

# Remote Login and Authentication

UBCO Master of Data Science – DATA 541



# Today's Class

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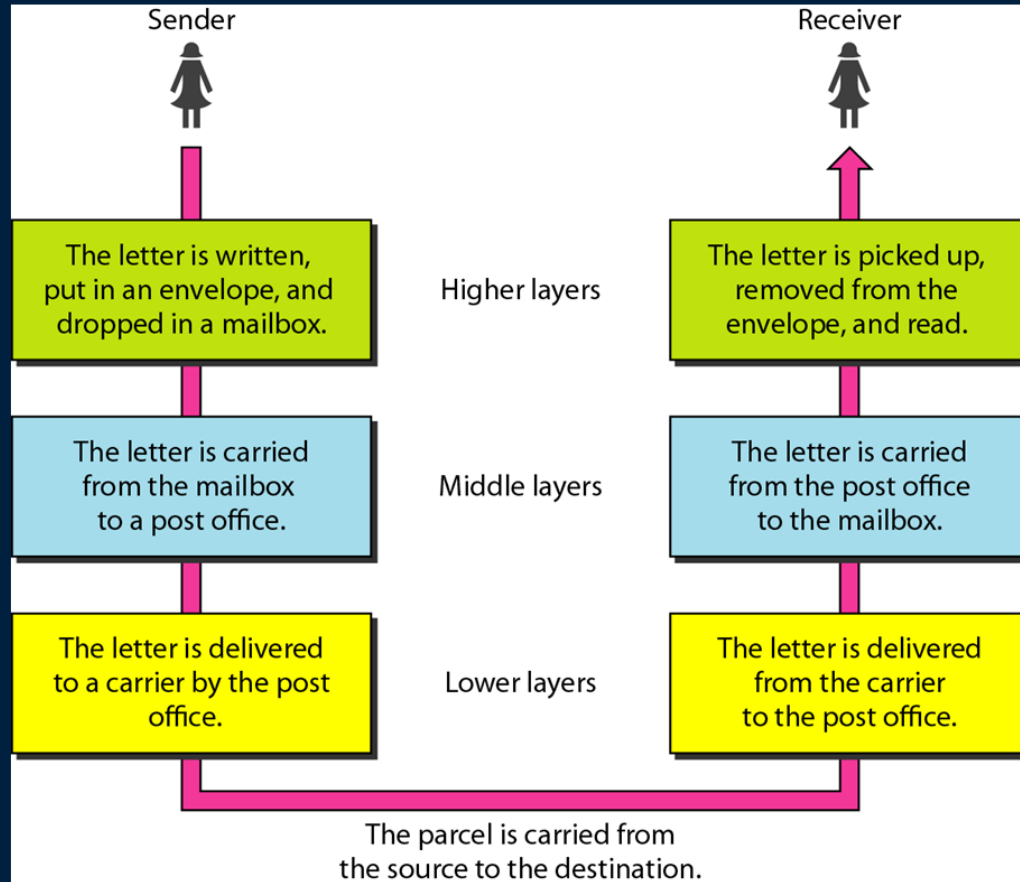
Brief History

Remote Login with SSH

Public Key, Private Key

Security Mechanism

# Tasks involved in sending a letter



# Remote Access

Computers can communicate between themselves

Each computer has a unique ID (e.g., IP Address, MAC/Physical Address)



# Addresses

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Physical Address: Media Access Control (MAC) address

Logical Address: IP address

Post address: TCP/UDP, Port number

# Physical address

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12-digit hexadecimal number assigned to each device connected to the network

MAC address is often found on a device's network interface card

Every byte (2 hexadecimal digits) is separated by a colon or dash, as shown below:

**07-01-02-01-2C-4B**

**12 hexadecimal digits physical address.**

# How to find the MAC address

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## Windows

- Go to command prompt
- Type ipconfig/all, and hit Enter
- look for a value description of the Physical Address field

## Mac

- Click on the Apple icon, and select System Preferences.
- Select Network
- Select the list the interface and click on Advanced.
- Click on the Hardware tab, and find the MAC address.

