



Struct node & Mugsort Struct noder had if ( head == NUL) | ( head > next == NUL) } Struct noder mid = Midfoint (head). druct nod \$ 4 = mid > nest. nid -> next = NULL: a = Murge Sort(a); b = Murge Sort(b); sterret hode \* ( = murgur(k,b);

classmate