

Modules and Packages

UBCO Master of Data Science – DATA 533



Today's Class

Python modules and packages

- Python OOP (L1-2)
- **Modules and Packages (L3)**
- Collaborative version control (L4)
- Testing, Error and Exception and CI (L5-7)
- Publishing packages (L8)

Design an application
in collaboration

Making importable modules and packages

- Using the `import` statement
- Install other people's packages and modules

Recap: Object-Oriented Programming

Every piece of data in Python is an *object*.

We make our own types that can also give rise to instances (objects).

Classes are organized in a hierarchy.

Derived (child) classes inherit attributes from their base (parent) class.

Example

```
class Point:
    def __init__(self, x=0, y=0):
        self.x = x
        self.y = y

    def distance_from_origin(self):
        return ((self.x ** 2) + (self.y ** 2)) ** 0.5

p = Point(3, 4)
print('Distance: ', p.distance_from_origin())
```

$3^2 = 9$
$4^2 = 16$
$25^{0.5} = 5$

Namespace and the . Operator

Name (also called identifier) is simply a name given to objects

- When using `a = 10`, `10` is an object stored in memory and `a` is the name we associate it with

A *namespace* is a collection of names.

The `.` is used to access the namespace of an object.

Each instance of an object defines a new namespace.

Every object in Python has an attribute denoted by `__dict__`.

This contains all the attributes defined for the object itself.

Example

```
class Person:
    def __init__(self, name, age):
        self.name = name    # (default) public attribute
        self.age = age      # (default) public attribute

p1 = Person('Alex', 10)
p2 = Person('Adam', 20)

print(p1.__dict__)
print(p2.__dict__)
print(Person.__dict__)
```

Example

```
print(p1.__dict__)
• {'name': 'Alex', 'age': 10}

print(p2.__dict__)
• {'name': 'Adam', 'age': 20}

print(Person.__dict__)
• {'__module__': '__main__', '__init__': <function Person.__init__ at
0x0000015D71AE8730>, '__dict__': <attribute '__dict__' of 'Person'
objects>, '__weakref__': <attribute '__weakref__' of 'Person'
objects>, '__doc__': None}

p1.__dict__['name'] = 'Khalad'
print(p1.name)
```

Output: Khalad

The . Operator Question

Question: What is the output of the following program?

```
class Company:
    def __init__(self, name, location):
        self.name = name
        self.location = location

comp = Company('TimeTrex', 'Vancouver')
comp.location = 'Kelowna'
print(comp.__dict__)
```

A) {'TimeTrex', 'Vancouver'}

B) {'TimeTrex', 'Kelowna'}

C) {'name': 'TimeTrex', 'location': 'Vancouver'}

D) {'name': 'TimeTrex', 'location': 'Kelowna'}

E) The program has an error

Modular Programming

Breaking a large programming task into separate, smaller, more manageable subtasks or module

Modules can then used together like building blocks to create a larger application.

Advantages:

- **Simplicity:** focuses on one relatively small portion of the problem
- **Maintainability:** less interdependent modules are easy to maintain
- **Reusability:** Functionality defined in a single module can be easily reused

Python Modules

A **module** is a file containing Python definitions and statements to perform a specific task.

The file name is the module name with the suffix **.py** appended.

Modules are imported using the **import** command:

```
import modulename
```

Module names should be all lower case

Module Example

```
# File myperson.py

class Person:

    def __init__(self, name, age):

        self.name = name    # (default) public attribute
        self.age = age      # (default) public attribute

    def display(self):

        print("Name:", self.name, "Age:", self.age)
```

To find the current directory you are in:

```
import os                #useful operating system functions
print(os.getcwd())       #getcwd() returns current working directory
```

Module Example

In Jupyter Notebook:

```
import myperson
```

```
p1 = myperson.Person('Alex',10)
```

```
p1.display()
```

Output:

```
Name: Alex Age: 10
```

Another Example

```
# File myfunc.py
def double(n):
    return n*2

def triple(n):
    return n*3
```

```
# In Jupyter Notebook
import myfunc

print(myfunc.double(10))
print(myfunc.triple(10))
```

Output:

20

30

Note: `dir()` used to define which names a module defines. Command: `dir(myfunc)`