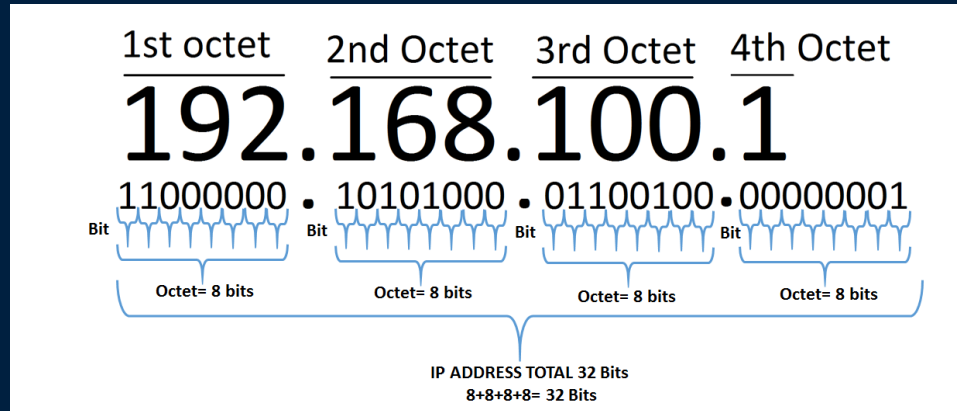
## Linux

- Open a terminal or console window.
- Type ifconfig.
- The MAC address is listed as ether

# IP Address

## IPv4

- An IP address consists of 4 “octets”
- Each “octet” consists of numbers between 0 and 255
  - Example: 206.87.25.100
- It works like the phone system, with “area codes” to the left, then “prefix” etc
- A computer knows that “206.87.38.” means “UBC Okanagan”





# IP Address Question

**Question:** Find the correct dotted-decimal notation for the following IPv4 addresses presented in binary notation:

10000001 00001011 00001011 11101111

- A) 129.11.11.240
- B) 129.11.11.239
- C) 129.11.11.238
- D) 129.11.11.236
- E) None of the above

# IP Address

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**Question:** How many of the following are **CORRECT** IP addresses?

1) 111.56.278.78

2) 221.34.7.8.20

3) 75.45.301.14

4) 11101110.23.14.67

**A) 0**

**B) 1**

**C) 2**

**D) 3**

**E) 4**

# Network classes

IP addresses are divided into classes.

The most common of them are classes A, B, and C. Classes D and E exist, but aren't used by end users.

Following are the ranges of Class A, B, and C Internet addresses

- Class A networks have 0-127 as their first octet. The address 10.52.36.11 is a class A address.
- Class B networks have 128-191 as their first octet. The address 172.16.52.63 is a class B address.
- Class C networks have 192-223 as their first octet. The address 192.168.123.132 is a class C address.

IPv4 Address . . . .	Office	. . . .	10.46.29.132
Subnet Mask . . . .		. . . .	255.255.192.0

IPv4 Address . . . .	Home	. . . .	192.168.1.71
Subnet Mask . . . .		. . . .	255.255.255.0

# Finding the classes in binary and dotted-decimal notation

	First byte	Second byte	Third byte	Fourth byte
Class A	0			
Class B	10			
Class C	110			
Class D	1110			
Class E	1111			

a. Binary notation

	First byte	Second byte	Third byte	Fourth byte
Class A	0–127			
Class B	128–191			
Class C	192–223			
Class D	224–239			
Class E	240–255			

