

Objectives



- Describe the three steps in database design including the results of each step.
- Describe differences between conceptual, logical, and physical data models.
- Identify on an ER diagram: entity type, relationship type, degree of a relationship, recursive relationship, attribute, multi-valued attribute, derived attribute
- Identify on an ER diagram: primary key, partial primary key
- Identify on an ER diagram: cardinality and participation constraints
- Given an ER diagram, translate to the relational model with sufficient detail to be able to write queries using only an ER diagram in UML syntax.





The ability to design databases and associated applications is critical to the success of the modern enterprise.

Database design requires understanding both the operational and business requirements of an organization as well as the ability to model and realize those requirements in a database.

Developing database and information systems is performed using a development lifecycle, which consists of a series of steps. Data analysts may have access to design documents to help understand how to use the data properly.





Some statistics on software projects:

- 80 90% do not meet their performance goals
- 80% delivered late and over budget
- 40% fail or abandoned
- 10 20% meet all their criteria for success

The primary reasons for failure are improper requirements specifications, development methodologies, and design techniques.





Database design is divided into three phases:

- Conceptual database design models the collected information at a high-level of abstraction without using a particular data model or DBMS.
 - *Top-down design* by specifying entities, attributes, and relationships.
- Logical database design constructs a model of the information in the domain using a particular data model, but independent of the DBMS.
 - Typically use relational model but may also use object-oriented, graphs, JSON, or XML.
 - Since logical design selects a data model, it is now possible to model the information using the features of that model (e.g. keys and foreign keys in relational model).
- *Physical database design* constructs a physical model of information in a given data model for a particular DBMS. Selects a database system and determines how to represent the logical model on that DBMS.
 - E.g. creating tables, indexes, security, data partitioning
 - Physical database design is how, and logical database design is the what.





Entity-relationship modeling is a top-down approach to conceptual database design that models the data as entities, attributes, and relationships.

• The entity-relationship (ER) model was proposed by Peter Chen in 1976. We will perform ER modeling using Unified Modeling Language (UML) syntax.

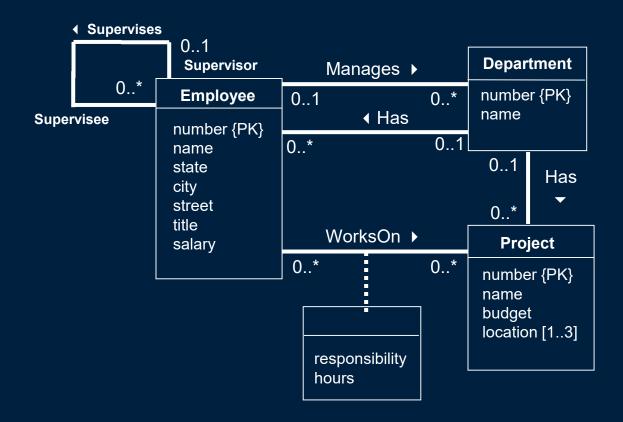
The ER model refines entities and relationships by including properties of entities and relationships called *attributes*, and by defining *constraints* on entities, relationships, and attributes.

The ER model conveys knowledge at a high-level (conceptual level) which is suitable for interaction with technical and non-technical users.

Since the ER model is data model independent, it can later be converted into the desired logical model (e.g. relational model).











An *entity type* is a group of objects with the same properties which are identified as having an independent existence.

• An entity type does not always have to be a physical real-world object such as a person or department. It can be an abstract concept such as a project or job.

An *entity instance* is a particular example or occurrence of an entity type.

For example, an entity type is Employee. A entity instance is 'E1 - John Doe'.





Entity types are represented by rectangles with the name of the entity type in the rectangle.

Examples:



- An entity type name is normally a singular noun.
 - That is, use Person instead of People, Project instead of Projects, etc.
- The first letter of each word in the entity name is capitalized by convention.





Question: Which one of the following statements is **true**?

- A) Entity types are represented using a rectangle box.
- B) An entity type is always a physical object.
- C) An entity type is named using a plural noun.
- D) Employee number is an entity type.