Output: `[..., 'double', 'triple']`

Recall: DATA541 Interactive Visualization

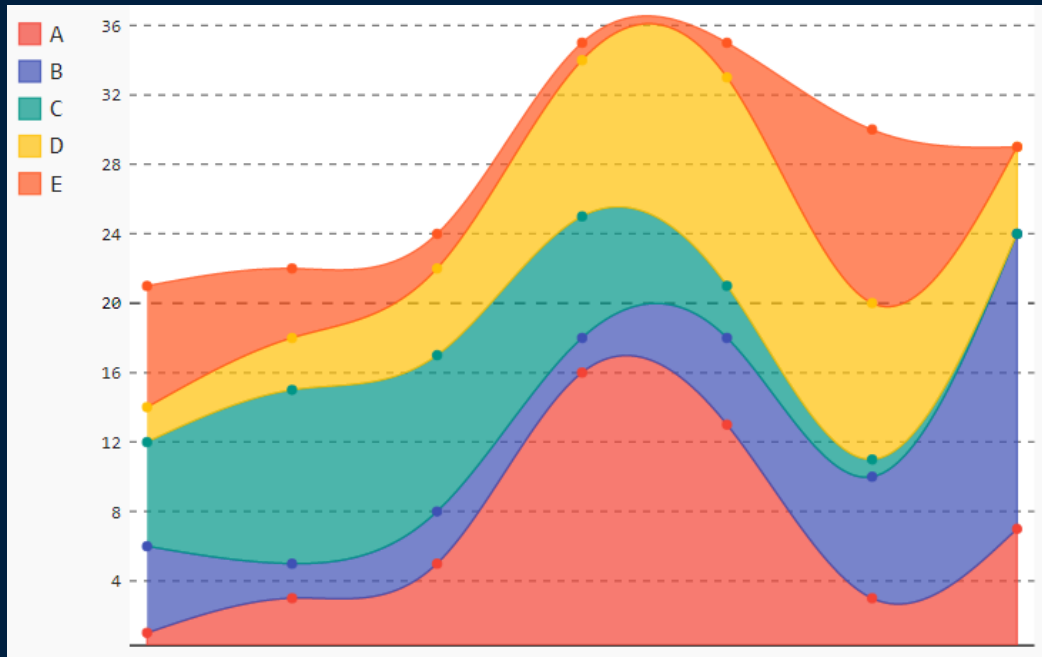
Pygal

- <http://www.pygal.org/>

Bokeh

- <https://bokeh.pydata.org/>

```
import pygal
```



Useful Python Modules

Useful modules: <https://docs.python.org/3/py-modindex.html>

math — Mathematical functions

```
# import standard math module
```

```
import math
```

```
# use math.pi to get value of pi
```

```
print("The value of pi is", math.pi)
```

```
#Return the sine of x radians
```

```
math.sin(x)
```

```
#Return x raised to the power y ( $2^3=8$ )
```

```
math.pow(2, 3)
```

Python import with Renaming

Define an alias for an imported module

```
import myfunc as fn  
  
print(fn.double(10))  
  
print(fn.triple(10))
```

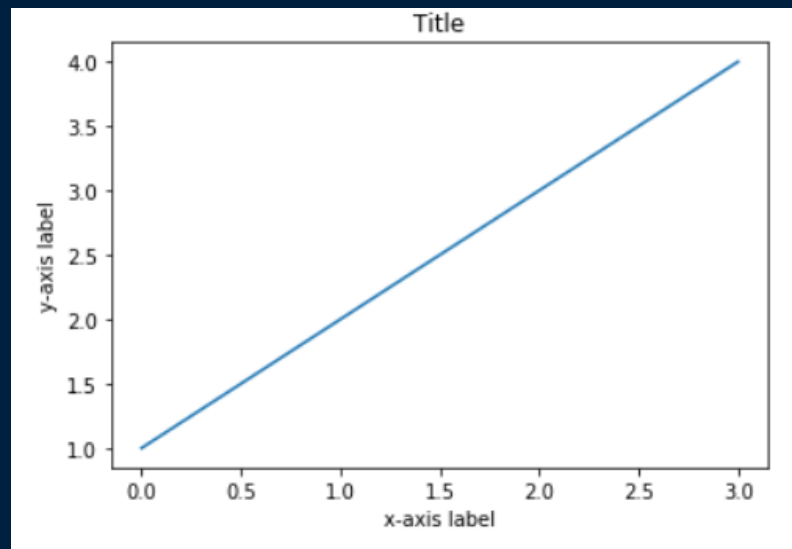
You can import multiple modules in one line

```
import os, myplot
```


pyplot Example

Creating a chart with pyplot.

```
import matplotlib.pyplot as plt
plt.plot([1, 2, 3, 4])
plt.title('Title')
plt.xlabel('x-axis label')
plt.ylabel('y-axis label')
plt.show()
```



myplot.py Example

Let's make a module to take care of steps of plotting (**myplot.py**).

