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Subject	Data Analysis Algorithm
Experiment No	1A & 1B

Aim-

1-A : To implement the various functions e.g. linear, non-linear, quadratic, exponential etc.

1-B : Experiment on finding the running time of an algorithm.

Algorithm-

1. Insertion sort-

- a. procedure insertionSort(A: list of sortable items)
- b. n = length(A)
- c. for i = 1 to n - 1 do
- d. j = i
- e. while j > 0 and A[j-1] > A[j] do
- f. swap(A[j], A[j-1])
- g. j = j - 1
- h. end while
- i. end for
- j. end procedure

2. Selection sort-

- a. Repeat Steps b and c for i = 0 to n-1
- b. CALL SMALLEST(arr, i, n, pos)
- c. SWAP arr[i] with arr[pos]
- d. [END OF LOOP]
- e. EXIT

- f. SMALLEST (arr, i, n, pos)
- g. [INITIALIZE] SET SMALL = arr[i]
- h. [INITIALIZE] SET pos = i
- i. Repeat for j = i+1 to n
- j. if (SMALL > arr[j])
- k. SET SMALL = arr[j]
- l. SET pos = j
- m. [END OF if]
- n. [END OF LOOP]
- o. RETURN pos

Code-

1. 1A-

```
#include<stdio.h>
#include<math.h>

void n()
{
    for (int i = 0; i <= 100; i++)
    {
        printf("%d, %d\n",i,i);
    }
}

void n3()
{
    double s;
    for (double i = 0; i <= 100; i++)
    {
        s=pow(i,3.0);
        printf("%f, %f\n",i,s);
    }
}

void n2n()
{
    double s;
    for (double i = 0; i <= 100; i++)
    {
        s=i*pow(2,i);
        printf("%f, %f\n",i,s);
    }
}

void e_n()
{
    double s;
    for (double i = 0; i <= 100; i++)
    {
        s=exp(i);
        printf("%f, %f\n",i,s);
    }
}
```

```

void p_2n()
{
    double s;
    for (double i = 0; i <= 100; i++)
    {
        s=pow(2,i);
        printf("%f, %f\n",i,s);
    }
}
void p_32n()
{
    double s;
    for (double i = 0; i <= 100; i++)
    {
        s=pow(1.5,i);
        printf("%f, %f\n",i,s);
    }
}
void p_2log()
{
    double s;
    for (double i = 0; i <= 100; i++)
    {
        s=log2(i);
        s=pow(2,s);
        printf("%f, %f\n",i,s);
    }
}
void fact()
{
    double s;
    for (double i = 0; i <= 20; i++)
    {
        s=1;
        for (double j = 1; j <= i; ++j)
        {
            s=s*j;
        }
        printf(" %f\n",s);
    }
}
void loglogn()
{
    double s;

```

```

        for (double i = 0; i <= 100; i++)
        {
            s=log2(i);
            s=log2(s);
            printf("%f, %f\n",i,s);
        }
    }
    void log2n()
    {
        double s;
        for (double i = 0; i <= 100; i++)
        {
            s=log2(i);
            s=pow(s,2);
            printf("%f, %f\n",i,s);
        }
    }
    void log_2n()
    {
        double s;
        for (double i = 0; i <= 100; i++)
        {
            s=log2(i);
            s=pow(s,0.5);
            printf("%f, %f\n",i,s);
        }
    }
    void main()
    {
        n();
        n3();
        n2n();
        e_n();
        p_2n();
        p_32n();
        fact();
        p_2log();
        loglogn();
        log2n();
        log_2n();
    }

```

Conclusion- The gradient of all Logarithmic functions decreases and gradient of all Exponential function increases as n increases and other graphs are linear.

2. 1B-

```
#include <stdio.h>
#include<stdlib.h>
#include<time.h>
void main()
{
    int n=0;
    for(int k=0; k<(100000/100); k++)
    {
        n=n+100;
        int num[n];
        int insert[n];
        int select[n];
        int j, min;
        clock_t start_t, end_t;
        double total_t;
        printf("%d\t",n);
        for(int i=0; i<n; i++)
        {
            num[i]=rand() % 10;
            insert[i]=num[i];
            select[i]=num[i];
        }
        start_t = clock();
        for (int i = 1; i < n; i++)
        {
            int a = insert[i];
            j = i - 1;
            while (j >= 0 && insert[j] > a)
            {
                insert[j + 1] = insert[j];
                j = j - 1;
            }
            insert[j + 1] = a;
        }
        end_t = clock();
```

```

        total_t = (double)(end_t - start_t) / CLOCKS_PER_SEC;
        printf("%f\t", total_t );
        start_t = clock();
    for (int i = 0; i < n; i++)
    {
        min = i;
        for (j = i+1; j < n; j++)
        {
            if (select[j] < select[min])
            {
                min = j;
            }
        }
        if(min != i)
        {
            int temp=select[i];
            select[i]=select[min];
            select[min]=temp;
        }
    }
    end_t = clock();
    total_t = (double)(end_t - start_t) / CLOCKS_PER_SEC;
    printf("%f\n", total_t );
}
}

```

Conclusion-

I have understood the Insertion Sort and Selection sort algorithm and their time complexities. I also understood how to calculate them and draw similar inferences.