b. Dotted-decimal notation

Class D: multicast

Class E: reserved

# Classless addressing

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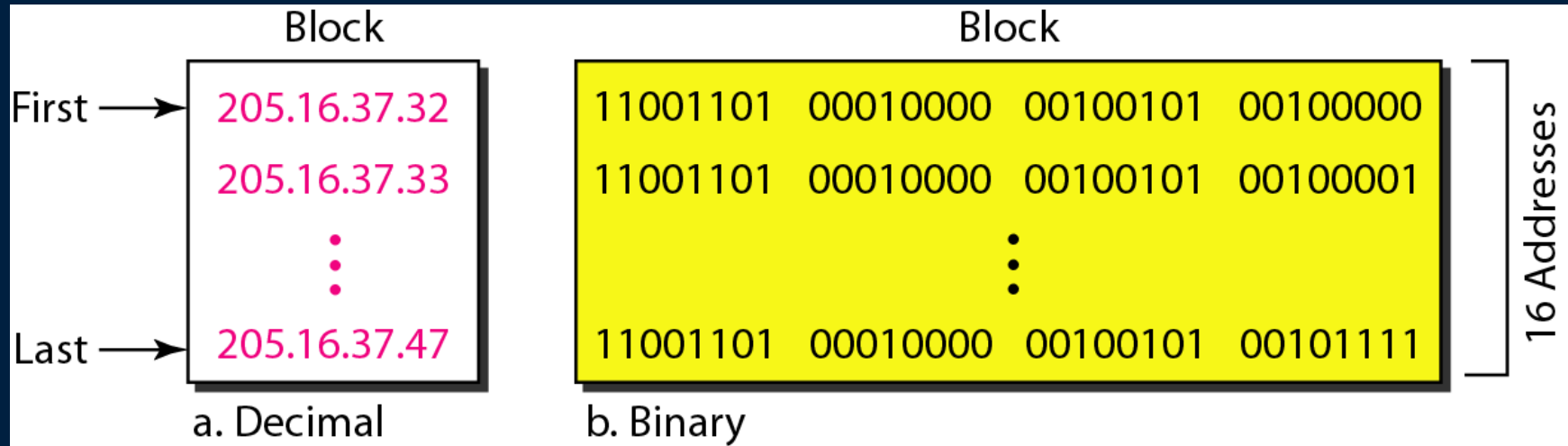
In classful addressing, a large part of the available addresses were wasted.

Classful addressing, which is almost obsolete, is replaced with classless addressing.

In IPv4 addressing, a block of addresses can be defined as  $x.y.z.t / n$  in which  $x.y.z.t$  defines one of the addresses and the  $/n$  defines the mask.

# Classless addressing

A block of 16 addresses granted to a small organization



# Question

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A block of addresses is granted to a small organization. We know that one of the addresses is 205.16.37.39/28. What is the first address in the block?

## Solution

The binary representation of the given address is

- 11001101 00010000 00100101 00100111

If we set 32–28 rightmost bits to 0, we get

- 11001101 00010000 00100101 00100000
- or 205.16.37.32.

# Question

205.16.37.39 = 11001101 00010000 00100101 00100111 (represented in binary)  
 /28 can be = 11111111 11111111 11111111 11110000 (represented in binary)

The first address can be found by AND-ing the given addresses with the mask.

ANDing here is done bit by bit.

The result of AND-ing 2 bits is 1 if both bits are 1s;  
 the result is 0 otherwise.

Address:	11001101	00010000	00100101	00100111
Mask:	11111111	11111111	11111111	11110000
First address:	11001101	00010000	00100101	00100000



# Question

The last address can be found by ORing the given addresses with the complement of the mask.

The complement of a number is found by changing each 1 to 0 and each 0 to 1.

OR-ing here is done bit by bit.

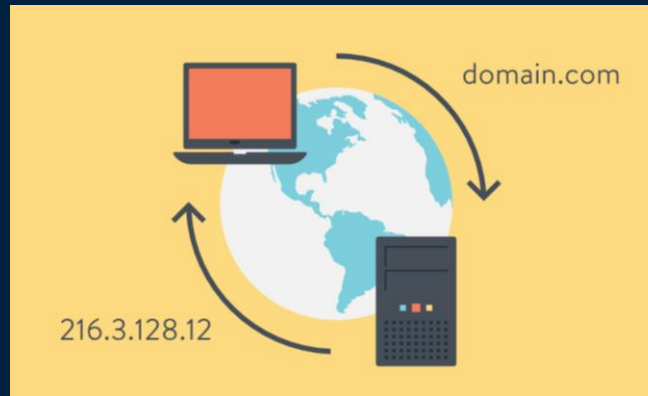
The result of ORing 2 bits is 0 if both bits are 0s; the result is 1 otherwise.

