency and avoiding race conditions.

Search Engine Reliability (Project Leader)

August 2023 – December 2023

- Designed a C++ program to evaluate the accuracy of search engines by analyzing ranking consistency using Merge Sort and Quick Sort algorithms.
- Calculated inversion counts to assess the reliability and relevance of search results.

Portfolio Website

January 2023

- Designed and developed a personal portfolio website using HTML, CSS, and JavaScript to showcase projects and technical skills.
- Integrated responsive design and optimized loading times for seamless navigation and user experience.

SKILLS/ CERTIFICATIONS

• Technical Skills

- **Programming Languages:** Python, C, C++, C#, Java, JavaScript, HTML, CSS.
- **Relational Databases:** Proficient in SQLite, MySQL, and MongoDB.
- **Data Science & Frameworks:** Skilled in using Data Structures, Numpy, Pandas, Matplotlib, Flask, React.js, Bootstrap, and R programming.
- **Development Tools:** Experienced with Unity Game Design, GitHub, Git, Figma, Visual Studio Code, Google Cloud Platform (GCP), and Power BI.

• Certifications

- Google UX/UI Design Certification
- 100 Days of Python (Udemy)
- Web Designing Certification (Livewire)