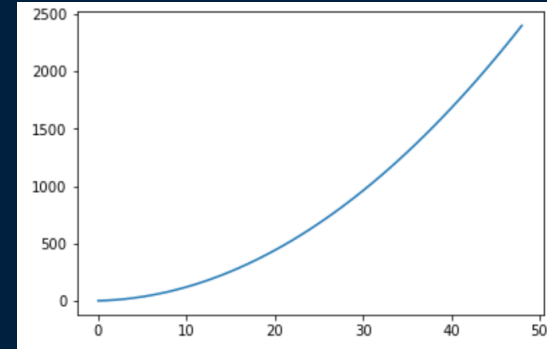
```
import matplotlib.pyplot as plt

def lineplot(y, title=None, xlabel=None, ylabel=None):
    plt.plot(y)
    if xlabel:
        plt.xlabel(xlabel)
    if ylabel:
        plt.ylabel(ylabel)
    if title:
        plt.title(title)
    plt.show()

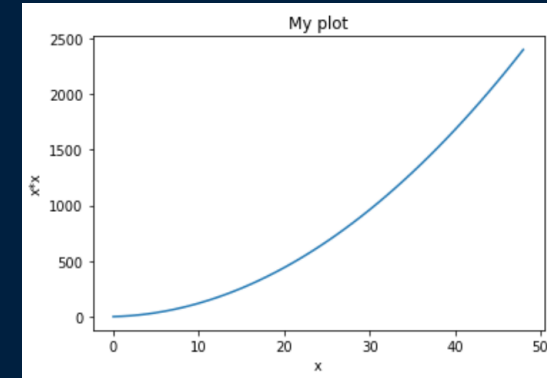
print("Inside myplot.py")
```

myplot.py Example

```
import myplot
myplot.lineplot([x*x for x in range(1, 50)])
```



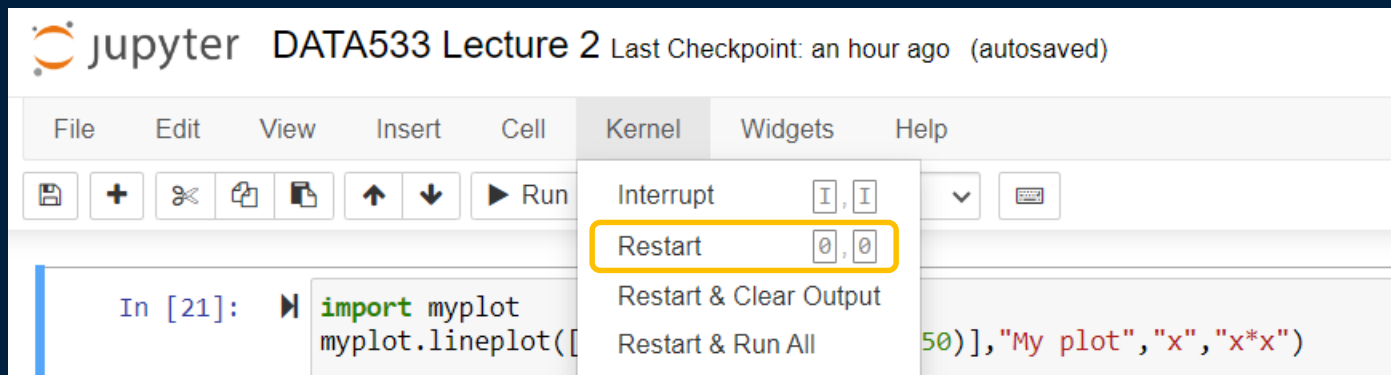
```
import myplot
myplot.lineplot([x*x for x in range(1,
50)], "My plot", "x", "x*x")
```



Technical Note

In Jupyter notebook, if you make a change in a module (i.e., .py file) that you are importing, you have to restart the kernel.

Otherwise, you will not see the change in the notebook.