Address:	11001101	00010000	00100101	00100111
Mask complement:	00000000	00000000	00000000	00001111
Last address:	11001101	00010000	00100101	00101111

# Domain Name System (DNS)

## DNS

- People find it easier to remember names instead of numbers
- A DNS associates an IP address to a name.
- DNS servers are responsible for translating textual Internet addresses into numeric Internet addresses.
- nslookup is used to find DNS records



# Networking Basic Question

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**Question:** How many of the following statements are **TRUE**?

- 1) DNS converts a name into an IP address
- 2) 236.276.201.32 is a valid IP address
- 3) An IP address consists of 32 bits
- 4) MAC address is unique for every device

**A) 0**                      **B) 1**                      **C) 2**                      **D) 3**                      **E) 4**

# Remote Login

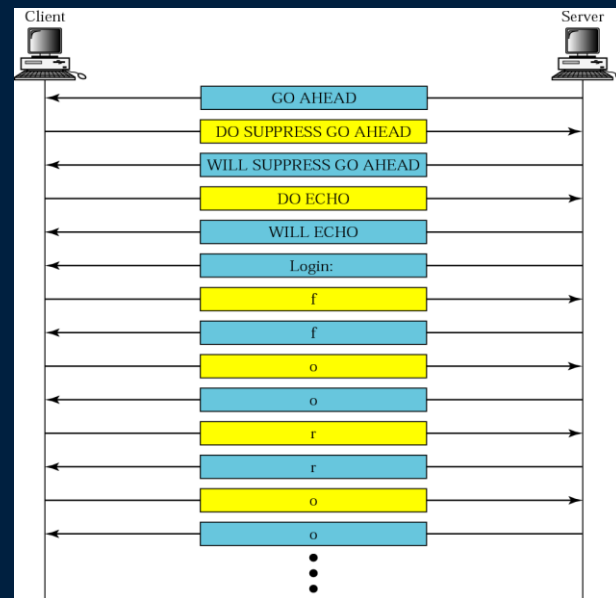
There are many utilities to login through a network in Unix environment

- Example: telnet
- Limitation: information are transmitted as clear text

Telnet connection is unencrypted

- So easy for eavesdropper!

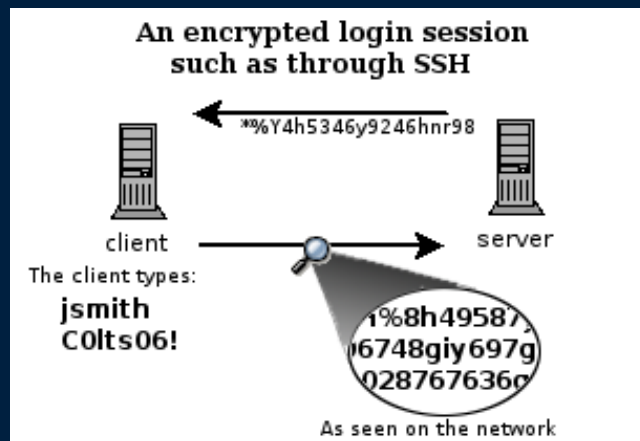
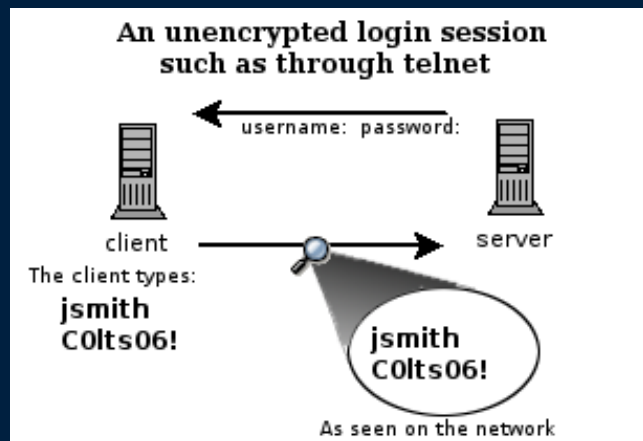
In most cases, telnet is a remote terminal.  
Each character is transmitted in a separated packet