A *relationship type* is a set of associations among entity types. Each relationship type has a name that describes it.

A *relationship instance* is a particular occurrence of a relationship type that relates entity instances.

There can be more than one relationship between two entity types.

Relationship Degree



The degree of a relationship type is the number of entity types participating in the relationship.

- For example, WorksOn is a relationship type of degree two as the two participating entity types are Employee and Project.
 - Note: This is not the same as degree of a relation which was the number of attributes in a relation.

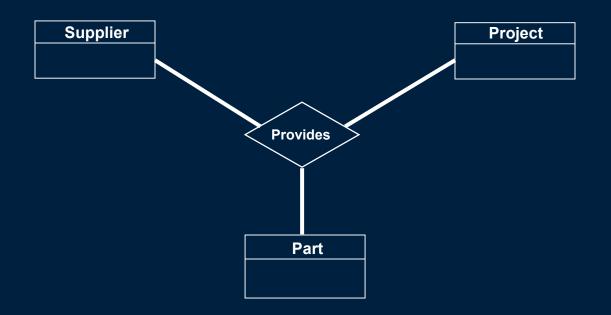
Relationships of degree two are binary, of degree three are ternary, and of degree four are quaternary.

• Relationships of arbitrary degree N are called *n*-ary.

Use a diamond to represent relationships of degree higher than two.







A project may require a part from multiple different suppliers.

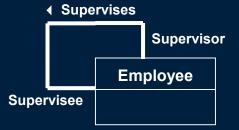




A *recursive relationship* is a relationship type where the same entity type participates more than once in different roles.

• For example, an employee has a supervisor. The supervisor is also an employee. Each role has a role name.

Example:



- The degree of a recursive relationship is two as the same entity type participates twice in the relationship.
 - It is possible for an entity type to be in a relationship more than twice.

Relationship Question



Question: How many of the following statements are **true**?

- 1) Relationships are represented using a directed edge (with arrows).
- 2) A relationship is typically named using a verb.
- 3) It is not possible to have a relationship of degree 1.
- 4) The degree of a relationship is the number of attributes it has.
- 5) A diamond is used to represent a relationship of degree larger than two.

A) 0 B) 1

C) .

D) 3

4

Attributes



An attribute is a property of an entity type or a relationship type.

• For example, entity type Employee has attributes name, salary, title, etc.

Some rules:

- By convention, attribute names begin with a lower case letter.
- Attribute names are typically nouns.
- Each attribute has a *domain* which is the set of allowable values for the attribute (data type).
- An attribute may be single valued or have multi-values.





Question: How many of the following statements are **true**?

- 1) Attributes are properties of either entities or relationships.
- 2) An attribute may be multi-valued.
- 3) Each attribute has a domain representing its data type.
- 4) Attribute names are typically verbs.

A) 0

B) 1

C) 2

D) 3

E) 4





A *primary key* is a minimal set of attributes that identifies each instance of an entity type. Attributes labeled with $\{PK\}$ in diagram.

• Note: No foreign keys in ER model but may see { FK} notation in logical diagram.

Other attribute notations:

- multi-valued attribute: attributeName [minVals..maxVals]
 - e.g. phoneNumber [1..3]
- derived attribute: /attributeName (e.g. /totalEmp)
 - Derived attribute is not stored in database (calculated on demand)
- partial primary key: {PPK} for key field of weak entity
 - A weak entity type is an entity type whose existence depends on another entity type.





An attribute may be associated with a relationship type.

For example, the WorksOn relationship type has two attributes: responsibility and hours.

Note that these two attributes belong to the relationship and cannot belong to either of the two entities individually (as they would not exist without the relationship).

Relationship attributes are represented as a separate box connected to the relationship using a dotted line.





Relationship cardinalities or **multiplicities** are used to restrict how entity types participate in relationships in order to model real-world constraints.

The *multiplicity* is the number of possible occurrences of an entity type that may relate to a single occurrence of an associated entity type through a particular relationship.

