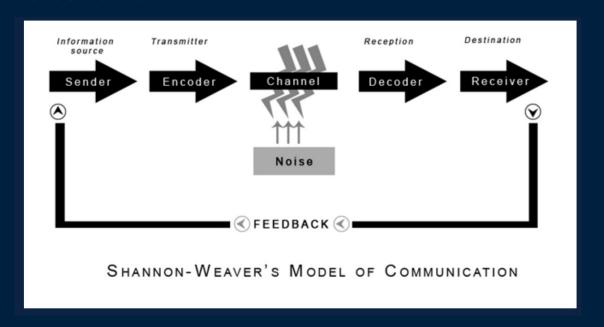




A framework to understand communication

 The Shannon-Weaver model of communication is a popular framework to consider



communitytheory.org 2

The Rhetorical Situation



To "cut through" the noise, one must have a strong grasp of the rhetorical situation:

The topic

The angle

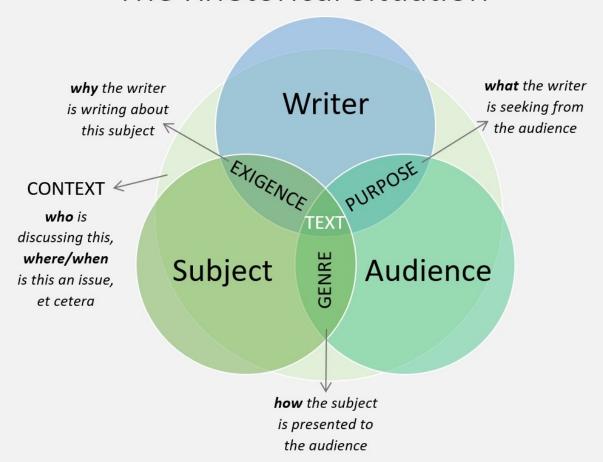
The purpose

The audience

The context

The communicator's role

The Rhetorical Situation



Schematic



Source: OpenEnglish

© SICC





The purpose is the reason for communicating

More specifically, it is what you are trying to achieve by engaging in communication.

Examples:

- Answering questions at a job interview
 to get a job
- Emailing your boss

 to set up a meeting
- Meeting with your boss -> gain authorization for new project
- Presentation to boss + clients -> convince to change priorities
- Text to partner → ask to delay dinner
- etc, etc.

Purpose



good

Let's delve into the ethical considerations of data communication, focusing on how to present findings responsibly in a world inundated with information.

We're going to look into ethical considerations of data communication, touching on responsible presentation in our information-rich world.

Today, we might cover ethical considerations in data communication, thinking about responsibility in the context of today's information flow.

Ethics in data communication is something we'll wander through, considering the vastness of information out there.

bad



Purpose: To Persuade or Inform

Usually, we think of communication as either persuasive or informative.

To persuade is to convince someone to take a particular action.

To inform is to describe a concept/scenario or to outline information



Purpose: often persuasion is the goal

Even informative purposes generally have some form of persuasion associated, if you dig deep enough.

Examples:

- BC Daily Covid Updates were informative communication...but they arguably existed to persuade us to continue distancing/vaxxing/etc
- Telling my partner I had a bad day is informative...but I'm probably persuading them to chip-in more on the evening chores
- etc, etc.

Talking of persuasion



Ethos ('Ethics')

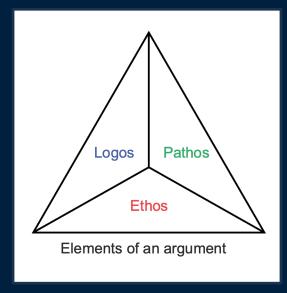
- Establishing personal credentials
- Getting your audience to trust you

Pathos ('Pity')

- Inspiring an emotional response
- Getting your audience to feel

Logos ('Logic')

- Arguing based on reason and facts
- Getting your audience to think



The rhetorical triangle



Purpose: Questions to Ask Yourself

When beginning an email, a formal business document (*i.e.*, a report or proposal), a blog post, a tweet, or a presentation you always want to ask yourself:

- •What do I want to achieve/accomplish?
- •Why do I want to accomplish this?
- •What action(s) do I want the audience to take?
- •When do I want them to take these actions?
- •How does taking this action benefit my audience?