# History

Secure Shell was created in 1995 by Tatu Ylönen

- In response to a password-sniffing attack at his university
- To eliminate the flaws in plain text communication
- A strong emphasis on encryption and security



# Accessing Computer Remotely

SSH which is an acronym for Secure SHell

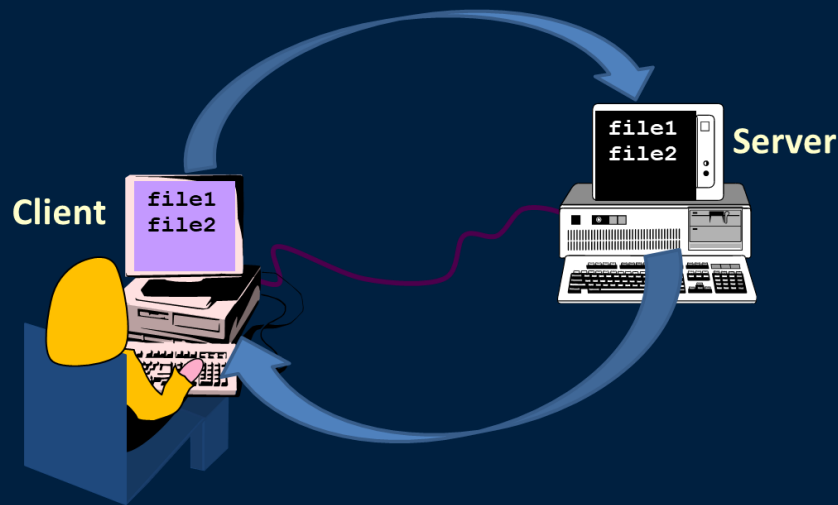
Designed to provide the best security when accessing another computer remotely

It provides

- Secure remote logins
- Secure remote command execution
- Secure file transfers
- Better authentication facilities

Secure CoPy (SCP)

- A method of securely transferring files between computers which uses SSH for data transfer and authentication



# SSH – Secure Shell

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Replacement of old unsecure Telnet program

Both ends authenticate with each other

Rely on public key cryptography

All communication messages are encrypted

SSH is used also as a secure tunneling channel for other applications

- File transfer
- Virtual private network (VPN)

# Client vs. Server

## Server

- A remote that your computer can ask questions to, and obtain answers from.
- A system that provides services to other systems in its network
- There are file servers, database servers, license servers, print servers, and even servers for particular applications.

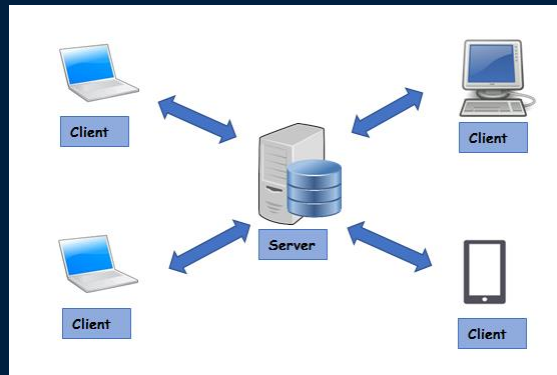




# Client vs. Server


## Client

- Usually your local machine. The client initiates contact with the server.
- A system that uses remote services from a server.
- E.g., Some clients have limited disk storage capacity and they have to rely on remote file systems from a server to function.



# Password-Based Authentication

Passwords are short and tend to be somewhat easy to "break" (guess).