For binary relationships, there are three common types:

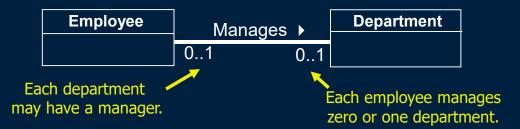
- one-to-one (1:1)
- one-to-many (1:* or 1:N)
- many-to-many (*:* or N:M)





In an one-to-one relationship, each instance of an entity class E1 can be associated with at most one instance of an entity class E2 and vice versa.

Example: A department may have only one manager, and a manager may manage only one department.

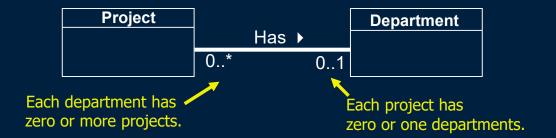






In a one-to-many relationship, each instance of an entity class E1 can be associated with more than one instance of an entity class E2. However, E2 can only be associated with at most one instance of entity class E1.

Example: A department may have multiple projects, but a project may have only one department.

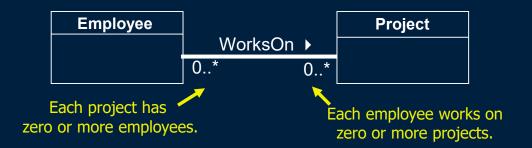






In a many-to-many relationship, each instance of an entity class E1 can be associated with more than one instance of an entity class E2 and vice versa.

Example: An employee may work on multiple projects, and a project may have multiple employees working on it.







Cardinality is the *maximum* number of relationship instances for an entity participating in a relationship type.

Participation is the *minimum* number of relationship instances for an entity participating in a relationship type.

• Participation can be optional (zero) or mandatory (1 or more).

If an entity's participation in a relationship is mandatory (also called *total* participation), then the entity's existence depends on the relationship.

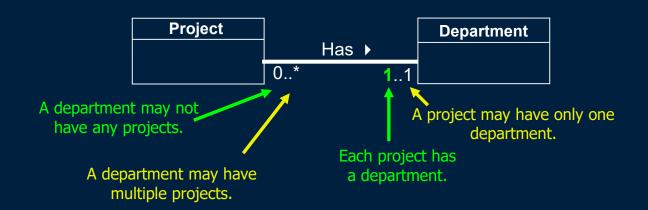
Called an existence dependency.



Participation Constraints Example



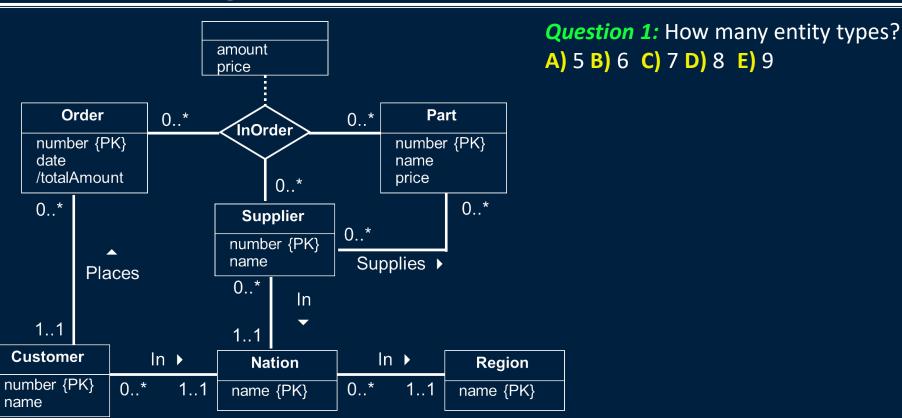
Example: A project is associated with one department, and a department may have zero or more projects.



Note: Every project must participate in the relationship (mandatory).