The `import` Statement: Behind The Scenes

1. Python looks for a module in your current directory first.
2. If it does not find the module, it looks in directories contained in the `PYTHONPATH` environment variable
3. An installation-dependent list of directories configured at the time Python is installed

You can get the other folder list using the following commands:

```
import sys
print(sys.path)
```

To see the module location:

```
print(myploit.__file__)
```

C:\Users\mkhasan\data533_lecture3\myploit.py

```
print(plt.__file__)
```

C:\Users\mkhasan\Anaconda3\lib\site-packages\matplotlib\pyplot.py

Module Question

Question: How many of the following statements are TRUE?

- 1) Module names should be all lower case by convention.
- 2) A module can have many methods/functions.
- 3) Modules are imported using the **import** command
- 4) A module can import another module.

A) 0 **B)** 1 **C)** 2 **D)** 3 **E)** 4

Module Question

Question: What is the output of the following program?

#hierarchy.py file

```
class Parent:
    def __init__(self, param):
        self.v1 = param

class Child(Parent):
    def __init__(self, param):
        Parent.__init__(self,param)
        self.v2 = param
```

In Jupyter Notebook

```
import hierarchy

obj = hierarchy.Child(5)
print(obj.v1, " ", obj.v2)
```

- A)** None None **B)** None 5 **C)** 5 None **D)** 5 5 **E)** Error is generated by program

Try it: Creating Module

Question: Create a module called `mathfunc` that includes functions to return values from addition (`add`), subtraction (`sub`), multiplication (`mul`) and division (`div`) of two numbers.

Now write a python program that imports the `mathfunc` module and calls the functions to perform addition, subtraction, multiplication and division operations.

Sample test code

```
print(mathfunc.add(20,10))  
print(mathfunc.sub(20,10))  
print(mathfunc.mul(20,10))  
print(mathfunc.div(20,10))
```


`__name__` Attribute

Before executing code, Python interpreter reads source file and assign few special variables/global variables.

If the python interpreter is running that module (the source file) as the main program, it sets the special `__name__` variable to have a value `__main__`.

If this file is being imported from another module, `__name__` will be set to the module's name.

name.py

```
method1()  
method2()
```

calculator.py

```
import myfunc
```

`__name__` Attribute Example

```
#name.py
```

```
if __name__ == "__main__":  
    print("Executed directly")
```

```
else:
```

```
    print("Executed when imported")
```

Output:

Executed directly

```
# In Jupyter Notebook
```

```
import name
```

Output:

Executed when imported

Useful Tips on Importing

You can import specific definitions from a module using the `from` statement.

```
from myfunc import double  
print(double(10))  
print(triple(10))
```

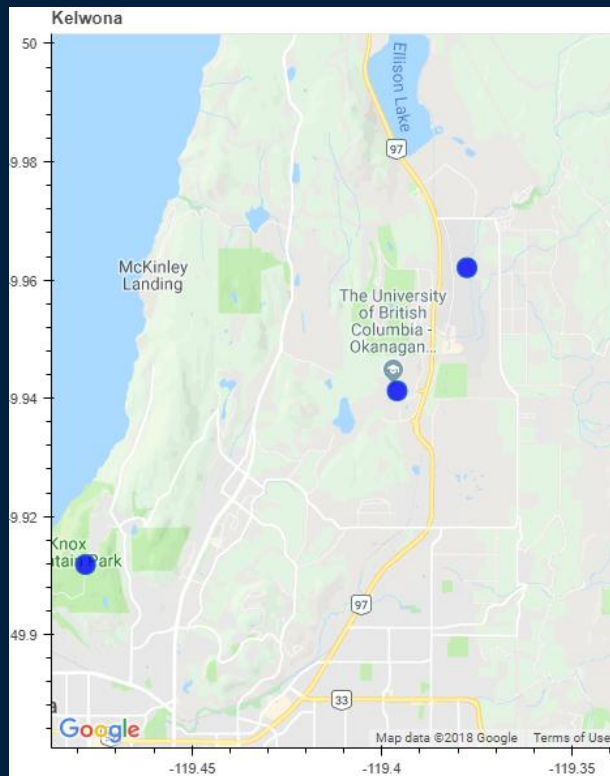
Output:

You can also import all definitions from a module into the current namespace using the `*` character.

```
from myfunc import *
```

Recall: DATA541 Interactive Visualization

```
from bokeh.plotting import gmap
```



Local vs. Higher-Level Namespace

Local namespace always takes priority over higher level namespaces.

```
from numpy import exp, linspace
import matplotlib.pyplot as plt
```