- Say your password contains 12 characters
- Each character is one of 26 uppercase letters, 26 lowercase letters, 10 digits, or ~10 special characters
- Total probably around ~70 possibilities per character
- <https://projects.lambry.com/elpassword/> 
- This is a HUGE number, except that there are patterns within passwords that make them easier to guess

Combinations and Password  
5.403,600,876,626,37e  
+23  
18-RT-[De]MV 0

Top 25 most common passwords by year according to SplashData								
Rank	2011 <sup>[4]</sup>	2012 <sup>[5]</sup>	2013 <sup>[6]</sup>	2014 <sup>[7]</sup>	2015 <sup>[8]</sup>	2016 <sup>[3]</sup>	2017 <sup>[9]</sup>	2018 <sup>[10]</sup>
1	password	password	123456	123456	123456	123456	123456	123456
2	123456	123456	password	password	password	password	password	password
3	12345678	12345678	12345678	12345	12345678	12345	12345678	123456789
4	qwerty	abc123	qwerty	12345678	qwerty	12345678	qwerty	12345678
5	abc123	qwerty	abc123	qwerty	12345	football	12345	12345

# SSH Key-Based Authentication

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SSH key pairs are two cryptographically secure keys that can be used to authenticate a client to an SSH server.

Each key pair consists of a public key and a private key to encrypt and decrypt data.

# SSH Key-Based Authentication

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## Public Key:

- Used to encrypt data that only the private key can decrypt
- Commonly uploaded to a remote server

## Private Key:

- Used to encrypt and decrypt code
- Kept at the client side

# SSH and Client-Server Question

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**Question:** How many of the following statements are **TRUE**?

- 1) SSH transmits data as clear text
- 2) Secure CoPy (SCP) is primarily used for login to a remote computer
- 3) Server machine is usually your local machine
- 4) SSH was created in response to a password-sniffing attack

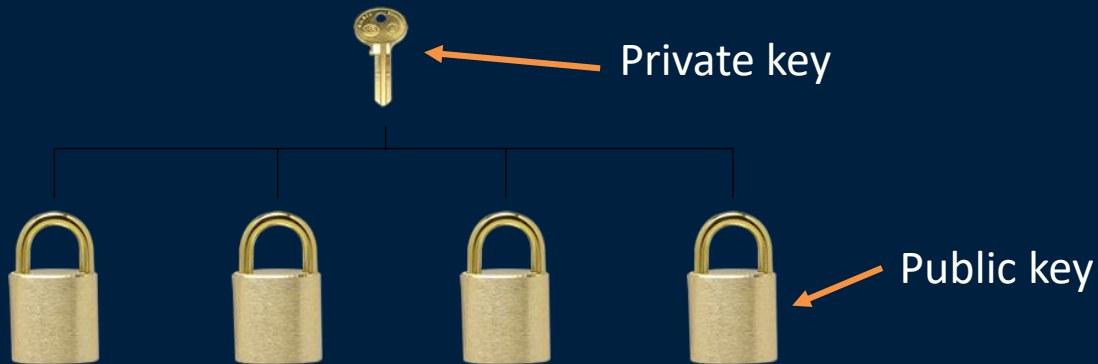
**A) 0**                      **B) 1**                      **C) 2**                      **D) 3**                      **E) 4**

# Understanding Key Concepts

Think of a public key, not as a key, but as a padlock that you can make copies of and put anywhere you want.

To put your padlock on another machine, you would copy it to `authorized_keys` in the `~/.ssh` folder.

Think of a private key as an actual key, it can open the padlock that is stored on the other machine.