Q1: Can you think about a time when you either created a message or received a message that didn't have a clear purpose? (written/oral)

- a) Why was the purpose unclear?
- b) What could the sender/writer have done to clarify the purpose?





Clear purpose for communication is important, but that purpose can be lost in the "noise" if it's not tailored to your audience.

One extreme example: With a clear purpose of ordering specific food in rural Japan, without speaking Japanese, my message is incapable of reaching the target audience

What could be the many factors that can influence how well a communicator can relate to or connect with the audience?



Audience

Clear purpose for communication is important, but that purpose can be lost in the "noise" if it's not tailored to your audience.

This requires you, the communicator, to understand your audience – their quirks, their values and beliefs, and most importantly, their goals.



Audience

Prior to "sending signals" (communicating), ask yourself:

- ➤ What did they ask for? Did they ask for anything at all?
- ➤ What's important to them? What are they trying to achieve?
- ➤ What do they need to know? Why do they need to know this?
- ➤ How do they like to get their information?
- ➤ How will they feel about the information?
- > Do they have any weird quirks? (i.e., you know they hate it when people verb nouns)
- ➤ What socio-economic, historic, or cultural events, values, or beliefs do they have and how will this change their reaction?
- ➤ What else might be impacting their understanding of the situation and impacting their attention?
- ➤ Will more than one person be reading/listening to this? If so, are all of their needs the same?





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Q2: You have been commissioned to run a survey of employee satisfaction at a large company, and you will be providing the results primarily to the HR department. The union representing these workers has also requested copies.

- a) How would you describe the HR team's needs?
- b) How would you describe the union's needs?

Context



The context refers to where, when, and how your audience will read or hear your message.

- In transit?
 - Going where? On vacation? Going to work, coming back from work?
 - On the bus, car ? (so email vs. phone call vs. text message)
- In office (email vs. phone call vs. in person)
- At home (phone call vs. text message)
- "When" isn't only about clock time:
 - After a bad quarter
 - After winning an investment
 - Before the financial year closing
 - Before a policy launch

Context



Part of the context which is worth focusing on, as it tends to frame your communication, is the genre

Common genres include

- Emails / Memo
- Proposals: solicited/unsolicited, formal/semi-formal/not formal
- Reports
- Blogs
- Tweet/Social media
- Presentations
- Resumes and Cover Letters
- Private direct message

Like audience, the context limits and frames how you communicate your ideas.





Q2: You have been commissioned to run a survey of employee satisfaction at a large company, and you will be providing the results primarily to the HR department. The union representing these workers has also requested copies.

- a) How would you describe the HR team's needs?
- b) How would you describe the union's needs?
- c) What are the potential/likely contexts?

Case study

SEATTLE -- Two seconds cost \$74 million.

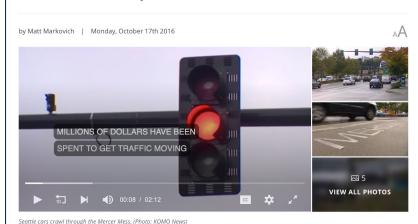
That amount was set aside to improve the Mercer Mess. Lanes were added. Signal capacity was improved.

Now GPS navigator TomTom, which tracks drivers using its app, says the average time through the corridor during the peak morning commute 7 minutes, 50 seconds before the Mercer Mess construction.

And now the travel time through Mercer is 7 minutes and 48 seconds.

That's right. An improvement of 2 seconds.

\$74 million later, Mercer Mess is 2 seconds faster



The corridor has an average of 30,000 more cars a day than it did two years ago.

KOMO news

