

DEBUG LEARN

Documentation

Abstract

[Draw your reader in with an engaging abstract. It is typically a short summary of the document. When you're ready to add your content, just click here and start typing.]

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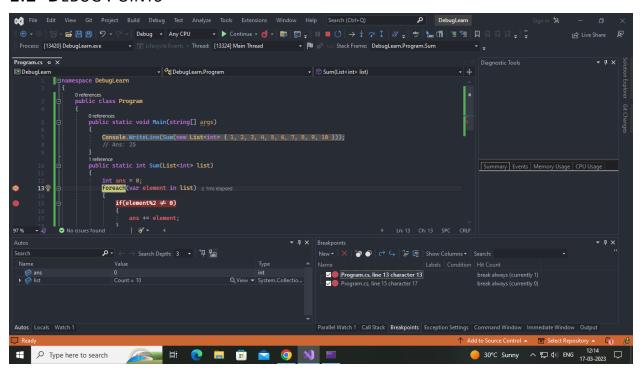
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DEBUG

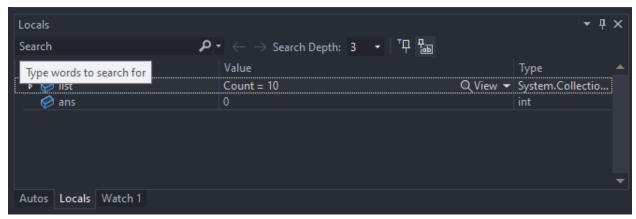
1.1 Introduction

- Debugging is the process to finding and resolving bug in any project.
- Visual Studio provides many functionality to debug our project.

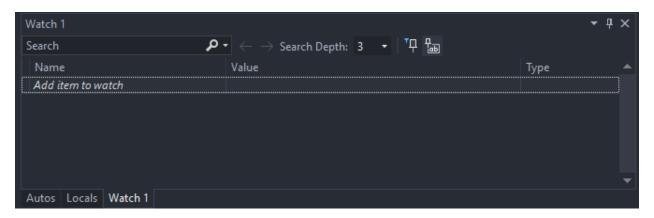
1.2 DEBUG POINTS

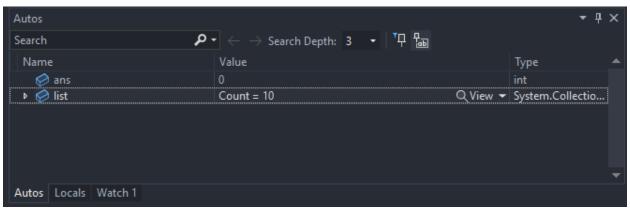


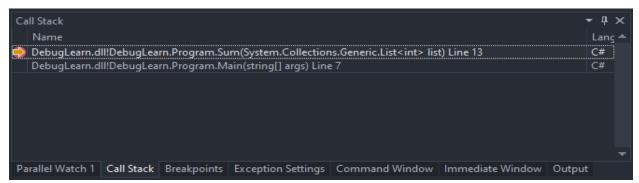
1.3 DIFFERENT WINDOW

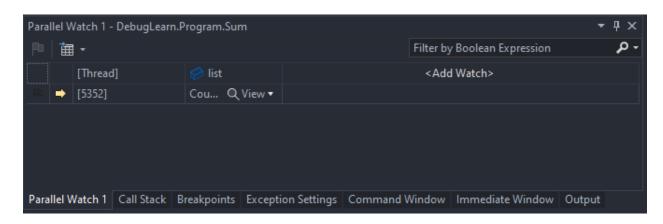


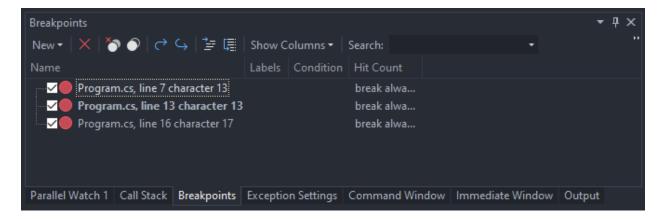
Dhruvil A. Dobariya

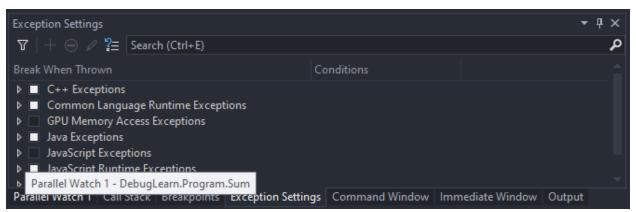




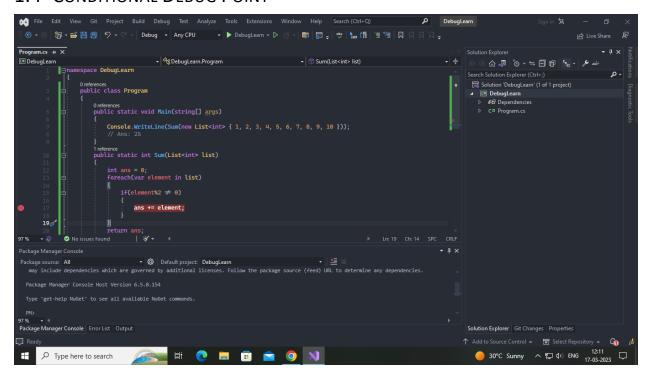








1.4 CONDITIONAL DEBUG POINT



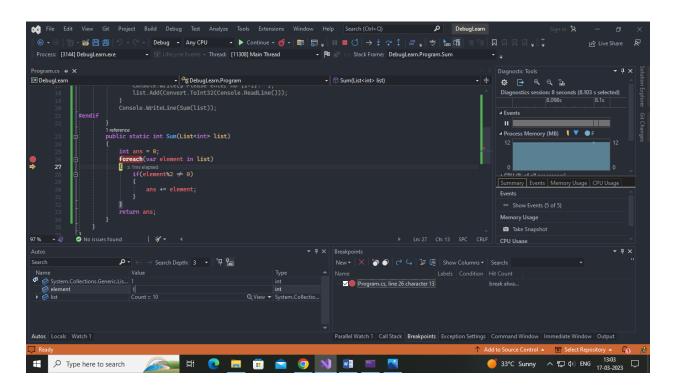
1.5 DATA INSPECTOR

```
neutralBook = bookManager.GetNeutralBook();
                                    ViewData["NeutralBook"] = neutralBook;
                                    ViewData["Title"] = "RateBooks"; ≤1mselapsed
                                                 € Count
                                    return

✓ IsReadOnly

                                               Keys
                                                 € Model
650
                                               ▶ ► ModelExplorer
                                                                      ModelMetadata (Type: 'Object')
                             ViewData["N → 1/2 ModelMetadata
                             ViewData["T; ModelState ViewData["T; Free TemplateInfo
                                                                      (Microsoft. AspNetCore. Mvc. Model Binding. Model State Dictionary)\\
                                                                      {Microsoft.AspNetCore.Mvc.ViewFeatures.TemplateInfo}
                                               ▶ S Values
                             return View | Non-Public members
                                                                      Expanding the Results View will enumerate the IEnumerable
```

1.6 EDITING



1.7 CONDITIONAL COMPILATION