# How The Lock Works

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Keys are generated using `ssh-keygen -t rsa`

A private key, usually called `id_rsa` and a public key, usually called `id_rsa.pub`

You can make copies of `id_rsa.pub` (public key/padlock) and distribute them to other machines

The other machine uses the public key to encrypt a challenge message

You need to show that you can decrypt the message to demonstrate that you are in possession of the associated private key

# Creating Keys

Use the following command to create a key pair

```
ssh-keygen -t rsa
```

```
khalad@A4005069:~$ ssh-keygen -t rsa
Generating public/private rsa key pair.
Enter file in which to save the key (/home/khalad/.ssh/id_rsa):
/home/khalad/.ssh/id_rsa already exists.
Overwrite (y/n)? y
Enter passphrase (empty for no passphrase):
Enter same passphrase again:
Your identification has been saved in /home/khalad/.ssh/id_rsa.
Your public key has been saved in /home/khalad/.ssh/id_rsa.pub.
The key fingerprint is:
SHA256:u1D9uff8hvL1Tkb0VN6aBkffYLjRJH3bDNZOoaDhYMY khalad@A4005069
The key's randomart image is:
+---[RSA 2048]----+
|      .+ . .==OO|
|    oEo o ++*+B|
|      o .=. *X|
|      . .O *=|
|     S .  + o|
|      . . . o .|
|     . .  o .+|
|      . .  ..O=O|
|      .  .+.+B|
+-----[SHA256]-----+
```

File Location



# Creating Keys

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Command to check all folder (including hidden): `ls -a`

Navigate to the SSH folder : `cd ~/.ssh/`

- `id_*` - private authentication keys
- `id_*.pub` – public authentication keys
- `known_hosts` – list of known public host keys
- `authorized_keys` – list of allowed public authentication keys

# Creating Keys

Public Key: `id_rsa`: Contains your private key

```
cat id_rsa
```

```
ssh-rsa AAAAB3NzaC1yc2EAAAADAQABAAQBAQC1QyK5UsoMttRS00ThYEQ0quZ0/+rFBMvSC4Qaa  
Q9laytPxiiiILW4LLM5MTtJ/QxeEmMA6Uvmufo24IH2jhCr9B1Vpdpv1pSK7cWJPcGmmRPu00CXp8M
```

Private Key: `id_rsa.pub`: Contains your public key

```
cat id_rsa.pub
```

```
MIIEowIBAAKCAQEAtUMiuVLKDLbUUtDk4WBEDqrmTv/qxQTL0guEGmoWJueHk6Fm  
Nw2Vc/FX2MBR2HSJvVMU3QEbDfEbaANoV0PZWsrt8YoiC1uCyz0TE7Sf0MXhJjAO  
lL5rn6NuCB9o4Qq/QZVaXab9aUiu3FiT3BppkT7tNA16fDMYvX/s1D6qM0xIjhab
```

# Installing Public Key on the Server

We can use either the following commands to copy the public key file on the remote server.

```
ssh-copy-id RemoteServer
```

```
khalad@A4005069:~$ ssh-copy-id mkhasan@s159.ok.ubc.ca
```

or

```
scp $HOME/id_rsa.pub RemoteServer :~/.ssh/authorized_keys
```

\*\*\* RemoteServer is `user@hostname.example.com`

# Login and File Transfer

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Login to the server

```
$ ssh username@remotehost
```

Allows encrypted transfer of files between machines

Download files from server:

```
$ scp username@remotehost.edu:file.txt /some/local/directory
```

Copy a file from a local host to a remote host (Upload files to a server)

```
$ scp file.txt rsername@remotehost.edu:/some/remote/directory
```

# Public and Private Keys Question

**Question:** How many of the following statements are **TRUE**?

- 1) A public Key is used to encrypt data
- 2) A private key kept at client side
- 3) It's safe to distribute the `id_rsa` key to other machines
- 4) A private key, usually called `id_rsa` and a public key, usually called `id_rsa.pub`

**A)** 0                      **B)** 1                      **C)** 2                      **D)** 3                      **E)** 4

# Try it: SSH Key-Based Authentication

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1. Generate a key pair using the command `ssh-keygen`
2. Install the public key on the remote machine  
Server IP address: 159.203.60.51
3. Login to the server using SSH
4. Write and execute a script on the server machine
5. Download the script to your local machine

# Objectives

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- Understand networking basics
- Understand public and private key concepts
- Access a remote machine with SSH
- Authenticate a client to a remote server
- Understand secure file transfer mechanisms



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