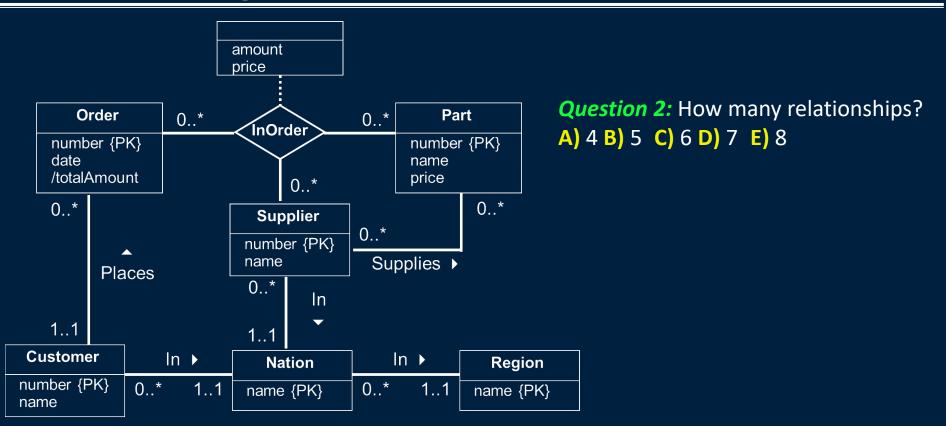






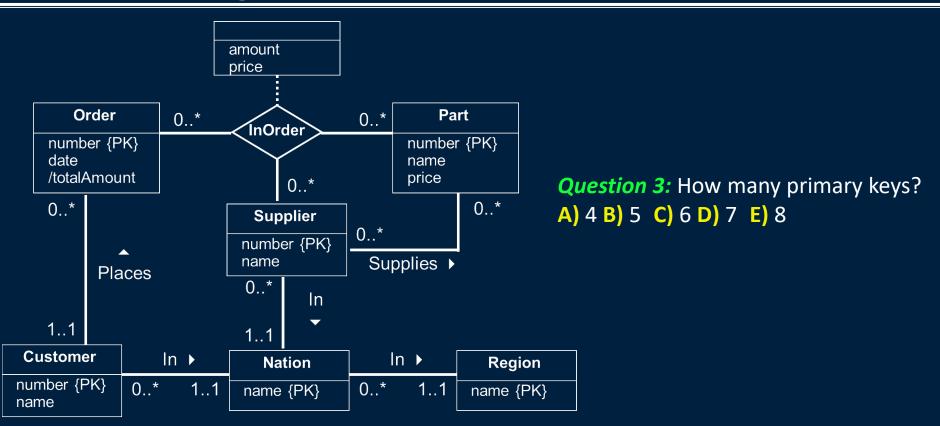






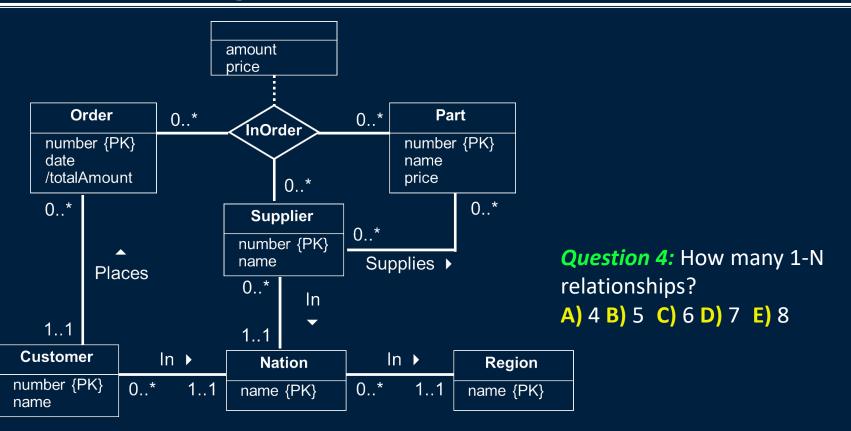






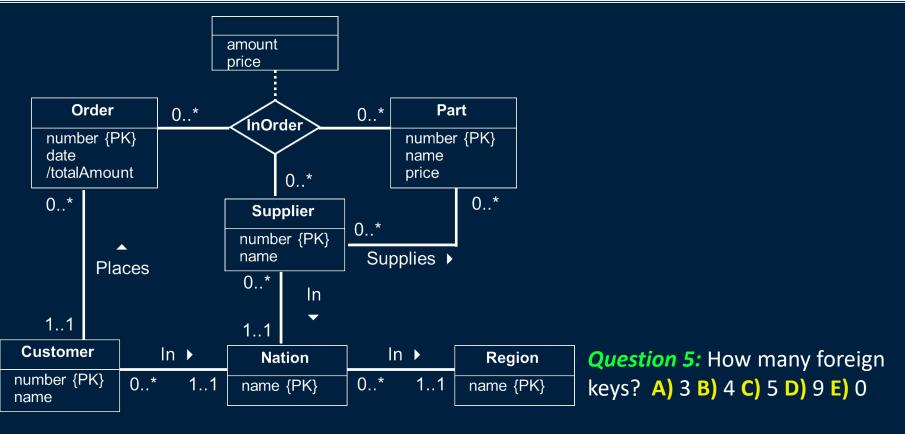






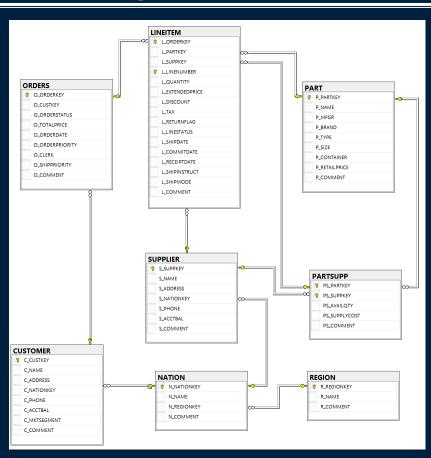








Other Notations – Logical/Relational Diagram







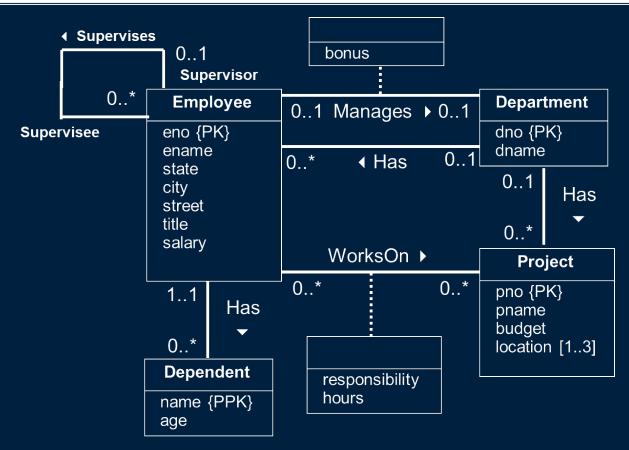
ER Model to Relational Schemas

Converting an ER model to a relational database schema involves 7 steps.

In general, these steps convert entities to relations and ER relationships to relations. For 1:1 and 1:N relationships, foreign keys are used instead of separate relations.



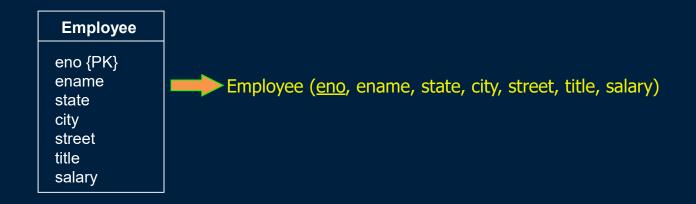




ER to Relational Mapping Step #1: Convert Strong Entities



Step #1: Convert each strong entity to a relation.



- Notes:
 - Attributes of the entity type become attributes of the relation.
 - Multi-valued attributes are handled separately (in step #6).
 - The primary key of the relation is the key attributes for the entity.