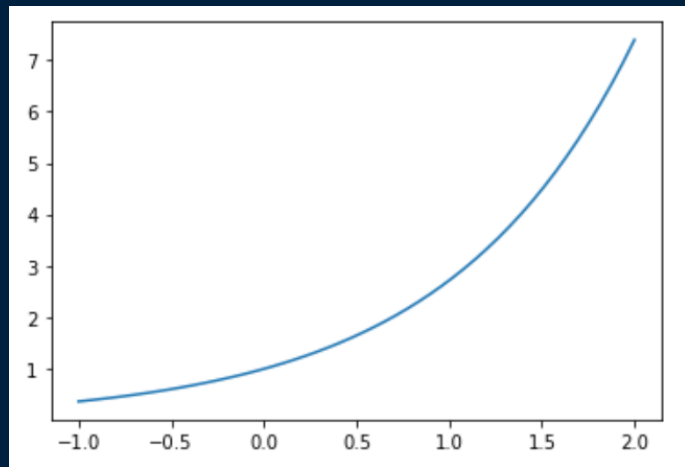
```
x = linspace(-1, 2, 50)
```

```
y = exp(x)
```

```
plt.figure()
```

```
plt.plot(x, y)
```

```
plt.show()
```



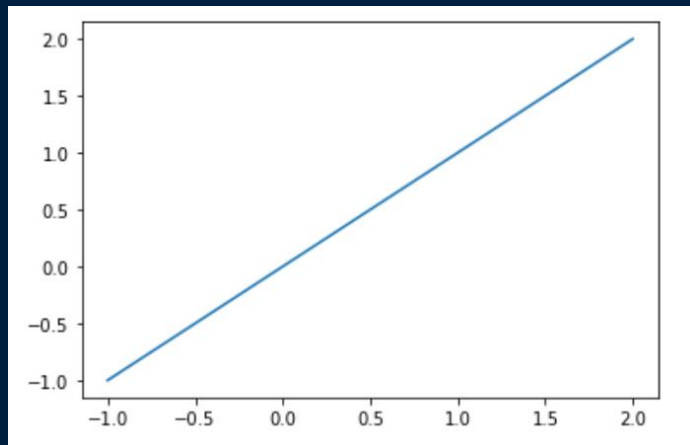
Local vs. Higher-Level Namespace

As we define our work `exp()` function in the local/current module, the local module's function will be used.

```
from numpy import exp, linspace
import matplotlib.pyplot as plt

def exp(x):
    return x

x = linspace(-1, 2, 50)
y = exp(x)
plt.figure()
plt.plot(x, y)
plt.show()
```



Style Tips

Import statements are typically placed in the following order:

1. Standard python modules (e.g., `os`)
2. Third party modules (e.g., `matplotlib`)
3. Your own modules. Separated by a line break.

This is not mandatory, but it is a good style

```
import os
import random
import matplotlib

import myplot
```

Python Packages

A Python *package* is a collection of modules.

Packages are used to group modules that perform some similar functions.

A module in a package is referenced by `package.module`

Packages may have sub packages.

```
import package.subpackage.modulename
```

Package names should be all lower case

File Structure

File structure for plotting 1D, 2D, and 3D plots.

myplotlib

Package

__init__.py

plot1D

Sub-package

__init__.py

line.py

Module

plot2D

__init__.py

scatter.py

plot3D

__init__.py

scatter3d.py

File Structure

Python recognizes packages by looking for the `__init__.py` file inside a folder.

The corresponding folder name is the package/sub-package name.

Typically the `__init__.py` file is left blank

However, `__init__.py` can execute initialization code for a package

Source: <https://docs.python.org/3/tutorial/modules.html>

Car Package Example

/cars

- | - `__init__.py` file
- | - `audicars.py`
- | - `nissancars.py`

Car Package Example

```
# audicars.py file

class Audi:

    def __init__(self):
        self.models = ['a6', 'a8', 'a3']

    def display(self):
        print('Audi car models:')
        for model in self.models:
            print('%s ' % model)
```

Car Package Example

```
# nissancars.py file

class Nissan:

    def __init__(self):
        self.models = ['sentra', 'altima', 'rogue']

    def display(self):
        print('Nissan car models:')
        for model in self.models:
            print('%s ' % model)

# Empty __init__.py file
```

