

# Rachel Sadeh

## UX/UI Designer

Passionate and impact-focused UX/UI Designer with experience in healthcare technologies, assistive technologies, Human-AI interfaces, usable security, user-centered design

## Education & Certifications

**Master's of Human Computer Interaction**  
Carnegie Mellon University,  
School of Computer Science  
Cumulative GPA: 3.86  
AUG 2023 - AUG 2024

**B.S Psychology & B.S Digital Narrative and Interactive Design; Certificate in Children's Literature and Studies**  
University of Pittsburgh,  
Dietrich School of Arts and Sciences  
Cumulative GPA: 3.85  
AUG 2019 - APR 2023

**Collaborative Institutional Training Initiative (CITI) Certificates**

- Social and Behavioral Research
- Best Practices for Clinical Research
- Responsible Conduct of Research

**Generative AI Mastermind Course**  
March 2025  
Explored LLMs, prompt engineering strategies, and hands-on GenAI applications in design workflows.

## Leadership Experience

**Prototype PGH Maker - Manufacturer Program**  
MAR 2025 - Present  
Guiding makers through the process of transitioning from prototyping to manufacturing.

**Organizer, Steel City UX Ladies**  
JAN 2025 - Present  
Connecting UX professionals in Pittsburgh including education and networking

**Teaching Assistant, University of Pittsburgh**  
SEP 2020-DEC 2020, JAN 2023-MAY 2023  
**Introduction to Psychology:** Lectured and led study sessions & assisted in exam preparation.  
**Introduction to Digital Narrative and Interactive Design:** Demonstrated skills and tools in lectures & assisted students with their projects.

**Co-Captain, CMU Girls of Steel, FIRST Robotics Competition**  
SEASON OF 2018-2019  
Qualified for FIRST Robotics Competition World Championship in Detroit - over 3,000 teams from 28 countries; Multiple team awards

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US Citizen

## Work Experience

**UX/UI Designer & Researcher** • Department of Human Services, Allegheny County | Pittsburgh, PA  
MAR 2025 - Present

- Leading the redesign of ClientView portal for frontline caseworkers, focusing on improving cross-system usability, data transparency, and user trust.
- Synthesizing stakeholder insights into personas, journey maps, and modular design principles to guide early concept development.

**UX/UI Designer & Researcher** • VeyTel | Pittsburgh, PA  
AUG 2024 - Present

- Working with product management, data science, software & AI engineering, and medical professionals to design two intuitive AI-powered healthcare diagnosis tools, ensuring seamless integration into clinical workflows:
- DERMA-AI, a melanoma detection platform: conducting user research. Also contributing to the development of a responsive interface in React.
- Pulsar-AI, an interface for RALE score interpretation of chest X-rays.

**UX/UI Design Intern** • Proofpoint | Pittsburgh, PA  
JUN 2023 - AUG 2023

- Designed new landing pages for flagship anti-phishing training product.
- Developed user-centric design solutions for security training platform, improving engagement and completion metrics for phishing simulations

**Research Intern** • Axle Lab, Carnegie Mellon University | Pittsburgh, PA  
JUN 2022 - AUG 2022

- Designed and prototyped multi-modal notification system to remind wheelchair-bound users to perform pressure relief maneuvers, significantly reducing the chance of developing potentially life-threatening ulcers.
- Used Arduino for prototype.

**Graphic Design Intern** • Pawsible Inc. | Remote  
JUN 2021 - AUG 2021

- Created new digital assets and graphical elements for portal and social media presence, applying a cohesive brand expression.

## Master's Capstone

**"Cura: Bridging the Gap Between Clinic and At-Home Wound Care"**  
**UX Designer** • University Hospitals of Cleveland

Master in HCI Capstone Project (CMU), JAN 2024 - AUG 2024

- Collaborated with one of the nation's top medical centers, working directly with patients and healthcare providers to identify pain points in at-home wound care.
- Designed, prototyped, and evaluated solutions to empower patients to manage wounds more effectively at home.
- Worked with a team to create the Cura App, enabling patients to receive wound care instructions on their personal devices.
- Synthesized insights using affinity diagrams, user journey maps, and user flows to inform design decisions.

## Awards & Achievements

**Summa Cum Laude** | APR 2023  
University of Pittsburgh  
**Graduated with the Highest Honors**

**SHEInnovates Hackathon** | FEB 2020  
School of Computing and Information and Innovation Institute, University of Pittsburgh (approx. 20 competing teams)  
**1st place winning team**