ER to Relational Mapping Current Relational Schema - Step #1



Employee (eno, ename, state, city, street, title, salary)

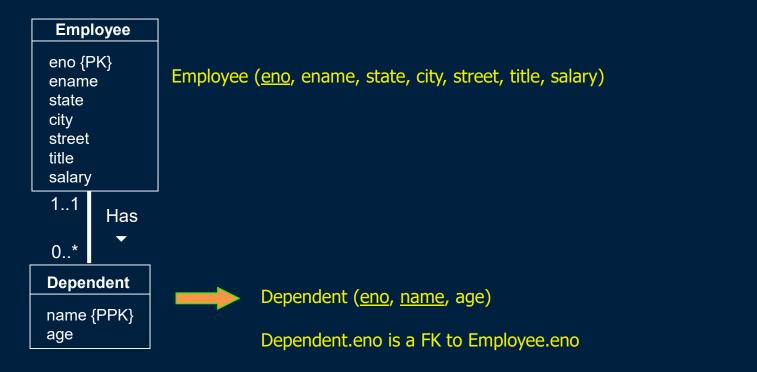
Project (pno, pname, budget)

Department (dno, dname)

ER to Relational Mapping Step #2: Convert Weak Entities



Step #2: Convert each weak entity into a relation with foreign keys to its identifying relations (entities). Example:



ER to Relational Mapping Current Relational Schema - Step #2



```
Dependent (<u>eno</u>, <u>name</u>, age)
```

Employee (eno, ename, state, city, street, title, salary)

Project (pno, pname, budget)

Department (dno, dname)



Steps 3 to 5 convert binary relationships of cardinality:

- 1:1 Step #3
- 1:N Step #4
- M:N Step #5

M:N relationships are the most general case, and the conversion algorithm for these relationships can be applied to 1:1 and 1:N as well.

- However, for performance reasons, it is more efficient to perform different conversions for each relationship type.
- In general, each ER relationship can be mapped to a relation. However, for 1:1 and 1:N relationships, it is more efficient to combine the relationship with an existing relation instead of creating a new one.

Relationships that are not binary are handled in step #7.

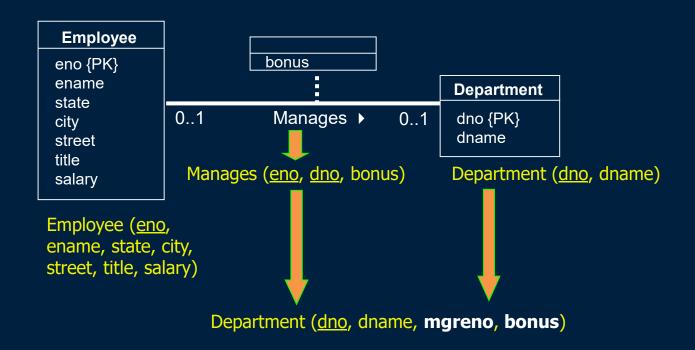


Step #3: Convert binary 1:1 relationships into a UNIQUE foreign key reference from one relation to the other.

Choose one of the relations, say R, and:

- Add the attributes of the relationship to R.
- Add the primary key attributes of the other relation to *R*, and create a foreign key reference to the other relation.
- Declare these added primary key attributes of *R* to be UNIQUE.
- Note: You can select either relation, but it is best to select the relation that is guaranteed to always participate in the relationship or the one that will participate the most in the relationship.





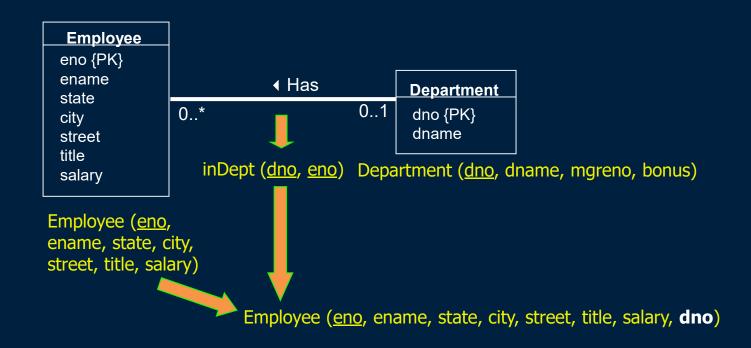
Note: Renamed eno to mgreno for clarity.



Step #4: Convert binary 1:N relationships into a foreign key reference from the N-side relation to the 1-side relation.