Car Package Example

```
from cars import audicars  
from cars import nissancars
```

```
a1 = audicars.Audi()  
a1.display()
```

```
n1 = nissancars.Nissan()  
n1.display()
```

Output:

```
Audi car models: a6 a8 a3
```

```
Nissan car models: sentra altima rogue
```

Another Example

/package

|-subpackage1

| | -__init__.py

| | -src

| | | -__init__.py

| | | -functions.py

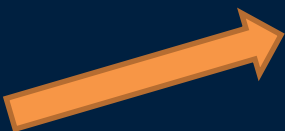
|-subpackage2

| | -__init__.py

| | -src

| | | -__init__.py

| | | -mathfunctions.py



```
def add(a,b):  
    return a+b
```

```
def subtract(a,b):  
    return a-b
```

Another Example

```
import package.subpackage1.src.functions as fn
```

```
print(fn.add(20,10))
```

```
print(fn.subtract(20,10))
```

```
from package.subpackage1.src import functions
```

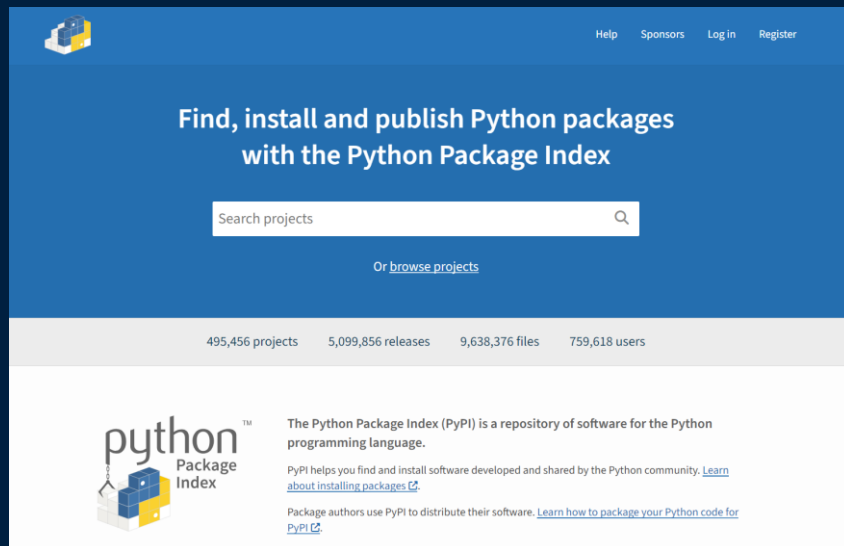
```
print(functions.add(20,10))
```

```
print(functions.subtract(20,10))
```


Install External Packages

Python has a huge community of people developing pieces of python code (modules and packages) that we can import and use.

The Python Package Index: <https://pypi.org/>



Install External Packages

`pip` and `conda` commands search online for packages, download and place them in the right folder for you.

`pip` searches in the Python Package Index (PyPi, <https://pypi.org/>) which is a repository that holds python packages.

`conda` has its own package repository

To install a package, go to terminal (or command line) and type:

```
pip install [package name]
```

or

```
conda install [package name]
```

Package Question

Question: Assume that we have the following directory structure. To import the `mathfunc` module, we need to use

- A) `import pkg.subpkg1.subpkg2`
- B) `import subpkg1.subpkg2.mathfunc`
- C) `import pkg.subpkg1.subpkg2.mathfunc`
- D) `from pkg.subpkg1 import mathfunc`
- E) None of the above

```
pkg/  
  __init__.py  
  subpkg1/  
    __init__.py  
    subpkg2/  
      __init__.py  
      mathfunc.py
```

Package Question

Question: How many of the following statements are TRUE?

1) A Python package is a collection of modules.

2) A module in a sub-package can be accessed by

`package.subpackage.modulename`

3) A higher-level module's function gets precedence over a local module's function

4) The `__init__.py` files can be used for execution of package initialization code

A) 0

B) 1

C) 2

D) 3

E) 4

Try it: Creating Package

Question: Create a package using the following hierarchy.

```
mypackage/  
  __init__.py  
  myfunc.py  
  mysubpackage/  
    __init__.py  
    mathfunc.py
```

Now write a python program that uses functions (e.g., `double`, `add`) from the package to perform basic math operations.

Objectives

- Know about Python modules and packages
- Know how the `import` statement works
- Be able to write own "importable" packages and modules
- Know how to access other people's packages and modules



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