Note: Unlike 1:1 relationships, you must select the N-side of the relationship as the relation containing the foreign key and relationship attributes.









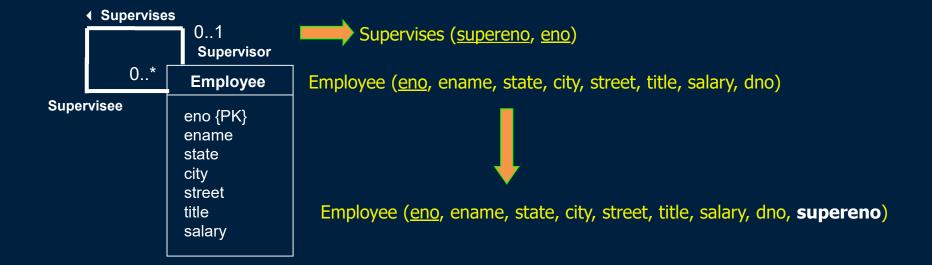
Question: What table should contain the foreign key field?

A) Project

B) Department

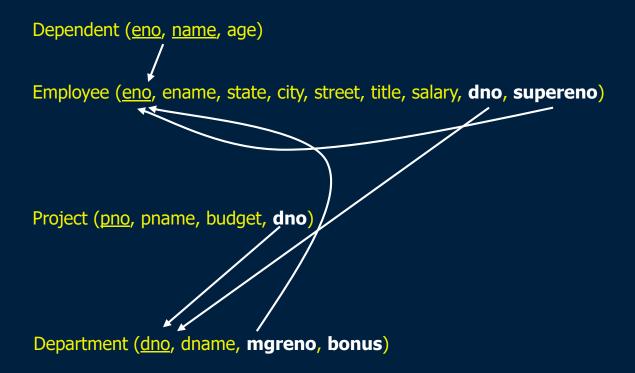
C) None





ER to Relational Mapping Current Relational Schema - Step #4

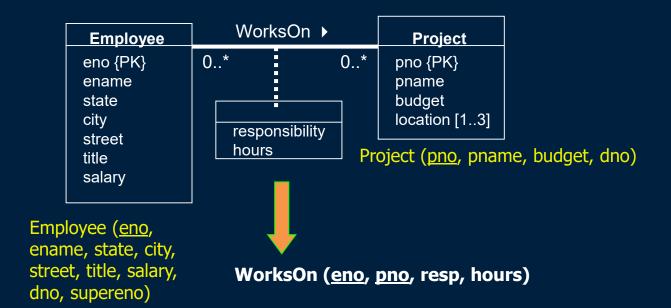






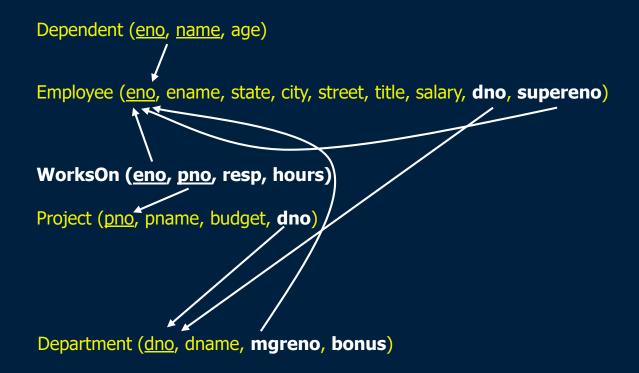
Step #5: Convert binary M:N relationships into a **new relation** with foreign keys to the two participating entities.

The primary key consists of the primary keys of the two relations.



ER to Relational Mapping Current Relational Schema - Step #5





ER to Relational Mapping Step #6: Convert Multi-Valued Attributes



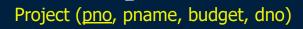
Step #6: Convert a multi-valued attribute into a relation with composite (two or more attributes) primary key consisting of the attribute value plus the primary key of the attribute's entity.



Project (pno, pname, budget, dno)

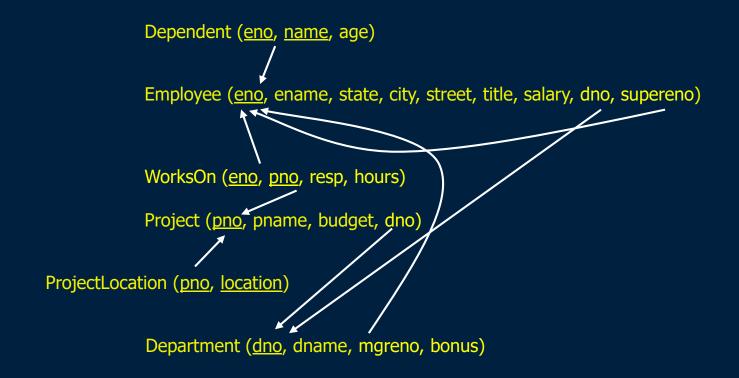


ProjectLocation (pno, location)



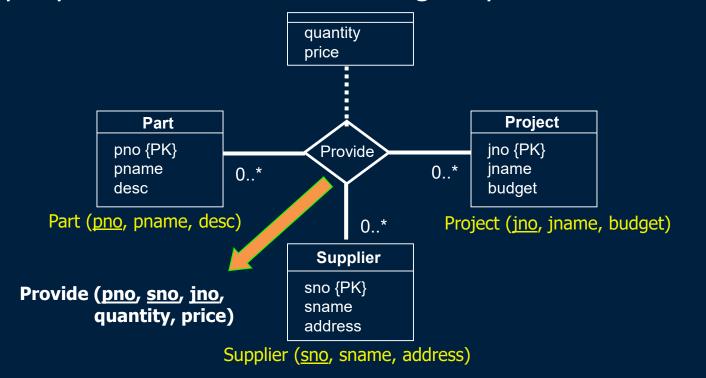
ER to Relational Mapping Final Relational Schema







Step #7: Convert *n*-ary relationships by creating a new relation with primary keys from all entities and foreign keys back to them.







ER Model	Relational Model

Entity Type Relation

1:1 or 1:N Relationship Type Foreign key (from N-side to 1-side)

M:N Relationship Type "Relationship" relation and 2 foreign keys

n-ary Relationship Type "Relationship" relation and n foreign keys

Multi-valued attribute Relation and foreign key

Key attribute Primary key attribute





Question: How many of the following statements are **true**?

- 1) The M:N relationship mapping rule could be applied to 1:1 and 1:N relationships, as it is more general.
- 2) A M:N relationship is mapped to a relation in the relational model.
- 3) The designer has a choice on which side to put the foreign key when mapping a 1:N relationship.
- 4) When mapping a multi-value attribute, the new table containing the multi-value attribute will have a composite(two or more attributes) primary key.

A) 0

3) 1

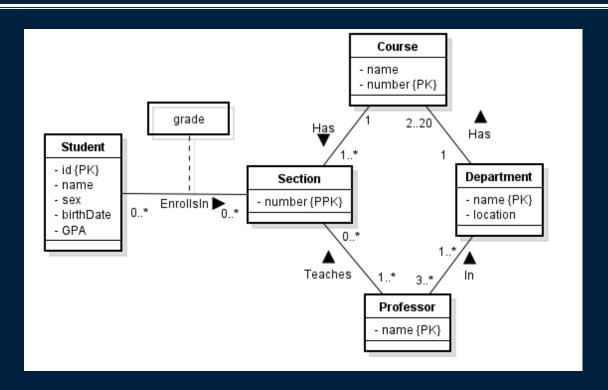
C) 2

D) 3

E) 4







Question: Convert to the relational model.





A data analyst often must understand database design documentation.

Database design is divided into three phases:

- Conceptual database design
- Logical database design
- Physical database design

ER (conceptual) design is performed at a high-level of abstraction involving entities, relationships, and attributes.

- There are a variety of different diagram syntax. We used UML syntax.
- Watch out for difference between ER (conceptual) and relational (logical) diagrams.

The algorithm for converting ER models to relational schemas involves 7 steps. A data analyst can write queries using only a database design.

